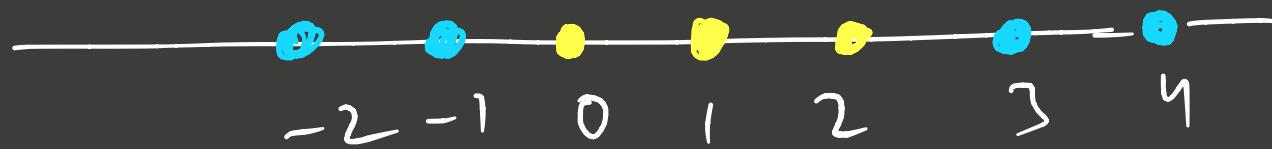


PRIMAL WAS DP, DUAL IS DP,
WHY NOT CONVERTING TO DUAL?

JUST WAIT FOR FEW MORE MINS

ANSWER: "KERNEL TRICK"

NON - LINEAR & SEPARABLE DATA

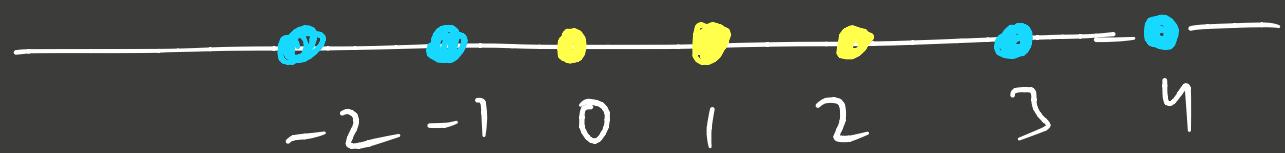


Data not separate in R

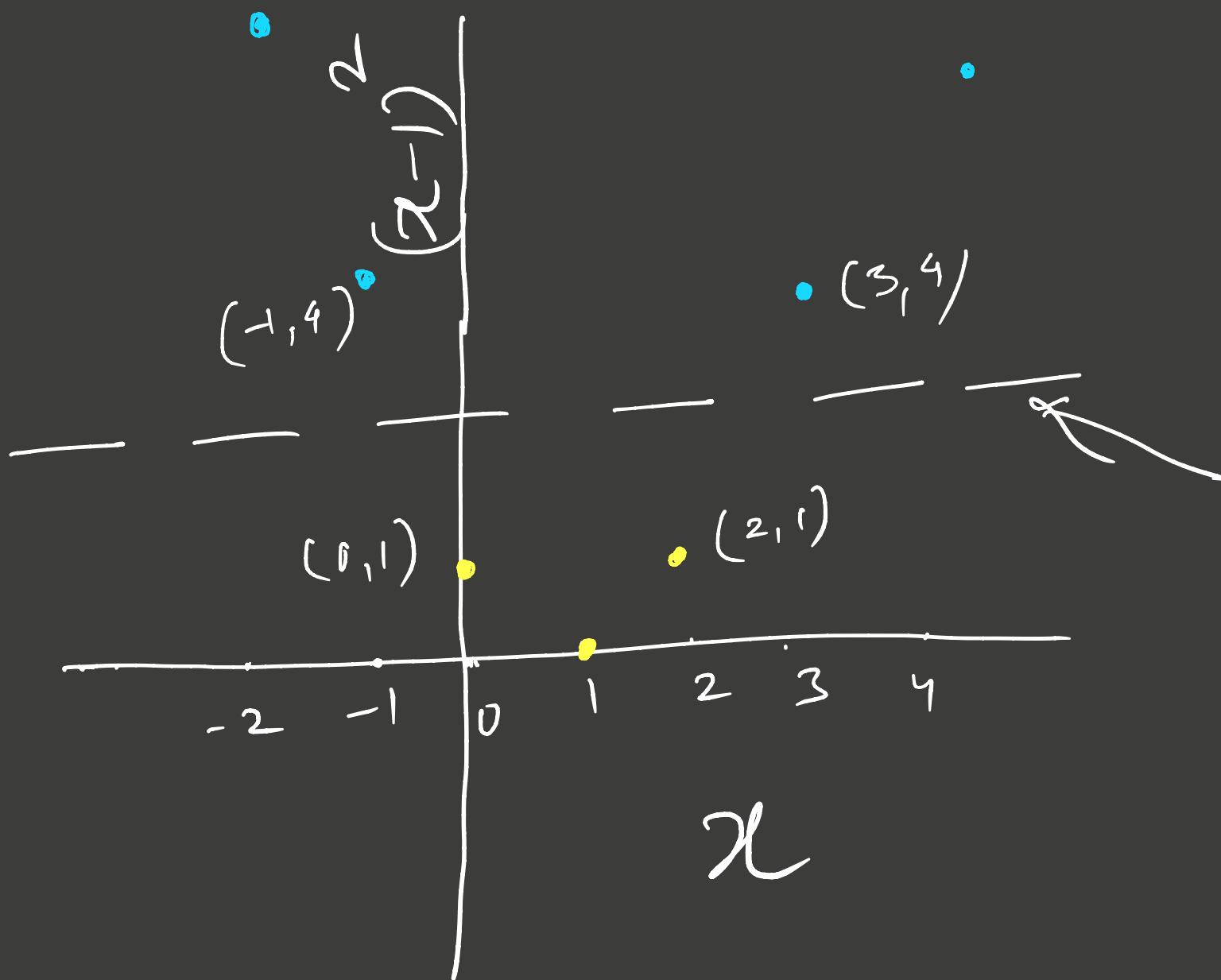
Can we still use SVM?

Yes!

How: Project data to a higher dimensional space.

