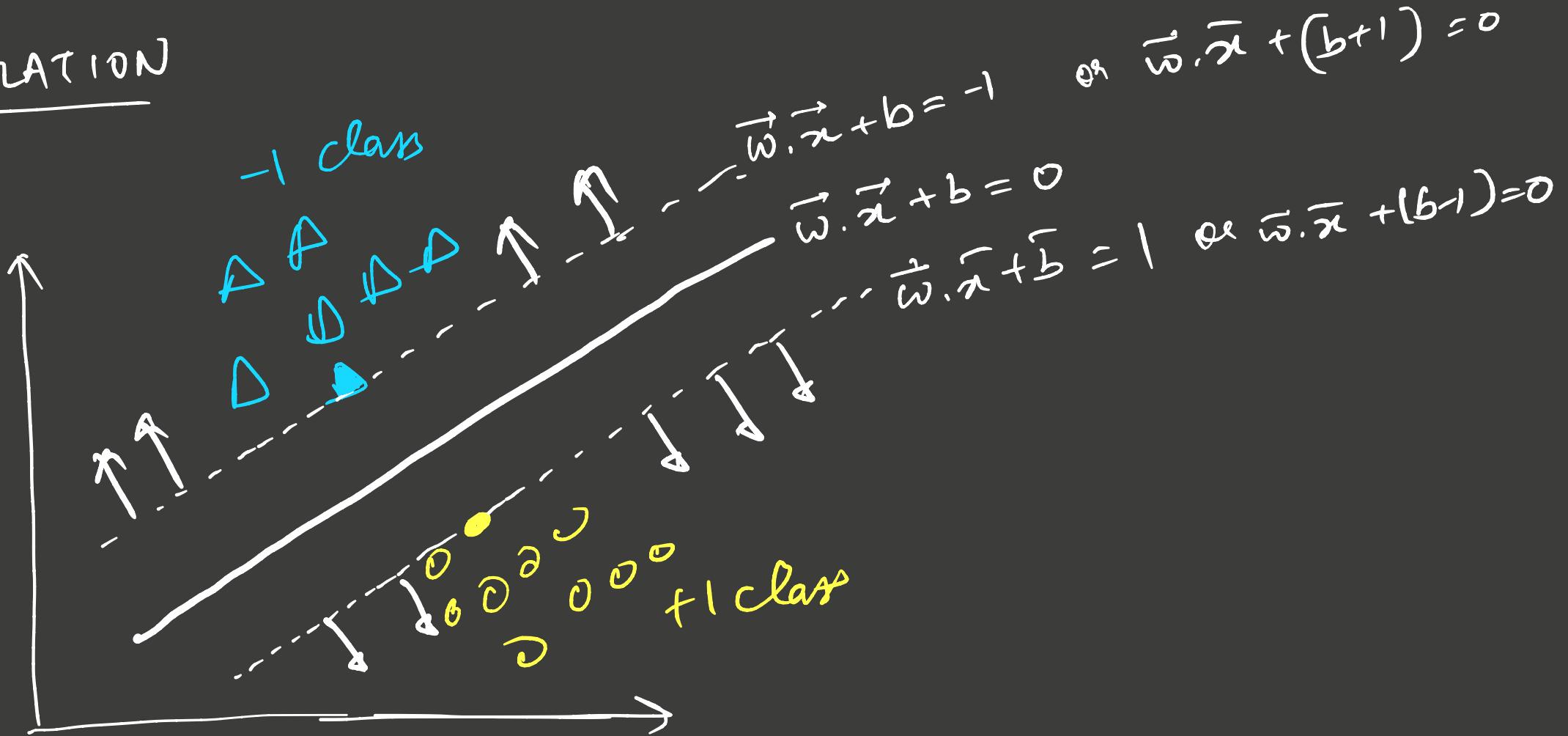


## FORMULATION



$$\text{Margin} = \frac{(b+1) - (b-1)}{\|\vec{w}\|} = \frac{2}{\|\vec{w}\|}$$

Mathematical convenience.

Goal: Maximize Margin = Minimize  $\|\vec{w}\|$  or  $\frac{1}{2} \|\vec{w}\|^2$

s.t. correctly labelling other points.

i.e.  $\vec{w} \cdot \vec{x}_i + b \leq -1$  if  $y_i = -1$

$\vec{w} \cdot \vec{x}_i + b \geq 1$  if  $y_i = +1$

# PRIMAL FORMULATION

$$\text{Minimize } \frac{1}{2} \|\vec{w}\|^2$$

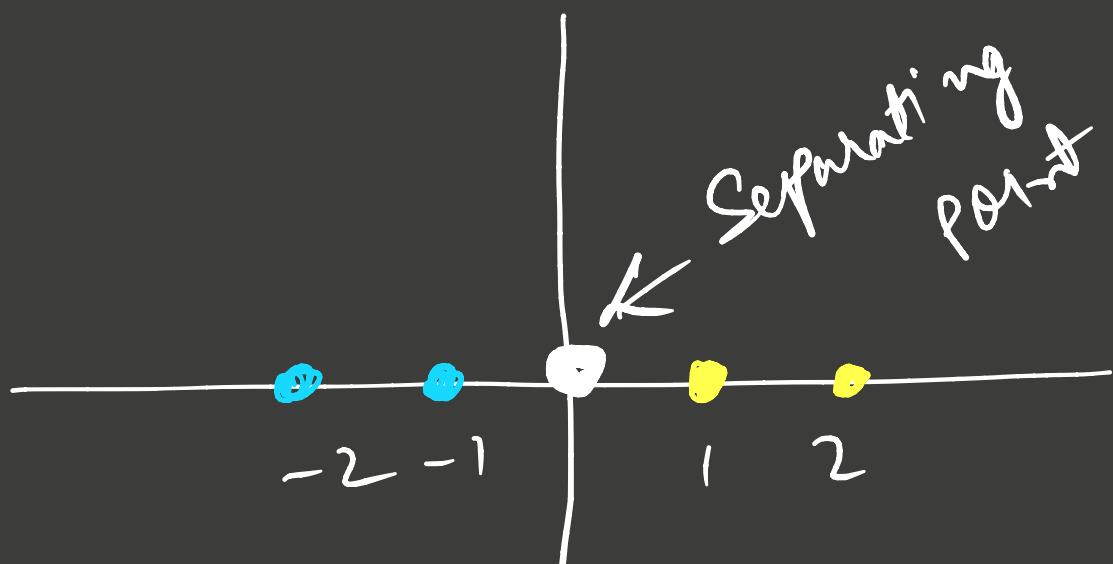
$$\text{s.t. } y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1 \quad \forall i$$

θ) what is  $\|\vec{w}\|$

$$\vec{w} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ \vdots \end{bmatrix}$$

$$\begin{aligned} \|\vec{w}\| &= \sqrt{\vec{w}^T \vec{w}} \\ &= \sqrt{\begin{bmatrix} w_1 & w_2 & \dots \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \end{bmatrix}} \end{aligned}$$

# SIMPLE EXAMPLE (b)



4 points

$x_1$	$y$
1	1
2	1
-1	-1
-2	-1

Separating hyperplane :  $w_1 x_1 + b = 0$

$$y_i (w_1 x_1 + b) \geq 1$$

$$\Rightarrow 1 (w_1 + b) \geq 1 \quad \dots \textcircled{1}$$

$$1 (2 w_1 + b) \geq 1 \quad \dots \textcircled{2}$$

$$-1 (-w_1 + b) \geq 1 \quad \dots \textcircled{3}$$

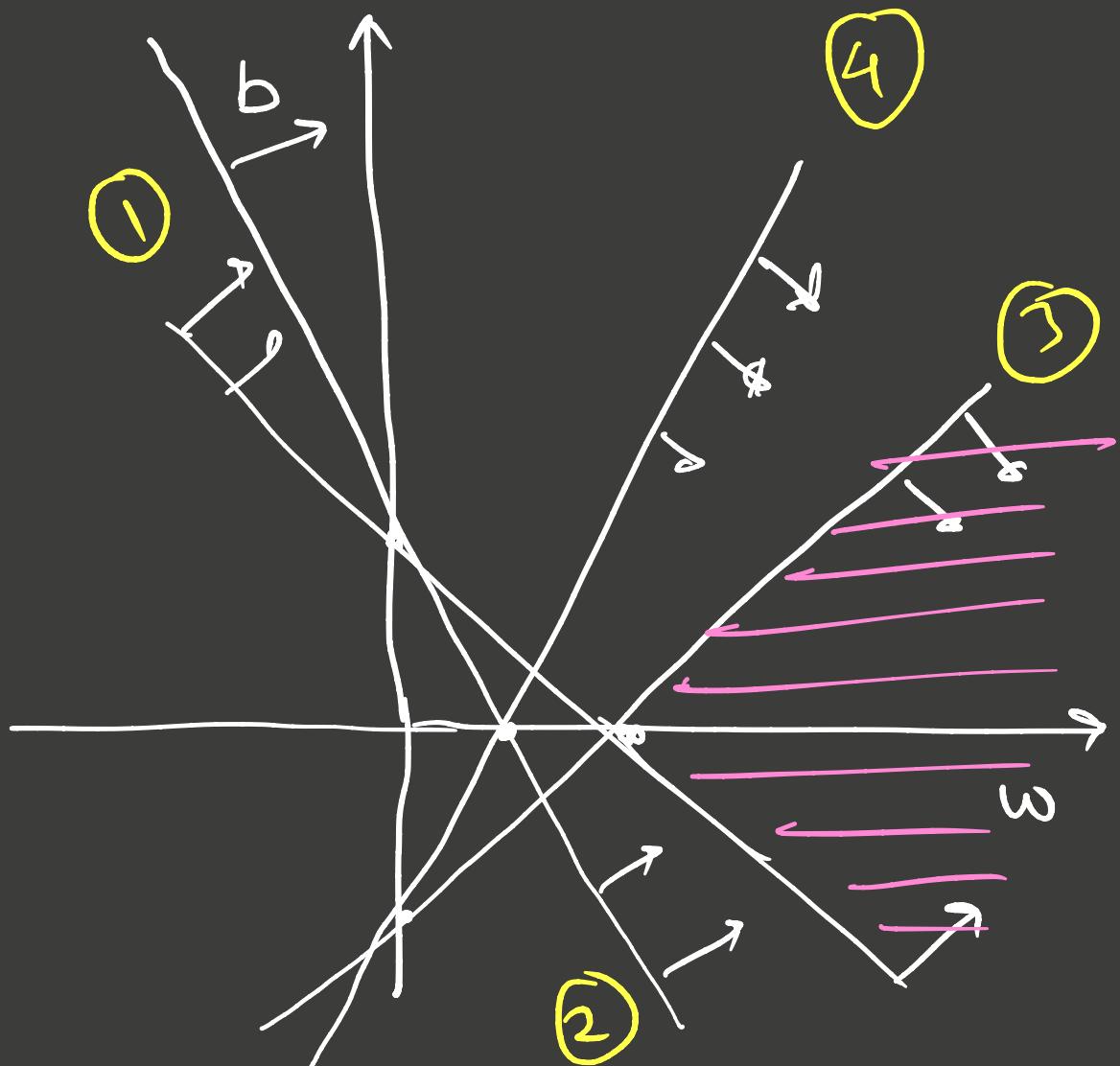
$$-1 (-2w_1 + b) \geq 1 \quad \dots \textcircled{4}$$

