

AN ITERATIVE ALGORITHM FOR TRUST AND REPUTATION MANAGEMENT

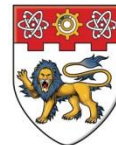
Hu Hao

Jan 27, 2015



References:

- 1. Ayday, E.; Hanseung Lee; Fekri, F., "**An iterative algorithm for trust and reputation management**," *Information Theory, 2009. ISIT 2009. IEEE International Symposium on* , vol., no., pp.2051,2055, June 28 2009-July 3 2009
- 2. Ayday, E.; Hanseung Lee; Fekri, F., "**Trust management and adversary detection for delay tolerant networks**," *MILITARY COMMUNICATIONS CONFERENCE, 2010 - MILCOM 2010* , vol., no., pp.1788,1793, Oct. 31 2010-Nov. 3 2010
- 3. Ayday, E.; Fekri, F., "**Iterative Trust and Reputation Management Using Belief Propagation**," *Dependable and Secure Computing, IEEE Transactions on* , vol.9, no.3, pp.375,386, May-June 2012



ITRM (iterative trust reputation mechanism)

Background:

- In the environments of online communities, web services, ad-hoc networks, P2P computing and e-commerce communities, the recipient of the service has no choice but to rely on the reputation of the service provider based on the latter's prior performance.

Goals:

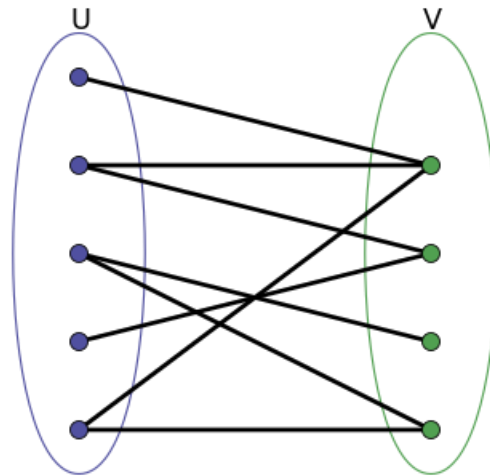
- The scheme is robust in filtering out the peers who provide **unreliable** ratings.

Adversary:

- **Bad-mouthing**: malicious raters collude and attack the service providers with the highest reputation by giving low ratings
- **Ballot-stuffing**: malicious raters collude to increase the reputation value of peers with low reputations

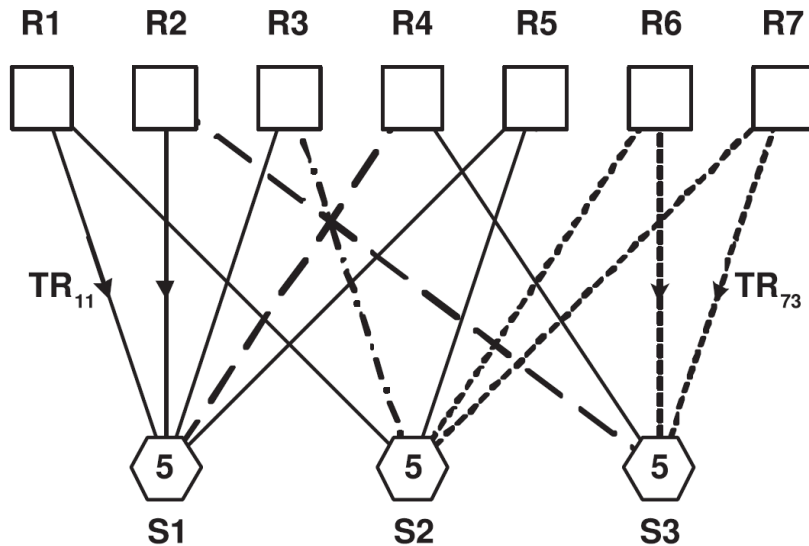
Bipartite Graph

- In the [mathematical](#) field of [graph theory](#), a **bipartite graph** (or **bigraph**) is a [graph](#) whose [vertices](#) can be divided into two [disjoint sets](#) U and V such that every [edge](#) connects a vertex in U to one in V .



Illustrative example of ITRM

Every check-vertex has some opinion of what the value of each bit-vertex should be.



