

Computational Numerical Statistics

PROJECT 2

Group G1 – TP2

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References

Project task 1

Random variable generation

Project task 1

Random variable generation

Let $X \sim \text{Beta}(\alpha, 1)$, which has p.d.f.

$$f(x; \alpha) = \frac{x^{\alpha-1}}{B(\alpha, 1)}, \alpha > 0, x \in [0, 1]$$

Let

0.5409477	0.8184872	0.7848854	0.9850439	0.8963032	0.6089008
0.9549606	0.6795304	0.8451902	0.5613979	0.4029634	0.2741569
0.3996693	0.6371445	0.7521881			

be an observed sample from X .

Project task 1

Likelihood, log-likelihood and score functions

- Likelihood function:

$$L(\alpha) = \prod_{i=1}^n f(x_i|\alpha) = \alpha^n \prod_{i=1}^n x_i^{\alpha-1}$$

- Log-likelihood function:

$$l(\alpha) = \log L(\alpha) = n \log(\alpha) + (\alpha - 1) \sum_{i=1}^n \log(x_i)$$

- Score function:

$$s(\alpha) = l'(\alpha) = \frac{n}{\alpha} - \sum_{i=1}^n \log(x_i)$$

Project task 1

Maximum likelihood estimation of α

The MLE of α is obtained by maximizing $L(\alpha)$

- 1 Solve the equation $s(\alpha) = 0$

$$\begin{aligned}s(\alpha) = 0 &\Leftrightarrow \frac{n}{\alpha} + \sum_{i=1}^n \log(x_i) = 0 \Leftrightarrow \\ &\Leftrightarrow \frac{n}{\alpha} = -\sum_{i=1}^n \log(x_i) \Leftrightarrow \alpha = -\frac{n}{\sum_{i=1}^n \log(x_i)}\end{aligned}$$

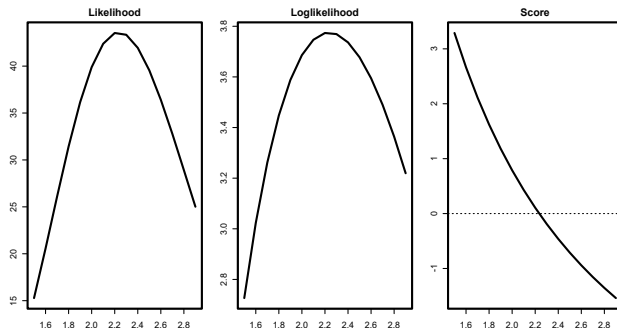
- 2 Confirm that $s'(\alpha) < 0$

$$s'(\alpha; x) = l''(\alpha) = \left(\frac{n}{\alpha} - \sum_{i=1}^n \log(x_i) \right)' = -\frac{n}{\alpha^2} < 0$$

- The maximum likelihood estimator of α is $\hat{\alpha} = -\frac{n}{\sum_{i=1}^n \log(x_i)}$
- Calculate MLE for sample from , $\hat{\alpha} = 2.235083$

Project task 1

Maximum likelihood estimation of α



Project task 1

Maximum likelihood estimation of α

- Approximation of the ML estimate α using the R function `maxLik()`

```
maxLik(logLik=loglik.b, start=mme.graph.b)

maxLik(logLik=loglik, start=mme.graphical)
#Maximum Likelihood estimation
#Newton-Raphson maximisation, 3 iterations
#Return code 1: gradient close to zero
#Log-Likelihood: 3.775335 (1 free parameter)
#Estimate(s): 2.235083
```


Project task 1

Bisection method

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Project task 1

Bisection method

Theorem (Bolzano theorem)

Let f be a continuous function in the limited interval $[a, b] \in \mathbb{R}$ such that:

$$f(a)f(b) \leq 0$$

then f has at least one root $x^ \in]a, b[$.*

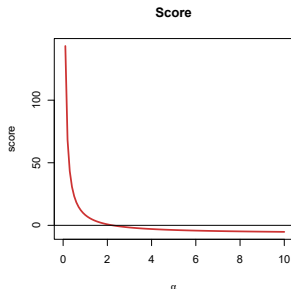
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Bisection method

