# Helena Yang

 $\square$  hfy@andrew.cmu.edu  $\cdot$  \( (240) 556-8654  $\cdot$  \( \cdot \) heleaf  $\cdot$  \( \lambda \) helenafyang  $\cdot$  \( \mathcal{O} \) heleaf.me

#### Education

School of Computer Science, Carnegie Mellon University

Bachelor of Science - BS Computer Science, May 2024 QPA: 3.91/4

Relevant Coursework:

- 15-213 Introduction to Computer Systems (C, Fall 2021)
- 15-210 Parallel & Sequential Data Structures & Algorithms (SML, Fall 2021)
- 15-122 Principles of Imperative Computation (C)
- 15-150 Principles of Functional Programming (SML)
- 15-151 Mathematical Foundations of CS
- 21-325 Probability (Fall 2021)
- 21-241 Matrices & Linear Transformations
- 21-268 Multidimensional Calculus
- 60-220 Technical Character Animation (Maya/Arnold, Fall 2021)

#### **Skills**

Languages:

Python · C · SML · Javascript

Tools:

Unix · Unity · Unreal Engine

#### **Activities**

Game Creation Society Artist Alley Club Women @ SCS Rewriting the Code

## **Work Experience**

**CMU Institute for Software Research** · Software Research Intern

Jun 2021 - Present

Incoming graphics & research intern on Penrose (penrose.ink).

15-112 Fundamentals of Programming & CS · Teaching Assistant

Jan 2021 - May 2021

- Led weekly recitations & labs for 15 students, taught review sessions on course content for large groups, provided one-on-one tutoring, held office hours, graded homework/exams.
- Mentored 8 students through a 2-week long term project.
- Organized and led mini-lecture on 3D graphics.

National Institute of Standards & Technology · Intern

Jun 2019 - Aug 2019

- Co-created program that automated transition of 100+ scripts from Python 2 to 3.
- Improved performance of a.b. initio computational chemistry scripts using NumPy & SciPy.

### **Selected Projects**

2.5D Room Planner & Perspective Viewer · Fundamentals of Programming & CS, Dec 2020

- Programmed 2.5D graphics modeling app that allows users to customize, rotate, and view furniture objects from isometric and first-person perspectives in Python.
- Leveraged projection matrices and perspective rendering matrix theory.
- Selected among 10 term projects out of ~300 to present during course lecture.

Automated Study Schedule Builder · HackMIT, Sep 2020

- Created Python algorithm that takes in calendar events & user tasks entered in real time on client frontend and calculates a personalized study block schedule.
- Integrated Python algorithm with Flask, SQL, and Google Calendar API in collaboration with two other teammates.

**Electric Truck Infrastructure Math Modeling Paper** · M3 Challenge (SIAM), Mar 2020

- Developed model to calculate number and distribution of electric truck chargers needed along five US freight corridors given current levels of long haul traffic.
- Co-authored paper modeling development/deployment of electric trucks & needed charging infrastructure with four other teammates in 14 hours.

#### Honors

- CMU School of Computer Science Dean's List, High Honors, Spring 2021, Fall 2020
- Google Computer Science Summer Institute, 2020
- MathWorks Math Modeling Challenge Finalist Top 4.8% of Submissions, 2020
- 4X Science Olympiad Regionals Event Finalist, 2020, 2019