Ricardo Rossiter Barioni

Curriculum Vitae

PERSONAL DETAILS

Birth April 22, 1996 Phone 55-81-985582677

Mail rrbarioni@gmail.com

Linkedin linkedin.com/in/rrbarioni
Github github.com/rrbarioni

EXPERIENCE

Academic Research

Jul 2017 - Ongoing

Voxar Labs / Projeto Samsung

Enhancement of computer vision and machine learning's state of art methods, in collaboration with Projeto Samsung.

Undergraduate Research

Aug 2016 - Nov 2017

Voxar Labs

Academic researches focused in natural interaction and augmented reality.

Technique enhancement of therapeutic exercise orientations on augmented reality applications using biomechanical gestures recognition and functional gestures recognition methods exploration.

Undergraduate Research

May 2017 - Jun 2017

Voxar Labs

Academic researches focused in data visualization.

Development of a web tool for analyzing bat populations from thermal images obtained on caves.

EDUCATION

BSc. in Computer Science

Apr 2014 - Jul 2018

Federal University of Pernambuco (UFPE), Recife, BR

Aug 2018 - Ongoing

MSc. in Computer Science

Federal University of Pernambuco (UFPE), Recife, BR

LEADERSHIP AND AWARDS

Awarded B in First Certificate in English (FCE)

Jan 2013

University of Cambridge, UK

Teacher Assistant of Algorithms and Data Structures

Federal University of Pernambuco (UFPE), Recife, BR

Mar 2015 - Mar 2016

Participation at International Free Software Forum 2017 (FISL)

PUCRS Center of Events, Porto Alegre, BR

Jul 2016

Volunteer at Olimpíada Brasileira de Robótica 2017 (OBR)

Arena Pernambuco, São Lourenço da Mata, BR

Aug 2017

Participation and Presentation at Symposium on Virtual and Augmented Reality 2017 (SVR)

PUCPR, Curitiba, BR

Nov 2017

PUBLICATIONS

ARkanoidAR: an Augmented Reality System to Guide Biomechanical Movements at Sagittal Plane

Symposium on Virtual and Augmented Reality 2017 (SVR)

Jun 2017

ARkanoidAR 2.0: Otimizações em uma solução de realidade aumentada com base em testes de usabilidade Congresso Brasileiro de Engenharia Biomédica 2018 (SVR)

Aug 2018

Human Pose Tracking from RGB Inputs

Symposium on Virtual and Augmented Reality 2018 (SVR)

Aug 2018

SKILLS

Languages Portuguese (mother tongue)

English (fluent)

Software JAVA, JAVASCRIPT, GIT, KINECT, OPENGL/WEBGL, OPENCV,

SQL, PYTHON, KERAS, HASKELL, C++

Interests Augmented Reality, Data Visualization, Natural Interaction,

Machine Learning, Computer Vision