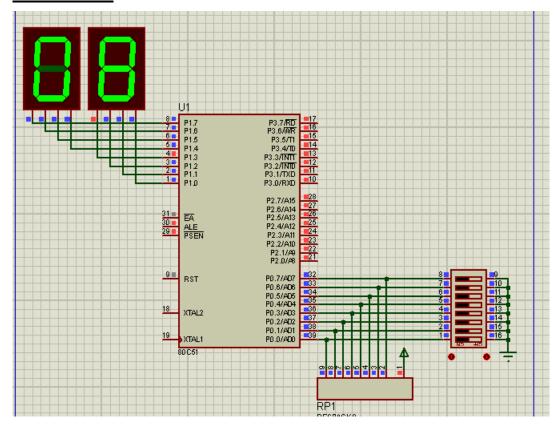
Problem 25



This problem will find a match of a word within a sentence.

We select the sentence by dip-switch

7-segment will display the first match position if found else it will disply EE → not found; or 00 if we select non-existence sentence

Variables

```
1 WORD_POINTER EQU 30H
2 LINE_POINTER EQU 32H
3 INDEXW EQU 34H
4 INDEXL EQU 35H
5
6
7 LSIZE EQU 36H
8 WSIZE EQU 37H
9 SEARCH_SIZE EQU 38H
10 INDEXL2 EQU 39H
```

- 1→ pointer to word address
- 2→ pointer to line address
- 3,4→ indexes used as offsets to word/line pointer

- 7,8→ line/word size
- 9→ search size = line size word size
- 10→ indexL2 → another index for the line, used as a temporary for indexL

Main code

```
14 START:
      CLR A
15
16
      MOV INDEXW, A
17
    MOV INDEXL,A
18
19
      MOV DPTR, #WORD
      MOV WORD POINTER, DPL
20
      MOV WORD POINTER+1, DPH
21
      CALL GET_STRING_SIZE
22
     MOV WSIZE,A
23
24
      MOV A,P0
25
      CJNE A,#0,TEST2
26
      MOV DPTR, #LINE1
27
      JMP START1
28
29 TEST2:
      CJNE A,#1,TEST3
30
    MOV DPTR,#LINE2
31
      JMP START1
32
33 TEST3:
34
      CJNE A,#2,TEST4
      MOV DPTR, #LINE3
35
      JMP START1
36
37 TEST4:
38 MOV P1,#0
      JMP START
```

- 15-17 → reset word/line index
- 19-21 → load word_pointer with the 16-bits address of the 'WORD" to be searched for
- 22-23→ calculate word size
- 25-38 → read P0 and determine which line will be used to search within (we have 3 lines in this example)

```
41 START1:
42
      MOV LINE POINTER, DPL
43
      MOV LINE POINTER+1, DPH
      CALL GET_STRING_SIZE
44
45
      MOV LSIZE, A
46
      MOV A, LSIZE
47
48
      CLR C
      SUBB A, WSIZE
49
      MOV SEARCH_SIZE,A
50
51
   REPEAT:
52
     CALL GET_FIRST_BYTE_MATCH
53
      JNC NO MATCH
55
      CALL MATCH_WHOLE_WORD
56
      JC MATCH FOUND
57
      INC INDEXL
58
      JMP REPEAT
59
60 MATCH FOUND:
      MOV P1, INDEXL
61
62
      JMP START
64 NO_MATCH:
65
      MOV P1,#0EEH
      JMP START
66
```

42-43→Load line_pointer with 16-bits line address

44-45→ get line size

47→ calculate search_size = Lsize-Wsize → this is the last index to search within a line where after that the remaining characters in the line is less than word size.

53 \rightarrow call a function that will find the first match with the first character of the word. If no carry \rightarrow no match found \rightarrow 65 will display EE

If match found, we call a function to match whole word (56); if carry is '1' → match found → display match position/index (61);else (58-59) increment line index to point to the next character to the previous match index, and repeat

```
69 GET STRING SIZE:
70 MOV B,#0
71 NEXT CHAR:
      CLR A
72
      MOVC A,@A+DPTR
73
      INC DPTR
74
      CJNE A,#0,CHECK_CR
75
      MOV A,B
76
      RET
77
78 CHECK_CR:
      CJNE A, #13, CHECK_LF
79
      MOV A,B
80
      RET
81
82 CHECK LF:
      CJNE A, #10, COUNT_CHAR
83
84
      MOV A,B
      RET
85
86 COUNT_CHAR:
      INC B
87
       JMP NEXT_CHAR
88
89 RET
```

This function will read the string pointed to by DPTR till It reaches its end defined by CR or LF or null. During this process it counts the number of characters and store it in ACC.

70→First it clears B (counter)

72-74→ reads a character

75,79,83→ check if it is null or CR or LF to end the function with ACC has the number of characters (76,80,84); else

87-88 → increment the counter and repeate

```
91 GET_FIRST_BYTE_MATCH:
        MOV DPL, WORD_POINTER
 92
 93
        MOV DPH, WORD_POINTER+1
        CLR A
 94
        MOVC A,@A+DPTR
 95
        MOV B,A
 96
 97 CONT1:
        MOV DPL, LINE_POINTER
 98
        MOV DPH, LINE_POINTER+1
 99
        MOV A, INDEXL
100
        MOVC A,@A+DPTR
101
        CJNE A,B, NEXT1
102
        SETB C
103
        RET
104
105 NEXT1:
106
        INC INDEXL
        MOV A, INDEXL
107
        CLR C
108
        SUBB A, SEARCH_SIZE
109
        JC CONT1
110
111
        CLR C
112 RET
```

This function will search for the first character in the word

92-96 read first character of the word into B

98-101 read the first character in the line

102 → if equal first word character; set carry (103) and return with indexL point to the first match;else

106→ increment indexL to point to next character

107-110 → check if indexL didn't reach search_size → return with carry cleared (111-112); else search again.

```
114 MATCH WHOLE WORD:
115
       MOV INDEXL2, INDEXL
       MOV INDEXW,#0
116
       MOV R7, WSIZE
117
       DEC R7
118
119 ALL BYTES:
120
       INC INDEXL2
       INC INDEXW
121
123
       MOV DPL, #WORD
       MOV A, INDEXW
124
       MOVC A,@A+DPTR
125
       MOV B, A
126
127
       MOV DPL, LINE_POINTER
128
       MOV DPH, LINE_POINTER+1
129
       MOV A, INDEXL2
130
       MOVC A,@A+DPTR
131
132
       CJNE A, B, NOT_MATCH2
133
134
135
       DJNZ R7, ALL_BYTES
       SETB C
136
       RET
137
138 NOT_MATCH2:
       CLR C
139
       RET
140
```

This function will match the rest of the word

115→ use another line index "INDEXL2" to preserve last line index "INDEXL"

116 → start with word index = 0

117→ R7 is the loop counter (loaded by the word size-1)

120-121 → for loop start by incrementing both indexL2/IndexW

123-126 → read word(indexw) into B

128-131 → read line(indexL2) into A

133 → if A not equal B → no match → clear carry (139) and return

135→ repeat for all word characters.

136→ we reach here if always $A = B \rightarrow$ whole word match \rightarrow set carry (136) and return

How word/ lines are stored

```
156 WORD: DB "FINAL",0

157 LINE1: DB "THIF IS FINAL EXAM",13,10

158 LINE2: DB "THIF IS MID EXAM",13,10

159 ;LINE3: DB "FILE FOLDER FINISH",13,10

160 LINE3: DB "FILE FOLDER FFINAL",13,10
```

We use either CR or LF or null as an indicator for line/word end