Check vertices(rater-peer)



Bit vertices (service provider)

$$WR_{ij} = w_{ij} \bullet TR_{ij}$$

$$w_{ij} = \lambda^{t-t_{ij}}$$

Age-factor

v

Iteration times

$$TR_j^v = \frac{\sum_{i \in A} R_i \times WR_{ij}^v}{\sum_{i \in A} R_i \times w_{ij}(t)}$$



NANYANG
TECHNOLOGICAL
UNIVERSITY

Then, we compute the inconsistency factor of each check-vertex i , using values of bit vertex, B is the set of bit-vertex which i has connect to

$$C_i^\nu = \left[1 / \sum_{j \in B} \hat{\lambda}^{t-t_{ij}} \right] \sum_{j \in B} d(TR_{ij}^{\nu-1}, TR_j^{\nu-1})$$

$d(,)$ is the distance metric used to measure the inconsistency

$$d(TR_{ij}^{\nu-1}, TR_j^{\nu-1}) = |TR_{ij}^{\nu-1} - TR_j^{\nu-1}| \hat{\lambda}^{t-t_{ij}}$$

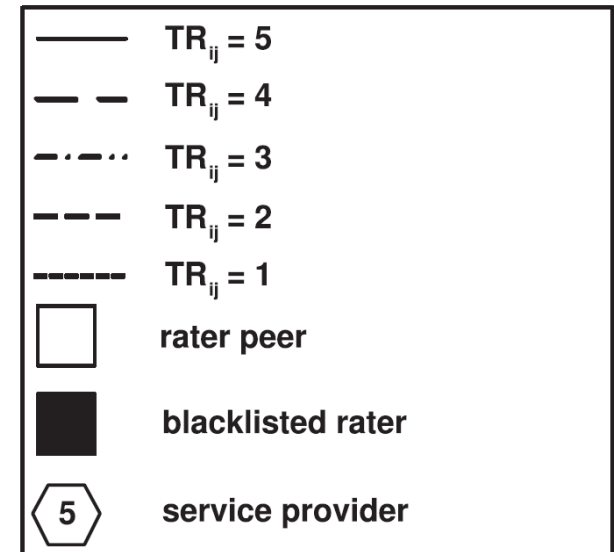
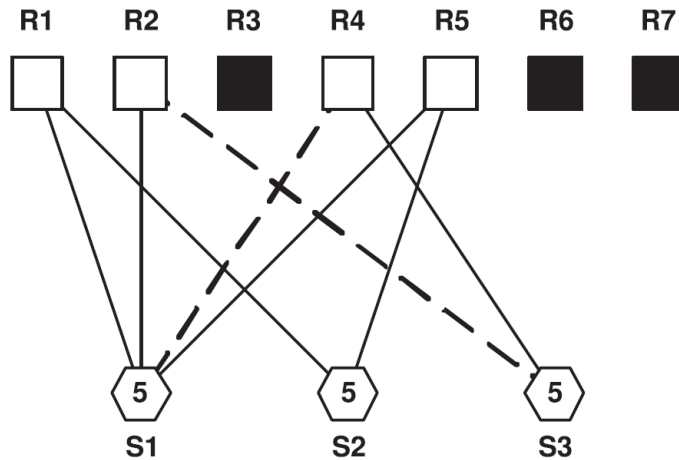
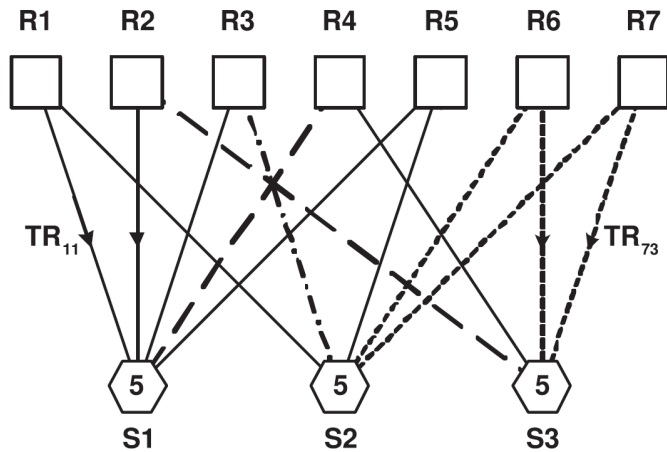
Check vertex i with highest inconsistency, place it in the blacklist if the inconsistency is greater than threshold τ

