

ASSESSING AND MINIMIZING PEDESTIRANS' EXPOSURE TO TRAFFIC NOISE WITH SPATIAL ANALYSIS AND WEB GIS

—

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Introduction

- Active transport modes have become increasingly popular in cities
 - Promoted as healthy and harmless modes of transport
 - Positive but also negative health effects
 - Physical activity vs. exposure to pollution
 - Especially pedestrians and cyclists are exposed to their surroundings (light, noise, smell, visuals etc.)
- Vehicular traffic causes air and noise pollution
 - Pollution, among other things, affects walkability



- Pollution is one of the major problems in cities
 - Affects health, wellbeing, happiness of citizens
- Air pollution and its effects are widely studied
 - Relatively easy to measure, many known health effects
- However, also noise is gaining increasing attention
 - Invisible and often ignored pollutant
 - Health effects are likely but hard to distinguish
 - Increasing amount of data & interest
 - Policies and legislation on acceptable noise levels



- Noise data and noise exposure assessments are required by national and EU legislation
 - Measured and modelled datasets of noise pollution enable exposure analysis
 - Citizens' exposure to noise pollution?
 - Typically a static approach: e.g. number of people exposed to +60 dB noise based on where they live



- Dynamic exposure to pollutants
 - Probably covers a considerable share of the total daily exposure to pollutants
 - Pedestrians are exposed to noise in space and time
 - Integrated to studies on mobility, health and cities
 - GIS, as a technical framework, enables assessments of dynamic exposure



AIMS OF THE STUDY

1. Develop a “quiet path” routing method that optimizes pedestrian-friendly walking routes by estimating and minimizing exposure to traffic noise
2. Explore spatial patterns in pedestrians’ exposure to traffic noise on typical local walks
 - Show spatial differences in exposure to noise on typical/average walks
 - Case study in Helsinki



3. Assess achievable reductions in exposure to traffic noise by choosing quiet paths
 - Performance of the quiet path routing application
4. Create a web-based route planner application based on the quiet path routing method
 - Mobile-friendly route planner web map application
 - Modular design to support also other exposures



Background

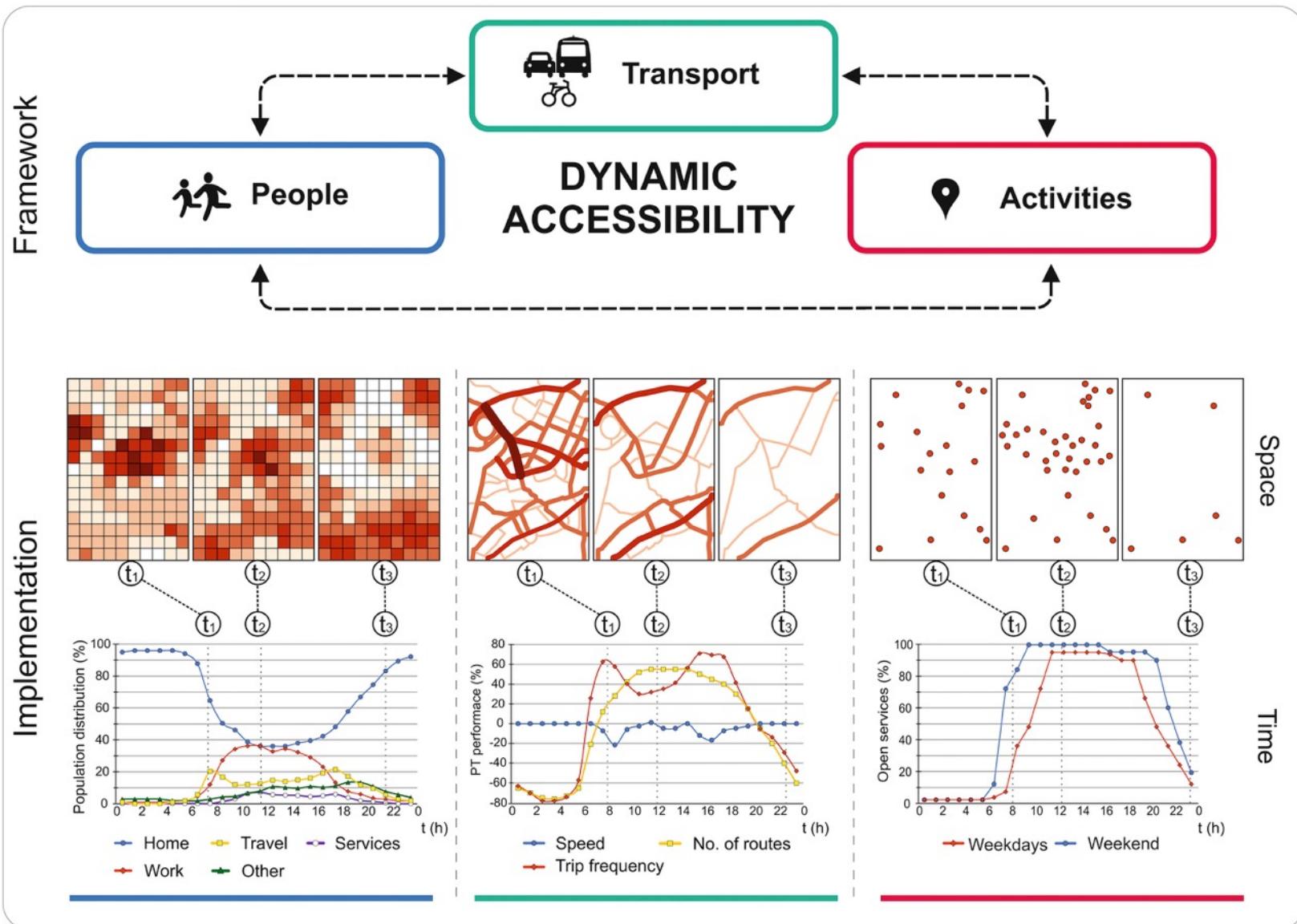
- Accessibility, walkability
- Traffic noise and health
- Dynamic exposure
- Street network graphs
- Environmental impedance
- Web GIS