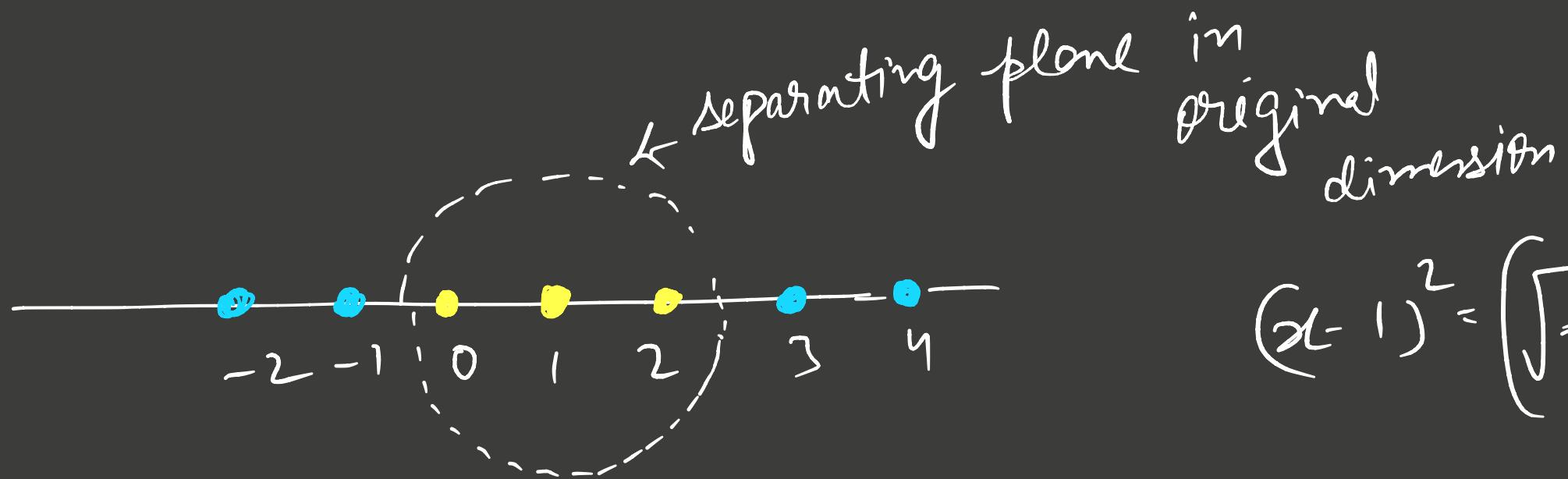


original data
in \mathbb{R}



Transformed
data in
 \mathbb{R}^2

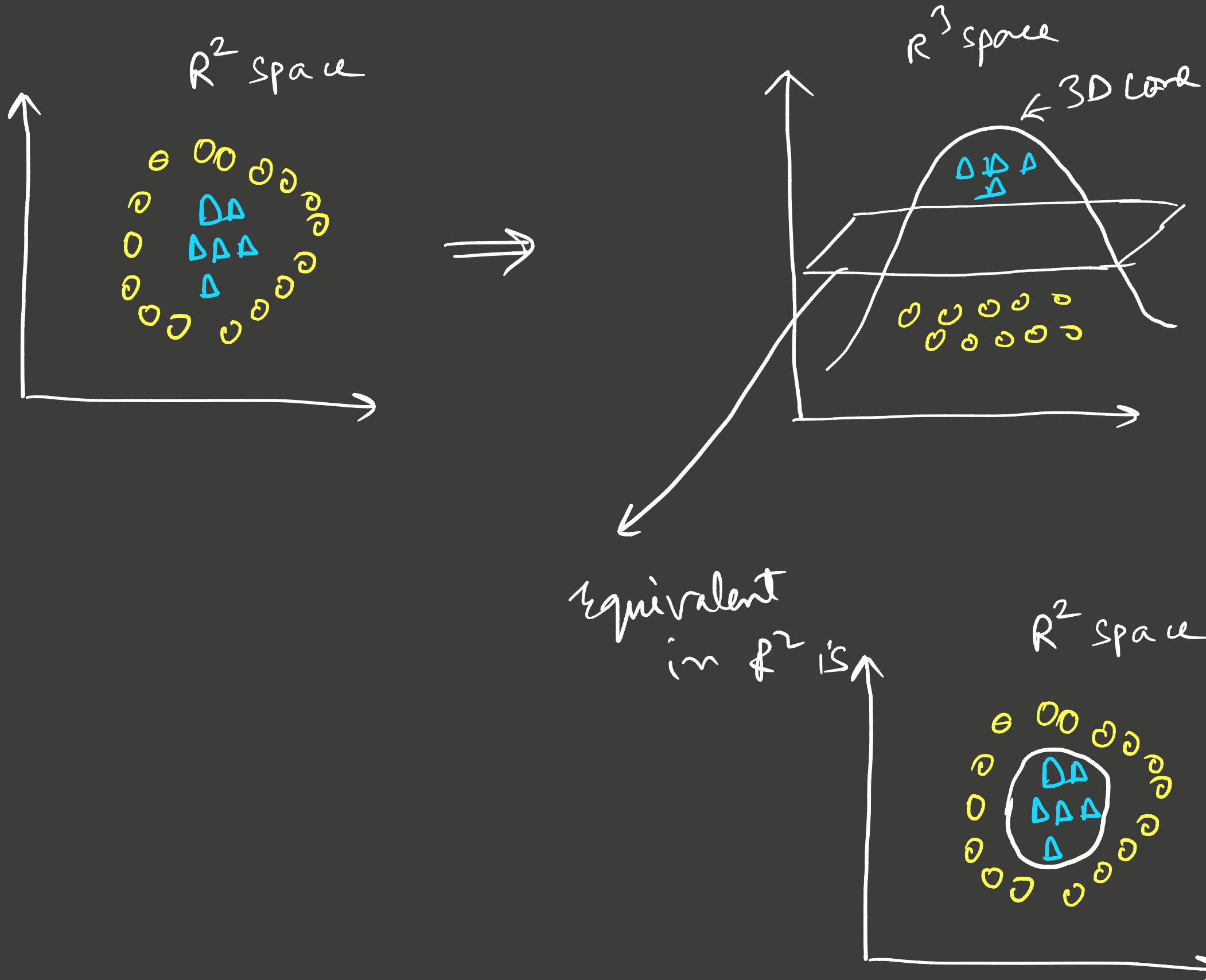
max margin
separating
hyperplane



Circle :

Center ($x=1$)
Radius $\sqrt{5}/2$

ANOTHER EXAMPLE TRANSFORMATION



Projection / Transformation Function

$$\phi: \mathbb{R}^d \rightarrow \mathbb{R}^D$$

where $d = \text{original dimension}$

$D = \text{New dimension}$

In our example;

$$d=1; D=2$$

Linear SVM

MAXIMIZE E

$$L(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

s.t.

CONSTRAINTS

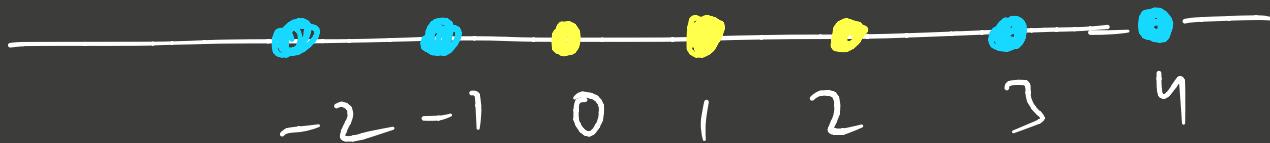


TRANSFORMATION(ϕ)



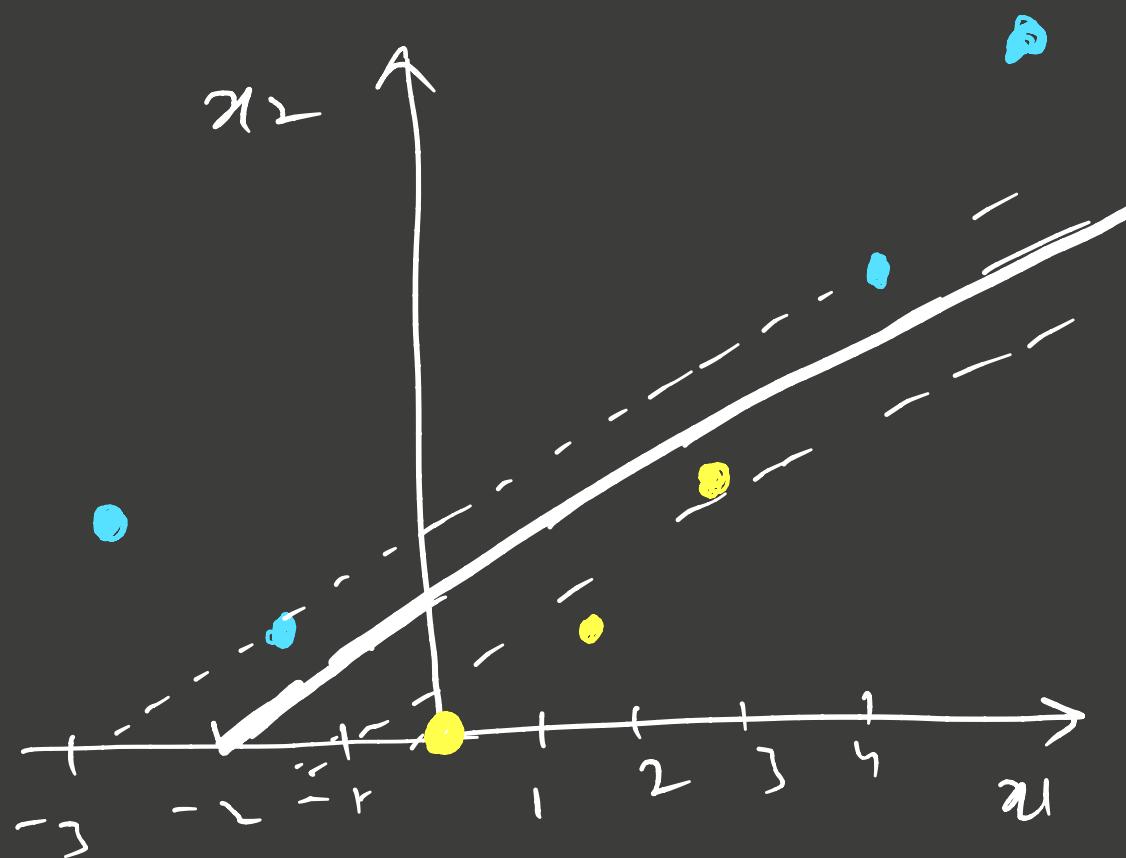
$$L(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \phi(\vec{x}_i) \cdot \phi(\vec{x}_j)$$

