

2.23 & 2.26 through 2.30

<p>2.23</p> <p>\$t0 holds 0x00101000</p> <pre>slt \$t2, \$0, \$t0 bne \$t2, \$0, ELSE j DONE ELSE: addi \$t2, \$t2, 2 DONE:</pre>	<p>$0 < 0x00101000 = \rightarrow \\$t2 = 0$</p> <p>if $\\$t2 \neq 0$, else</p> <p>$\\$t2 += 2$</p> <p>$\\$t2 = 3$</p>
<p>2.26</p> <pre>LOOP: slt \$t2, \$0, \$t1 beq \$t2, \$0, DONE subi \$t1, \$t1, 1 addi \$s2, \$s2, 2 j LOOP</pre> <p>DONE:</p> <p>2.26.1</p> <p>\$t1 is initialized to value 10</p> <p>\$s2 is zero.</p> <p>2.26.2</p> <p>Write equivalent C code</p> <pre>A B i temp \$s1 \$s2 \$t1 \$t2</pre> <p>2.26.3</p> <p>\$t1 = N</p>	<p>$0 < 10 \quad \\$t2 = 1$</p> <p>$1 = 0 \Rightarrow \text{DONE}$</p> <p>$\\$t1 -= 1$</p> <p>$\\$s2 += 2$</p> <p>When $\\$t1 < 0$, loops 10 times</p> <p>$\\$s2 = 20$</p> <p>$i = 10;$</p> <pre>while (0 < i) { i -= 1; B += 2; }</pre> <p>$0 < N$</p> <p>$N -= 1;$</p> <p>Number of MIPS instructions executed is $n*5 + 2$.</p>
<p>2.27</p> <pre>for (i = 0; i < a; i++) for (j = 0; j < b; j++) D[4 * j] = i + j; a b i j \$s0 \$s1 \$t0 \$t1</pre>	<pre>LOOPF: slt \$t2, \$t0, \$s0 beq \$t2, \$0, DONE addi \$t0, \$t0, 1 j LOOPS LOOPS: slt \$t3, \$t1, \$s1 beq \$t3, \$0, DONE addi \$t1, \$t1, 1 mult \$t1, 4 mfhi \$t4 add \$t4(\$s2), \$t0, \$t1 j LOOPF DONE:</pre>

	<pre> x addi \$t0, \$0, 0 # set \$t0 to 0 i = 0 beq \$0, \$0, TEST1 # always branch to TEST1 LOOP1: addi \$t1, \$0, 0 # set \$t1 to 0 j = 0 beq \$0, \$0, TEST2 # always branch to TEST2 LOOP2: add \$t3, \$t0, \$t1 # put a + b into \$t3 sll \$t2, \$t1, 4 # multiply j by 2^4 or 16 and put it into temp add \$t2, \$t2, \$s2 # add temp to the address of the array and store in temp sw \$t3, (\$t2) # store a + b into the array at that address addi \$t1, \$t1, 1 # j++ TEST2: slt \$t2, \$t1, \$s1 # if \$t1 < \$s1 j < b bne \$t2, \$0, LOOP2 # go to LOOP2 addi \$t0, \$t0, 1 # else add 1 to a for outer loop TEST1: slt \$t2, \$t0, \$s0 # if \$t0 < \$s0 i < a bne \$t2, \$0, LOOP1 # go to LOOP1 </pre>
<p>2.28</p> <p>How many MIPS instructions C code?</p>	<pre> a = 10, b = 1, D[] = 0 14 158 instructions executed </pre>
<p>2.29</p> <pre> addi \$t1, \$0, \$0 LOOP: lw \$s1, 0(\$s0) add \$s2, \$s2, \$s1 addi \$s0, \$s0, 4 addi \$t1, \$t1, 1 slti \$t2, \$t1, 100 bne \$t2, \$0, LOOP </pre>	<pre> \$t1 \$s2 \$s0 i result MemArray int i = 0; int *s1 = *MemArray; result += s1; MemArray += 4; i += 1; Loop if !(i < 100) for (int i = 0; i < 100; i++) result += MemArray; addi \$t1, \$0, \$0 # i = 0 LOOP: lw \$s1, 0(\$s0) # temp = first element of MemArray add \$s2, \$s2, \$s1 # add first element to result addi \$s0, \$s0, 4 # increment the array to the next element addi \$t1, \$t1, 1 # i++ slti \$t2, \$t1, 100 # i < 100? put 1 in \$t2 for true </pre>

	<pre> bne \$t2, \$s0, LOOP # if 1 not equal to current address of array? </pre>
2.30	<pre> addi \$t1, \$s0, 400 LOOP: lw \$s1, 0(\$s0) addi \$t1, \$s0, 400 # add 400 to address of array and store in \$t1 //isn't this too far? 396 LOOP: lw \$s1, 0(\$t1) # put the 100th element of the array in \$s1 add \$s2, \$s2, \$s1 # add element to the result addi \$t1, \$t1, -4 # subtract 4 to move back 1 element bne \$t1, \$s0, LOOP # if array index isn't equal to the beginning of the array, loop </pre>