hope ilman laatu.eu

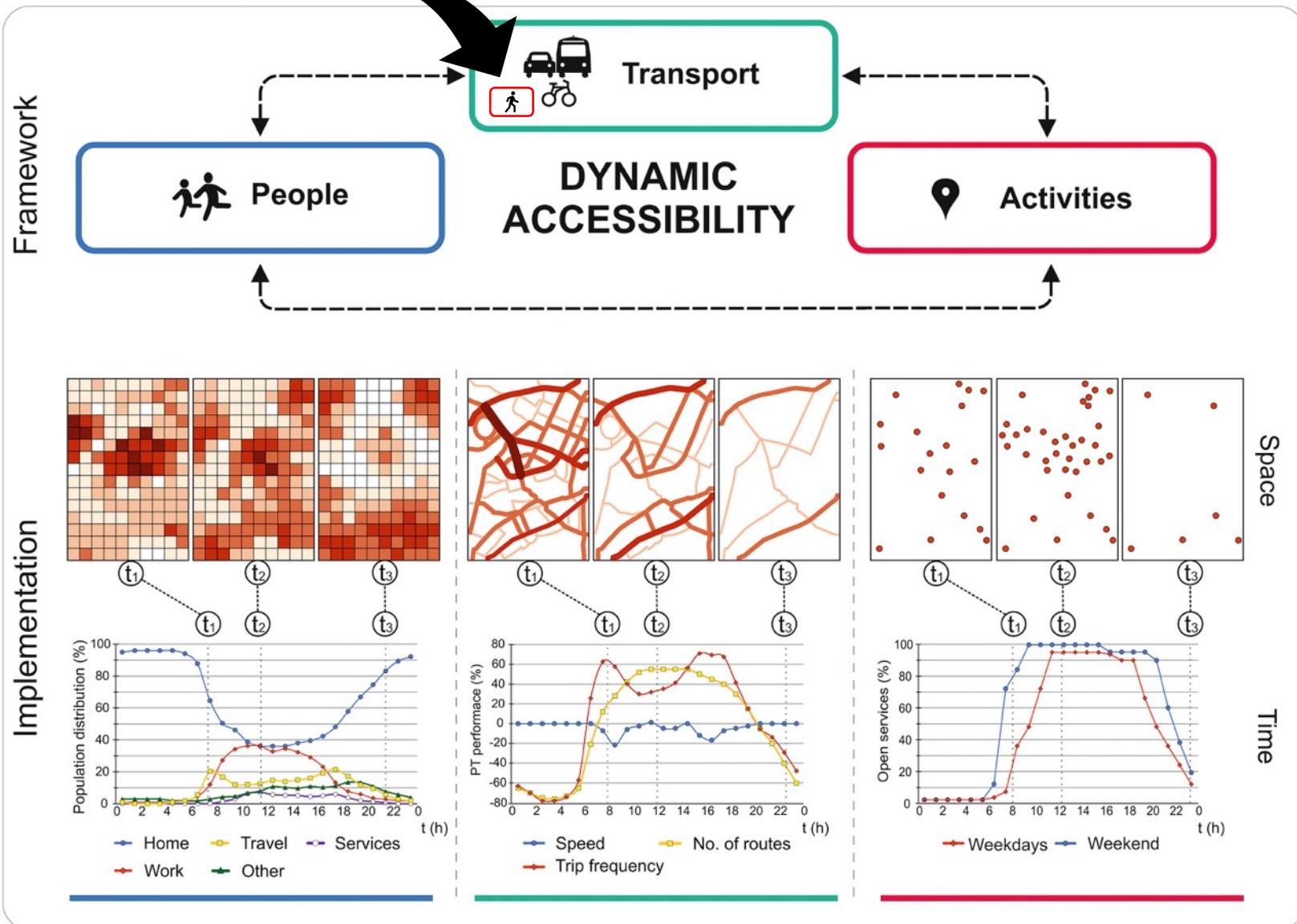


European Union
European Regional
Development Fund



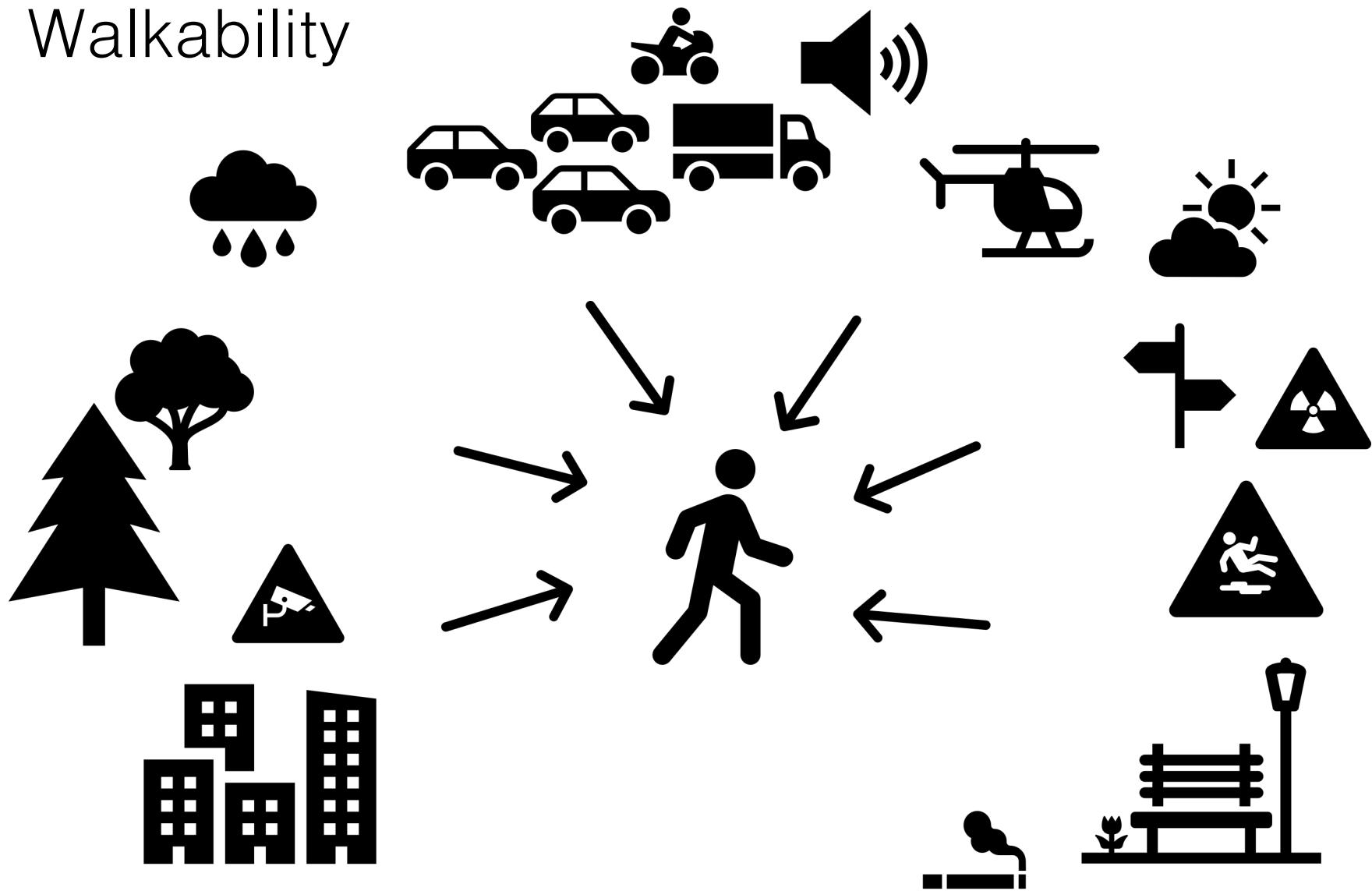


Järv, O., Tenkanen, H., Salonen, M., Ahas, R., & Toivonen, T. (2018).



Järv, O., Tenkanen, H., Salonen, M., Ahas, R., & Toivonen, T. (2018).

Walkability

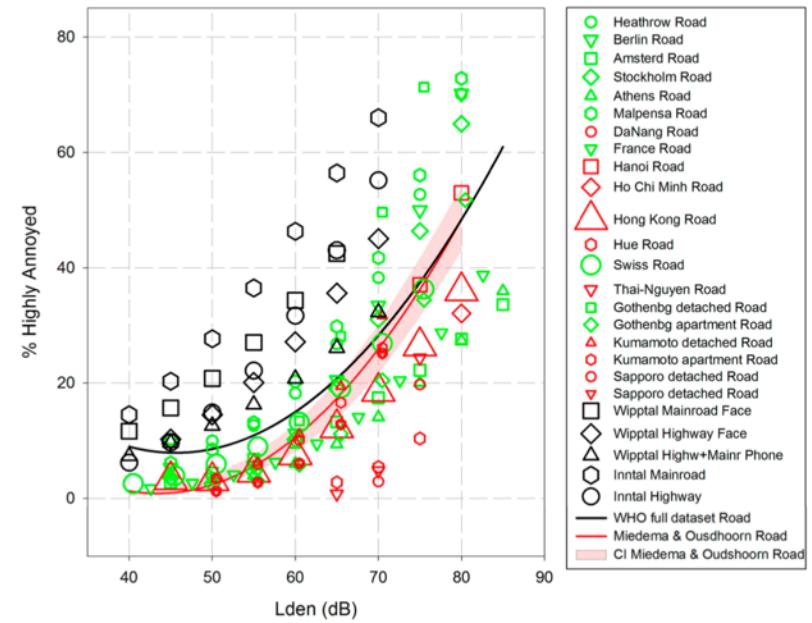






Traffic noise and health

- Noise exposure → response
 1. Sound pressure level
 2. Loudness
 3. Annoyance
- Potential health effects
 - Stress, respiratory infections
 - Cardiovascular disease
- However...
 - Only limited evidence
 - Overlapping short-term and long-term effects