$$1(\omega_1 + b) \geq 1 \quad \dots \textcircled{1}$$

$$1(2\omega_1 + b) \geq 1 \quad \dots \textcircled{2}$$

$$-1(-\omega_1 + b) \geq 1 \quad \dots \textcircled{3} \Rightarrow \omega_1 - b \geq 1$$

$$-1(-2\omega_1 + b) \geq 1 \quad \dots \textcircled{4} \Rightarrow 2\omega_1 - b \geq 1$$



$$\omega_{\min} = 1$$

$$b = 0$$

$$\vec{\omega} \cdot \vec{x} + b = 0$$

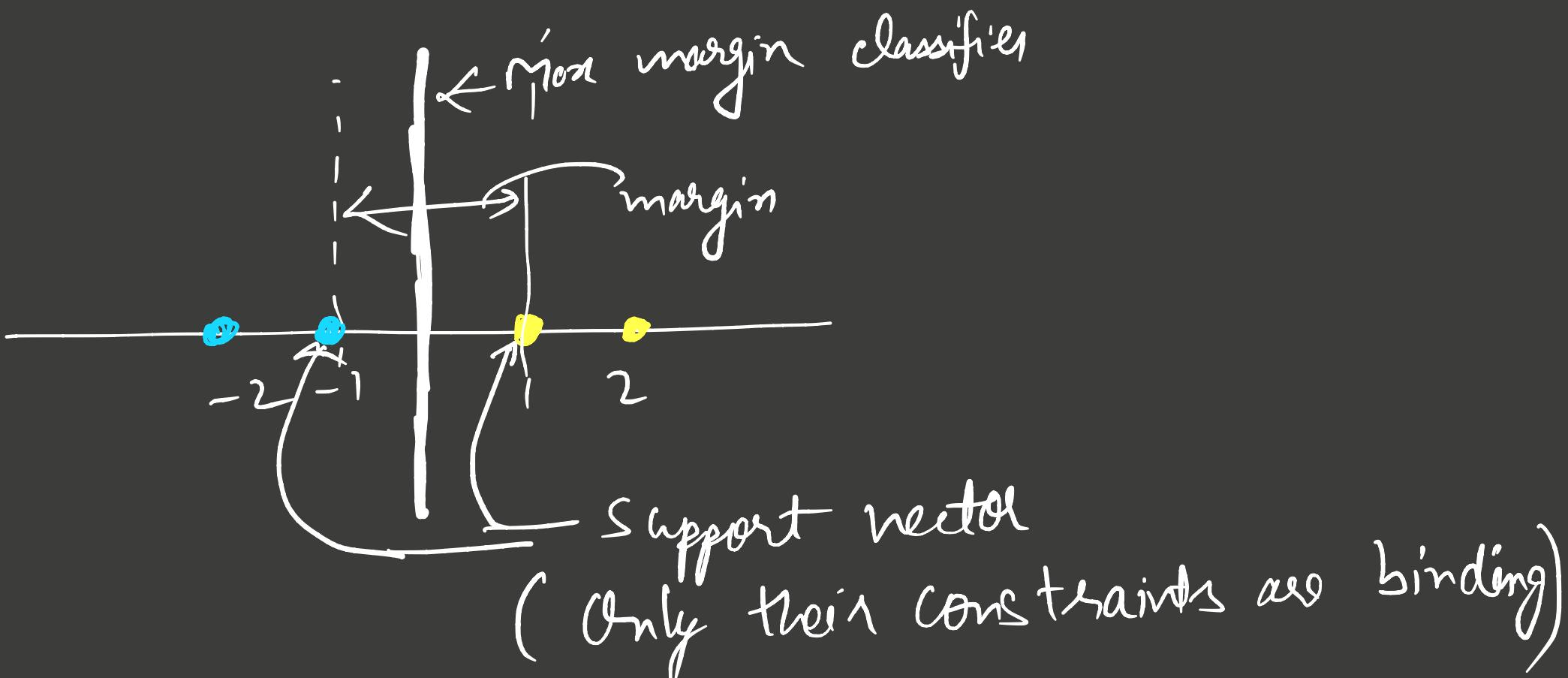
$$\text{or } x = 0$$

Minimum  $w_1$  satisfying constraints is

$$w_1 = 1$$

correspondingly  $b = 0$

$\therefore$  Max. margin classifier is  $1 \cdot x + 0 = 0$   
or  $x = 0$



# PRIMAL FORMULATION IS A QUADRATIC PROGRAM (QP)

generally;

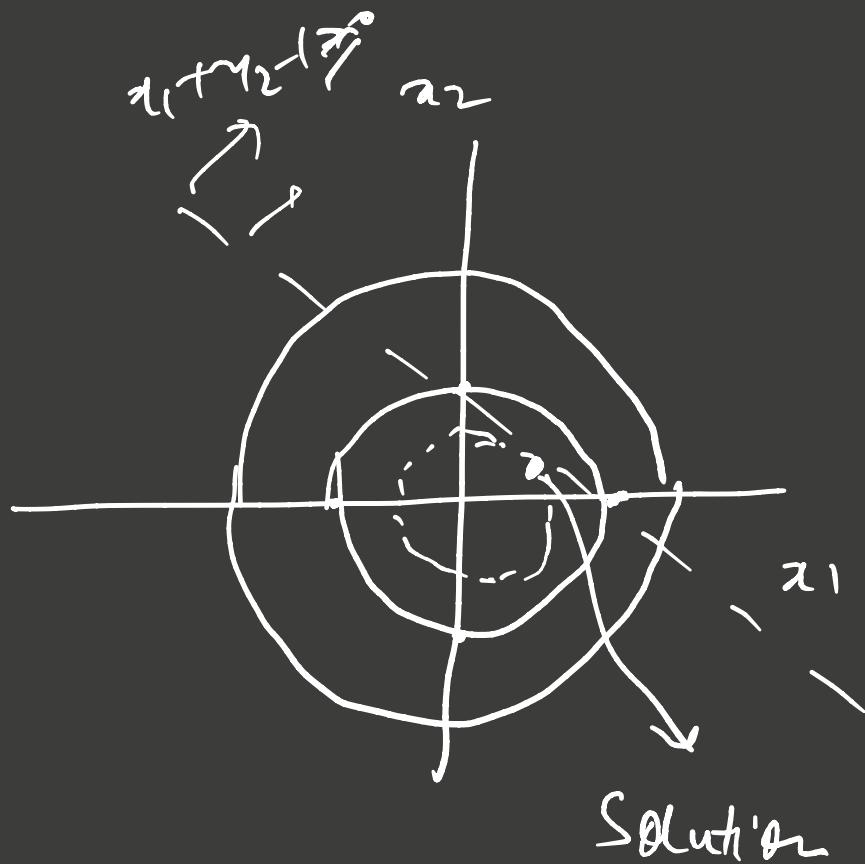
Minimize Quadratic ( $x$ )

S.t. Linear ( $x$ )

$$\text{eq. } \vec{x} = (x_1, x_2) \\ \text{Min } \frac{1}{2} \|\vec{x}\|^2$$

$$\text{s.t. } x_1 + x_2 - 1 \geq 0$$

$$\text{Soln: } x_1 = x_2 = \frac{1}{2}$$



# PRIMAL $\leftrightarrow$ DUAL CONVERSION (USING LAGRANGIAN MULTIPLIERS)

$$\text{Min } \frac{1}{2} \|\vec{w}\|^2 \quad \text{s.t. } y_i^* (\vec{w} \cdot \vec{x}_i + b) - 1 \geq 0$$

$$\text{or } \frac{1}{2} \sum_{i=1}^d w_i^2$$

Let  $\vec{w} \in \mathbb{R}^d$ ;  $i \in \{1, \dots, N\}$   
TRANSFORM  
EXAMPLES

$$L(\vec{w}, b, \alpha_1, \alpha_2, \dots, \alpha_N) = \frac{1}{2} \sum_{i=1}^d w_i^2 - \sum_{i=1}^N \alpha_i (y_i^* (\vec{w} \cdot \vec{x}_i + b) - 1)$$

$$\alpha_1, \alpha_2, \dots, \alpha_N \geq 0$$

$$\frac{\partial L}{\partial b} = 0 \Rightarrow \sum_{i=1}^N \alpha_i^* y_i^* = 0 \quad \dots \textcircled{1}$$

$$\frac{\partial L}{\partial \vec{w}} = 0 \Rightarrow \vec{w} - \sum_{i=1}^n \alpha_i y_i \vec{x}_i = 0$$

$$\Rightarrow \vec{w} = \sum_{i=1}^n \alpha_i^* y_i^* \vec{x}_i^* \quad \dots \quad (2)$$

Using (1) & (2):

$$L(\alpha_1, \dots, \alpha_N) = \frac{1}{2} \|\vec{w}\|^2 - \sum_{i=1}^N \alpha_i^* (y_i^* (\vec{w} \cdot \vec{x}_i^* + b) - 1)$$

$$= \frac{1}{2} \|\vec{w}\|^2 - \sum_{i=1}^N \alpha_i^* y_i^* \vec{w} \cdot \vec{x}_i^* - \sum_{i=1}^N \alpha_i^* y_i^* b + \sum_{i=1}^N \alpha_i^*$$

$$= \sum_{i=1}^N \alpha_i^* + \underbrace{\left( \sum_i \alpha_i^* y_i^* \vec{x}_i^* \right) \left( \sum_j \alpha_j^* y_j^* \vec{x}_j^* \right)}_2 - \sum_i \alpha_i^* y_i^* \left( \sum_j \alpha_j^* y_j^* \vec{x}_j^* \right) \vec{x}_i^*$$

$$L(\alpha) = \sum_{i=1}^N \alpha_i^* - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i^* \alpha_j^* y_i^* y_j^* \vec{x}_i^* \cdot \vec{x}_j^*$$

$$L(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

Minimize  $\|\vec{w}\|^2 \Rightarrow \text{Maximize } L(\alpha)$

s.t.

$$y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1$$

s.t.

$$\sum_{i=1}^N \alpha_i y_i = 0$$

$$\alpha_i \geq 0 \quad \forall i \in \{1..n\}$$

FINALLY let's add KKT complementary slackness

$$\alpha_i (y_i (\vec{w} \cdot \vec{x}_i + b) - 1) = 0 \quad \forall i$$

Q. we have

$$\alpha_i (y_i (\vec{w} \cdot \vec{x}_i + b) - 1) = 0 \quad \forall i$$

What is  $\alpha_i$  for support vector points?