We can observe that s function is strictly descending, because

$$s'(\alpha; x) = -\frac{n}{\alpha^2} < 0$$

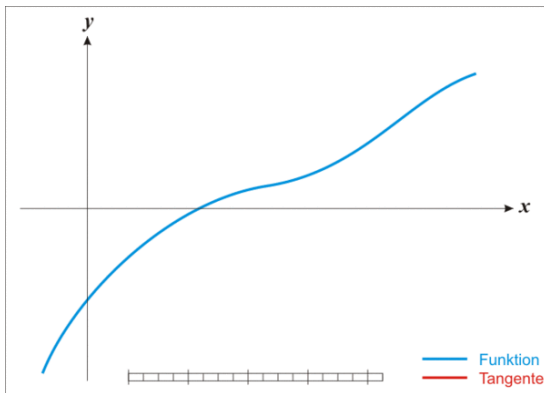
So, the function has one root in \mathbb{R}^+ .



Therefore, we can conclude, whatever range that verifies the Bolzano theorem, this method will always converge.

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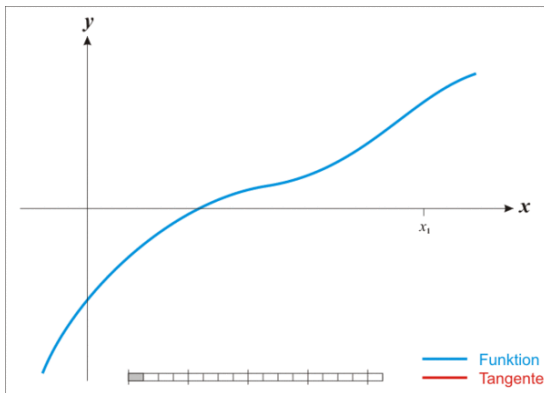
Random variable generation



