

# Garvit Kansal

Flutter Developer || FullStack Developer || Game Developer

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[Portfolio Site](#)

[Linkedin](#) || [Github](#)

## EXPERIENCE

### Elixir Systems, NCERT campus — Unity AR Developer

DEC 2019 - JAN 2020

Developed variegated interactive AR simulations for NCERT using Unity, Vuforia and Blender for science textbooks.

Devised the launch of the NCERT ePathshala AR app on google playstore under Digital India initiative.

[[Internship Letter](#) || [Simulations Showcase](#) || [NCERT ePathShala AR app](#)]

## PROJECTS

### Cri De Eco — 2D top-down shooter for windows

Published a PC Game utilizing GameMaker Studio, Photoshop, Bfxr.

Features eight levels with character upgradation, action-packed story, original soundtrack and a points-based highscore system.

Has been downloaded over 2000 times since release.

[[Game](#) || [Github](#)]

### Helewcial — Social media website

Deployed a website with multi-user backend support, user authorization and authentication based on a NoSQL database.

Utilizes NodeJS, Express, Mongoose, Passport, Google OAuth2.0 and

Materialize css to allow users to read, write, edit and delete posts made by them and to view and write comments on others.

[[Heroku Deployment](#) || [Github](#)]

### Vihaan — Website for Vihaan, an IEEE DTU hackathon

Published a website using Flutter web and Firebase for Vihaan, the largest hackathon conducted by IEEE DTU, along with a team of 6 contributors.

Played a vital role as an organizer in managing, debugging, testing and developing the website to be used by 1100+ participants.

[[Site Deployment](#) || [Github](#)]

### Gitstalkewrer3 — Webapp to search up on github users

Deployed a webapp incorporating user authentication and authorization and github API. Utilizes ReactJS, NodeJS, Fusion Charts, Auth0, Styled Components and React Router DOM allowing clients to find information about their chosen github user in the form of beautiful charts.

[[Netlify Deployment](#) || [Github](#)]

### Agro App — A One Stop App for Farmers

Developed an Android App incorporating user authentication and authorization, marketplace, crop disease and cure prediction, crop yield estimate, live news and weather.

Utilizes Flutter, Firebase, Flask, NodeJS, TensorFlow lite and the Teachable Machine that helps provide farmers with an extensive app to fulfill all of their commercial, farming and social needs.

[[Github](#)]

## SKILLS

### Graphic Designing

[Echo](#), [IEEE Editorial](#)

### Competitive Programming

[Codechef](#) rating [ 4 Star ]

Codeforces rating [ Expert ]

- [Main Account](#)

- [Alternate Account](#)

### Problem Setting

[Compiler Error](#)

Codeforces mashups

- [Example 1](#)

- [Example 2](#)

### Game Development

[Gamejolt](#)

- 2100+ total game downloads

[Itchio](#)

- 1600+ total game views

### FullStack Development

### Flutter Development

## EDUCATION

### Delhi Technological University

2023

Computer Engineering

9.3 cgpa

### Amity International School

2019

12th: 93.6 %

10th: 10 cgpa

## ROLE OF RESPONSIBILITY

### SIG/Student Mentor

IEEE DTU

Taught several classes

consisting of over 150 students about various DSA and Game Development related topics.

## ACHIEVEMENTS

### Best Performing IEEE Team

Vihaan 4.0

Was awarded the “Best Performing IEEE Team” among 100+ candidates for “Agro App” made by me and my team.