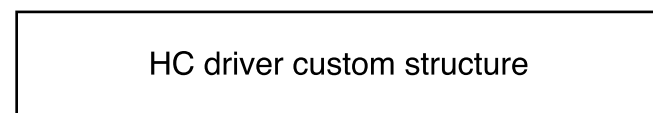
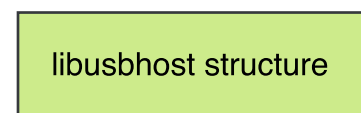
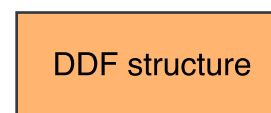
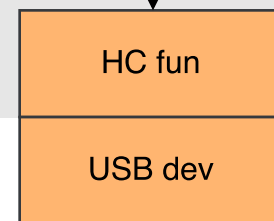
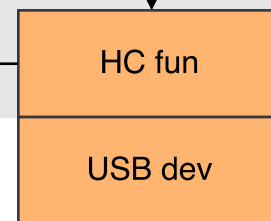
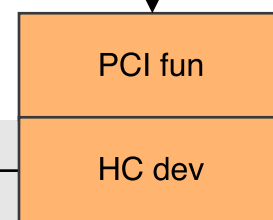
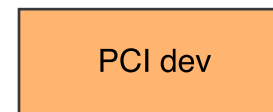
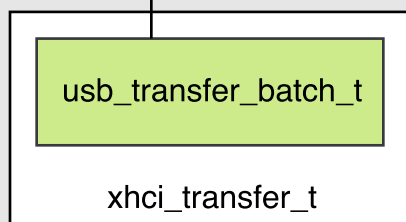
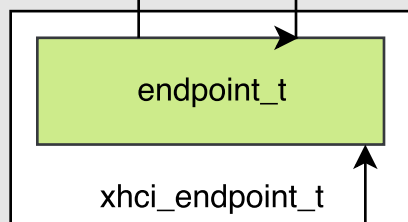
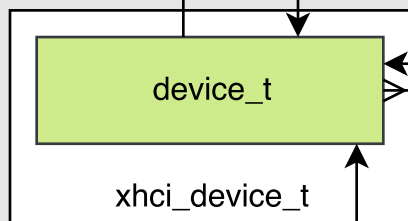
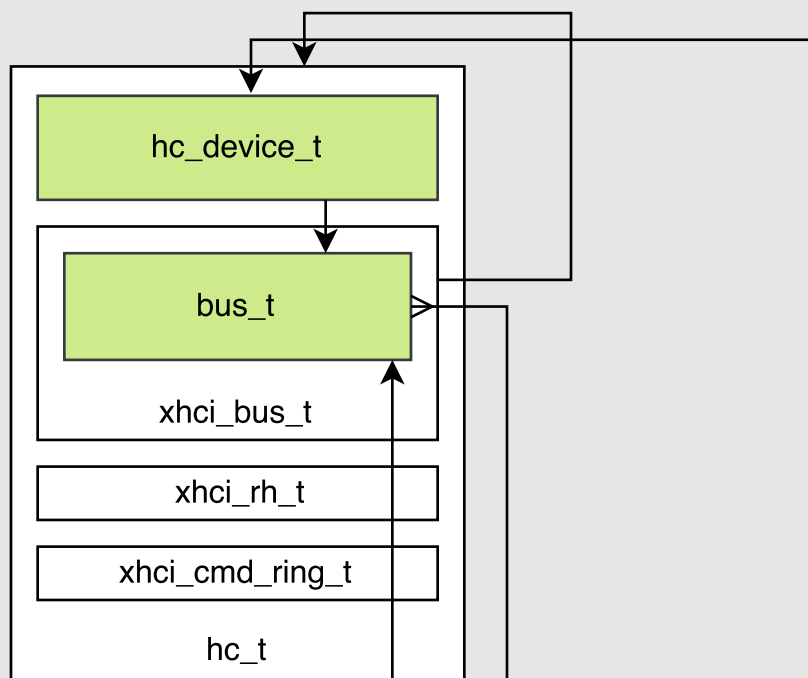
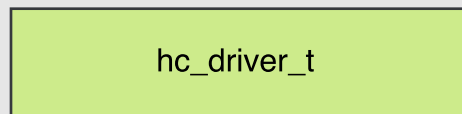


# Host controller driver scope



➤ array / list of pointers

➔ pointer