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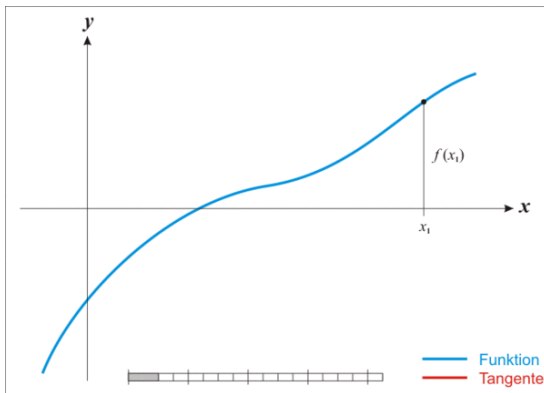
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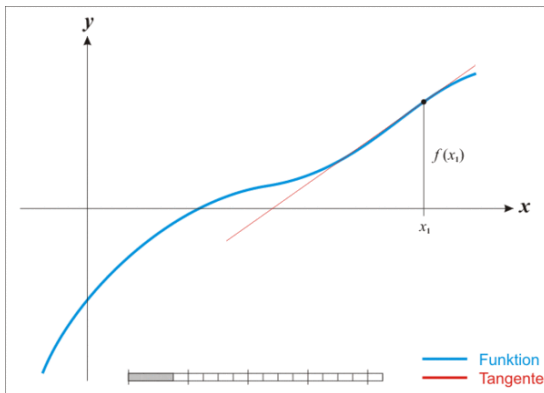
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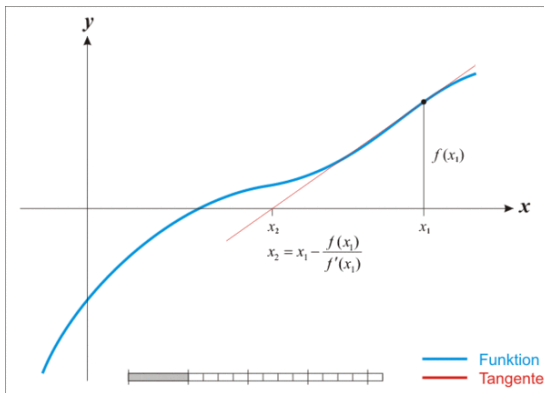
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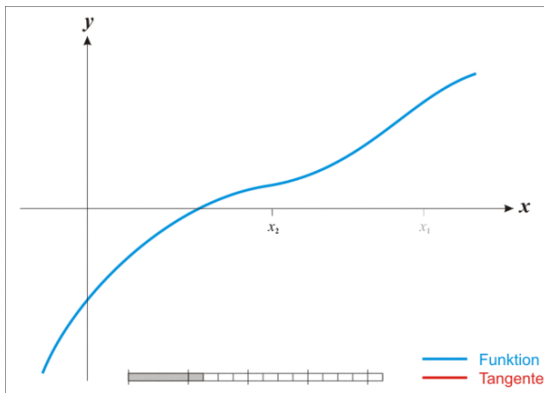
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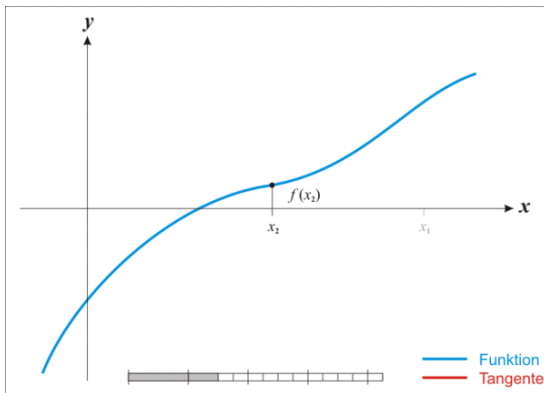
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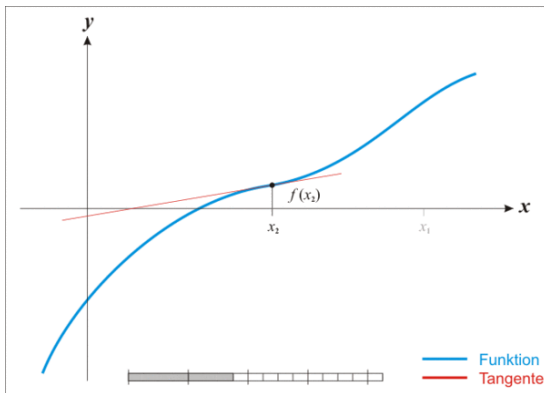
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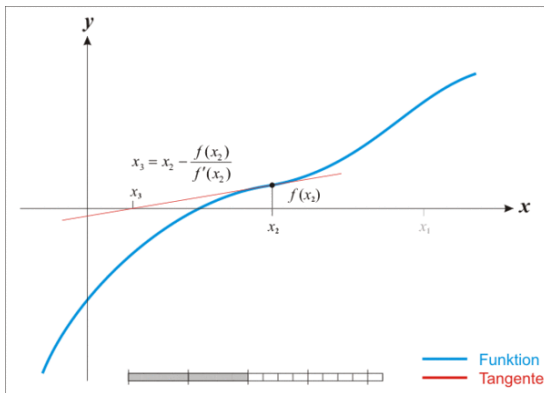
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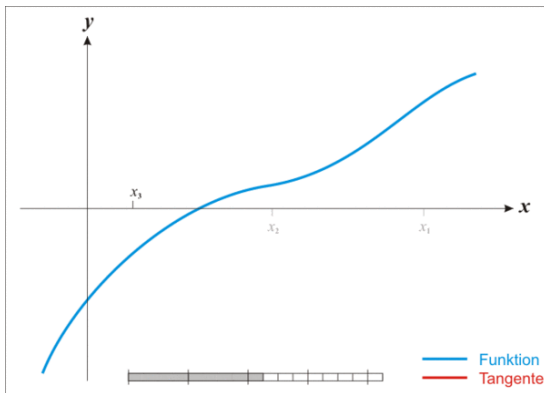