TRIVIAL EXAMPLE (again)



Original Data ($x_i \in \mathbb{R}$)

Transformed Data ($\phi(x) = \langle \sqrt{2}x, x^2 \rangle$)



Steps

① Compute $\phi(x)$ for each point

$$\phi: \mathbb{R}^d \rightarrow \mathbb{R}^D$$

② Compute dot products over \mathbb{R}^d space

③ If $D \gg d$

Both steps are expensive!

KERNEL

TRICK

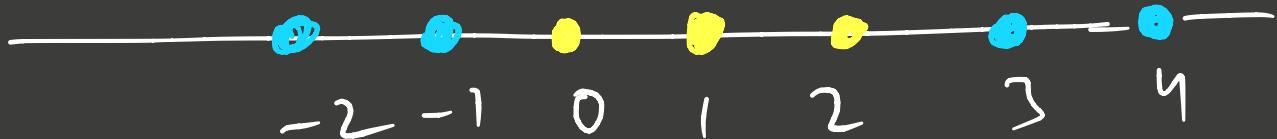
Can we compute $K(\bar{x}_i, \bar{x}_j)$

s.t.

$$K(\bar{x}_i, \bar{x}_j) = \phi(\bar{x}_i) \cdot \phi(\bar{x}_j)$$

Some funcⁿ of
dot product in
original dimensions

Dot product in high
dimensions (after
transformation)



$$\phi(x) = \langle \sqrt{2}x, x^2 \rangle$$

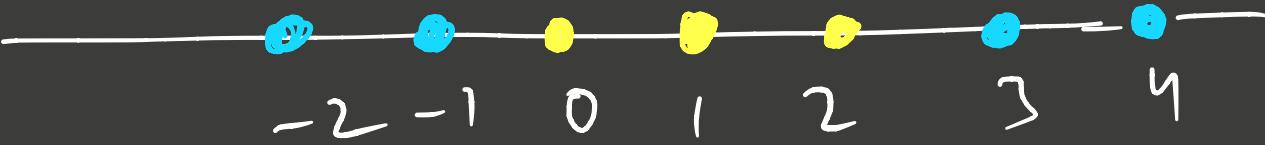
$$K(x_i, x_j) = (1 + x_i \cdot x_j)^2$$

↑ Dot product in lower dimension

$$= 1 + 2x_i \cdot x_j + x_i^2 x_j^2 - 1$$

$$= \langle \sqrt{2}x_i, x_i^2 \rangle \cdot \langle \sqrt{2}x_j, x_j^2 \rangle$$

$$= \phi(x_i) \cdot \phi(x_j)$$



Original Dataset

#	x	y
1	-2	-1
2	-1	-1
3	0	1
:	:	:

Transformed dataset

#	$\sqrt{2}x$	x^2	y
1	$-\sqrt{2}$	4	-1
2	$-\sqrt{2}$	1	-1
3	0	0	1
:	:	:	:

$$\phi(x_1) = \langle -\sqrt{2}, 4 \rangle; \quad \phi(x_2) = \langle -\sqrt{2}, 1 \rangle \quad \text{TRANSFORM}^N$$

$$\underline{\phi(x_1) \cdot \phi(x_2)} = \underline{-\sqrt{2} \times -\sqrt{2}} + \underline{4 \times 1} = \underline{8} \quad \begin{matrix} \text{DOT PRODUCT} \\ \text{IN } 2D \end{matrix}$$

$$k(x_1, x_2) = \left\{ 1 + (-2) \times (-1) \right\}^{-1} \quad \begin{matrix} \text{PRODUCT IN 1D} \\ \text{DOT PRODUCT} \end{matrix}$$

WHY DID WE USE DUAL FORM?

KERNELS AGAIN!!

PRIMAL FORM DOESN'T ALLOW

FOR "KERNEL TRICK"

$K(\vec{x}_1, \vec{x}_2)$ in DUAL

& COMPUTE $\phi(x)$ and then dot product in 'D' dimensions:

GRAM

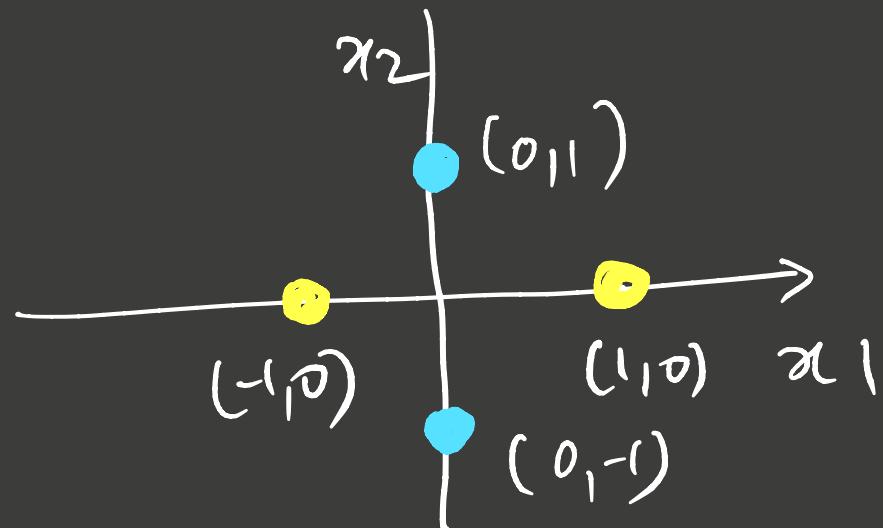
MATRIX (Positive Semi - Definite)

$$K(x_i, x_j) = \left(1 + x_i \cdot x_j\right)^{-1}$$

	x_1	x_2	x_3	x_4	x_5	x_6	x_7
x_1	24	8	0	0	8	24	48
x_2	8	1	0	-1	0		
x_3	0	
x_4	0						
x_5	8						
x_6	24						
x_7	48						

