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(54) **DETECTION OF A MOVABLE OBJECT WHEN 3D SCANNING A RIGID OBJECT**

(57) Disclosed is a method for detecting a movable object in a location, when scanning a rigid object in the location by means of a 3D scanner for generating a virtual 3D model of the rigid object, wherein the method comprises:

- providing a first surface by scanning the rigid object;
- determining a first scan volume related to the first surface;
- providing a second surface by scanning the rigid object;
- determining a second scan volume related to the second surface;

where the first scan volume and the second scan volume are overlapping in an overlapping/common scan volume;

- if at least a portion of the first surface and a portion of the second surface are not coincident in the overlapping/common scan volume, then disregard the portion of either the first surface or the second surface in the overlapping/common scan volume which is closest to the focusing optics of the 3D scanner, as this portion of the first surface or second surface represents a movable object which is not part of the rigid object.

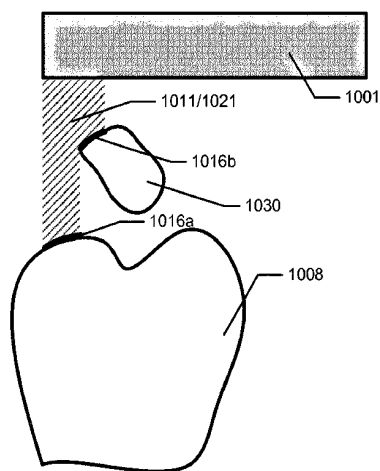


Fig. 10a)

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