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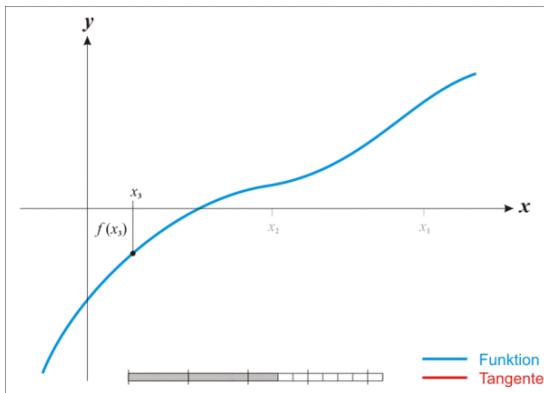
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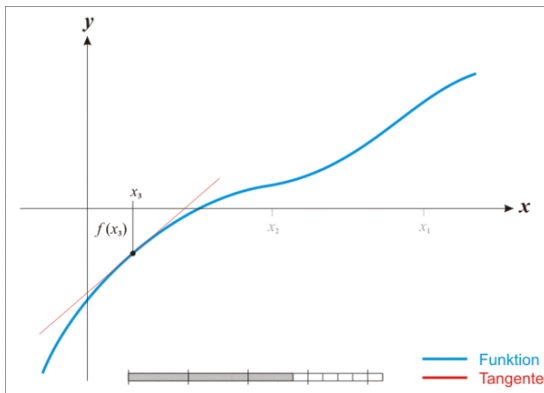
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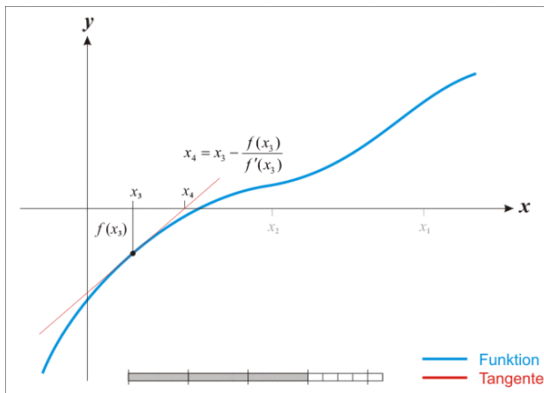
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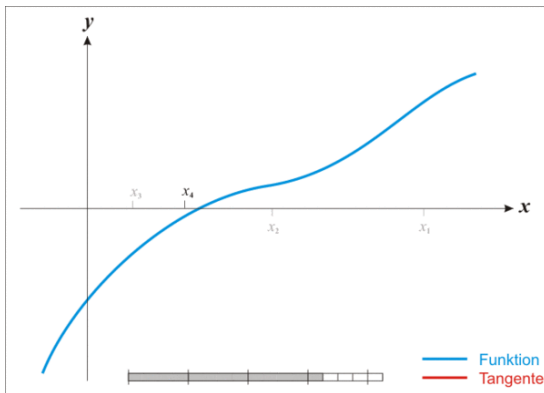
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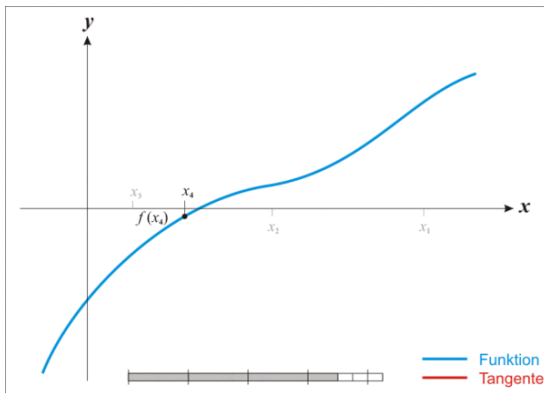
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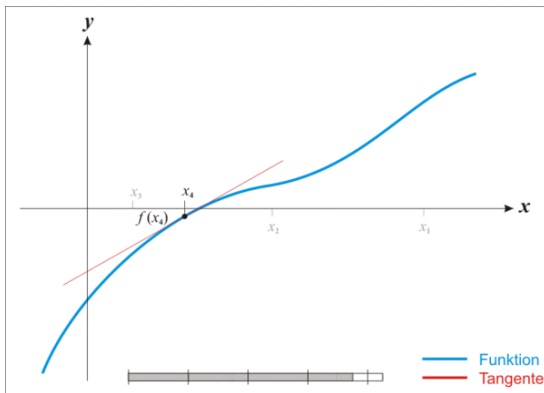
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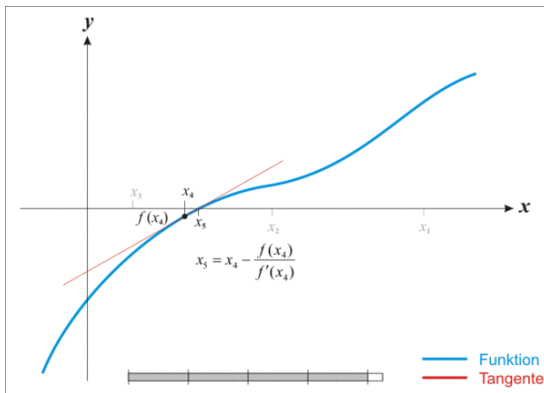
Random variable generation