ANOTHER

EXAMPLE



$$K(\bar{x}, \bar{x}') = (\vec{x}^\top \cdot \vec{x}')^2$$

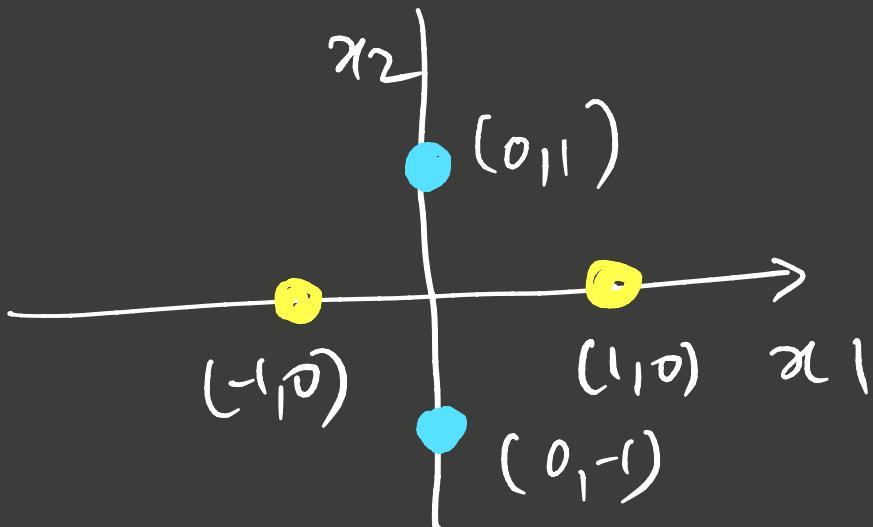
$$\bar{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}; x' = \begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix}$$

Q: What is $\phi(x)$?

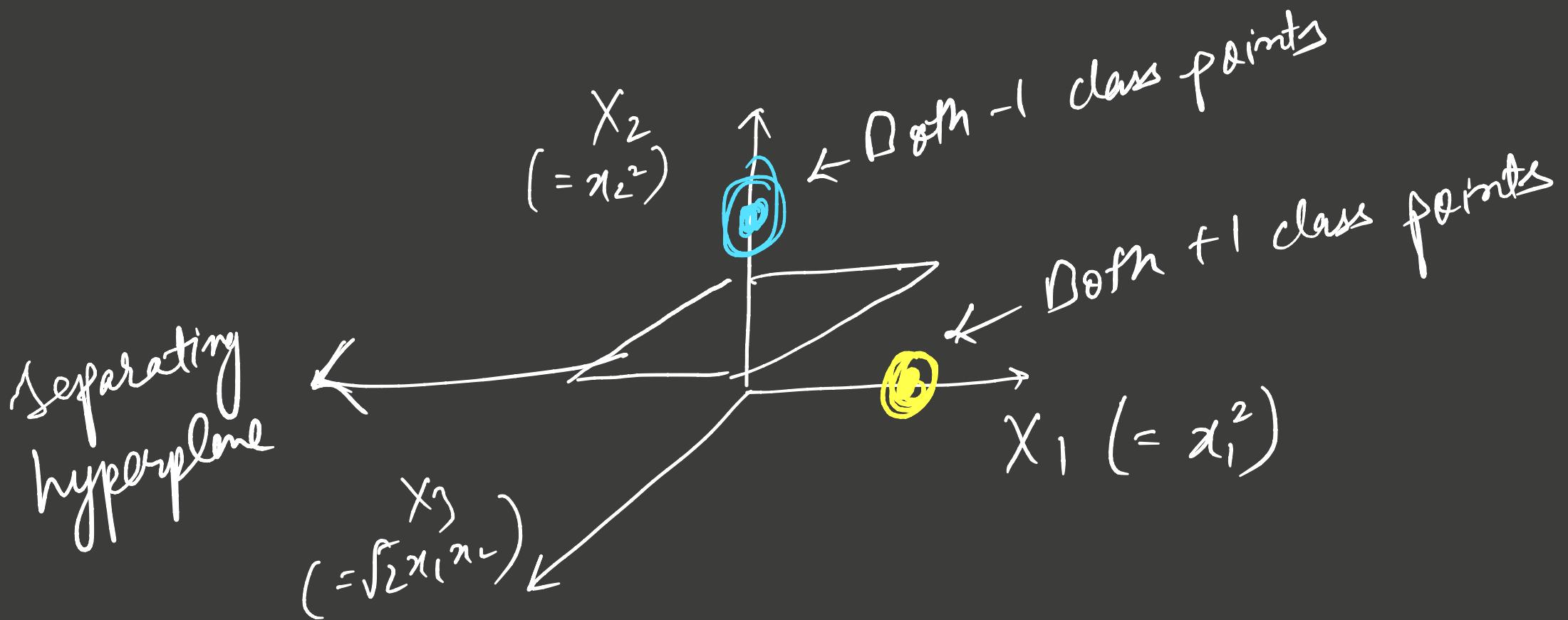
$$K(\bar{x}, \bar{x}') = \phi(\bar{x}) \cdot \phi(\bar{x}')$$

$$K(\bar{x}, \bar{x}') = \left\{ [x_1 \ x_2] \begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix} \right\}^2 = (x_1 x'_1 + x_2 x'_2)^2$$

$$\Rightarrow \boxed{\phi(x) = \langle x_1^2, 2x_1 x_2, x_2^2 \rangle} = x_1^2 x'_1^2 + x_2^2 x'_2^2 + 2x_1 x'_1 x_2 x'_2$$



$$\Downarrow \phi(x)$$



SOME KERNELS

(1) Linear : $K(\bar{x}_1, \bar{x}_2) = \bar{x}_1 \cdot \bar{x}_2$

(2) Polynomial : $K(\bar{x}_1, \bar{x}_2) = (P + \bar{x}_1 \cdot \bar{x}_2)^N$

(3) Gaussian : $K(\bar{x}_1, \bar{x}_2) = e^{-\gamma \|\bar{x}_1 - \bar{x}_2\|^2}$

ALSO CALLED RADIAL BASIS
FUNCTION (RBF)

$$\gamma = \frac{1}{2 \sigma^2}$$

0) For $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ what space does

Kernel $K(\vec{x}, \vec{x}') = (1 + \vec{x} \cdot \vec{x}')^3$ belong to?

Or

$\vec{x} \in \mathbb{R}^2$

$\phi(\vec{x}) \in \mathbb{R}^?$

$$K(x, z) = (1 + x_1 z_1 + x_2 z_2)^3$$

= ...

$$= \langle 1, x_1, x_2, x_1^2, x_2^2, x_1^2 x_2, x_1 x_2^2, x_1^3, x_2^3 \rangle$$

10 dimensionell Raum?

Q) For $\bar{x} = x$; what space does RBF kernel lie in?

$$k(x, z) = e^{-\gamma \|x-z\|^2}$$
$$= \frac{e^{-\gamma (x-z)^2}}{e}$$

Now; $e^\alpha = \sum_{n=0}^{\infty} \frac{\alpha^n}{n!}$

$\therefore e^{-\gamma (x-z)^2}$ is ∞ dimensional !!

⑥) Is SUM parametric or non-parametric?

Q) Is SUM parametric or non-parametric?

Yes and No



Linear

RBF

kernel |

(form changes with
data)

Polynomial
kernel

(form fixed)

RBF is Non Parametric

$$\hat{y}(\vec{x}_{\text{Test}}) = \text{SIGN}(\vec{w} \cdot \vec{x}_{\text{Test}} + b)$$

$$= \text{SIGN}\left(\sum_{j=1}^{N_{SV}} \alpha_j^* y_j \vec{x}_j \cdot \vec{x}_{\text{Test}} + b\right)$$

↓ Kernelized.

$$\hat{y}(\vec{x}_{\text{Test}}) = \text{SIGN}\left(\sum_{j=1}^N \alpha_j^* y_j K(\vec{x}_j, \vec{x}_{\text{Test}}) + b\right)$$

$\alpha_j = 0$ where $j \neq \text{S.V.}$

Now $K(\vec{x}_j, \vec{x}_{\text{Test}})$ for RBF is:

$$e^{-\gamma \|\vec{x}_j - \vec{x}_{\text{Test}}\|^2}$$

\therefore Hypothesis is a function of "All" train points.

