

Loc Bui

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Education

Bachelor of Science in Computer Science, University of Rochester

Anticipated May 2022

- **Major GPA:** 4.0/4.0
- **Relevant Coursework:** Advanced Algorithms, Database Systems, Operating Systems
- **Google Developers Student Club:** Worked as Tech Lead to organize 3 workshops about Google Cloud Products (Flutter, Firebase, GCP) with nearly 100 participants in total

Technical Skills

Languages: C++, Python, Go, Java, PHP, JavaScript, SQL

Technologies: Node.js, Flask, Laravel, AWS, Azure, Spark, MySQL, MongoDB, Airflow, Docker, Datadog, Git

Experiences: Distributed Systems, ETL, multi-threading, Cloud Computing

Experience

Facebook, Incoming Software Engineer Intern

June - August 2021

Snowflake, Incoming Software Engineer Intern

March - May 2021

LaunchDarkly, Software Engineer Intern

June - August 2020

- Developed low-latency data pipeline exporting data & events from internal system to customers' Azure Event Hubs
- Utilized AWS Kinesis, AWS Lambda, and AWS SQS to process terabytes of data a day and schedule retries on failure
- Set up Honeycomb.io & Datadog to continuously monitor the pipeline and create alarms to detect abnormalities
- **Technologies:** Go, AWS Kinesis, Azure Event Hubs, MongoDB, AWS Lambda, AWS SQS, Datadog

Teko Ventures, Software Engineer Intern

May - August 2019

- Managed data pipeline processing of over 12 billion transaction records to generate OLAP cubes for Analytics team
- Implemented tool to track data & schema changes in ingestion process, which minimizes resources required for ETL
- Developed scripts to automatically generate and send daily reports via mail, which were used across Data department
- Utilized Spark API and internal tool to improve ETL process, reducing storage need by 12% and time by 20%
- **Technologies:** Python, Spark with HDFS, PostgreSQL, MySQL

Monkey Junior, Software Engineer Intern

May - August 2018

- Developed educational games inside applications of the company reaching 90,000 downloads
- **Technologies:** C++, Cocos

Projects

CSP Online Practice Environment, Web Application

August 2019 - May 2020

- An educational website for 1000+ students in my high school to learn and practice coding skills
- Designed database and developed backend services to handle submissions and retrieve data for each coding problem
- Utilized Docker container to execute and grade students' code parallelly and isolatedly
- **Technologies:** Laravel, PHP, Docker

Mouse Controller, Accessibility Tool

November - December 2019

- A desktop application that helps people with disabilities to control mouse with eyes and access computer more easily
- Collaborated with a member to design algorithms and develop the application in a 2-day hackathon (DandyHacks)
- **Technologies:** Python, OpenCV, Linux

Awards & Honors

Facebook Hacker Cup 2020: Round 2, 511th place (out of 32000 participants)

C++

Google Cloud Hero Challenge 2020: 1st place (out of 20 participants)

Google Big Query

ACM ICPC North America Championship 2020: NAC Finalist, 16th place (out of 400 university teams)

C++

Credit Suisse USA Coding Challenge 2019: USA Champion, 1st place (out of 1000 participants)

Java

Rochester Math Olympiad 2019: 8st place (out of 15 participants)

Math