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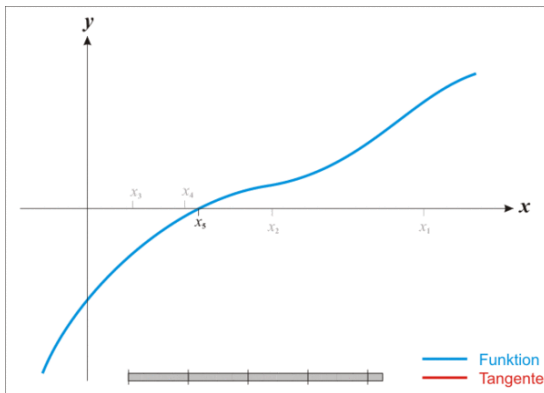
Random variable generation



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Project task 1

Random variable generation



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Project task 1

Fisher Scoring Method

- Fisher Scoring Algorithm:

$$x_{n+1} = x_n + \frac{s(x_n)}{\mathcal{I}_n} = x_n + \frac{s(x_n)}{\frac{n}{\alpha^2}}$$

Where,

$$\mathcal{I}(\alpha) = -E[s'(\alpha; x)] = -E\left[-\frac{n}{\alpha^2}\right] = \frac{n}{\alpha^2}$$

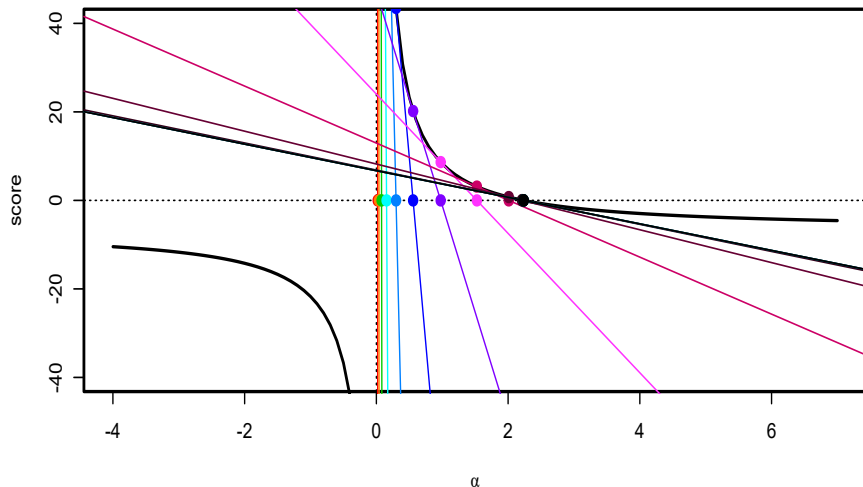
- Newton Raphson Method:

$$x_{n+1} = x_n - \frac{s(x_n)}{s'(x_n)} = x_n - \frac{s(x_n)}{-\frac{n}{\alpha^2}} = x_n + \frac{s(x_n)}{\frac{n}{\alpha^2}} \quad (1)$$