The iteration stops if there is no vertex with inconsistency greater than τ

Example

$$\tau = 0.7$$

$$TR_i = 5$$



Iteration	TR_1	TR_2	TR_3
0	4.8	3	2.75
1	4.8	3.5	3.33
2	4.8	4.33	4.5
3	4.75	5	4.5

Iteration	C1	C2	C3	C4	C5	C6	C7
0	1.1	.72	.10	1.52	1.1	1.87	1.87
1	.85	.43	.35	1.23	.85	2.42	-
2	.43	.35	.77	.65	.43	-	-
3	.12	.38	-	.63	.12	-	-



From the example ,we can see:

1. ITRM gives better estimation of TR_j 's compared to the weighted averaging method (corresponded to the zero iteration)
2. Rater 3, although honest, is also blacklisted at the third iteration, it's reasonable when a honest but faulty rater's rating have a large deviation from the other honest raters.

Raters' trustworthiness

- Beta distribution:

prior to first time-slot, for each rater-peer i , the R_i value is set to 0.5 ($\alpha_i = 1$ and $\beta_i = 1$).

If rater-peer is blacklisted, R_i is decreased by setting:

$$\beta_i(t+1) = \lambda\beta_i(t) + (C_i + 1 - \tau)^\delta$$

Otherwise, R_i is increased by setting:

$$\alpha_i(t+1) = \lambda\alpha_i(t) + 1$$

How to choose the threshold τ ?

- τ -eliminate-optimal scheme:

we declare a reputation scheme to be τ -eliminate-optimal if it can eliminate all the malicious raters whose inconsistency exceeds the threshold τ .

Lemma 1: Let Θ_j be the number of unique raters for the j^{th} SP. Then, a sufficient condition for the inconsistency C_i , at the first iteration, to exceed the threshold τ for all malicious raters is given by

$$\sum_{r \in \Lambda} \Psi_r \geq (\hat{b}m + b\tau) \quad (2)$$

Here, $\Psi_r = \frac{mX + n\Theta_r\lambda^Q}{X + \Theta_r\lambda^Q}$ for $r \in \Lambda$, where Λ is the index set of the set Γ .

Given $C_i \geq \tau$ for a malicious rater i , for a τ -eliminate-optimal scheme, we require that the inconsistency of the malicious rater exceeds the inconsistencies of all of the honest raters.

How to choose the threshold τ ?

Lemma 2: (τ -eliminate-optimal condition): Let d_t be the total number of outgoing edges from an honest rater in t elapsed time-slots. Then, provided that Lemma 1 is met, ITRM would be a τ -eliminate-optimal scheme if the condition

$$\frac{\mu}{d_t} > 1 - \frac{\Theta \lambda^Q \Delta}{D} \quad (3)$$

is satisfied with high probability at the t^{th} time-slot.

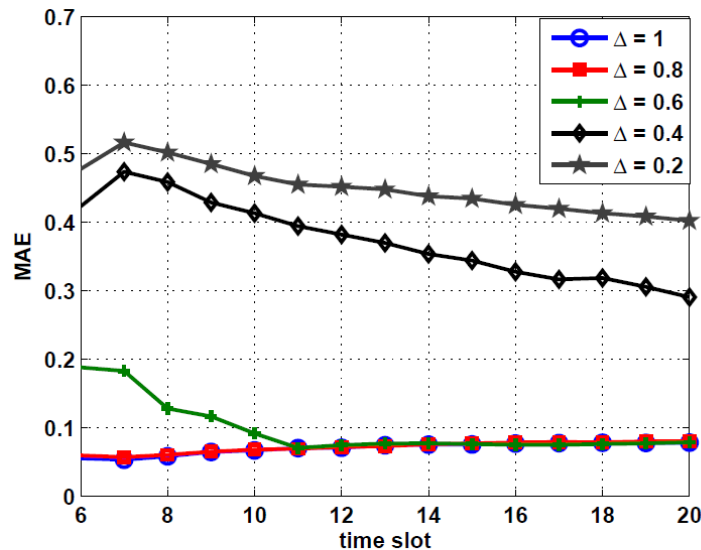
Parameters

D	Number of malicious raters
H	Number of honest raters
N	Number of service providers
m	Rating given by an honest rater
n	Rating given by a malicious rater
X	Total number of malicious rates TR_{ij} per a victim SP
d	Total number of newly generated outgoing edges, per time-slot, by an honest rater
b	Total number of newly generated outgoing edges, per time-slot, by a malicious rater
\hat{b}	Total number of newly generated attacking edges, per time-slot, by a malicious rater
Δ	\hat{b}/b (i.e., fraction of attacking edges per time-slot)
μ	Total number of un-attacked SPs rated by an honest rater