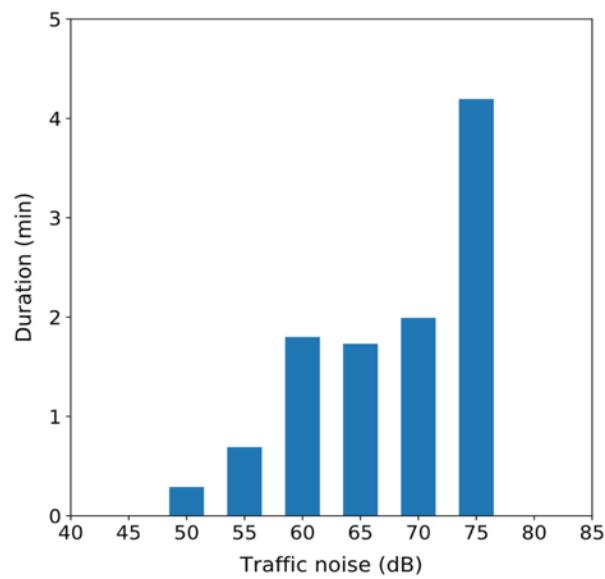
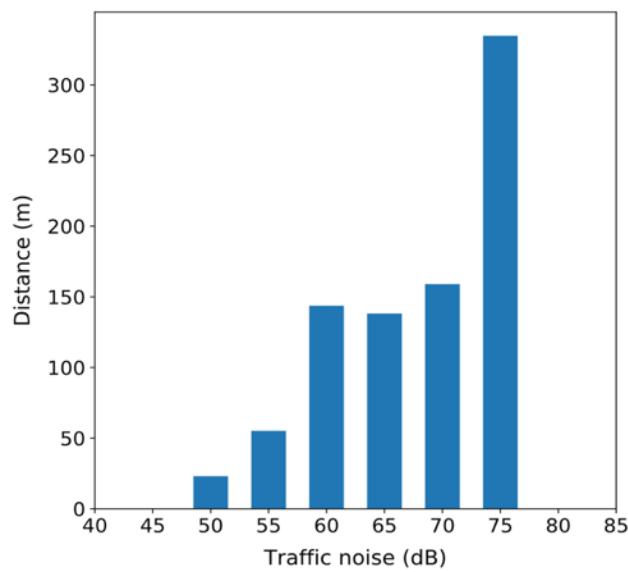
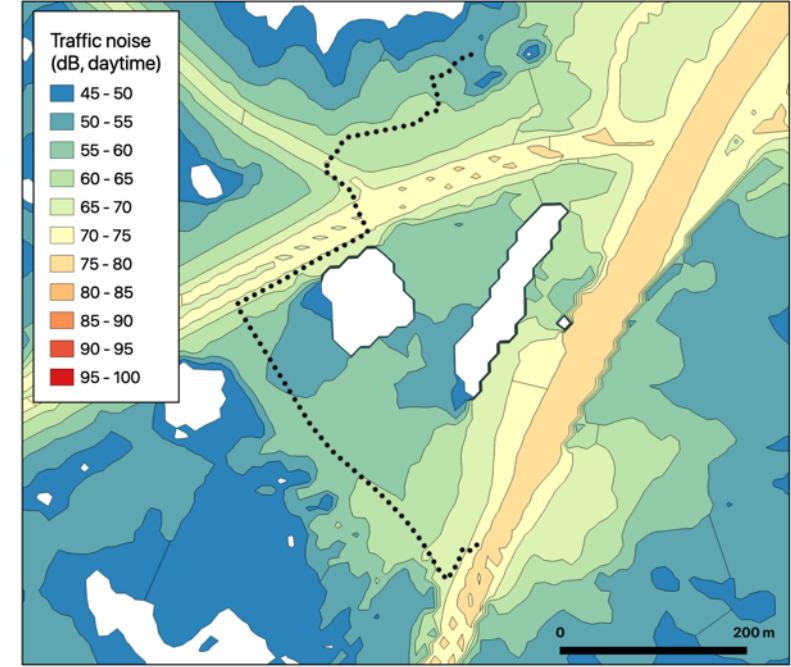
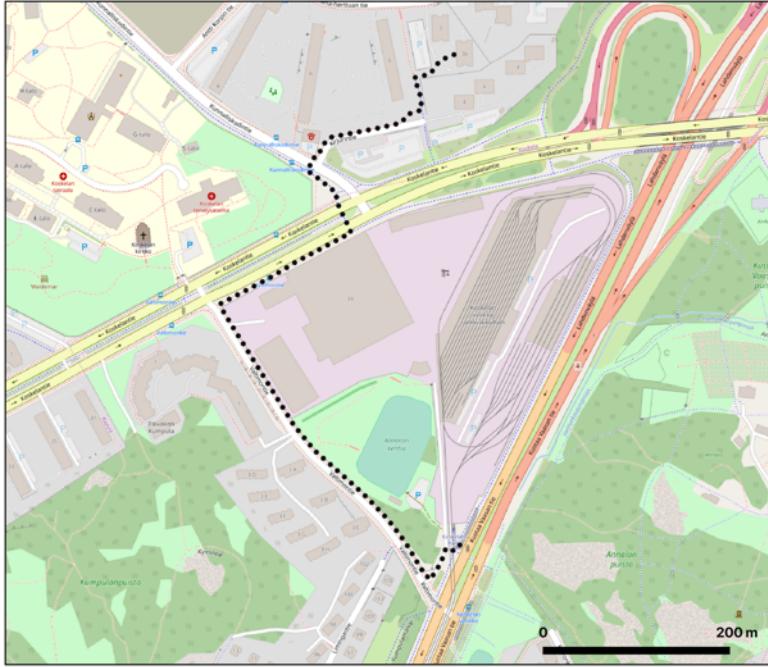
Guski et al., (2017)



Dynamic exposure to pollutants

- "journey–time exposure"
- Measured as distance or duration to certain levels or concentrations of a pollutant
 - For air pollution, the total amount of inhaled particles can be estimated
 - For noise pollution, e.g. the duration of exposure to high noise levels
- Various methods for assessing
 - GPS–tracking and measurement instruments for pollutants
 - Modelled data on mobility and pollutants





Research Article

A Least-Cost Approach to Personal Exposure Reduction

Gemma Davies

*Lancaster Environment Centre
Lancaster University*

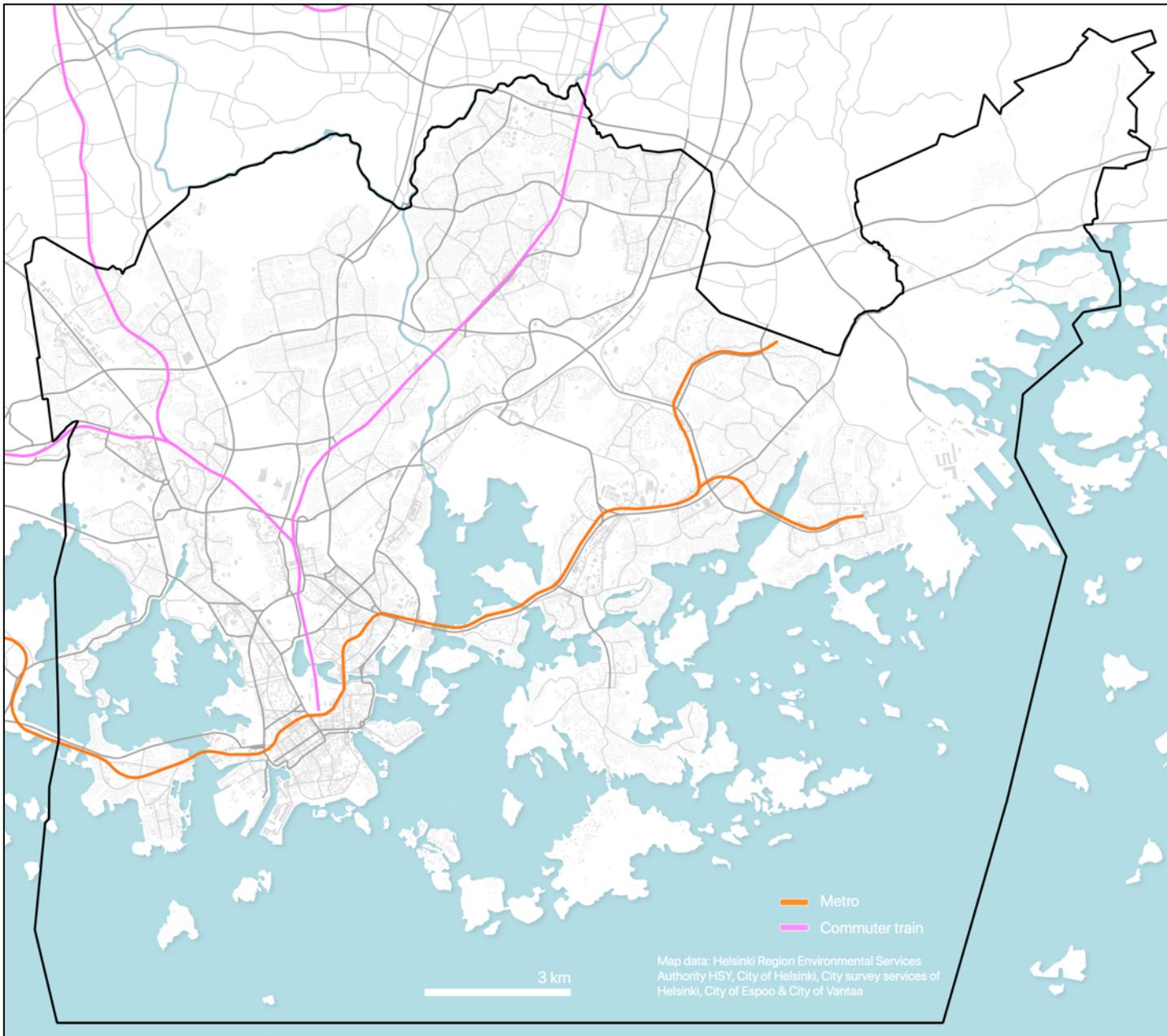
Duncan Whyatt

*Lancaster Environment Centre
Lancaster University*

Abstract

Concerns over the potential negative health effects from exposure to air pollution have led to interest in assessing personal exposure and finding ways to reduce it. As journey-time exposure accounts for a disproportionately high amount of an individual's total exposure, this article assesses the potential to apply least-cost techniques within a GIS in order to identify paths of lower journey-time exposure. The methodology adopted uses pollution surfaces for PM₁₀ and CO generated by the dispersion model ADMS, with an analysis mask derived from OS MasterMap to

