

## **JAVA COURSE CONTENT**

**BASICS OF PROGRAMMING** 

KEYWORDS, COMMENTS

VARIABLES, IDENTIFIERS

**DATATYPES** 

**OPERATORS** 

## **CONTROL STATEMENTS**

- IF- ELSEIF-ELSE
- SWITCH CASE
- FOR,WHILE
- DO WHILE
- BREAK
- CONTINUE
- JUMP

**ARRAYS** 

**STRINGS** 

ABSTRACTION, CLASS, METHOD, SCOPE OF VARIABLES, CONSTRUCTOR, PUBLIC, STATIC,

VOID, MAIN

ENCAPSULATION, PUBLIC, DEFAULT, PROTECTED, PRIVATE

INHERITANCE, SUPER, THIS

**POLYMORPHISM** 

LIBRARY CLASSES -MATH, RANDOM, WRAPPER CLASSES

FILE HANDLING

**EXCEPTION HANDLING** 

**ARRAYLISTS** 

## Writing Some Cool Programs

- 1. Number Problems
- 2. Factors and Factorial
- 3. Searching
- 4. Multi-dimensional array problems
- 5. ENCRYPTION AND DECRYPTION
- 6. Creating Student Master File

7. CALCULATIONS WITH SHAPES