Simulation

$$MAE = |TR_j - \overline{TR_j}| \quad \text{Where } \overline{TR_j} \text{ is the actual value of the reputation}$$



$W = D/(D+H) = 0.1$ (10% malicious peers)

Fig. 3: MAE performance of ITRM versus time for bad mouthing when $W = 0.10$ and varying Δ

Simulation

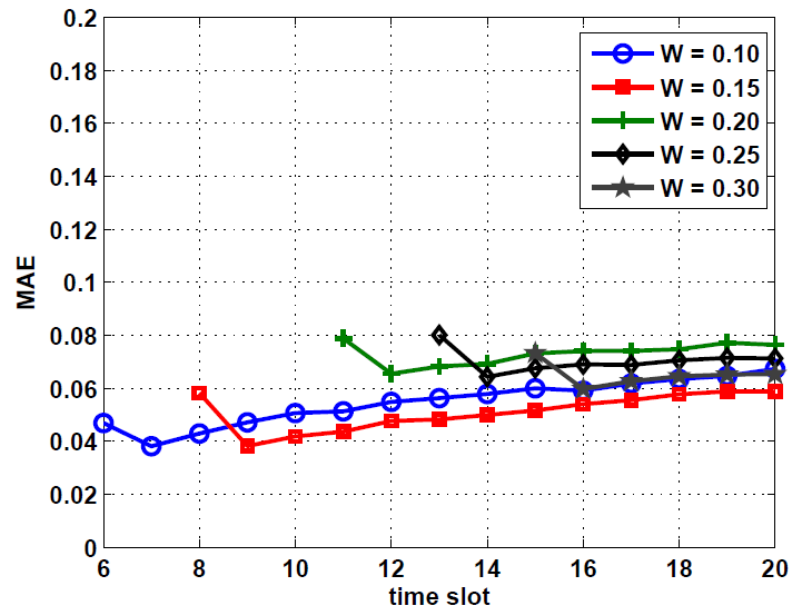


Fig. 4: MAE performance of ITRM versus time for bad mouthing and varying W

Simulation(comparisons)

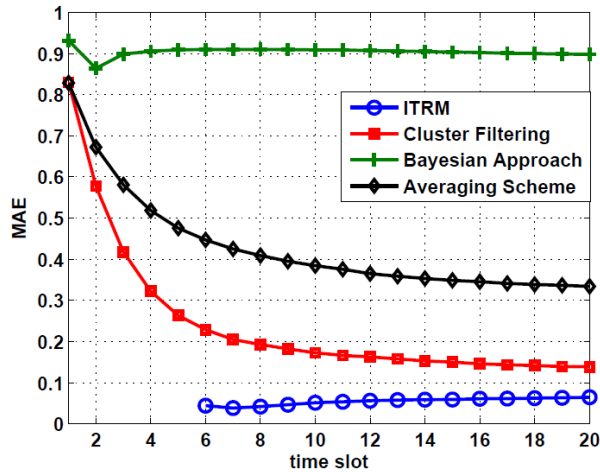


Fig. 5: MAE performance of various schemes for bad-mouthing when $W = 0.10$

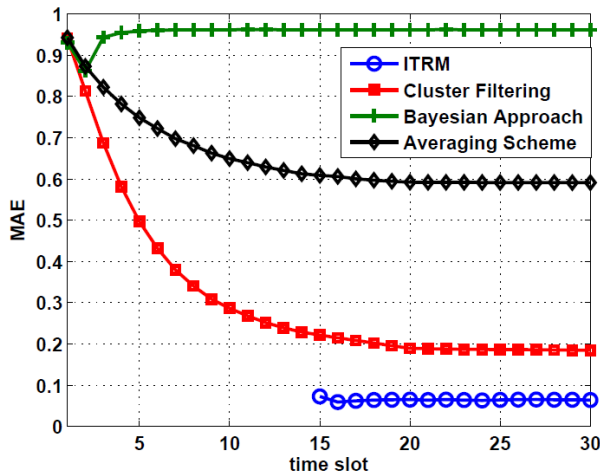


Fig. 6: MAE performance of various schemes for bad-mouthing when $W = 0.30$

Discussion:

1. How to establish a distributed model?
2. What if the malicious raters turn good?
3. New comer attack?