Ans). For support vectors:

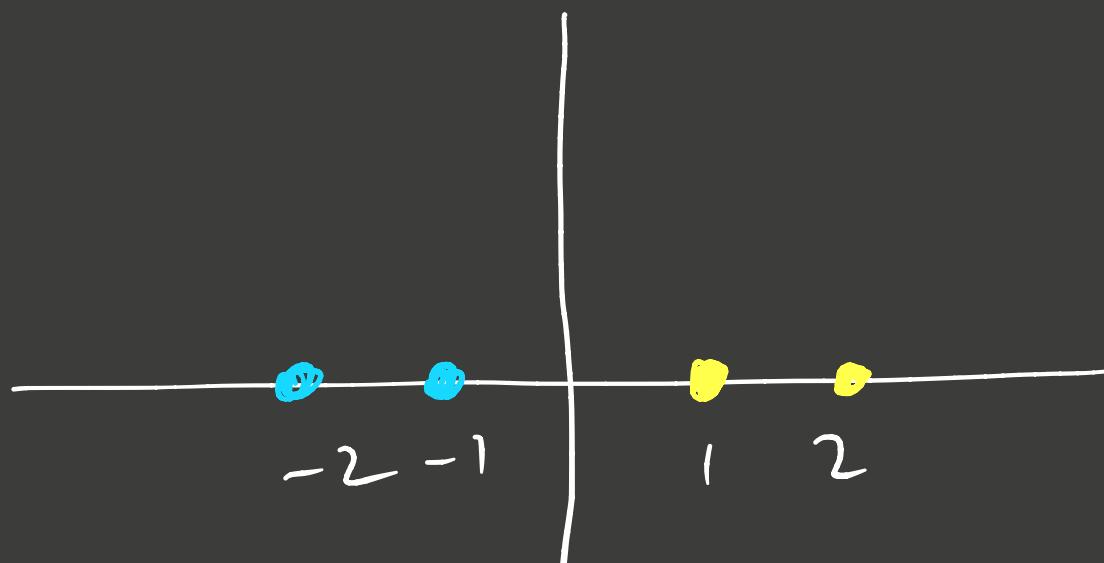
$$\begin{aligned}\vec{w} \cdot \vec{x}_i + b &= 1 \quad (+ve \text{ class}) \\ &= -1 \quad (-ve \text{ class})\end{aligned}$$

or  $y_i (\vec{w} \cdot \vec{x}_i + b) - 1 = 0 \quad \text{for } i = \{\text{S.V. points}\}$

$\therefore \alpha_i$  where  $i \in \text{S.V. points}$  is  $\neq 0$

For ALL non-support vector points,  $\alpha_i = 0$

Revisiting the simple example (1-D) in dual.



4 points

$x_1$	$y$
-1	1
2	1
-1	-1
-2	-1

$$L(\alpha) = \sum_{i=1}^4 \alpha_i - \frac{1}{2} \sum_{i=1}^4 \sum_{j=1}^4 \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

$$\text{s.t. } \alpha_i \geq 0$$

$$\sum \alpha_i y_i = 0$$

$$\alpha_i (y_i (\vec{w} \cdot \vec{x}_i + b) - 1) = 0$$

$$\begin{aligned}
 L(\alpha_1, \alpha_2, \alpha_3, \alpha_4) = & \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\
 & - \frac{1}{2} \left\{ \alpha_1 \alpha_1 * (1+1) * (1+1) \right. \\
 & \quad + \\
 & \quad \alpha_1 \alpha_2 * (1+1) * (1+2) \\
 & \quad + \\
 & \quad \alpha_1 \alpha_3 * (1+1) * (1+1) \\
 & \quad + \\
 & \quad \dots \\
 & \quad \dots \\
 & \quad + \\
 & \quad \dots \\
 & \quad \alpha_4 \alpha_4 * (-1+1) * (-2+2)
 \end{aligned}$$

How to solve? OP solver

FOR TRIVIAL EXAMPLE,

BY SYMMETRY,  $\alpha_2 = \alpha_4 = \alpha$  (say)

& (ALSO  $\sum y_i \alpha_i = 0$ )

$$\alpha_1 = \alpha_3 = 0$$

MAXIMIZE  $(\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4)$

$$-\frac{1}{2} [\alpha_2 \alpha_4 (1)(-1)(2)(-2)]$$

$$+ \alpha_4 \alpha_2 (-1)(1)(-2)(2)]$$

MAXIMIZE  $\alpha$   $-\frac{1}{2} [4\alpha^2 + 4\alpha^2]$

$$\frac{\partial}{\partial \alpha} (2\alpha - 4\alpha^2) = 0 \Rightarrow 2 - 8\alpha = 0 \\ \Rightarrow \alpha = \frac{1}{4}$$

$$\frac{\partial}{\partial \alpha^2} (2\alpha - 4\alpha^2) = -8 \\ \text{L. Maxima.}$$

$$\therefore \alpha_1 = 0; \alpha_2 = \frac{1}{4}; \alpha_3 = 0; \alpha_4 = \frac{1}{4}$$

$$\vec{w} = \sum_{i=1}^n \alpha_i y_i \vec{x}_i = 0x^1x^1 + \frac{1}{4}x^1x^2 + 0x^{-1} + \frac{1}{4}x^{-1}x^{-2}$$

$$= \frac{2}{4} + \frac{1}{4} = 1$$

FINDING 'b'

FOR SUPPORT VECTORS WE HAVE

$$\alpha_i = 0$$

&

$$y_i (\vec{w} \cdot \vec{x}_i + b) - 1 = 0 \quad i \in S_{\text{SV}}$$

or  $y_i (\vec{w} \cdot \vec{x}_i + b) = 1$

or  $y_i^2 (\vec{w} \cdot \vec{x}_i + b) = y_i$

or  $\vec{w} \cdot \vec{x}_i + b = y_i \quad (\because y_i^2 = 1)$

$$\alpha b = y_i - \vec{w} \cdot \vec{x}_i$$

In practice  $b = \frac{1}{N_{\text{SV}}} \sum_{i=1}^{N_{\text{SV}}} (y_i - \vec{w} \cdot \vec{x}_i)$

So,

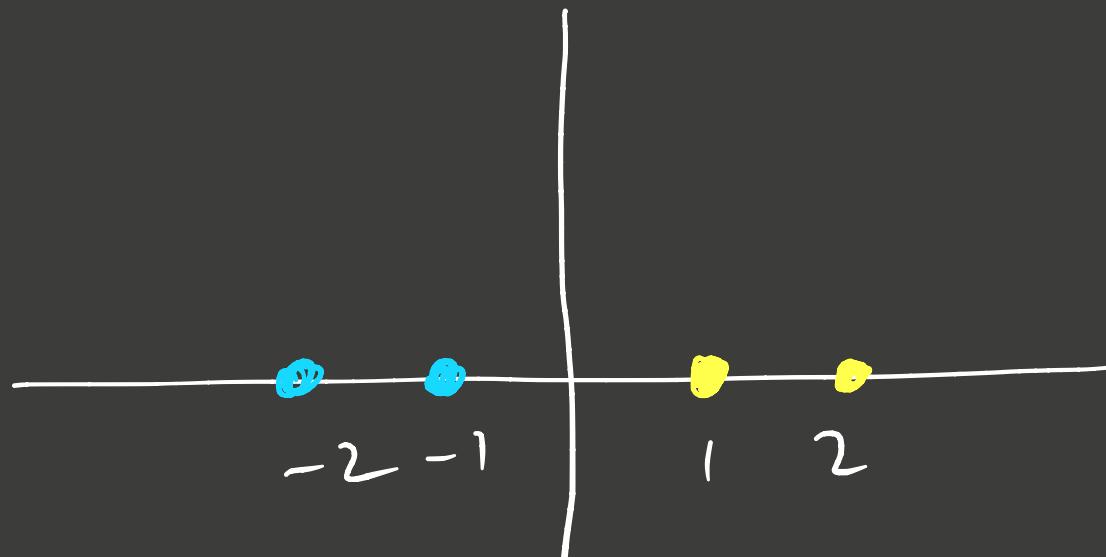
$$b = \frac{1}{2} \left\{ (1 - (-1)(1)) + (-1 - (-1)(-1)) \right\}$$
$$= \frac{1}{2} \{ 0 + 0 \} = 0$$

$$\therefore \omega = 1$$

$$\underline{b} = 0$$

# MAKING PREDICTIONS

$$\hat{y}(x_i) = \text{Sign}(\vec{\omega} \cdot x_i + b)$$



For  $x_{\text{test}} = 3$ ;  $\hat{y}(3) = \text{Sign}(1*3+0)$   
 $= +$   
 $= \text{the class}$

ALTERNATIVELY,

$$\hat{y}(\vec{x}_{\text{test}}) = \text{SIGN}(\vec{w} \cdot \vec{x}_{\text{test}} + b)$$
$$= \text{SIGN}\left(\sum_{j=1}^{N_{SV}} \alpha_j^* y_j \vec{x}_j \cdot \vec{x}_{\text{test}} + b\right)$$

In our example

$$\alpha_1 = 0; \alpha_2 = 1/y; \alpha_3 = 0; \alpha_4 = 1/y$$

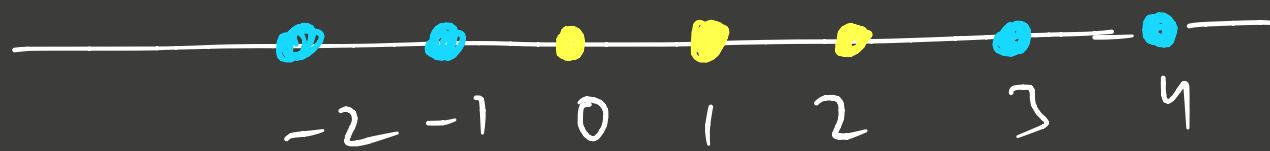
$$\hat{y}(z) = \text{SIGN}\left(\frac{1}{y} * 1 * (2 * 3) + 0 + \frac{1}{y} * (-1) * (-2 * 3) + 0\right)$$
$$= \text{SIGN}\left(\frac{12}{y}\right) = \text{SIGN}(3) = +ve \text{ class}$$

PRIMAL WAS DP, DUAL IS DP,  
WHY NOT CONVERTING TO DUAL?

