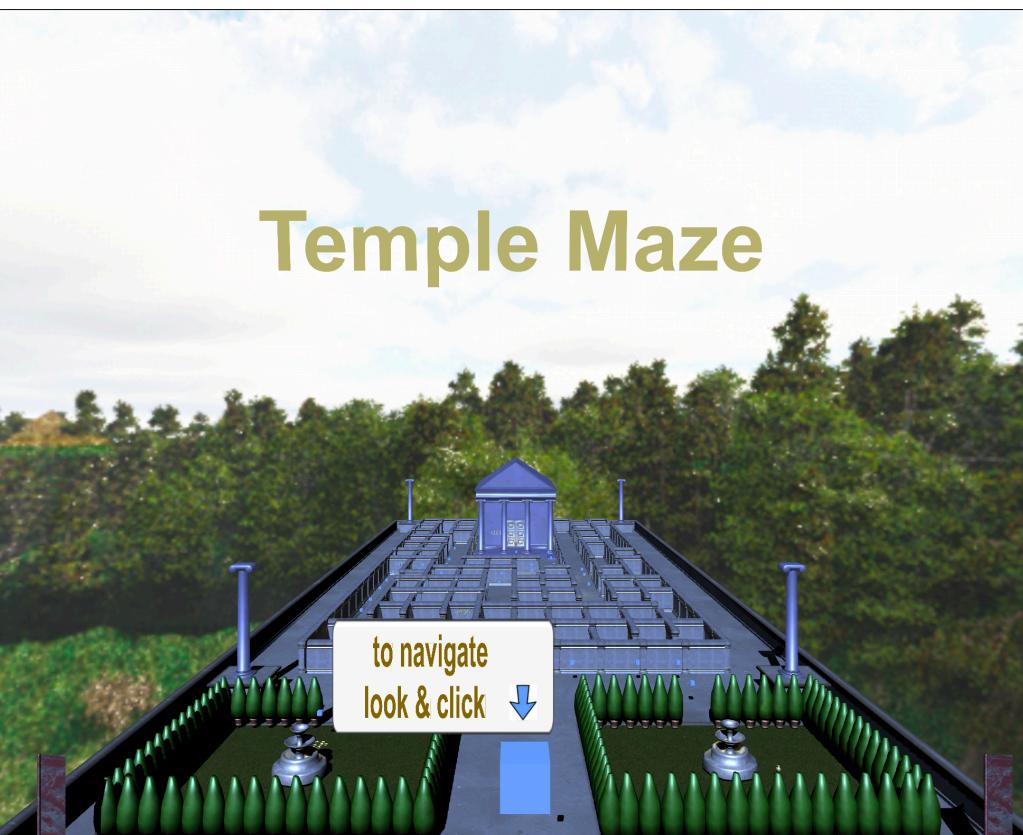


## TEMPLE MAZE - PUZZLE

"Save the Date Invitation" by Helen Nicholson

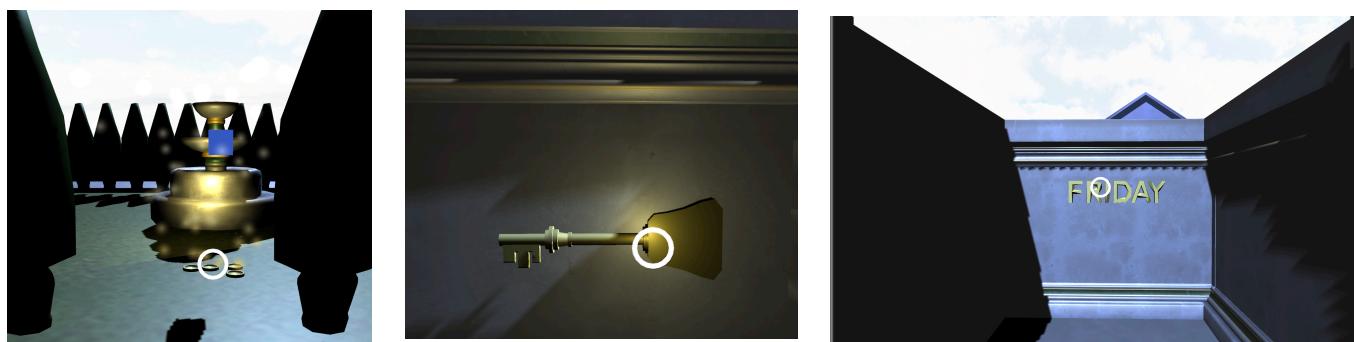
### 1. Overall Design



### 2. User Interfaces



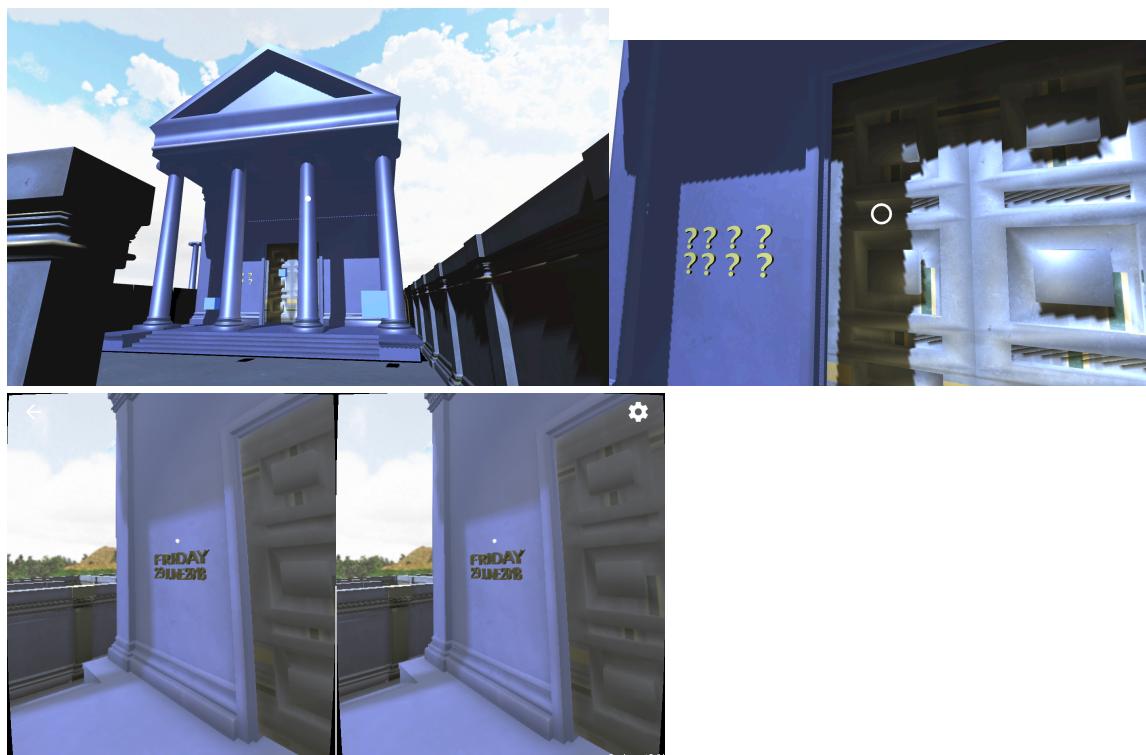
### 3. Collectables





#### 4. Interactive User Interfaces :

Canvas displaying “??????” updated with date items as collected



#### 5. Audio

Background music gets louder as user approaches the temple - acts as a clue.

#### 6. Final Scene

Save the Date Invitation - Animated Particles play when chest opened and venue displayed.