What kind of?



Closest \vec{x} is to \vec{x}_0 ; more is it influencing $\underline{g}(\vec{x})$
Hypothesis function

Now if we add a point to
dataset



Functional form can
adapt (similar to
 KNN)

\therefore sum with RBF Kernel
is Non-Parametric

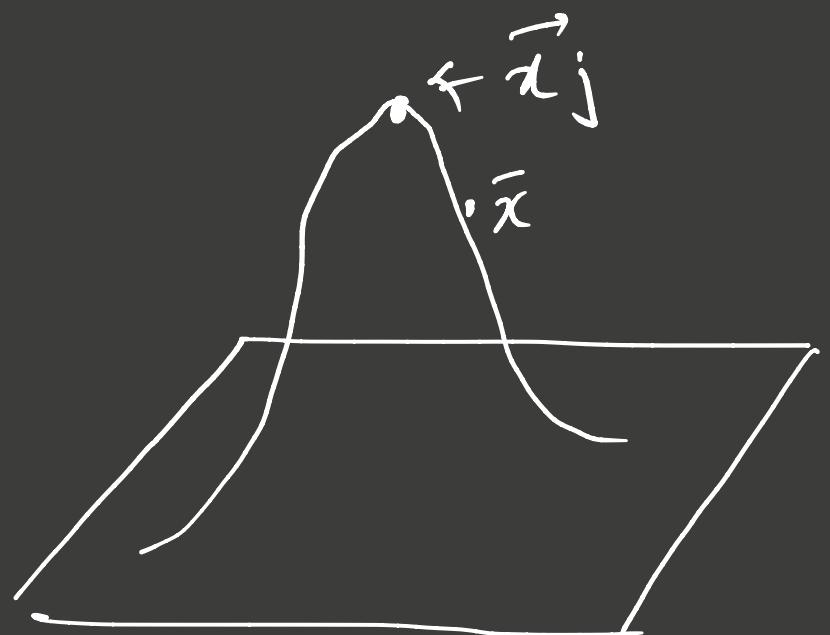
Interpretation of RBF

$$\hat{y}(x) = \text{SIGN} \left(\underbrace{\sum \alpha_i y_i}_{\text{Activation}} e^{-\frac{\|x - x_i^*\|^2}{2}} + b \right)$$