JUST WAIT FOR FEW MORE MINS

ANSWER: "KERNEL TRICK"

# NON - LINEAR & SEPARABLE DATA

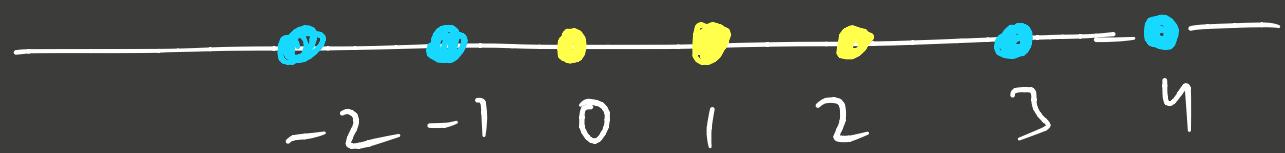


Data not separate in R

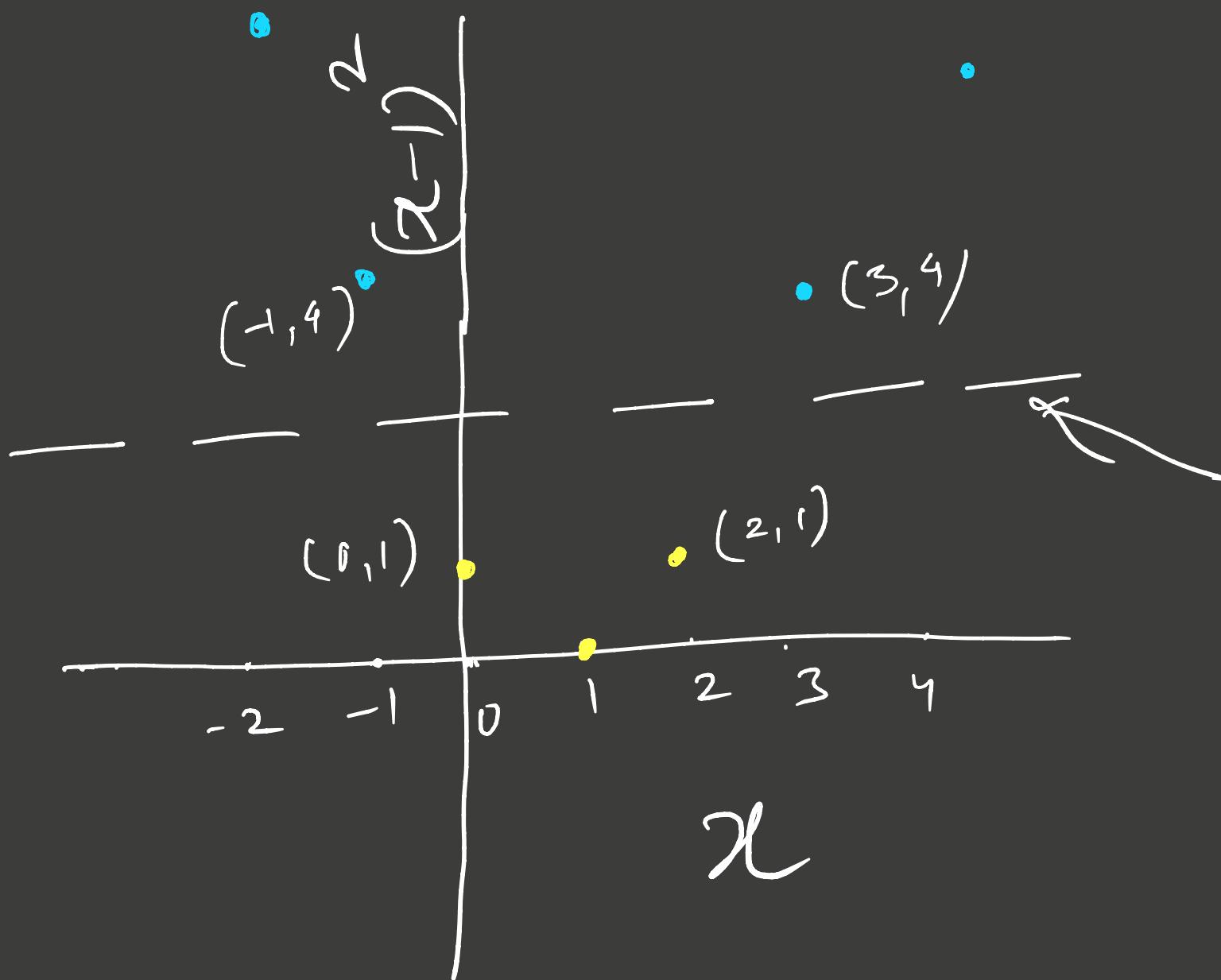
Can we still use SVM?

Yes!

How: Project data to a higher dimensional space.

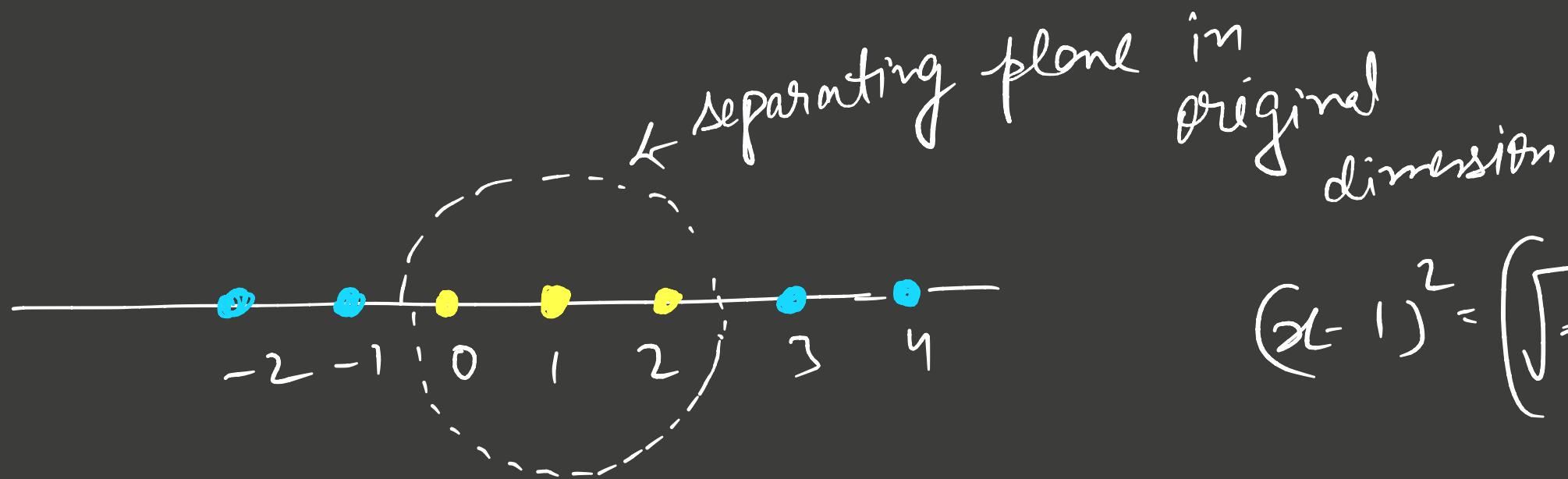


original data  
in  $\mathbb{R}$



Transformed  
data in  
 $\mathbb{R}^2$

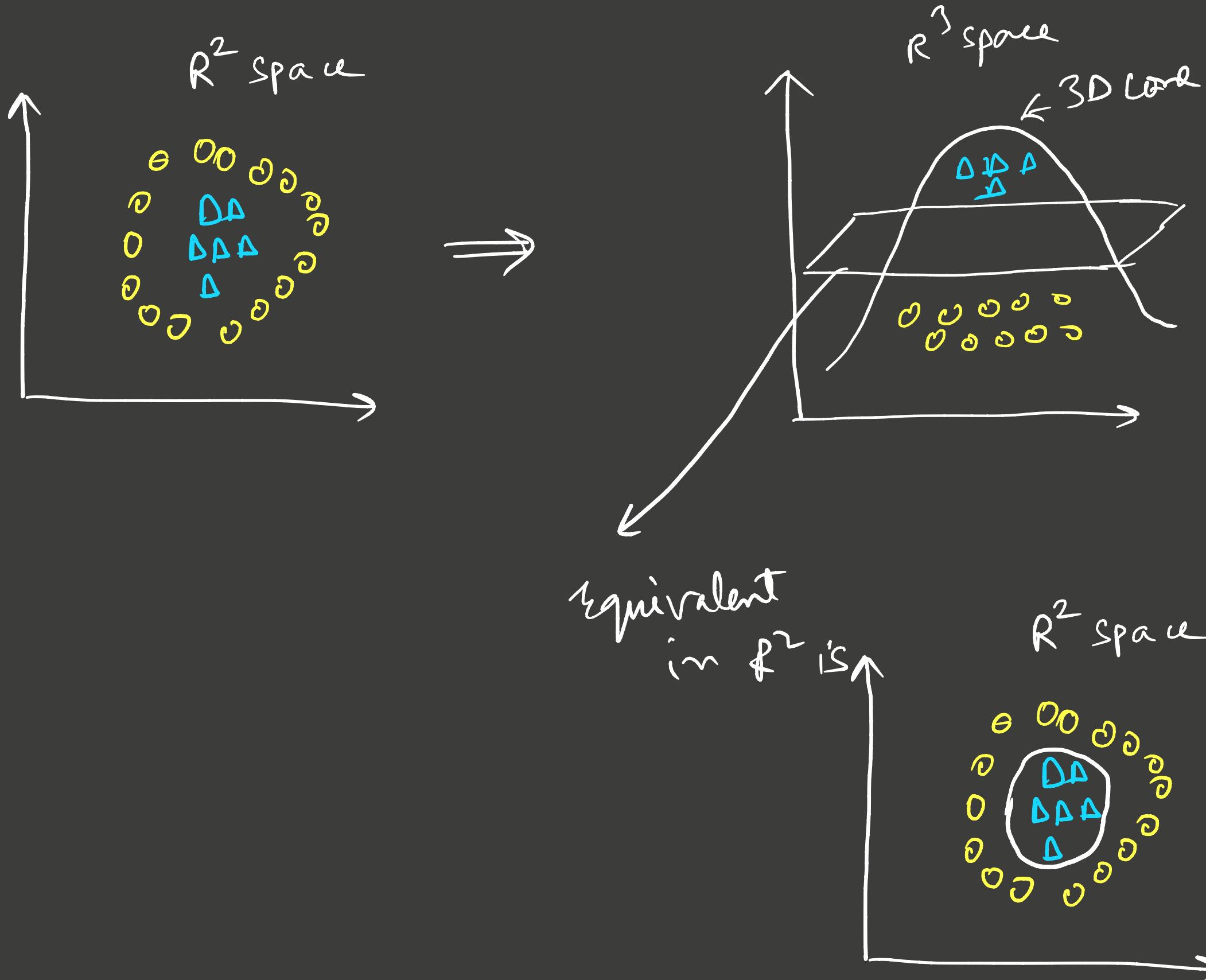
max margin  
separating  
hyperplane



Circle :

Center ( $x=1$ )  
Radius  $\sqrt{5}/2$

# ANOTHER EXAMPLE TRANSFORMATION



# Projection / Transformation Function

$$\phi: \mathbb{R}^d \rightarrow \mathbb{R}^D$$

where  $d = \text{original dimension}$

$D = \text{New dimension}$

In our example;

$$d=1; D=2$$

# Linear SVM

MAXIMIZE E

$$L(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

s.t.

