

Education

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|---|----------------------------------|--|--------------|
| Massachusetts Institute of Technology B.S. in Computer Science & Engineering | | | 2016-2020 |
| > 6.006 Algorithms | > 6.004 Computation Structures | > 6.009 Fundamentals of Programming | Technical |
| > 6.042 Math for CS | > 6.036 Machine Learning | > 6.S08 Embedded Systems | GPA: 4.8/5.0 |
| > 8.033 Relativity | > 14.02 Macroeconomics | > 14.03 Microeconomics/Public Policy | |

Work Experience

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| Koble – <i>Software Engineering Intern</i> | Fall 2017 |
| > Improve matching algorithm between businesses and content relevant to their interests | |
| MIT 6.009 Fundamentals of Programming – <i>Lab Assistant</i> | Fall 2017 |
| > Teach and advise students on assignments in an intermediate Python programming class | |
| CSAIL Haystack Group – <i>Undergraduate Researcher</i> | Fall 2017 |
| > Work on a tool for recursive summarization of discussion forums | |
| > Improve clustering algorithm and implement dynamic/concurrent user input in Django | |
| Jana Care – <i>Software Engineering Intern</i> | Summer 2017 |
| > Overhauled patient- and doctor- facing health tracker interfaces in Javascript/Angular4 | |
| > Startup coding experience involving rapid prototyping, fullstack dev, machine learning (created chatbot for patient concerns) and deployment using Jenkins | |
| Reaction Mechanism Generator Group – <i>Undergraduate Researcher</i> | Spring 2017 |
| > Introduced new user account-based file handling method for RMG backend, archiving structure, and social authentication in Django | |
| Brain Power – <i>UI/UX Intern</i> | January 2017 |
| > Implemented user-friendly improvements in website, backend portal, and mobile apps | |

Skills

Python, Java, C++, Javascript, JQuery, Django, MySQL, NodeJS, AngularJS, HTML/CSS, Git, command line

Projects

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| TeensyWatch – <i>Teensyduino smartwatch</i> |
| > Created a functional, efficient smartwatch and its apps (including email and stock trends) with high battery life and low memory parsing of strings in mind; used Python and C++ |
| ColoVR – <i>Google Daydream virtual reality 3D coloring/painting experience</i> |
| > Used Unity and C# to create a scene and implemented shading interactions through ray tracing |
| ScannerI – <i>Android receipt scanner</i> |
| > Read and archived purchase receipts using Optical Character Recognition and Google Drive API |

Awards

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| HackMIT – <i>Google Cardboard Development Prize</i> | 2016 |
| National Merit – <i>National Merit Scholar; Engineering Scholarship Recipient</i> | 2016 |
| NCWIT – <i>Aspirations in Computing Award Recipient</i> | 2015 |