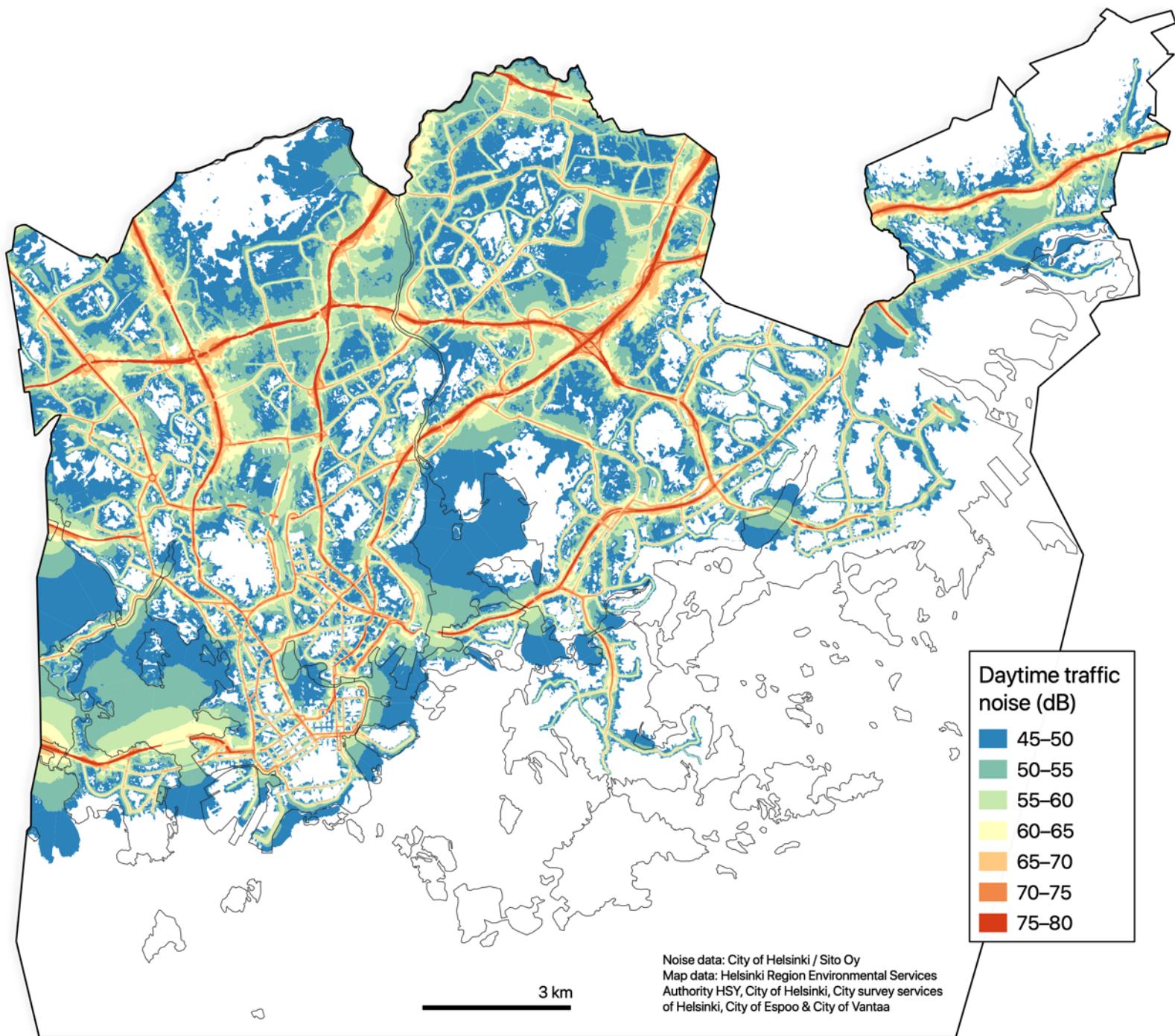


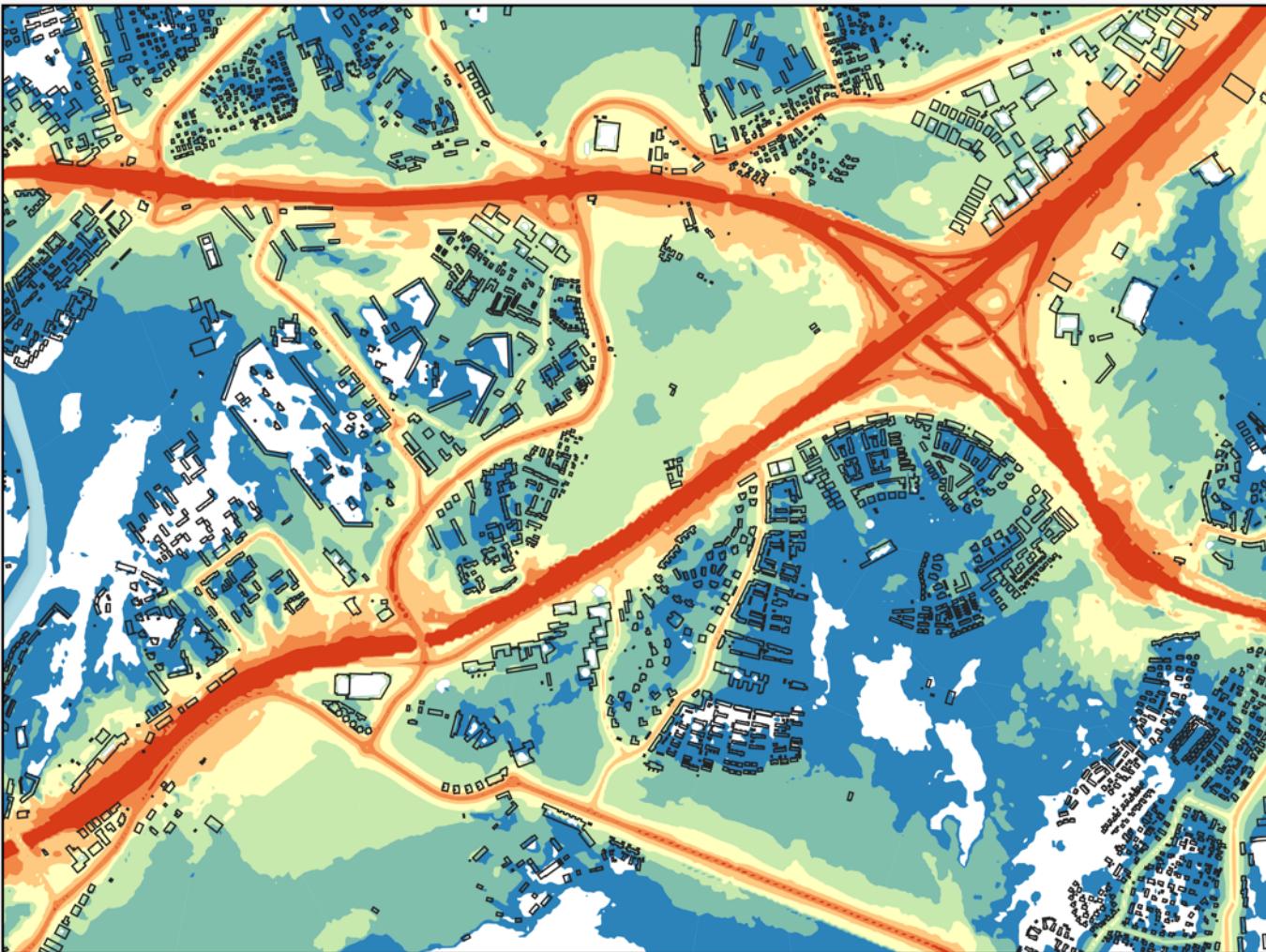


Data

- City of Helsinki: strategic noise mapping, 2017
 - Joint–Nordic traffic noise estimation model
 - L_{Aeq} = typical daytime traffic noise level (dB)
 - High spatial precision
 - Open data
- OpenStreetMap (OSM)
 - Downloaded from OSM with OSMnx
 - Query for walkable streets by OSM tags
 - Facilitates adopting the methods in other areas







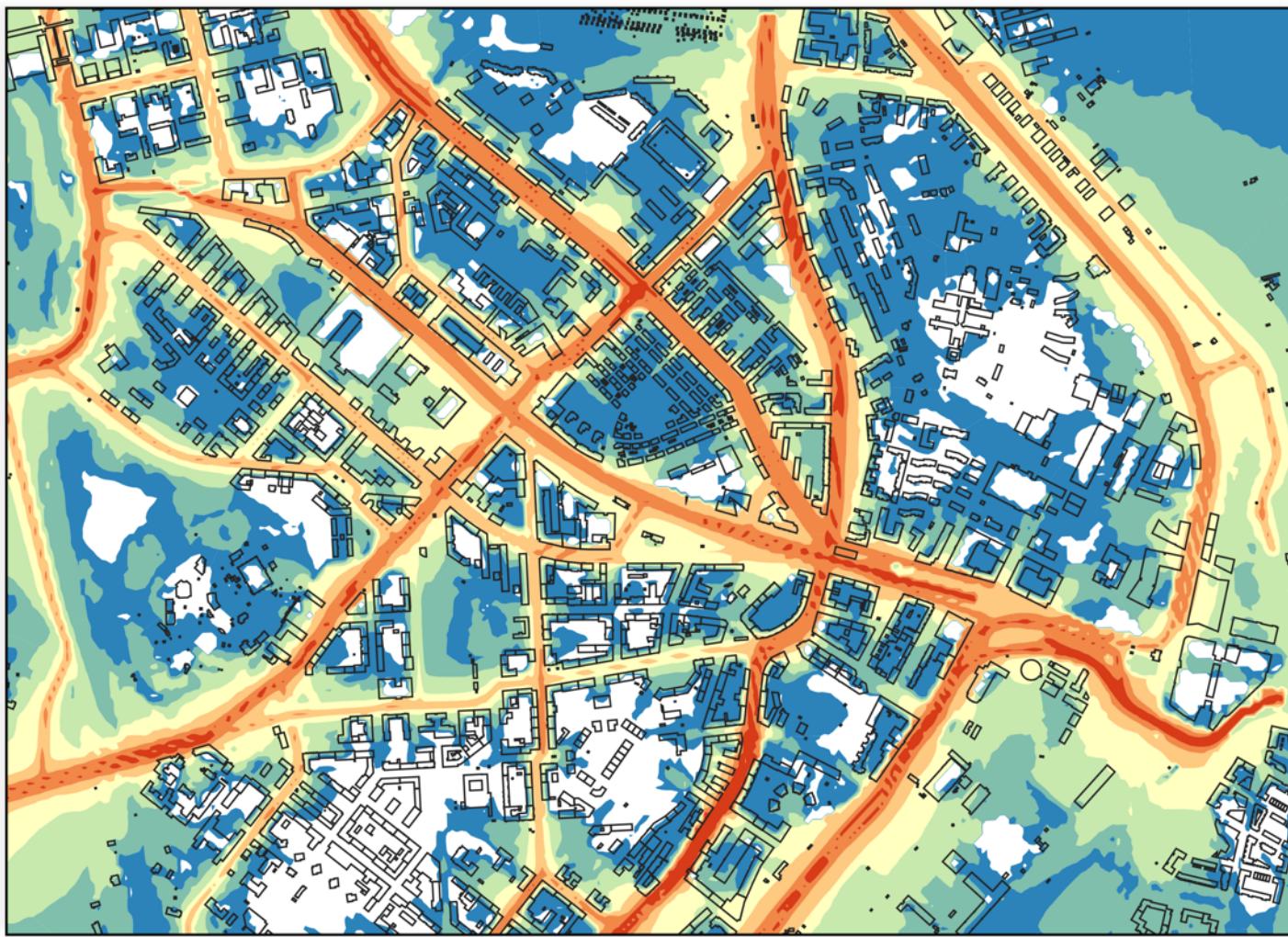
Daytime traffic
noise (dB)