Radial Basis

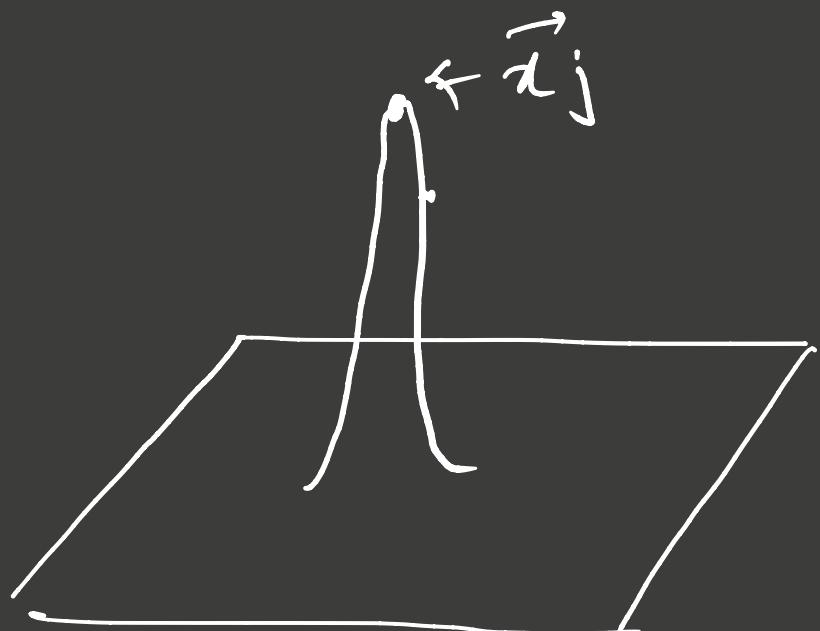
RBF : Effect of γ

γ : How far is the influence of a single training sample



$\gamma = \text{Low}$

High influence of \vec{x}_j

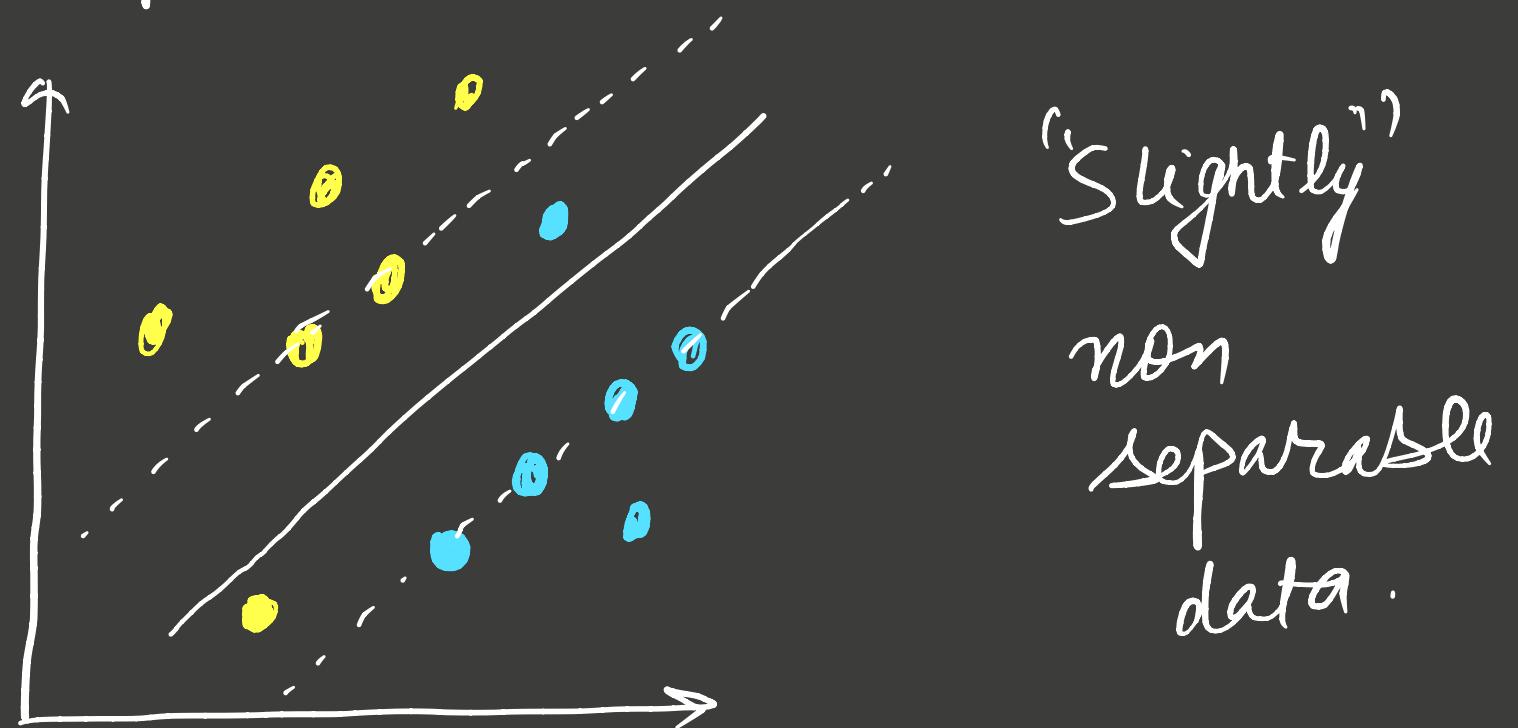


$\gamma = \text{High}$

low influence of \vec{x}_j

SOFT MARGIN SVM

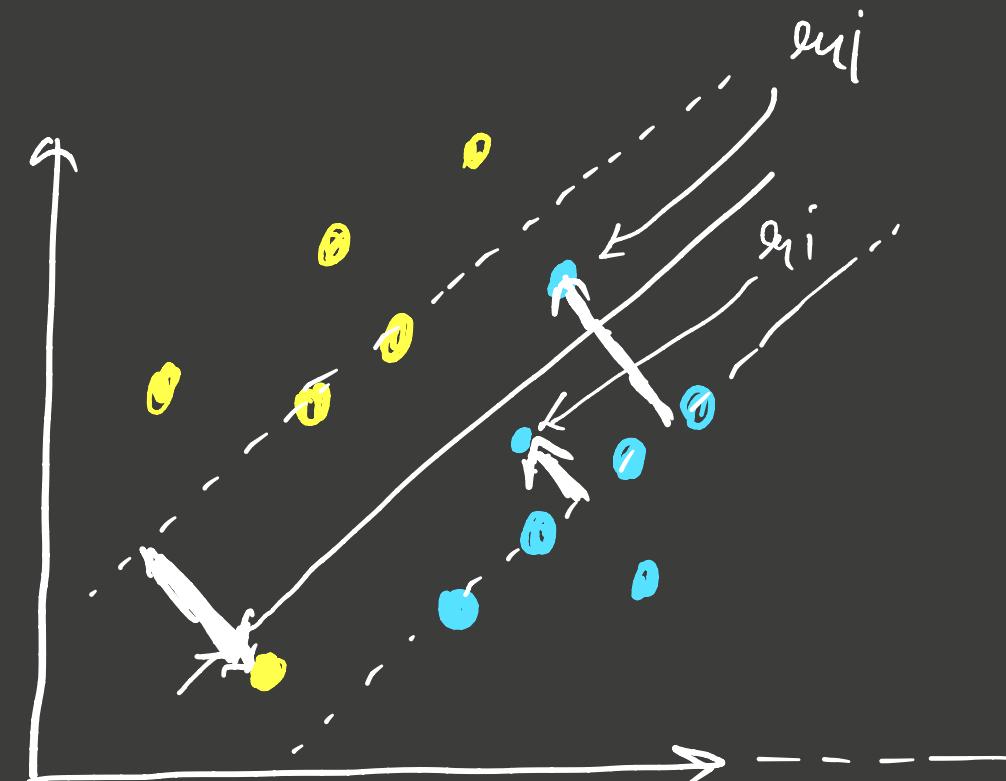
Q: Can we learn SVM for "slightly" non separable data without projecting to a higher space?



SOFT MARGIN SVM

SLACK VARIABLE

$$e_i = \begin{cases} 0 & \text{if point on correct side of margin} \\ \text{Distance from margin otherwise} \end{cases}$$



Change objective

$$\text{Min } \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n e_i$$

$$\text{s.t. } y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1 - e_i; e_i \geq 0;$$

SOFT MARGIN SVM

Change objective

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n \epsilon_i$$

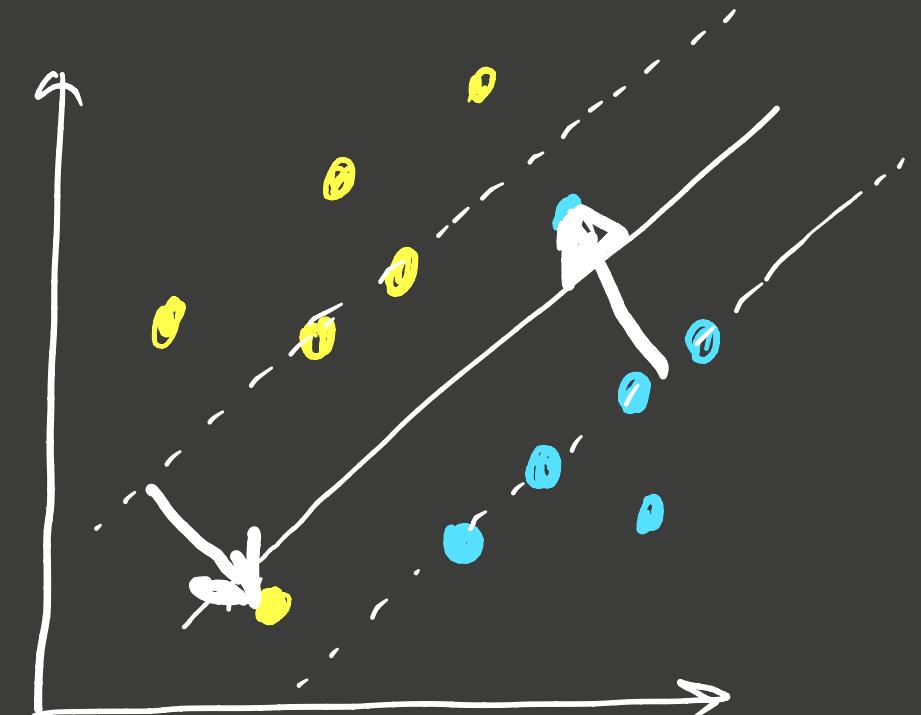
$$\text{s.t. } y_i (\vec{w}, \vec{x} + b) \geq 1 - \epsilon_i$$

in Dual

$$\text{Maximize} \quad \sum_{i=1}^n \alpha_i - \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

s.t.

