Rey Anthony C. Renacia

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Professional Experience

Java Developer @Yondu (Makati) | May 2019 – July 2020
- The sole developer of the JAR application that transmits data from one website to another on a scheduled process using Java 1.7, MyBatis, SQL Server, and Apache Axis (SOAP).
- Added new functionalities to an existing medical web application. Technologies used were Struts 1.2 and Hibernate, SQL Server and Ant.

Web Developer @Cloud Development Resources (Taguig) | September 2018 – March 2019
- Create rapid applications for both Web and Mobile using Outsystems - powered by Javascript, SQL and .NET technology.

Java Backend Software Engineer @Accenture Inc. (Taguig) | 2015 – 2018
- Reached over 500,000 people on StackOverflow website as developer support in using GSuite REST APIs. (Java, Javascript, Python implementation)
- Use Android Studio to replicate codes and provide help in Google Play Game Services API
- Made Time In/ Time-Out for our team using Quasar (Javascript Framework), HTML, and CSS.
- Maintain the reservation system of the largest hotel chain in the world – fixing bugs and adding new features using Java Swing, J2EE, and SQL.

Game Developer @JuanderGames – (Eastwood, MNL) | 2014 – February 2015
- Led the development of Android Games with over 250,000 downloads using Cococs2d-x game engine. Other tools used were Texture Packer for sprites/spritesheets, SQLite for DB, Adobe Photoshop for editing, and Audacity for sound files.

Game Developer – (Lingayen, Pangasinan) | 2013 – Feb 2014
- Developed 2D Android games for clients using the Corona SDK game engine.

Skills & Technical Proficiencies

Java OOP Programming	Javascript/HTML/CSS
Github/Git	SQL Server/MySQL
Spring Boot	Firebase
Agile Development	SOAP/REST API