- 45–50
- 50–55
- 55–60
- 60–65
- 65–70
- 70–75
- 75–80



Noise data: City of Helsinki / Sito Oy
Map data: Helsinki Region Environmental Services Authority HSY, City of Helsinki, City survey services of Helsinki, City of Espoo & City of Vantaa

500 m



Daytime traffic
noise (dB)

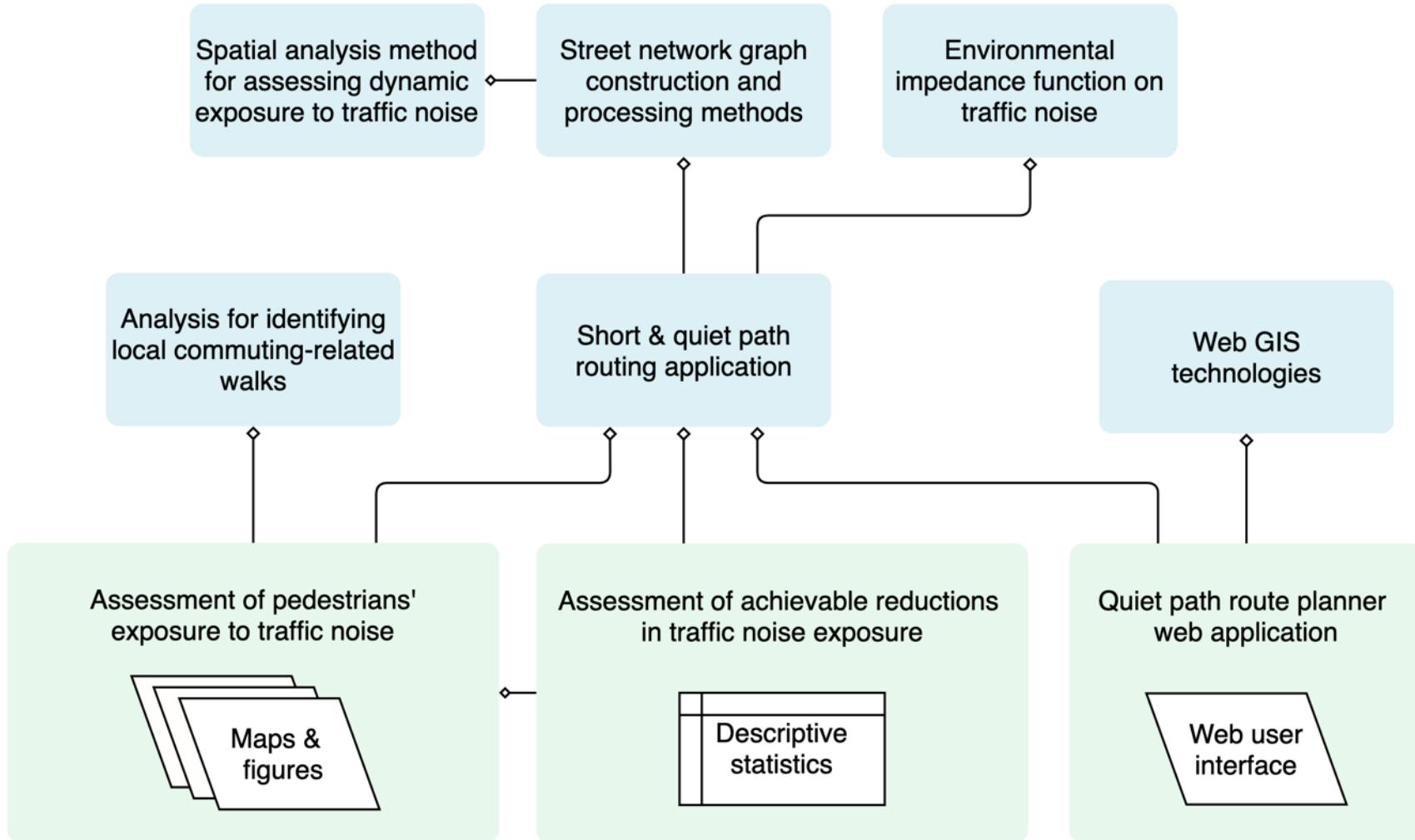
- 45–50
- 50–55
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- 70–75
- 75–80



Noise data: City of Helsinki / Sito Oy
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Authority HSY, City of Helsinki, City survey services
of Helsinki, City of Espoo & City of Vantaa

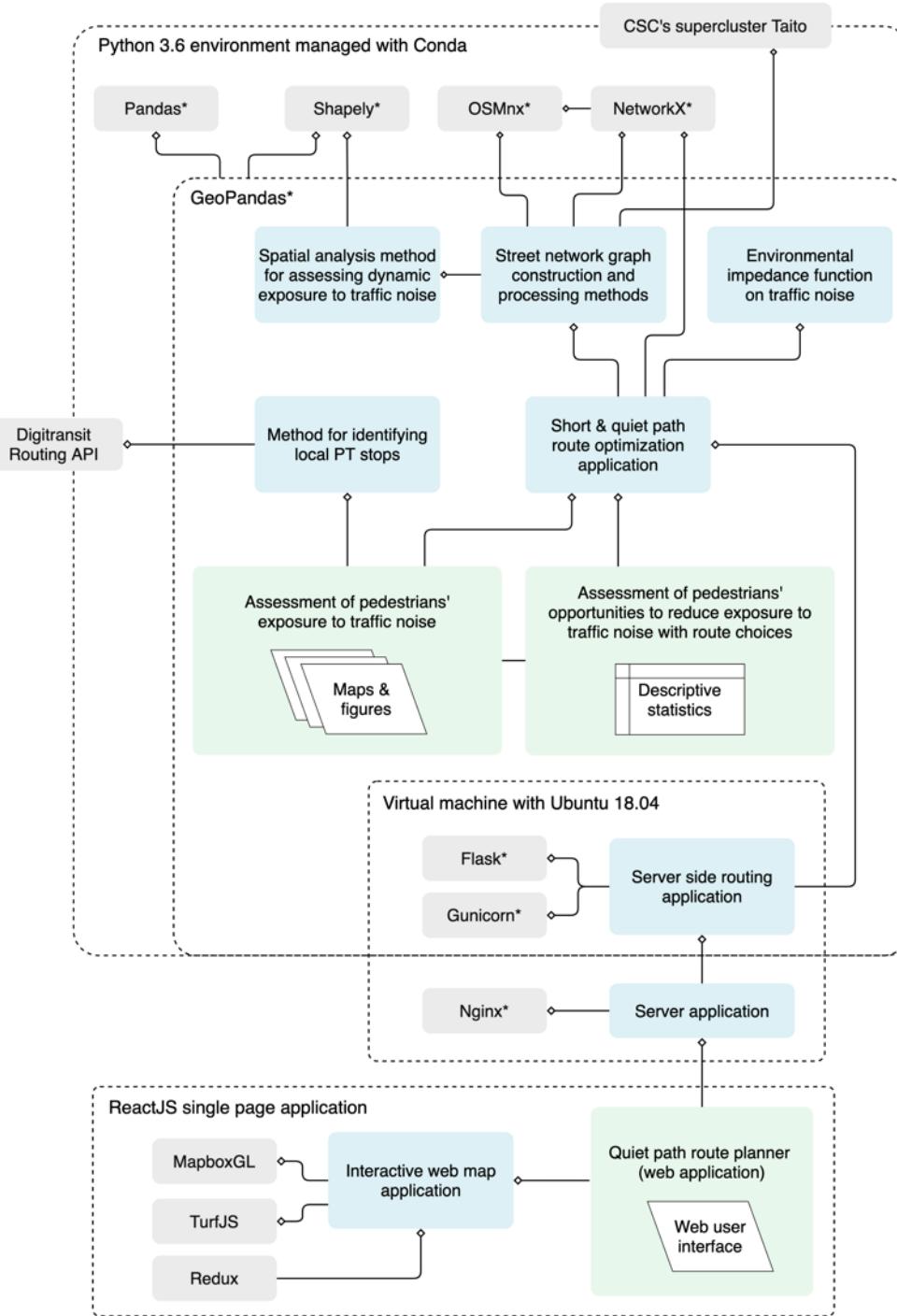
500 m

- YKR Commutes (OD)
 - Census based, provided by Statistics Finland / Finnish Environmental Institute (Syke)
 - ODs aggregated to 250m grid
- Digitransit Routing API
 - Used to plan PT itineraries for commutes
 - Walks of the planned itineraries (routes) were used in the exposure analysis