CONSTRAINTS

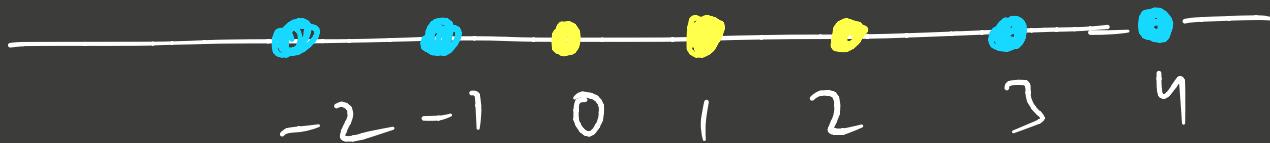


TRANSFORMATION( $\phi$ )



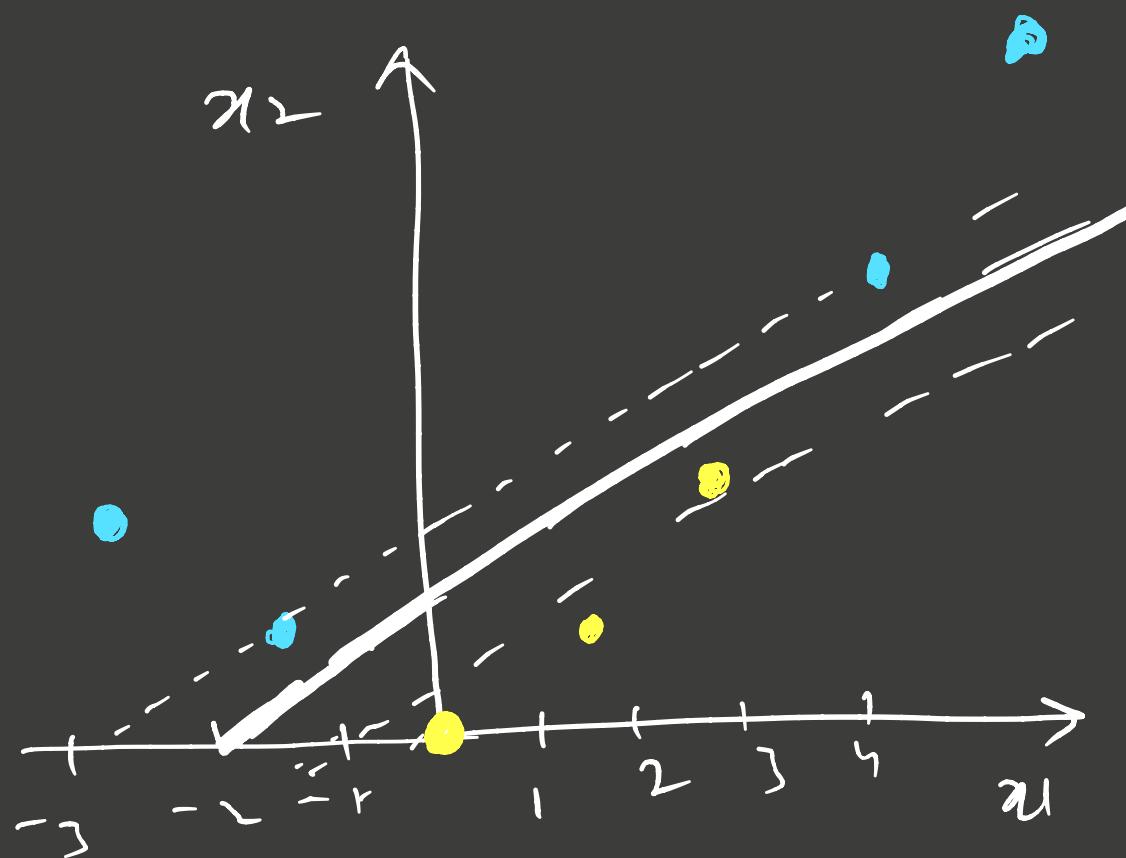
$$L(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \phi(\vec{x}_i) \cdot \phi(\vec{x}_j)$$

# TRIVIAL EXAMPLE (again)



Original Data ( $x_i \in \mathbb{R}$ )

Transformed Data ( $\phi(x) = \langle \sqrt{2}x, x^2 \rangle$ )



## Steps

① Compute  $\phi(x)$  for each point

$$\phi: \mathbb{R}^d \rightarrow \mathbb{R}^D$$

② Compute dot products over  $\mathbb{R}^d$  space

③ If  $D \gg d$

Both steps are expensive!

## KERNEL

## TRICK

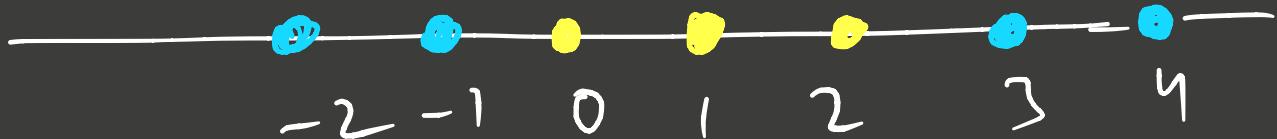
Can we compute  $K(\bar{x}_i, \bar{x}_j)$

s.t.

$$K(\bar{x}_i, \bar{x}_j) = \phi(\bar{x}_i) \cdot \phi(\bar{x}_j)$$

Some func<sup>n</sup> of  
dot product in  
original dimensions

Dot product in high  
dimensions (after  
transformation)



$$\phi(x) = \langle \sqrt{2}x, x^2 \rangle$$

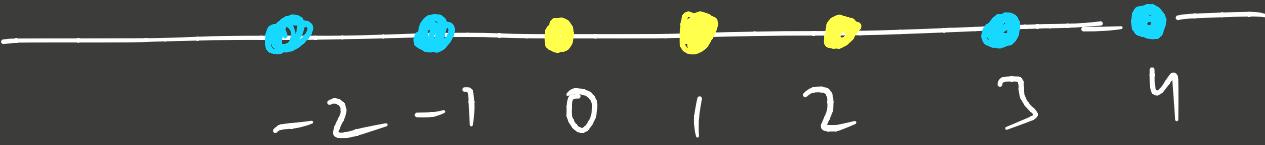
$$K(x_i, x_j) = (1 + x_i \cdot x_j)^2$$

↑ Dot product in lower dimension

$$= 1 + 2x_i \cdot x_j + x_i^2 x_j^2 - 1$$

$$= \langle \sqrt{2}x_i, x_i^2 \rangle \cdot \langle \sqrt{2}x_j, x_j^2 \rangle$$

$$= \phi(x_i) \cdot \phi(x_j)$$



Original Dataset

#	$x$	$y$
1	-2	-1
2	-1	-1
3	0	1
:	:	:

Transformed dataset

#	$\sqrt{2}x$	$x^2$	$y$
1	$-\sqrt{2}$	4	-1
2	$-\sqrt{2}$	1	-1
3	0	0	1
:	:	:	:

$$\phi(x_1) = \langle -\sqrt{2}, 4 \rangle; \quad \phi(x_2) = \langle -\sqrt{2}, 1 \rangle \quad \text{TRANSFORM}^N$$

$$\underline{\phi(x_1) \cdot \phi(x_2)} = \underline{-\sqrt{2} \times -\sqrt{2}} + \underline{4 \times 1} = \underline{8} \quad \begin{matrix} \text{DOT PRODUCT} \\ \text{IN } 2D \end{matrix}$$

$$k(x_1, x_2) = \left\{ 1 + (-2) \times (-1) \right\}^{-1} \quad \begin{matrix} \text{PRODUCT IN 1D} \\ \text{DOT PRODUCT} \end{matrix}$$

WHY DID WE USE DUAL FORM?

KERNELS AGAIN!!

PRIMAL FORM DOESN'T ALLOW

FOR "KERNEL TRICK"

$K(\vec{x}_1, \vec{x}_2)$  in DUAL

& COMPUTE  $\phi(x)$  and then dot product in 'D' dimensions:

GRAM

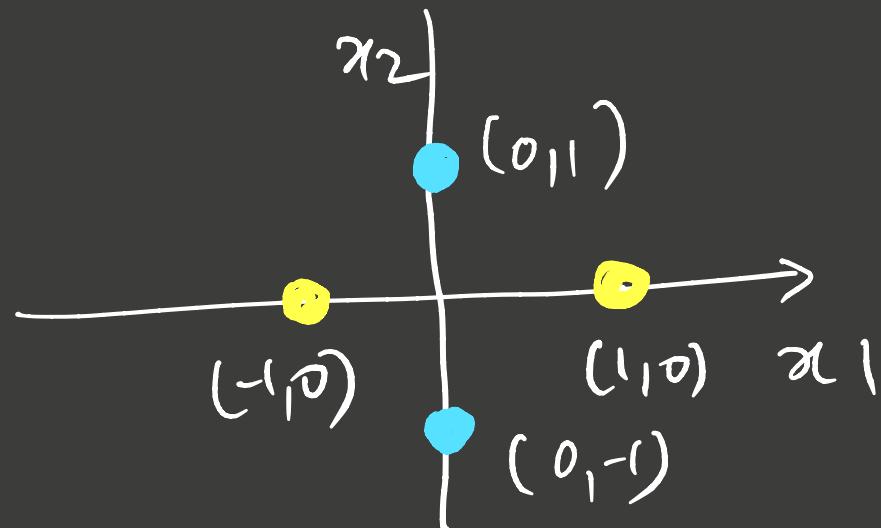
MATRIX (Positive Semi - Definite)

$$K(x_i, x_j) = \left(1 + x_i \cdot x_j\right)^{-1}$$

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
$x_1$	24	8	0	0	8	24	48
$x_2$	8	1	0	-1	0		
$x_3$	0	..	..	..	..	..	
$x_4$	0						
$x_5$	8						
$x_6$	24						
$x_7$	48						

