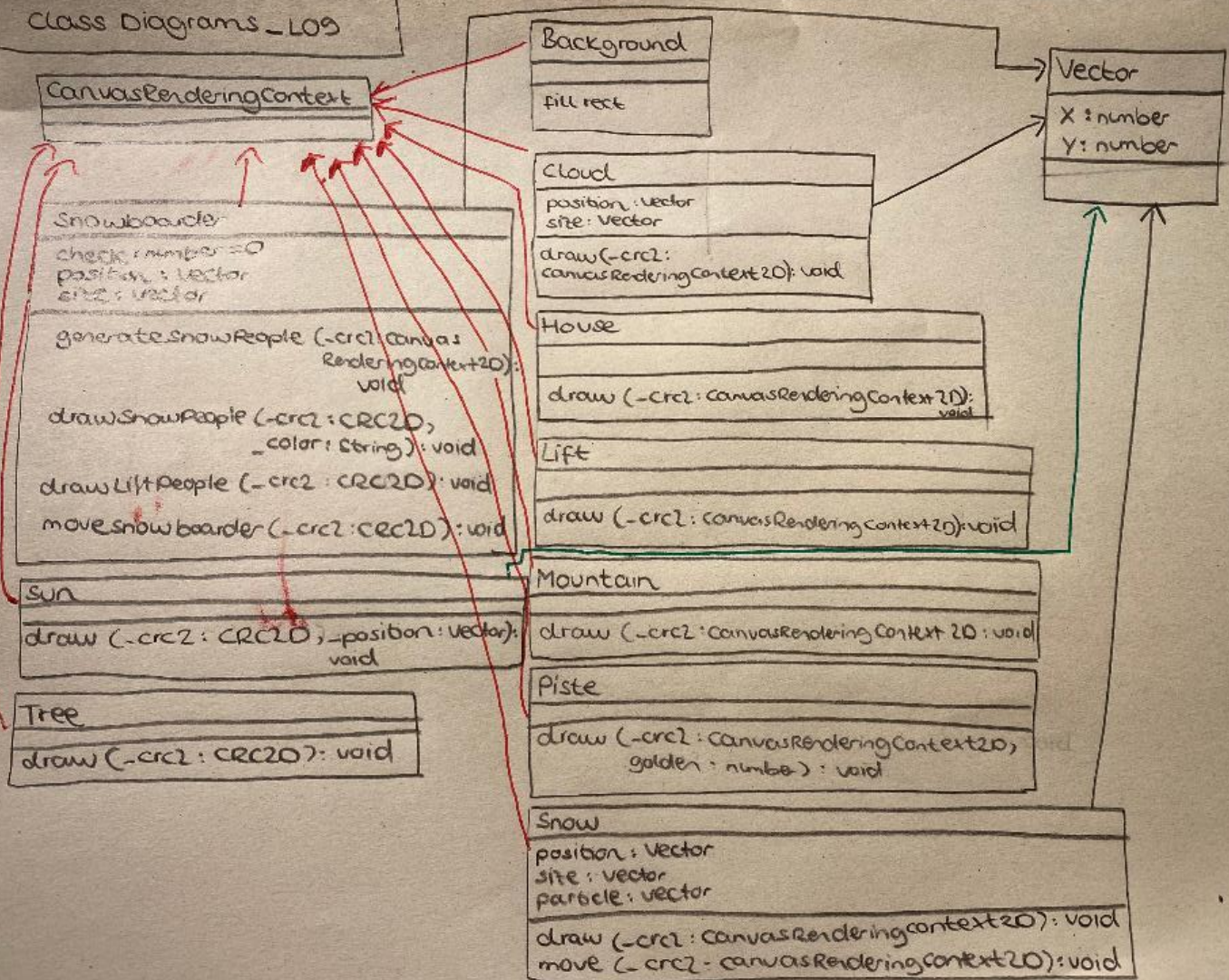


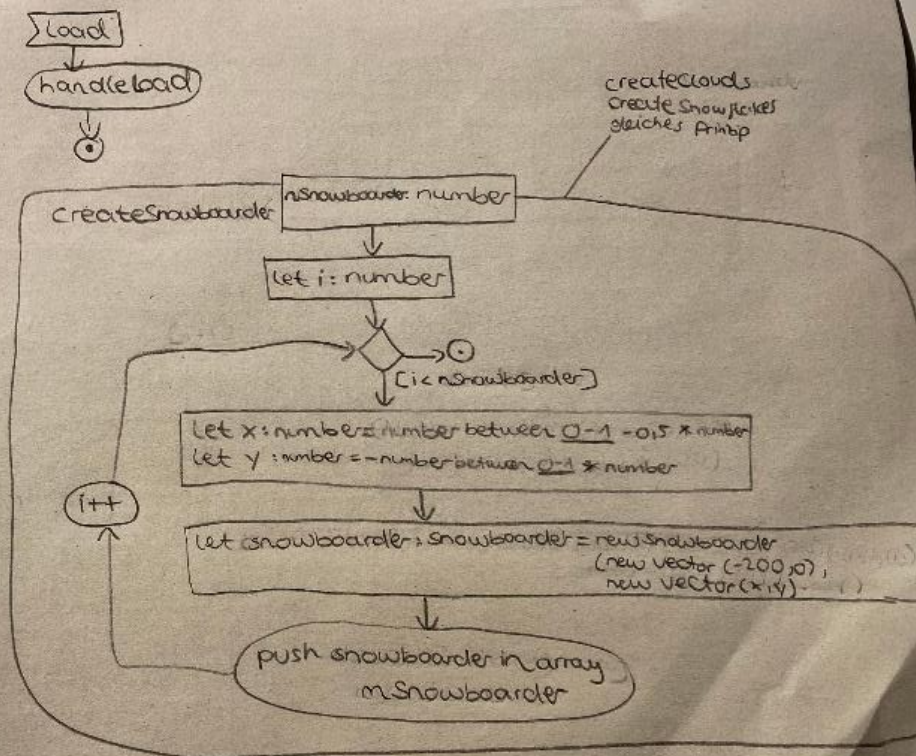
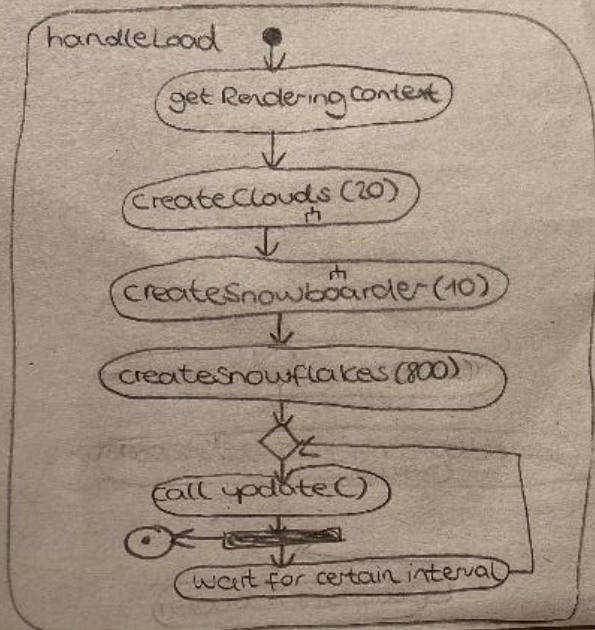
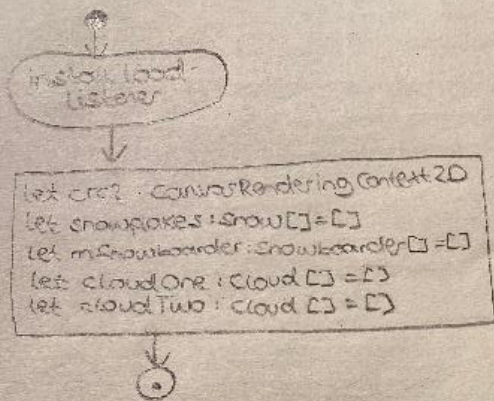
# Class Diagrams - LOG

10.12.20





## 09 - Snowboardpiste\_2



Update

Initialize objects

background.drawBackground(crc2)

cloud.drawCloud(crc2) 2x

sun.drawSun(crc2, new Vector(100, 75))

mountain.drawMountain(crc2)

piste.drawPiste(crc2, golden)

let boarder of m snowboarder

boarder.moveSnowboarder(crc2)  
boarder.generateSnowPeople

get next snowboarder

snowboarder.drawLiftPeople(crc2)

lift.drawLift(crc2)

tree.drawTrees(crc2)

house.drawHouse(crc2)

get next snowflake

snow.move(crc2)  
snow.drawSnow(crc2)

let snow of snowflakes