$$0 \leq \alpha_i \leq C \quad \& \quad \sum_{i=1}^n \alpha_i y_i = 0$$

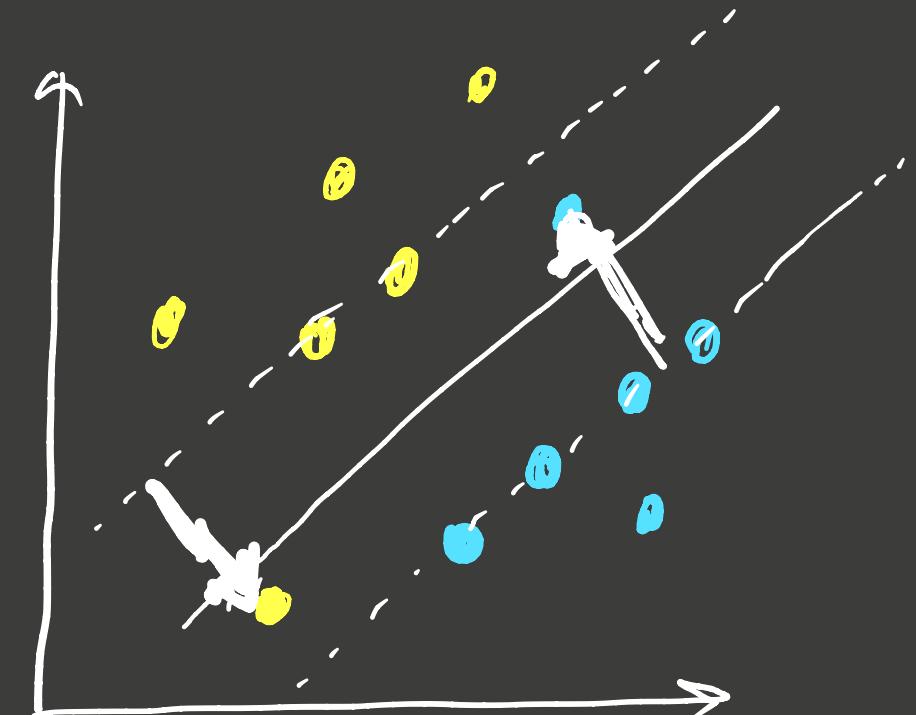


SOFT MARGIN SVM

Change objective

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n \ell_{\eta_i}$$

$$\text{s.t. } y_i (\vec{w}, \vec{x} + b) \geq 1 - \eta_i$$

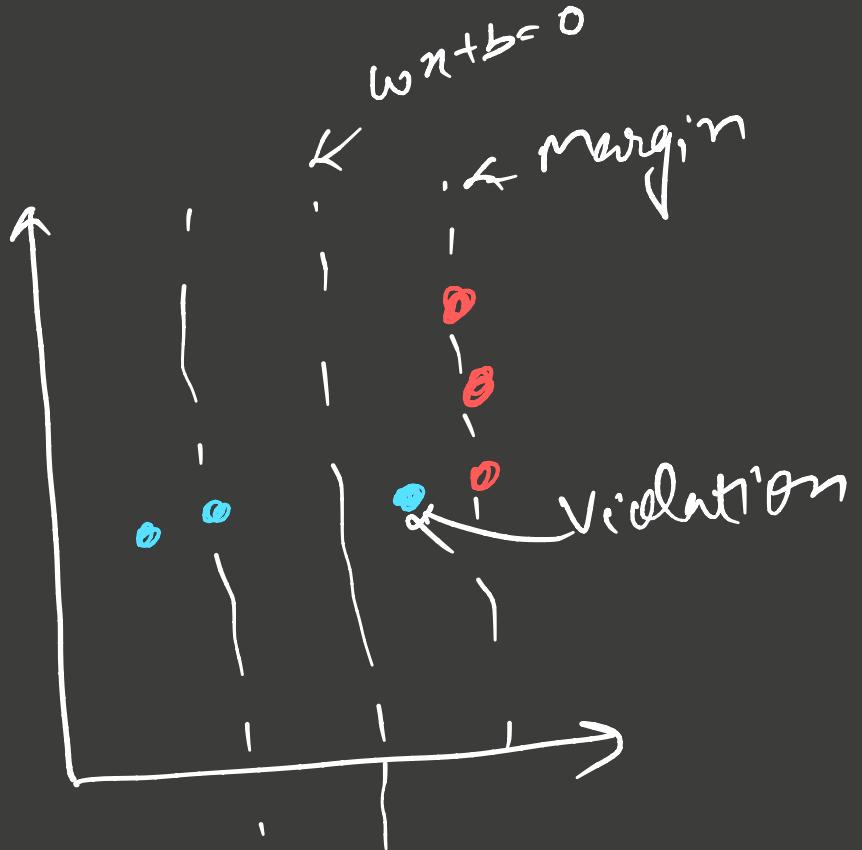


$C \rightarrow 0$: Larger margin

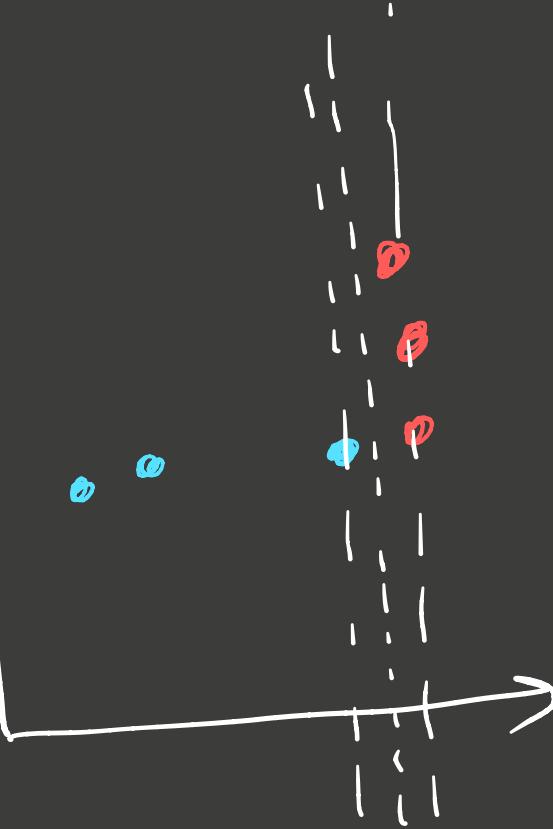
$C \rightarrow \infty$: Smaller margin

why?

Notebook : SVM - soft-margin



Low value of C



If $C \rightarrow 0$

Objective $\rightarrow \text{Min } \frac{1}{2} \|\vec{w}\|^2$

\Rightarrow choose large margin

(without worrying for ϵ_i 's)

[Recall : Margin = $\frac{2}{\|\vec{w}\|}$]

If $C \rightarrow \infty$ (or very large)

Objective $\rightarrow \text{Min } C \sum \epsilon_i$ or choose
 $\langle \vec{w}, b \rangle$, s.t. ϵ_i is small.

Q) What is equivalent of hard margin?

a) $C \rightarrow 0$

b) $C \rightarrow \infty$

o) What is equivalent of hard margin?

$$\boxed{\begin{array}{l} a) C \rightarrow 0 \\ b) C \rightarrow \infty \end{array}}$$



No violations!!

BIAS VARIANCE TRADE-OFF FOR SOFT-MARGIN SVM

Low $C \Rightarrow$ Higher train error
(higher bias)

High $C \Rightarrow$ Very sensitive to dataset
(high variance)

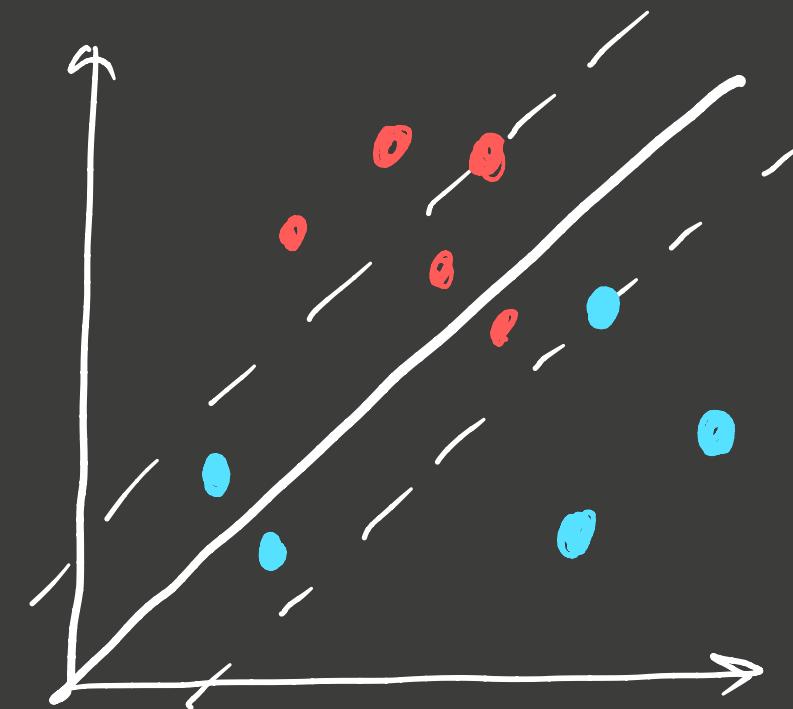
SOFT MARGIN SVM

Types of support vectors

Zone 1 $y_i(\bar{w} \cdot \bar{x}_i + b) = 1$

Zone 2 $0 < y_i < 1$ (correctly classified)