# ANOTHER

# EXAMPLE



$$K(\bar{x}, \bar{x}') = (\vec{x}^\top \cdot \vec{x}')^2$$

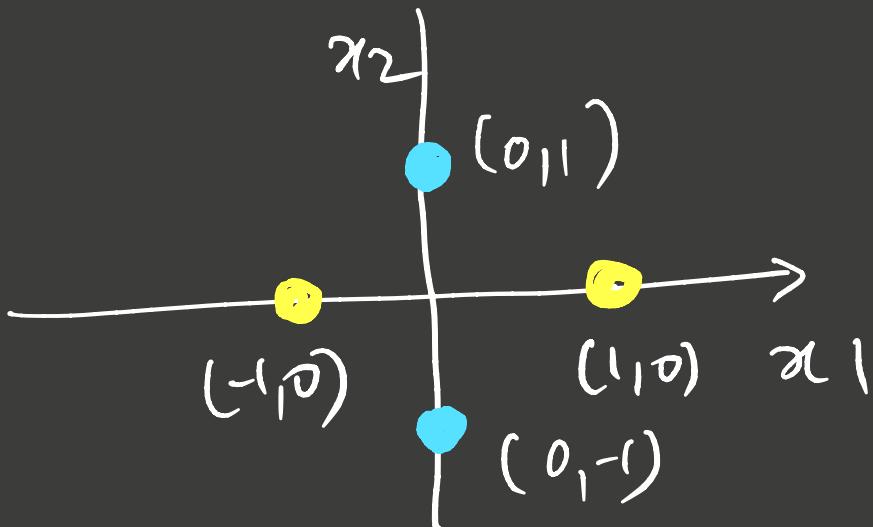
$$\bar{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}; x' = \begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix}$$

Q: What is  $\phi(x)$ ?

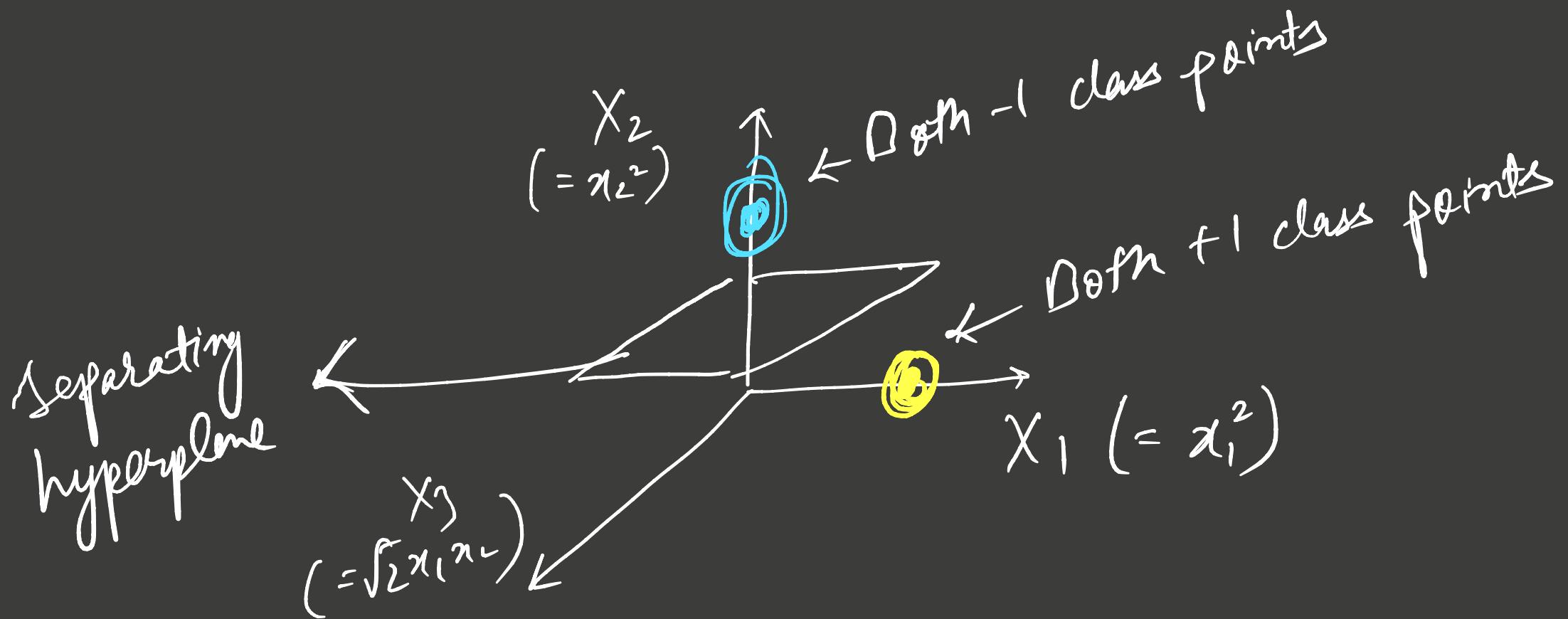
$$K(\bar{x}, \bar{x}') = \phi(\bar{x}) \cdot \phi(\bar{x}')$$

$$K(\bar{x}, \bar{x}') = \left\{ [x_1 \ x_2] \begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix} \right\}^2 = (x_1 x'_1 + x_2 x'_2)^2$$

$$\Rightarrow \boxed{\phi(x) = \langle x_1^2, 2x_1 x_2, x_2^2 \rangle} = x_1^2 x'_1^2 + x_2^2 x'_2^2 + 2x_1 x'_1 x_2 x'_2$$



$$\Downarrow \phi(x)$$



## SOME KERNELS

(1) Linear :  $K(\bar{x}_1, \bar{x}_2) = \bar{x}_1 \cdot \bar{x}_2$

(2) Polynomial :  $K(\bar{x}_1, \bar{x}_2) = (P + \bar{x}_1 \cdot \bar{x}_2)^N$

(3) Gaussian :  $K(\bar{x}_1, \bar{x}_2) = e^{-\gamma \|\bar{x}_1 - \bar{x}_2\|^2}$

ALSO CALLED RADIAL BASIS  
FUNCTION (RBF)

$$\gamma = \frac{1}{2 \sigma^2}$$

0) For  $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  what space does

Kernel  $K(\vec{x}, \vec{x}') = (1 + \vec{x} \cdot \vec{x}')^3$  belong to?

Or

$\vec{x} \in \mathbb{R}^2$

$\phi(\vec{x}) \in \mathbb{R}^?$

$$K(x, z) = (1 + x_1 z_1 + x_2 z_2)^3$$

= ...

$$= \langle 1, x_1, x_2, x_1^2, x_2^2, x_1^2 x_2, x_1 x_2^2, x_1^3, x_2^3 \rangle$$

10 dimensionell Raum?

Q) For  $\bar{x} = x$ ; what space does RBF kernel lie in?

$$k(x, z) = e^{-\gamma \|x-z\|^2}$$
$$= \frac{e^{-\gamma (x-z)^2}}{e}$$

Now;  $e^\alpha = \sum_{n=0}^{\infty} \frac{\alpha^n}{n!}$

$\therefore e^{-\gamma (x-z)^2}$  is  $\infty$  dimensional !!

⑥) Is SUM parametric or non-parametric?

Q) Is SUM parametric or non-parametric?

Yes and No



Linear

RBF

kernel |

(form changes with  
data)

Polynomial  
kernel

(form fixed)

RBF is Non Parametric

$$\hat{y}(\vec{x}_{\text{Test}}) = \text{SIGN}(\vec{w} \cdot \vec{x}_{\text{Test}} + b)$$

$$= \text{SIGN}\left(\sum_{j=1}^{N_{SV}} \alpha_j^* y_j \vec{x}_j \cdot \vec{x}_{\text{Test}} + b\right)$$

↓ Kernelized.

$$\hat{y}(\vec{x}_{\text{Test}}) = \text{SIGN}\left(\sum_{j=1}^N \alpha_j^* y_j K(\vec{x}_j, \vec{x}_{\text{Test}}) + b\right)$$

$\alpha_j = 0$  where  $j \neq \text{S.V.}$

Now  $K(\vec{x}_j, \vec{x}_{\text{Test}})$  for RBF is:

$$e^{-\gamma \|\vec{x}_j - \vec{x}_{\text{Test}}\|^2}$$

$\therefore$  Hypothesis is a function of "All" train points.

What kind of?



Closest  $\vec{x}$  is to  $\vec{x}_0$ ; more is it influencing  $\underline{g}(\vec{x})$   
Hypothesis function

Now if we add a point to  
dataset



Functional form can  
adapt (similar to  
 $KNN$ )

$\therefore$  sum with RBF Kernel  
is Non-Parametric

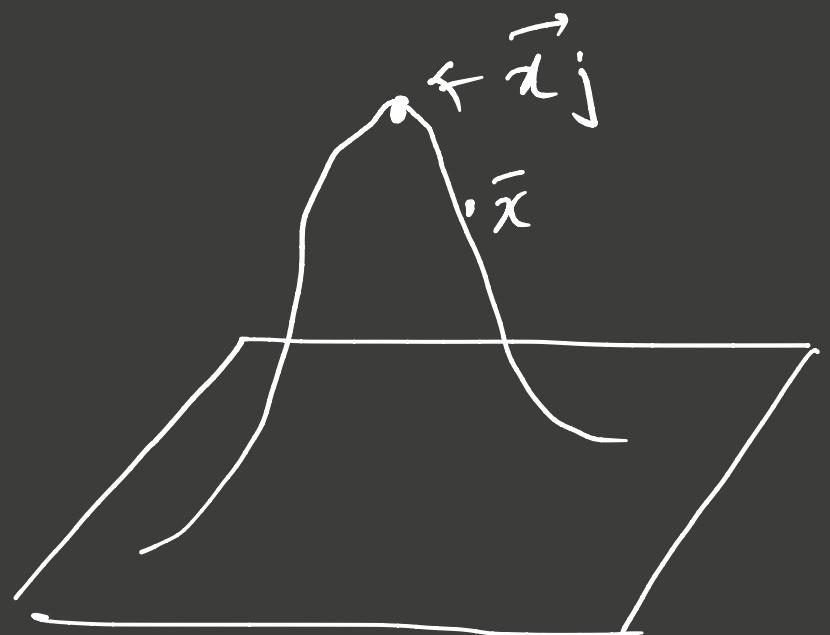
# Interpretation of RBF

$$\hat{y}(x) = \text{SIGN} \left( \underbrace{\sum \alpha_i y_i}_{\text{Activation}} e^{-\frac{\|x - x_i^*\|^2}{2}} + b \right)$$