Technical framework

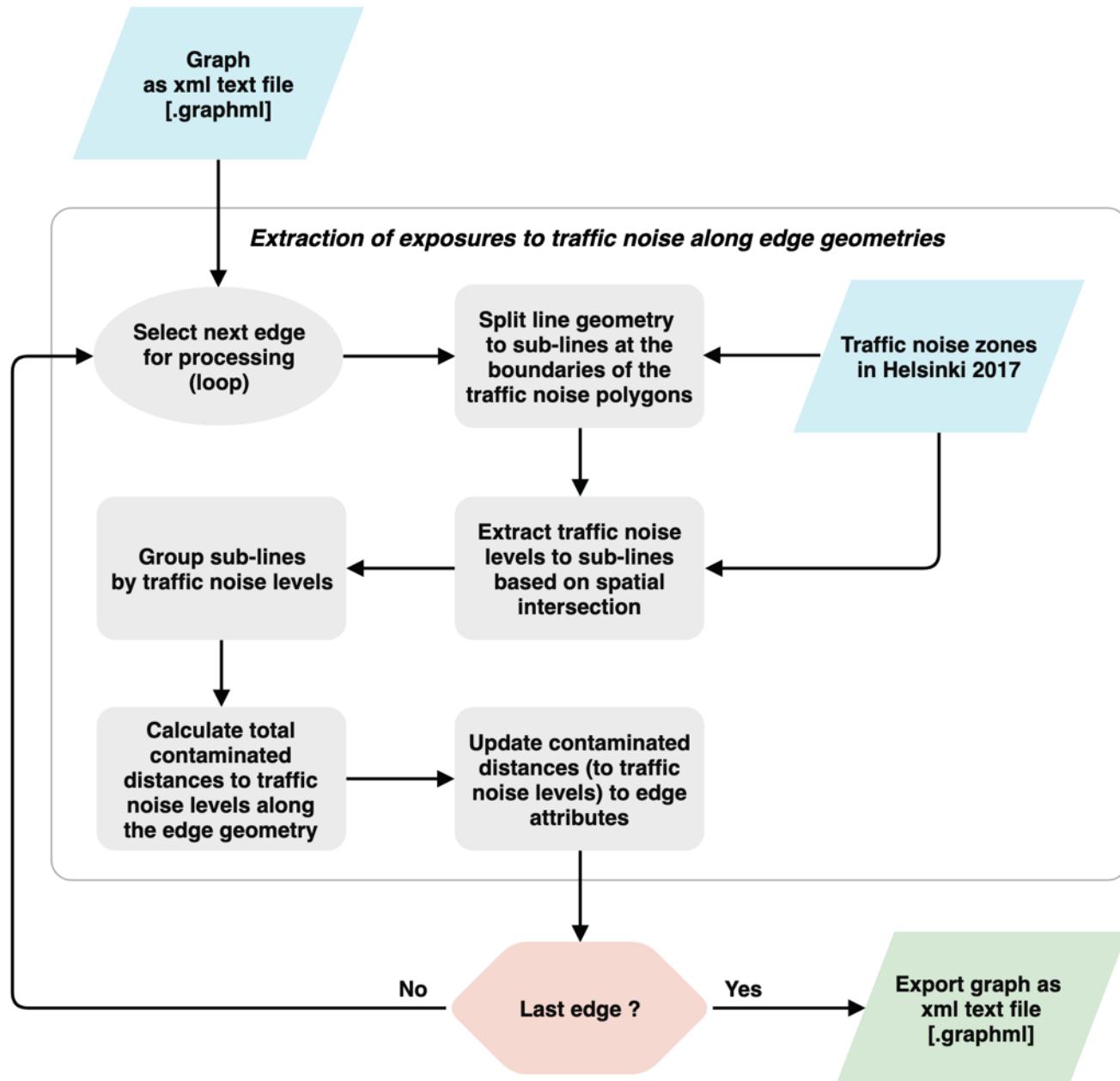
- Python 3.6
- Open source libraries
- Modularity
- Published as open source (in GitHub)



Street network graph construction

- OSM street data download and conversion to an undirected NetworkX graph (with OSMnx)
- Spatial join of traffic noise data to street segments
 - → noise-aware walkable street network graph
 - Contaminated distances with different noise levels
 - E.g. 15m edge can have contaminated distances:
10m of 55dB, 3m of 60dB and of 2m 65dB
 - Lossless vector-based spatial join was expensive operation





Quiet path routing application

- Three functions
 1. Calculates the shortest path
 2. Calculates alternative quiet paths
 3. Assesses and compares dynamic exposure to noise on the paths
- Python implementation
 - Composed from several custom and external modules
 - Utilizes igraph graph library (/NetworkX)



Quiet path routing method

- Graph-based least cost path analysis
 - Dijkstra's algorithm
 - Finding the least cost path between two nodes in a connected graph by a numerical cost attribute
- Noise exposure –based edge costs by environmental impedance function
 - Cost should be based on dynamic exposure to different traffic noise levels on the edge



Adjusted, noise-based edge costs

$$C_e = d_e + C_{en}$$

C_e = total cost of the edge

d_e = base cost of the edge (length)

C_{en} = noise cost of the edge

$$C_{en} = \sum_{i=db_{min}}^{db_{max}} d_{dB_i} \times a_{dB_i} \times s$$

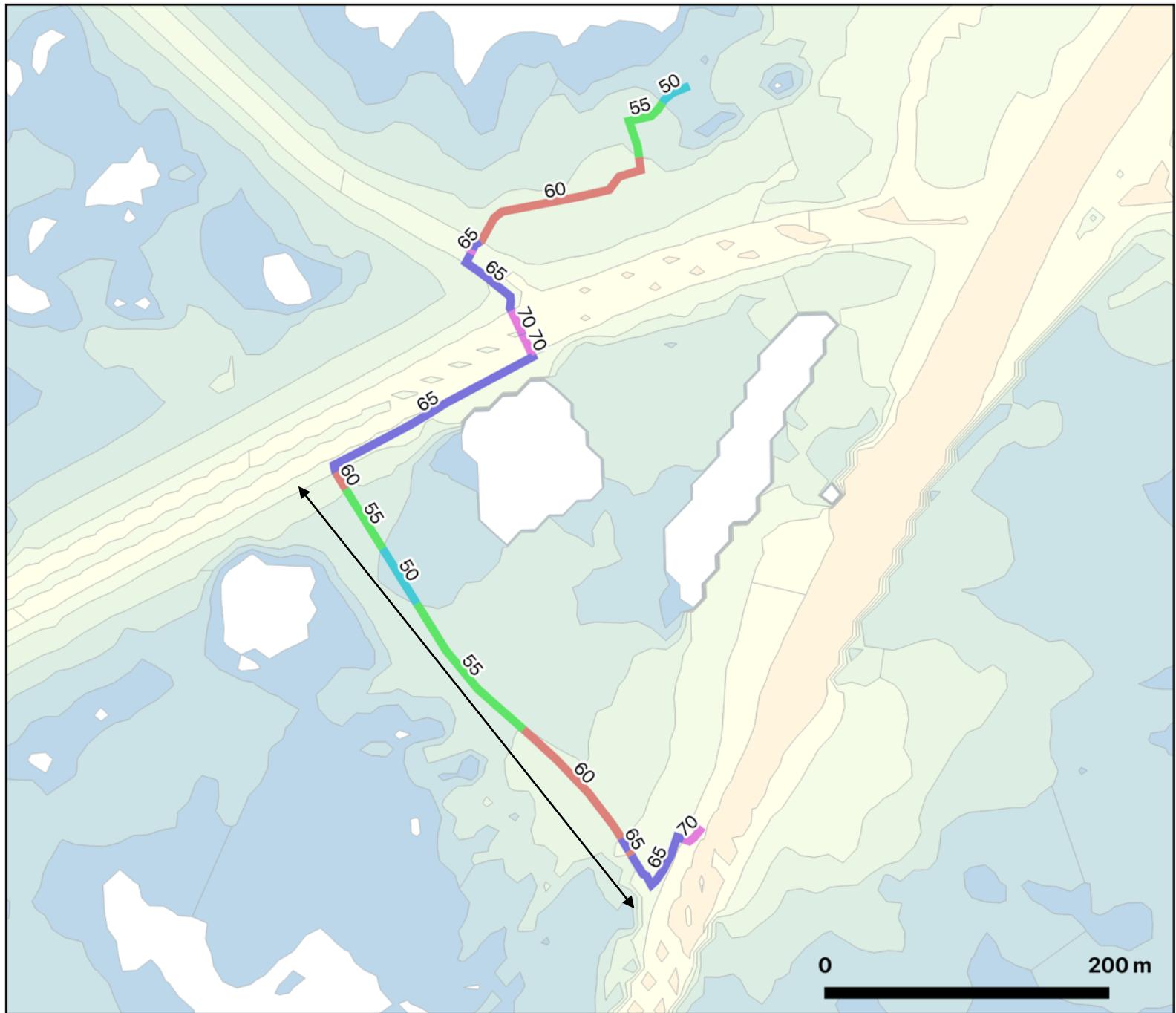
d = distance

a_{dB_i} = noise cost coefficient (dB-specific)