$$\alpha \approx \epsilon$$

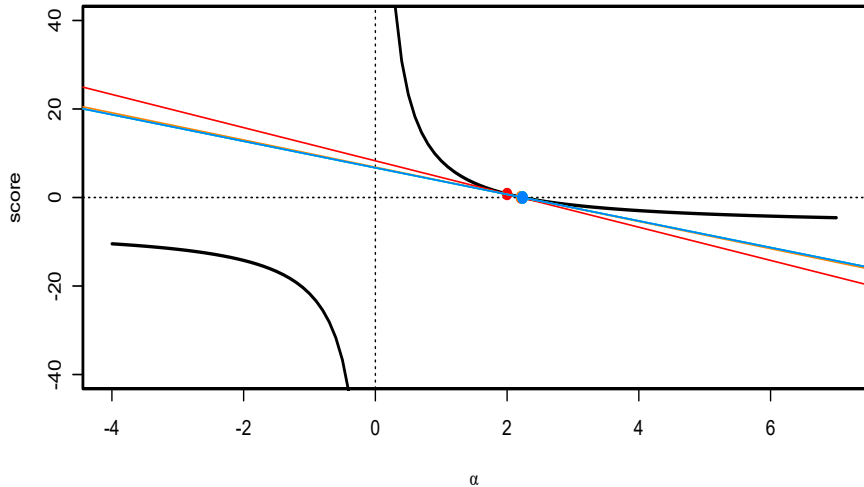
Remember: $\alpha > 0$

Tangents depending on initial value



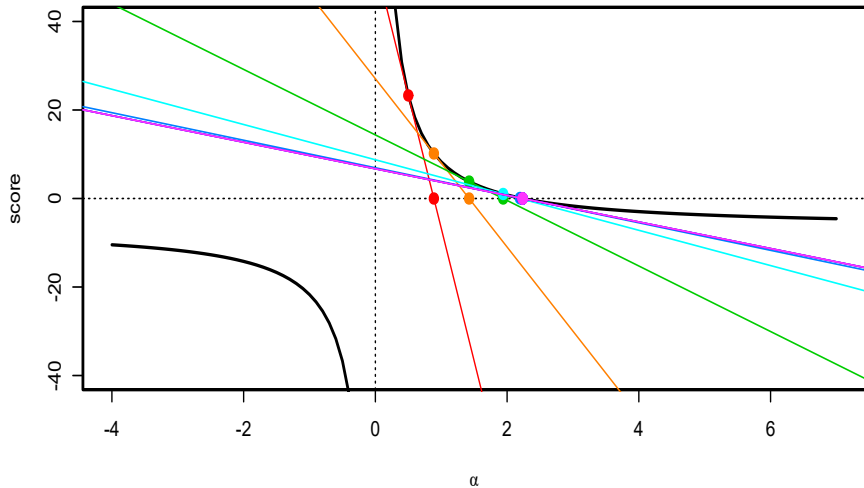
$\alpha = 2$

Tangents depending on initial value



$\alpha = 0.5$

Tangents depending on initial value



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Project task 1

Random variable generation

- 1 Let X be a discrete random variable with probability mass function (p.m.f.) f proportional to $g(x) = 1 - x + x^2$, $x = 0, 1, 2, 3, 4$.
 - a) Identify the p.m.f. f
 - b) Derive the cumulative distribution function (c.d.f.) F of X .
 - c) Describe and implement the **inverse-transform** method in \mathbb{R} for generating a sample from f . Call your routine `sim.itm()` and let it receive as input a generic sample size m . Provide both algorithm and **R** code. Finally, use `sim.itm()` to generate a sample of size $m = 10000$ of f .
 - d) The same as in (c) but now using the **acceptance-rejection** method. Call you new simulation routine `sim.arm()`. Compute the rejection rate.
 - e) Plot the discrete histograms from (c) and (d) with the true p.m.f. superimposed.
 - f) Display the the hit-and-miss plot referring to `sim.arm(10)`.

Project task 1


Random variable generation

present problem solving here

```
paste you R code inside boxes like this one, e.g.,  
  
# function that computes the mean of a trimmed sample  
trimmean=function(x,p){  
  n=length(x); x=sort(x); k=n*p/100  
  trimmean=sum(x[(k+1):(n-k)])/(n-2*k)  
  return(trimmean)  
}
```

see `template_report.tex` for other tips

include your plots centered in the slide

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