Radial Basis

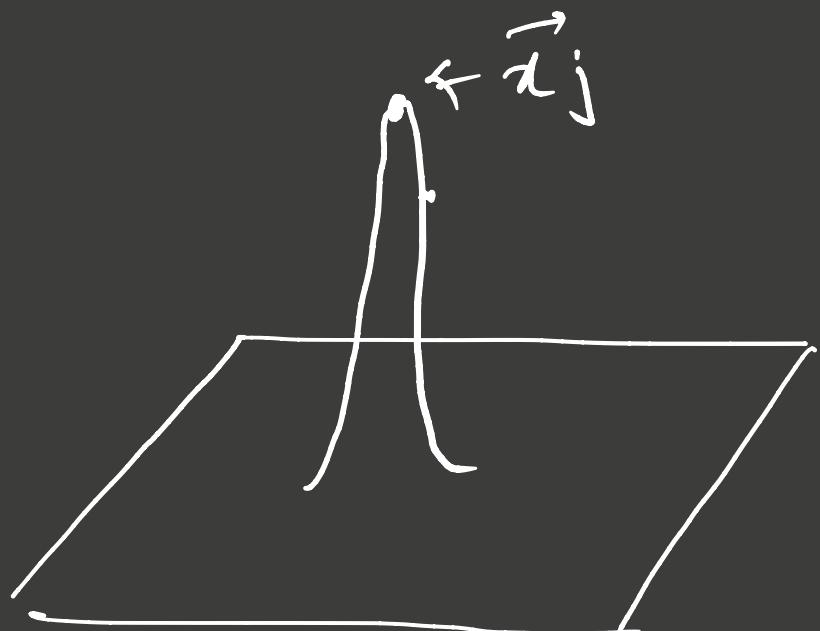
## RBF : Effect of $\gamma$

$\gamma$ : How far is the influence of a single training sample



$\gamma = \text{Low}$

High influence of  $\vec{x}_j$

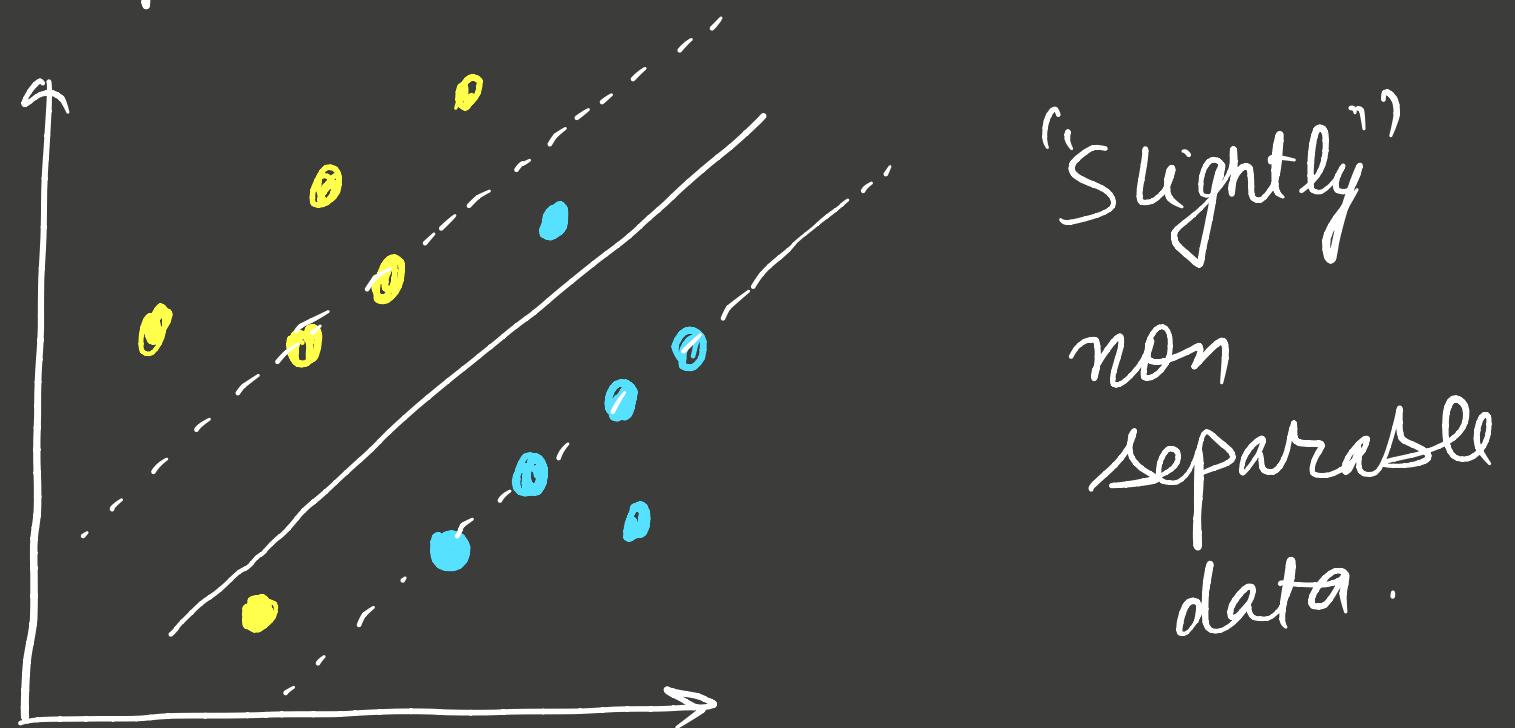


$\gamma = \text{High}$

low influence of  $\vec{x}_j$

## SOFT MARGIN SVM

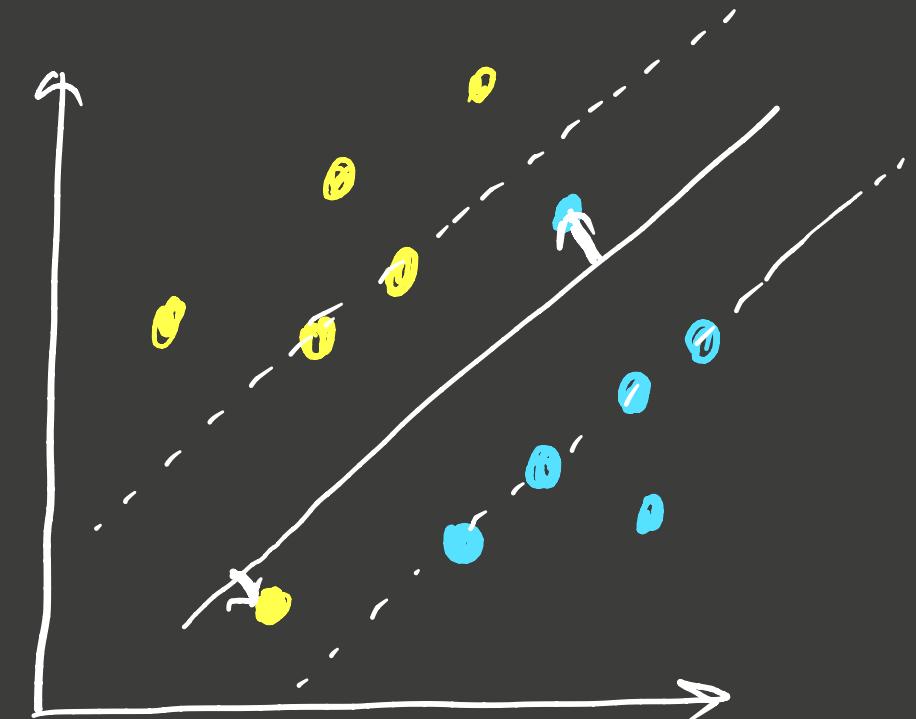
Q: Can we learn SVM for "slightly" non separable data without projecting to a higher space?



# SOFT MARGIN SVM

SLACK VARIABLE

$\epsilon_i = \begin{cases} 0 & \text{if point on correct side} \\ \text{distance from} \\ \text{hyperplane } w \end{cases}$



Change objective

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n \epsilon_i$$

$$\text{s.t. } y_i (\vec{w}, \vec{x} + b) \geq 1 - \epsilon_i$$

# SOFT MARGIN SVM

Change objective

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n \epsilon_i$$

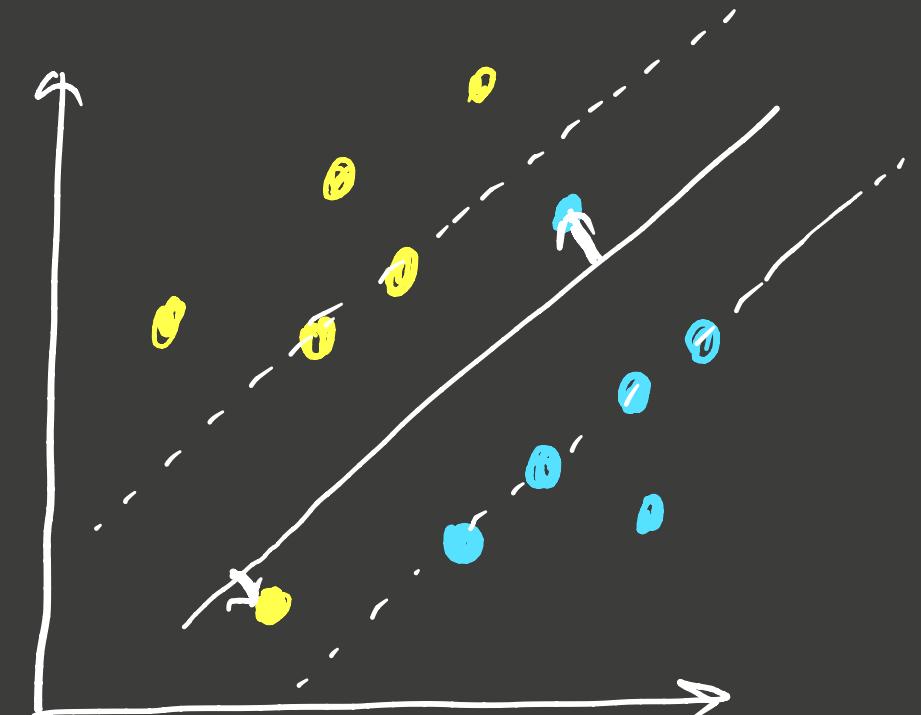
$$\text{s.t. } y_i (\vec{w}, \vec{x} + b) \geq 1 - \epsilon_i$$

in Dual

$$\text{Maximize} \quad \sum_{i=1}^n \alpha_i - \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \vec{x}_i \cdot \vec{x}_j$$

s.t.

