

Assignment 3 — AD

Schmidt, Victor Alexander, `rqc908`


Ibsen, Helga Rykov, `mcv462`

Larsen, Christian Vadstrup, `1jq919`

Monday 08:00, March 6th

Task 1

Algorithm 1 Is \bar{b} _beers_possible(p , b , \bar{b})

```
1: for  $i = 1$  to  $n - 1$  do
2:    $toll = 2(p_{i+1} - p_i)$ 
3:   if  $(b_i < \bar{b})$  or  $(b_i > \bar{b})$  and  $toll < b_i - \bar{b}$  then
4:     beers to send  $= \bar{b} - b_i$ 
5:      $b_{i+1} = b_{i+1} - (\text{beers to send} + toll)$ 
6:      $b_i = b_i + \text{beers to send}$ 
7:   end if
8: end for
9: if  $b_n \geq \bar{b}$  then
10:   return True
11: end if
12: return False 
```

Task 2

The greedy choice property in **Algorithm 1** is b_i . We make sure that the current bar has \bar{b} beers, by greedily importing $\bar{b} - b_i$ beers from the next bar over, no matter how many beers the next bar has. If we have a surplus of beers at bar i that exceeds the *toll* (the amount lost in translation); $toll < b_i - \bar{b}$, we send the surplus to the next bar over instead.

This way, bar i always have $b_i \geq \bar{b}$ and bar $i + 1$ has the optimal substructure, while making the greedy choice for bar i . The final problem then is if bar n has $b_n \geq \bar{b}$ beers, since we greedily solved for all other bars in order, then there exists an optimal solution.

Loop invariant proof

To prove the correctness of **Algorithm 1**, we need to show that the loop invariant holds true for each iteration of the for-loop. The for-loop maintains the following invariant:

At the start of each iteration of the for-loop,
all the elements of b before the i -th index
have a value greater than or equal to \bar{b} .

We use the loop invariant as follows:


Initialization: At the start of the loop, we assume that the loop invariant holds true. Before the first iteration, we have $i = 1$. Therefore, the loop invariant is that for all $j \in [1, i)$, $b_j \geq \bar{b}$.

Maintenance: We need to show that if the loop invariant holds true for i , then it also holds true for $i + 1$. In each iteration, we calculate the toll as $toll = 2(p_{i+1} - p_i)$ and check if the current value of b_i is less than \bar{b} or greater than \bar{b} with the difference between them greater than the toll. If the condition is true, we calculate the number of beers to send as $beers\ to\ send = \bar{b} - b_i$ and update the values of b_{i+1} and b_i accordingly. Now, we need to show that the loop invariant still holds true for $i + 1$.

If $b_i \geq \bar{b}$, then we do not update the values of b_i and b_{i+1} . Therefore, the loop invariant still holds true for $i + 1$.


If $b_i < \bar{b}$ or $b_i > \bar{b}$ and $toll < b_i - \bar{b}$, then we update the values of b_i and b_{i+1} such that $b_{i+1} = b_{i+1} - (beers\ to\ send + toll)$ and $b_i = b_i + beers\ to\ send$. Since $beers\ to\ send = \bar{b} - b_i$ and $toll = 2(p_{i+1} - p_i)$, we have $b_{i+1} \geq \bar{b}$ and $b_j \geq \bar{b}$ for all $j \in [1, i + 1)$. Therefore, the loop invariant holds true for $i + 1$.

Termination: The loop terminates when $i = n - 1$. At this point, we need to check if $b_n \geq \bar{b}$. If this condition is true, then we return True. Otherwise, we return False. Since the loop invariant holds true for all $j \in [1, n - 1)$, we know that $b_n \geq \bar{b}$ if and only if $b_j \geq \bar{b}$ for all $j \in [1, n)$. Therefore, the termination condition also satisfies the loop invariant.

In conclusion, the loop invariant holds true for the entire for-loop and **Algorithm 1** is correct. 

Task 3

Algorithm 2 Find_max_ \hat{b} (p, b)

```
1:  $\hat{b} = 0$ 
2:  $L = 1$ 
3:  $R = \max\{b\}$ 
4: while  $L \leq R$  do
5:    $m = \lfloor \frac{L+R}{2} \rfloor$ 
6:   if Is_ $\bar{b}$ _beers_possible(p, b, m) then
7:      $L = \hat{b} + 1$ 
8:   else
9:      $R = \hat{b} - 1$ 
10:  end if
11:   $\hat{b} = L$ 
12: end while
13: return  $\hat{b}$  
```

This algorithm runs in $O(n \log B)$ time, where $B = \max\{b\}$ (the maximum amount of beer in any bar). The algorithm draws heavy inspiration from the binary search algorithm, as finding \hat{b} is like exactly the same as finding a *key* in a sorted array. The sorted array that we simulate binary search on would be $\{1, 2, \dots, B-1, B\}$. We know binary search takes $O(\log n)$ time, which in our case is $O(\log B)$ time.

As we already know the running time of "Is_ \bar{b} _beers_possible(p, b, \bar{b})" has been proven in **Task 2** to run in $O(n)$ time, and since we know the while-loop runs this function $\log B$ times, we have the following runtime:

$$O(n) \cdot O(\log B) = O(n \log B)$$