

Module: COS101  
Department: Computer Science  
Assignment: Term 4 Practical 4  
Lecturer: Mr. C. K. Baker  
Due date: 11 October 2024, 5 PM  
Total: 50 marks



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## Instructions

This practical will test your problem-solving ability using Java programming constructs, files, principles of object-oriented programming and exception handling. There are 2 questions in this assignment. Submit a compressed (.zip) file with all your code, your signed declaration of plagiarism and list of references. The submission file should be named **XXYYZZZ.zip** where **XXYYZZZ** corresponds to your student number.

### Question 1: Word Counter [25 marks]

Write a Java program that reads a file `input.txt` containing a piece of text, separated by whitespace, and obtains a list of 5 words from the user. Print out how many times each word from the user appears in the file. Ignore lettercase and non-alphabetical characters and implement exception handling when reading the file. The file is supplied to you. Save your program as `Question1.java`.

#### Example input

List of words to count: ToM aS THEY he Soft

#### Example output

```
tom:      8
as:       11
they:     11
he:       10
soft:     2
```

## Question 2: Polygons [25 marks]

Write a Java program that defines a `Polygon` interface with methods `area()` and `perimeter()`. Then implement classes for `Triangle` and `Rectangle`, which implement this interface.

### Formula sheet

- area of triangle:  $base \times height$
- perimeter of triangle:  $sideA + sideB + sideC$
- area of rectangle:  $width \times height$
- perimeter of rectangle:  $(2 \times width) + (2 \times height)$

### Example usage

```
public static void main(String args[])
{
    Polygon triangle = new Triangle(5, 10, 5, 12, 13);
    System.out.println("Triangle Area: " + triangle.area());
    System.out.println("Triangle Perimeter: " + triangle.perimeter());

    Polygon rectangle = new Rectangle(4, 8);
    System.out.println("Rectangle Area: " + rectangle.area());
    System.out.println("Rectangle Perimeter: " + rectangle.perimeter());
}
```

## Marking guide

### Question 1

	Mark	Max.	Comment
Program structure and organisation		2	
User interaction, file reading with		10	

exception handling			
Correct reporting of word counts		10	
Error-free compilation and code quality		3	

## Question 2

	Mark	Max.	Comment
Program structure and organisation;		3	
Correct definition of <code>Polygon</code> interface		2	
Correct implementation of <code>Triangle</code> class with appropriate attributes and a loaded constructor		5	
Correct implementation of <code>area()</code> and <code>perimeter()</code> for <code>Triangle</code> class		5	
Correct implementation of <code>Rectangle</code> class with		5	

appropriate attributes and a loaded constructor			
Correct implementation of <code>area()</code> and <code>perimeter()</code> for <code>Rectangle</code> class		5	