$$0 \leq \alpha_i \leq C \quad \& \quad \sum_{i=1}^n \alpha_i y_i = 0$$

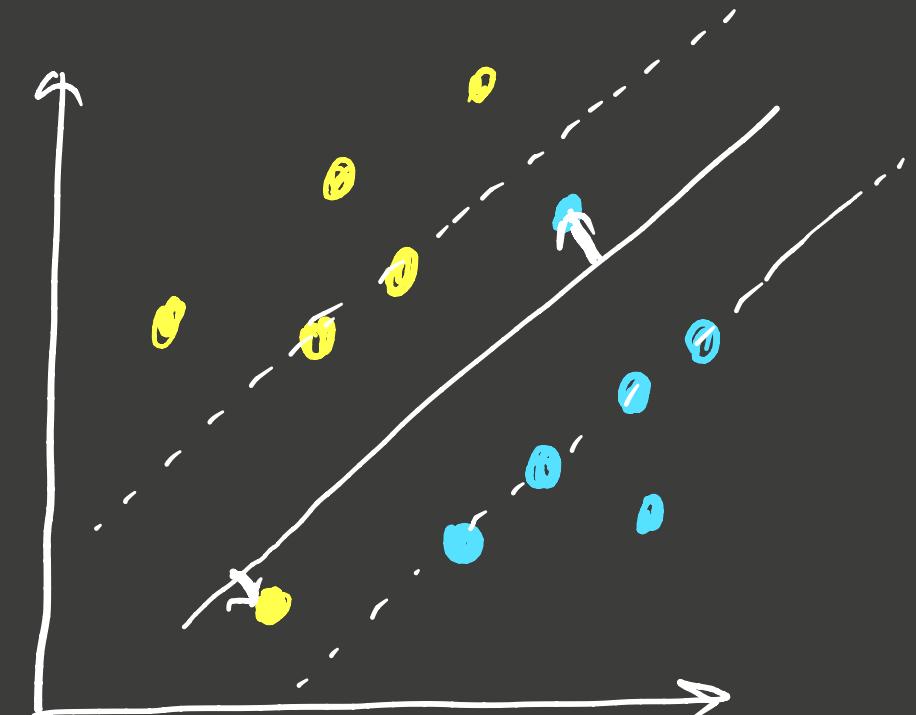


# SOFT MARGIN SVM

Change objective

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^n \ell_{y_i}$$

$$\text{s.t. } y_i (\vec{w}, \vec{x} + b) \geq 1 - \ell_{y_i}$$



$C \rightarrow 0$  : Larger margin

$C \rightarrow \infty$  : Smaller margin

SVM      loss + Penalty formulation  
(Hinge loss)

SV C

SVR

why RBF is sparse

Taylor expansion

: has terms of  $x, x^2, \dots, x^\infty$

Kernel function

$$K(x_i^o, x_j^o) = \phi(x_i)^T \cdot \phi(x_j)$$

$$\phi(x_i) = \begin{bmatrix} x_i \\ (x_i - 1)^2 \end{bmatrix} \quad \phi(x_j) = \begin{bmatrix} x_j \\ (x_j - 1)^2 \end{bmatrix}$$

$$\begin{aligned}\phi(x_i)^T \cdot \phi(x_j) &= \begin{bmatrix} x_i & (x_i - 1)^2 \end{bmatrix} \begin{bmatrix} x_j \\ (x_j - 1)^2 \end{bmatrix} \\ &= x_i x_j + (x_i - 1)^2 (x_j - 1)^2\end{aligned}$$

$$= x_i^o x_j^o + (x_i^o)^2 + 1 - 2x_i^o (x_j^o)^2 + 1 - 2x_j^o$$

$$= \alpha_i^0 \alpha_j^1 + (\alpha_i^2 + 1 - 2\alpha_i^1)(\alpha_j^2 + 1 - 2\alpha_j^1)$$

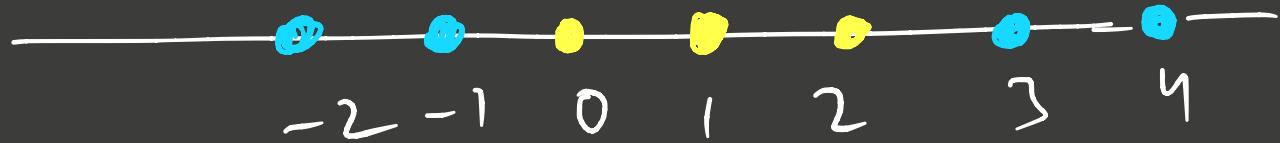
$$\begin{aligned}
 &= \alpha_i^0 \alpha_j^1 + \alpha_i^2 \alpha_j^2 + \alpha_i^2 - 2\alpha_i^1 \alpha_j^1 \\
 &\quad + \alpha_j^2 + 1 - 2\alpha_j^1 \\
 &\quad - 2\alpha_i^1 \alpha_j^2 - 2\alpha_i^1 + 4\alpha_i^0 \alpha_j^0
 \end{aligned}$$

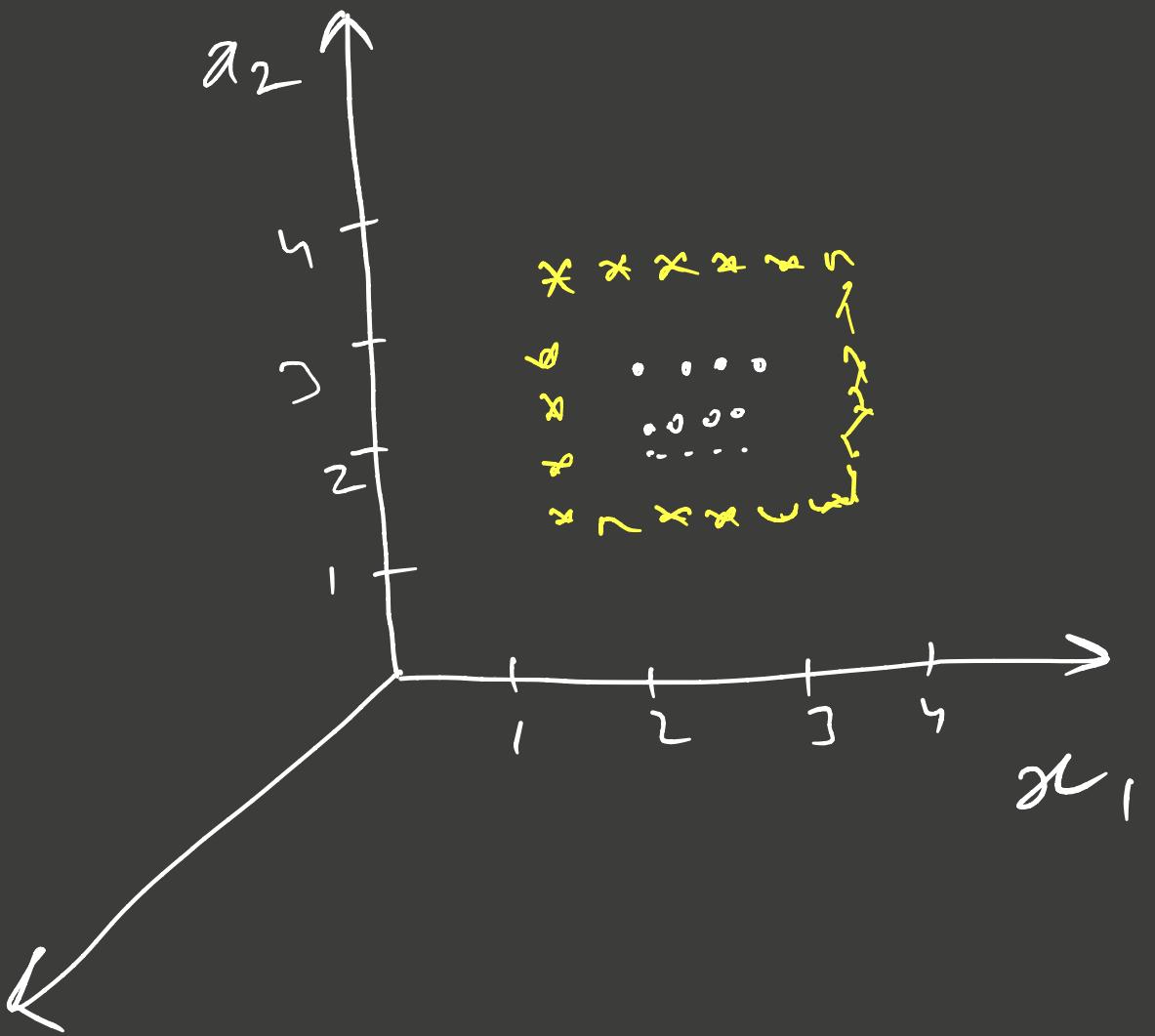
$$\begin{aligned}
 &= 1 + 5\alpha_i^0 \alpha_j^1 + \alpha_i^2 \alpha_j^2 - 2\alpha_i^1 - 2\alpha_j^1 - 2\alpha_i^2 \alpha_j^1 \\
 &\quad - 2\alpha_i^1 \alpha_j^2
 \end{aligned}$$

$$\begin{aligned}
 &= \langle 1, \sqrt{5}\alpha_i^0, \alpha_i^2, \\
 &\quad + \alpha_i^2 \\
 &\quad + \alpha_j^2
 \end{aligned}$$

$$k(x_i, x_j) = \left(1 + x_i^T x_j\right)^2$$

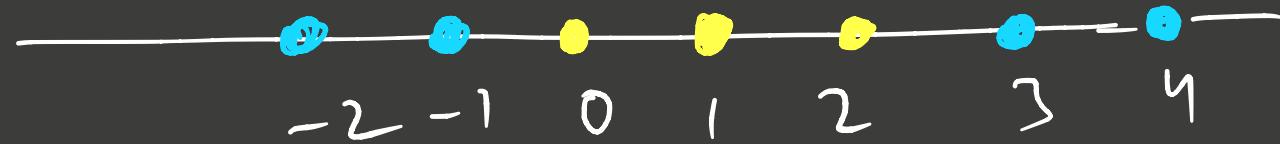
$$= 1 + 2x_i^T x_j + (x_i^T x_j)^2$$





$\sqrt{2} \approx \dots$

$$(1 + x_i x_j)^2 = 1 + (\sqrt{2} x_i)(\sqrt{2} x_j) + x_i^2 x_j^2$$



$$\phi(x_i) = \langle 1, \sqrt{2} x_i, x_i^2 \rangle$$

$$\phi(x_j) = \langle 1, \sqrt{2} x_j, x_j^2 \rangle$$