

Ricardo Rossiter Barioni

PERSONAL DETAILS

<i>Birth</i>	April 22, 1996
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EDUCATION

M.Sc. in Computer Science

Federal University of Pernambuco (UFPE), Recife, Brazil

Aug 2018 - Jul 2020

B.Sc. in Computer Science

Federal University of Pernambuco (UFPE), Recife, Brazil

Apr 2014 - Jul 2018

PUBLICATIONS

HuTrain: a Framework for Fast Creation of Real Human Pose Datasets

Poster (accepted for publication) at 2020 21st International Symposium on Mixed and Augmented Reality (ISMAR)

Jul 2020

Songverse: a music-loop authoring tool based on Virtual Reality

Extended Paper (accepted for publication) at 2020 11st Journal on Interactive Systems (JIS)

Jul 2020

Usability and effects of text, image and audio feedback on exercise correction during augmented reality based motor rehabilitation

Elsevier Computer & Graphics (C&G) Special Issue at 2019 21th Symposium on Virtual and Augmented Reality (SVR)

Sep 2019

BalletVR: a Virtual Reality System for Ballet Arm Positions Training

Full paper at 2019 21th Symposium on Virtual and Augmented Reality (SVR)

Aug 2019

Songverse: a music-loop authoring tool based on Virtual Reality

Full paper at 2019 21th Symposium on Virtual and Augmented Reality (SVR)

Aug 2019

Human Pose Tracking from RGB Inputs

Aug 2018

Full paper at 2018 20th Symposium on Virtual and Augmented Reality (SVR)

ARkanoidAR 2.0: Otimizações em uma solução de realidade aumentada com base em testes de usabilidade
Poster at 2018 26th Congresso Brasileiro de Engenharia Biomédica (CBEB)

Aug 2018

ARkanoidAR: an Augmented Reality System to Guide Biomechanical Movements at Sagittal Plane

Full paper at 2017 19th Symposium on Virtual and Augmented Reality (SVR)

Jun 2017

EXPERIENCE

Academic Research

Voxar Labs, Recife, BR

Academic researches focused in natural interaction and machine learning.

Technique enhancement of human pose estimation methods from RGB inputs.

Jan 2018 - Ongoing

Academic Research

CIn Projeto Samsung, Recife, BR

Enhancement of user experience on extended realities, in collaboration with Voxar Labs.

Mar 2019 - Ongoing

Academic Research

CIn Projeto Samsung, Recife, BR

Enhancement of computer vision's state of art methods, in collaboration with Voxar Labs.

Jul 2017 - Mar 2019

Undergraduate Research

Voxar Labs, Recife, BR

Academic researches focused in natural interaction and augmented reality.

Technique enhancement of therapeutic exercise orientations on augmented reality applications using biomechanical gestures recognition and functional gestures recognition methods exploration.

Aug 2016 - Nov 2017

Undergraduate Research

Voxar Labs, Recife, BR

Academic researches focused in data visualization.

Development of a web tool for analyzing bat populations from thermal images obtained on caves.

May 2017 - Jun 2017

LEADERSHIP AND AWARDS

Publication at Congresso Brasileiro de Engenharia Biomédica 2018 (CBEB)

Hotel Atlântico Búzios, Búzios, BR

Oct 2018

Participation and Presentation at Symposium on Virtual and Augmented Reality 2017 (SVR)

PUCPR, Curitiba, BR

Nov 2017

**Volunteer at Olimpíada Brasileira de Robótica
2017 (OBR)**

Arena Pernambuco, São Lourenço da Mata, BR

Aug 2017

**Participation at International Free Software Forum
2017 (FISL)**

PUCRS Center of Events, Porto Alegre, BR

Jul 2016

Teacher Assistant of Algorithms and Data Structures
Federal University of Pernambuco (UFPE), Recife, BR

Mar 2015 - Mar 2016

Awarded B in First Certificate in English (FCE)
University of Cambridge, UK

Jan 2013

SKILLS

<i>Languages</i>	Portuguese (native language), English (fluent)
<i>Software</i>	Python, OpenCV, PyTorch, Keras, C++, Git
<i>Interests</i>	Machine Learning, Computer Vision, Augmented Reality, Natural Interaction, Data Visualization