Zone 3 $y_i > 1$ (misclassified)



∴ As C increases, # support Vectors decreases

Notebook: SVM - soft-margin

SVM FORMULATION IN LOSS + PENALTY FORM

Objective:

$$\text{Min} \quad \frac{1}{2} \|\bar{w}\|^2 + C \sum_{i=1}^N \ell_{y_i}$$

$$\text{s.t.} \quad y_i (\bar{w} \cdot \bar{x}_i + b) \geq 1 - \ell_{y_i}; \quad \ell_{y_i} \geq 0$$

$$\text{Now: } y_i (\bar{w} \cdot \bar{x}_i + b) \geq 1 - \ell_{y_i}$$

$$\ell_{y_i} \geq 1 - y_i (\bar{w} \cdot \bar{x}_i + b)$$

$$\text{But } \ell_{y_i} \geq 0$$

$$\therefore \ell_{y_i} = \max [0, 1 - y_i (\bar{w} \cdot \bar{x}_i + b)]$$

∴ Objective is:

$$\text{Min } C \sum e_i + \frac{1}{2} \|\vec{w}\|^2$$

or

$$\text{Min } C \sum_{i=1}^n \max [0, 1 - y_i (\bar{w} \cdot \bar{x}_i + b)] + \frac{1}{2} \|\vec{w}\|^2$$

or

$$\text{Min } \sum_{i=1}^n \max [0, 1 - y_i (\bar{w} \cdot \bar{x}_i + b)] + \frac{1}{2C} \|\vec{w}\|^2$$

Loss

REGULARISATION

LOSS FUNCTION FOR SUM (HINGE LOSS)

Loss Function IS:

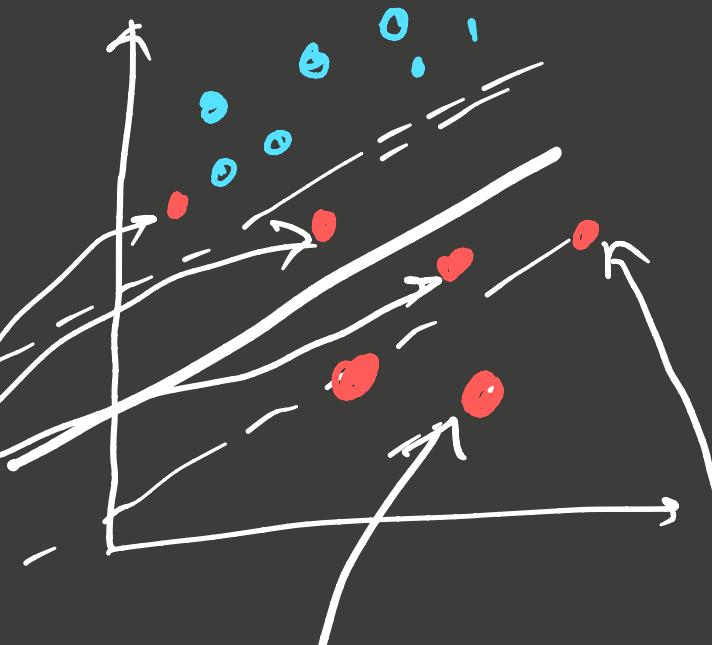
$$\sum_{i=1}^N \max[0, 1 - y_i(\vec{w} \cdot \vec{x}_i + b)]$$

Case I

$$y_i(\vec{w} \cdot \vec{x}_i + b) = 1$$

LIES ON MARGIN

$$\text{LOSS } i = 0$$



$$y_i(\vec{w} \cdot \vec{x}_i + b) < 1$$

CASE
III

$$y_i(\vec{w} \cdot \vec{x}_i + b) > 1$$

CASE
II

$$y_i(\vec{w} \cdot \vec{x}_i + b) = 1$$

CASE
I

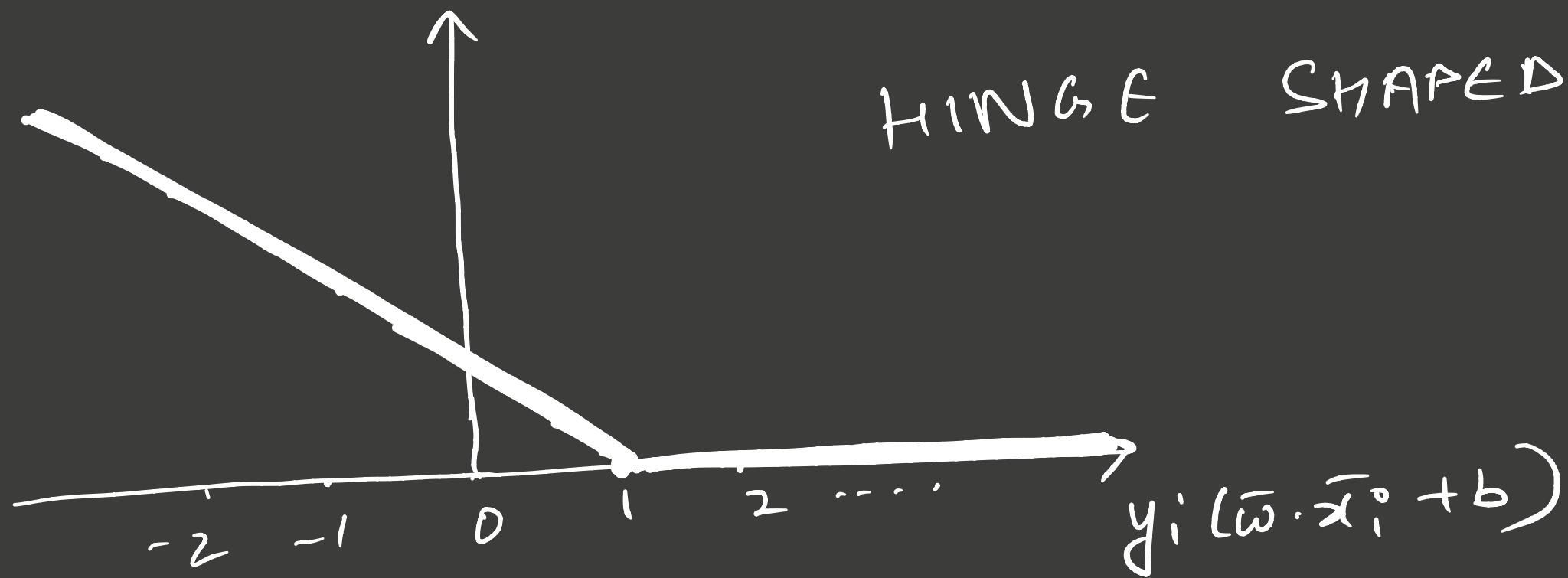
$$y_i(\vec{w} \cdot \vec{x}_i + b) > 1$$

$$\text{LOSS } i = 0$$

Case IV $y_i(\vec{w} \cdot \vec{x}_i + b) < 1$

$$\text{LOSS } i \neq 0$$

HINGE LOSS CONTINUED



- Q) IS HINGE LOSS CONVEX & DIFFERENTIABLE?
- CONVEX: ✓
 - DIFFERENTIABLE: ✗
 - SUBGRADIENT: ✓

SVM LOSS IS CONVEX

HINGE LOSS $\sum (\max [0, 1 - y_i(\bar{w} \cdot x_i + b)])$
IS CONVEX

PENALTY $\frac{1}{2} \|w\|^2$
IS CONVEX

\therefore SUM LOSS IS CONVEX