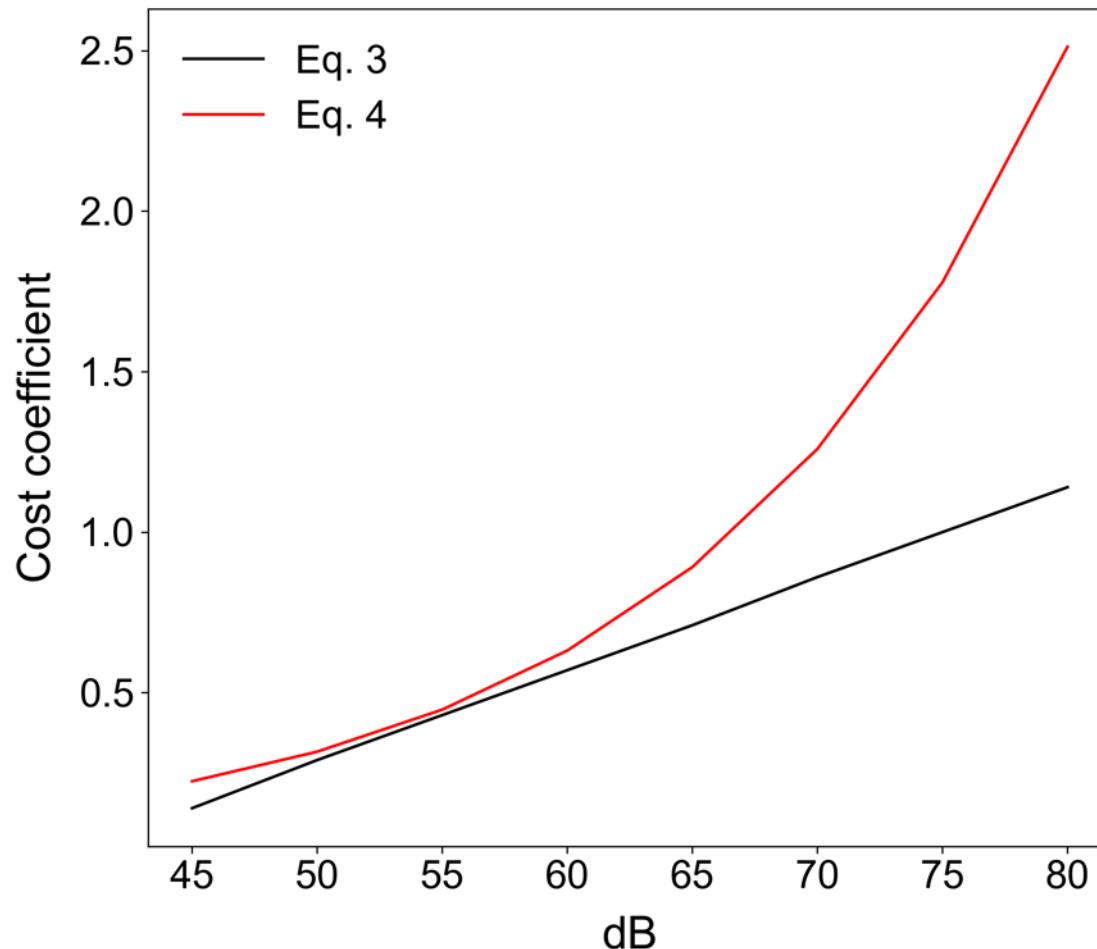
s = sensitivity

$$a_{dB_i} = 10^{\frac{0.3 * dB_i}{10}}$$





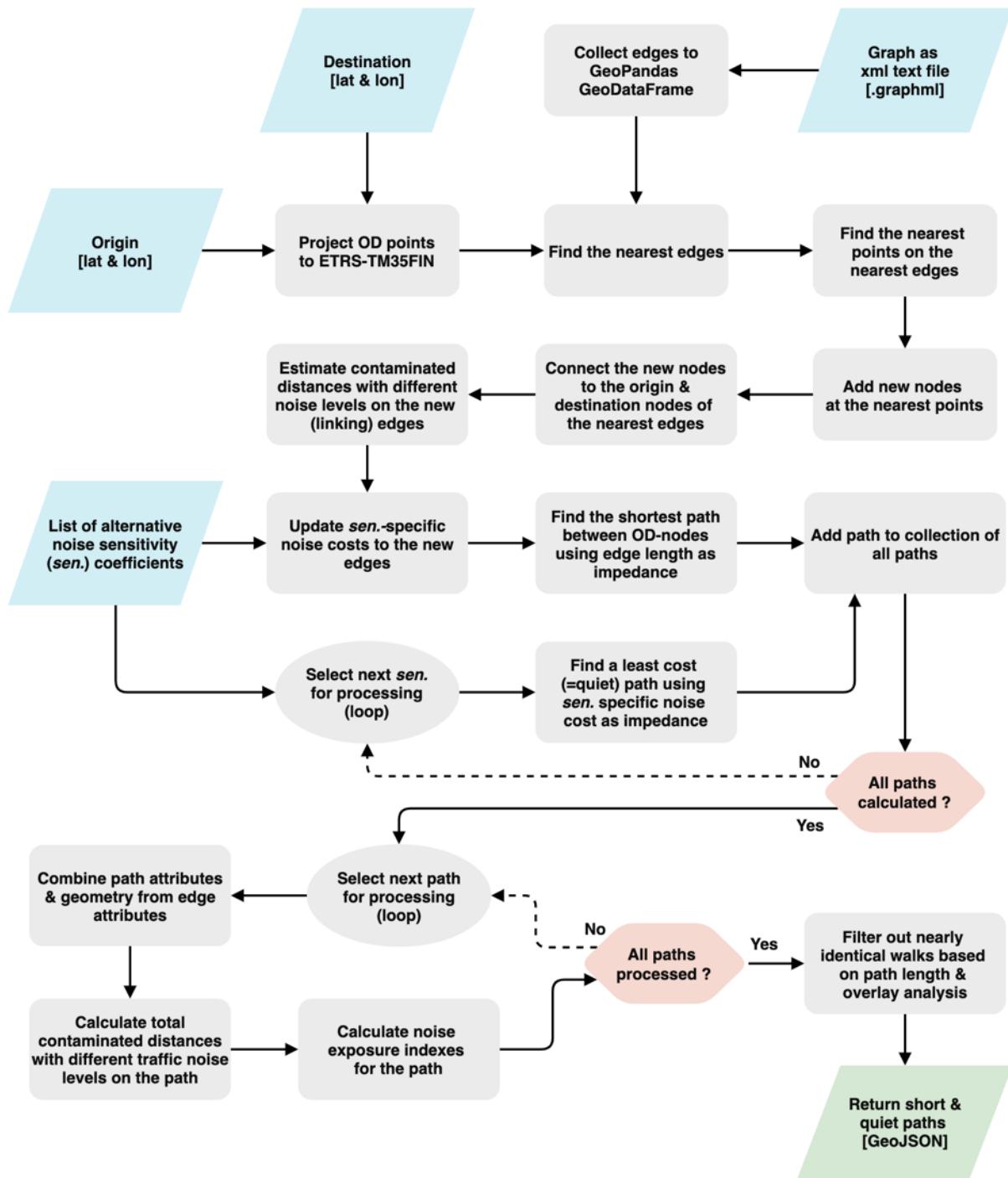
Noise cost coefficient (a_{dB_i})



Quiet path routing

- Routing of many alternative quiet paths by gradually altering the noise sensitivity coefficient
 - E.g. 0.1, 0.15, 0.25, 0.5, 1, 1.5, 2, 4, 6, 10, 20 and 40
 - Calculating many alternative quiet paths increases the probability that some of them are good
 - Different pedestrians and situations require different paths
- Processing of paths
 - Collect edges & attributes by list of node ids
 - Remove identical paths by geometry





Noise exposure indexes

$$ED_{dB_i} = d_{dB_i}$$

1. ED = Exposure to dB_i
(m)

$$ED_{+dB_i} = \sum_{i=+dB_i}^{dB_{max}} ED_{dB_i}$$

2. Exposure to dB_i or
higher dB (m)

$$EI = \sum_{i=dB_{min}}^{dB_{max}} ED_{dB_i} \times a_{dB_i}$$

3. Noise exposure index
(noise cost without
base cost and
sensitivity coeff.)



Noise exposure indexes

$$EI_n = \frac{EI}{EI_{max}} = \frac{EI}{a_{max} * d} = \frac{EI}{a_{75dB} * d}$$

$$dB_{mean} = \frac{\sum_{i=dB_{min}}^{dB_{max}} ED_{dB_i} * dB_i}{d}$$

$$EI_{diff} = \frac{\Delta EI}{EI_s} * 100 = \frac{EI_q - EI_s}{EI_s} * 100$$

4. Distance normalized noise exposure index (0.0–1.0)
5. Mean dB
6. Difference in exposure index between a quiet and the shortest path (%)



