

# Introduction to C++ Programming

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# Agenda

- Arithmetic Operators
- Assignment Operators
- Comparison Operators
- Logical Operators
- Precedence
- Problem Solving

# Arithmetic Operators

| Operator | Name           | Description                            | Example  |
|----------|----------------|--|----------|
| +        | Addition       | Adds together two values               | $x + y$  |
| -        | Subtraction    | Subtracts one value from another       | $x - y$  |
| *        | Multiplication | Multiplies two values                  | $x * y$  |
| /        | Division       | Divides one value by another           | $x / y$  |
| %        | Modulus        | Returns the division remainder         | $x \% y$ |
| ++       | Increment      | Increases the value of a variable by 1 | $++x$    |
| --       | Decrement      | Decreases the value of a variable by 1 | $--x$    |

# Assignment Operators

| Operator        | Example             | Same As                |
|-----------------|---------------------|------------------------|
| =               | <code>x = 5</code>  | <code>x = 5</code>     |
| <code>+=</code> | <code>x += 3</code> | <code>x = x + 3</code> |
| <code>-=</code> | <code>x -= 3</code> | <code>x = x - 3</code> |
| <code>*=</code> | <code>x *= 3</code> | <code>x = x * 3</code> |
| <code>/=</code> | <code>x /= 3</code> | <code>x = x / 3</code> |
| <code>%=</code> | <code>x %= 3</code> | <code>x = x % 3</code> |

# Comparison Operators

| Operator           | Name                     | Example                |
|--------------------|--------------------------|------------------------|
| <code>==</code>    | Equal to                 | <code>x == y</code>    |
| <code>!=</code>    | Not equal                | <code>x != y</code>    |
| <code>&gt;</code>  | Greater than             | <code>x &gt; y</code>  |
| <code>&lt;</code>  | Less than                | <code>x &lt; y</code>  |
| <code>&gt;=</code> | Greater than or equal to | <code>x &gt;= y</code> |
| <code>&lt;=</code> | Less than or equal to    | <code>x &lt;= y</code> |

# Logical Operators

| Operator                | Name        | Description   | Example                                       |
|-------------------------|-------------|---|---|
| <code>&amp;&amp;</code> | Logical and | Returns true if both statements are true                | <code>x &lt; 5 &amp;&amp; x &lt; 10</code>    |
| <code>  </code>         | Logical or  | Returns true if one of the statements is true           | <code>x &lt; 5    x &lt; 4</code>             |
| <code>!</code>          | Logical not | Reverse the result, returns false if the result is true | <code>!(x &lt; 5 &amp;&amp; x &lt; 10)</code> |

# Precedence

- ( ) - Parentheses
- \*, /, % - Multiplication, Division, Modulus
- +, - - Addition, Subtraction
- >, <, >=, <= - Comparison
- ==, != - Equality
- && - Logical AND
- || - Logical OR
- = - Assignment

# **Problem solving:**

- 1. Ask the user for two numbers and display their summation , subtraction, Multiplication, division and modulus.**
  
- 2. store one number , display it's increment and decrement.**
  
- 3. Ask the user to enter one number then apply the assignment operators and display the final value of this number**
  
- 4. Ask the user to enter two numbers then apply the comparison operators on them**
  
- 5. Ask the user for two numbers and display their logical and , or and not.**

# First program

```
#include <iostream>
using namespace std;
int main() {
    int x , y ;
    cout << "please enter two numbers : ";
    cin >> x>>y;
    cout <<"summation of two numbers : " << (x + y) << endl ;
    cout <<"Subtraction of two numbers : " << (x - y) << endl ;
    cout <<"Multiplication of two numbers : " << (x * y) << endl ;
    cout <<"Division of two numbers : " << (x / y) << endl ;
    cout <<"Modulus of two numbers : " << (x % y) << endl ;
    return 0;
}
```

## Second program

```
#include <iostream>
using namespace std;
int main() {
    int x = 5 ;
    ++x;
    cout <<"pre-increment : " << x << endl ;
    x++;
    cout <<"post-increment : " << x << endl ;
    --x;
    cout <<"pre-decrement : " << x << endl ;
    x--;
    cout <<"post-decrement: " << x << endl ;
    return 0;
}
```

# Third program

```
#include <iostream>
using namespace std;
int main() {
    int x ;
    cout << "please enter one number :  " ;
    cin >> x ;
    x += 5;
    x -= 3;
    x *= 2;
    x /= 4;
    x %= 4;
    cout << "Final value of x: " << x;
    return 0 ;
}
```

# Fourth program

```
#include <iostream>
using namespace std;
int main() {
    int a, b ;
    cout<< "please enter two numbers : " ;
    cin>> a >> b ;
    cout << (a == b) << endl;
    cout << (a != b) << endl;
    cout << (a > b) << endl;
    cout << (a < b) << endl;
    cout << (a >= b) << endl;
    cout << (a <= b) << endl;
    return 0 ;
}
```

# Fifth example

```
#include <iostream>
using namespace std;
int main() {
    int x , y;
    cout << "please enter two numbers : " ;
    cin >> x >> y;
    cout << (x > 0 && y > 0) << endl;
    cout << (x > 0 || y > 0) << endl;
    cout << !(x > 0) << endl;
    return 0;
}
```