Pedestrians' exposure to traffic noise

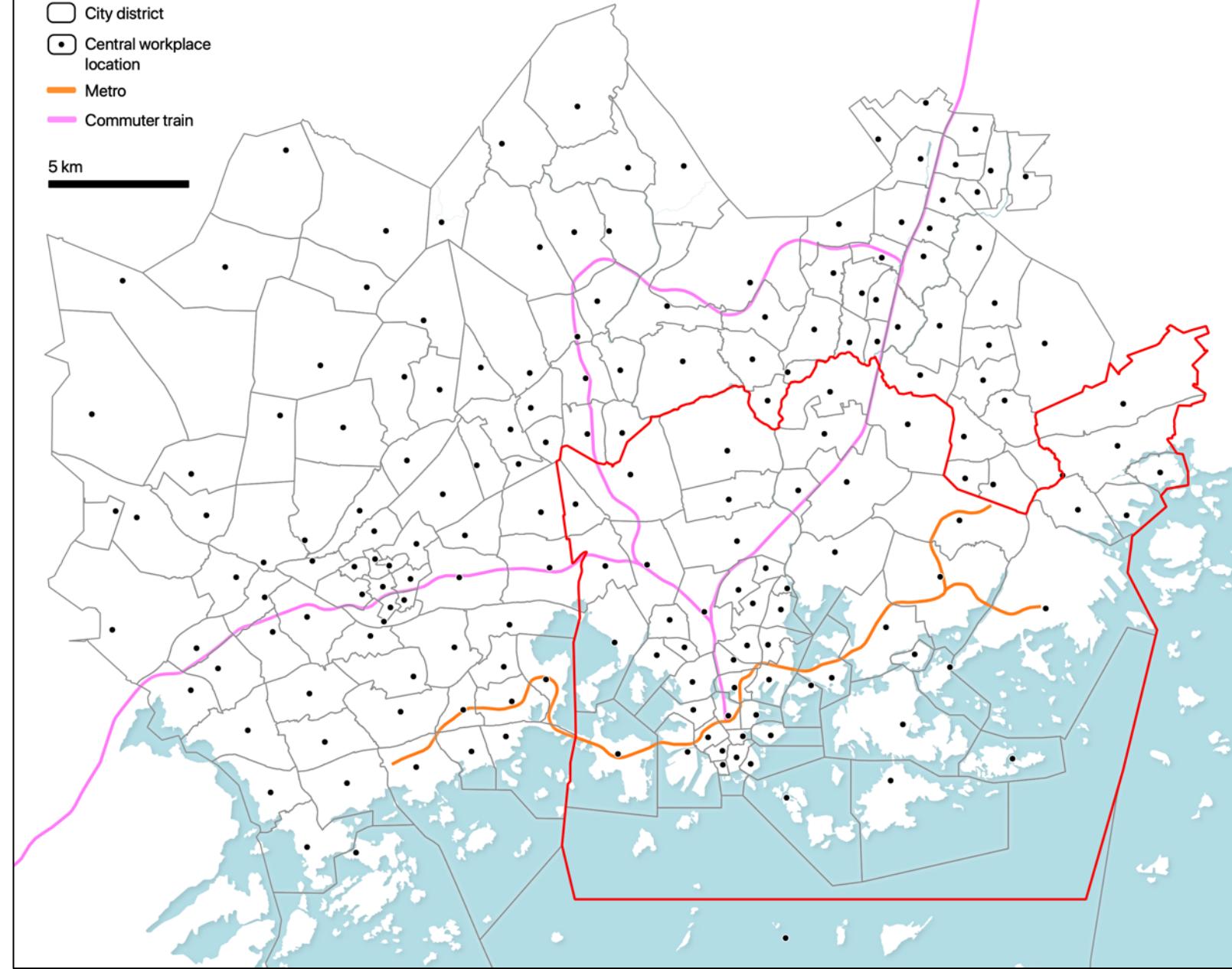
- YKR commutes OD data
 - ODs by 250m grid
- What if everyone used public transport?
 - Dynamic noise exposure on the local walks:
walks from homes to PT stops
- Finding PT itineraries for all commutes from Helsinki
 - Digitransit Routing API (HSL/HRT)
 - Extraction of first walks of the itineraries (home–PT)

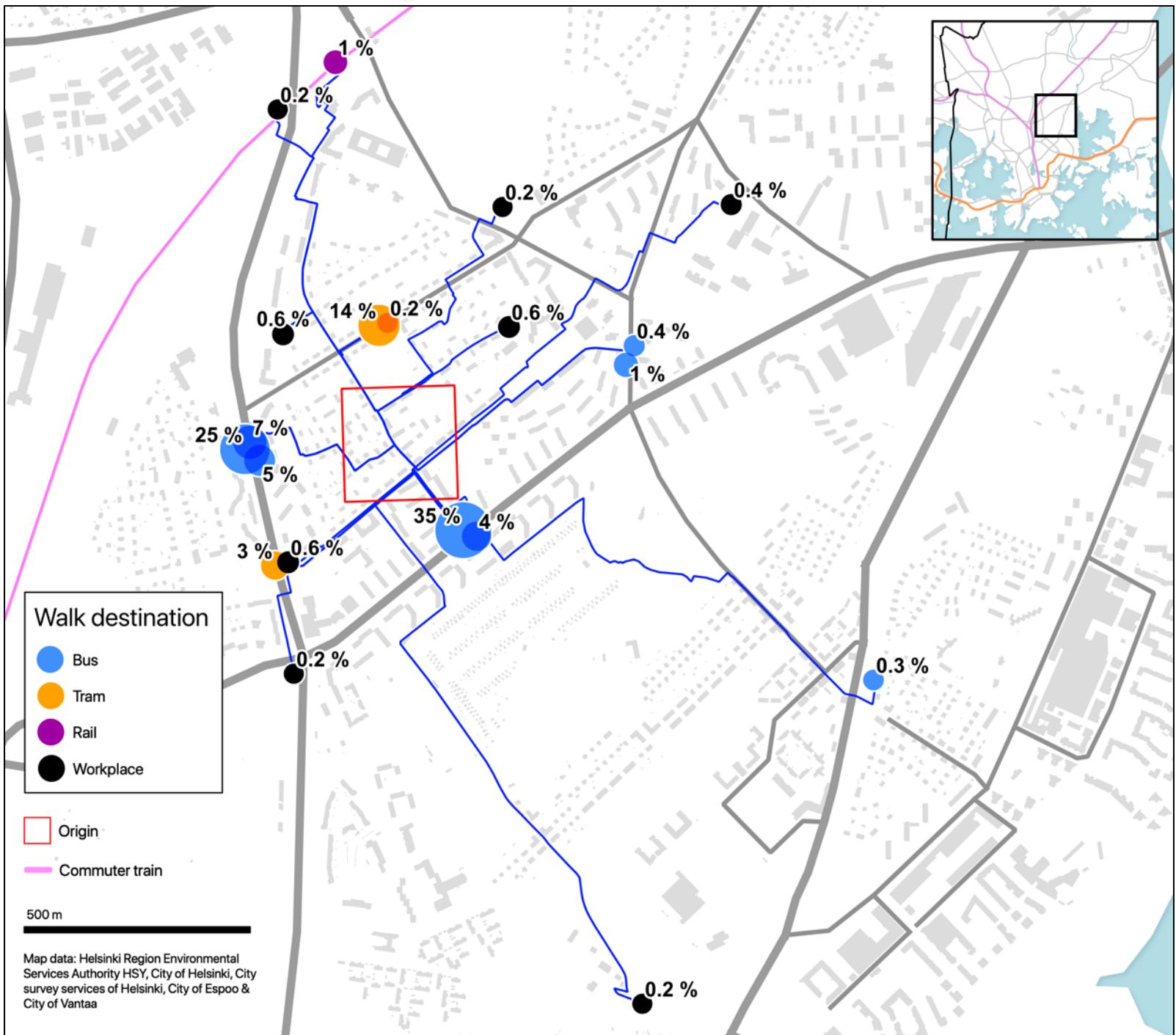


Map data: Helsinki Region Environmental Services Authority HSY, City of Helsinki, City survey services of Helsinki, City of Espoo & City of Vantaa

- Study area
- City district
- Central workplace location
- Metro
- Commuter train

5 km





Pedestrians' exposure to traffic noise

- Dynamic noise exposure analysis of the walks with quiet path route planner
 - Re-route the walks with quiet path route planner
 - Save both shortest and quiet paths
 - Filter out the paths outside the extent of the noise data
 - Filter out the paths with significant difference in length to the reference paths (from Digitransit Routing API)

Spatial patterns in exposures to noise

- Aggregation of the paths
 - Calculation of utilization rates of the walks based on the total OD flows (in YKR commutes data)
 - Utilization rates are needed to calculate weighted averages of dynamic exposure to noise (aggregated, origin-level statistics)
- Calculating aggregated statistics by origin
 - dB_{mean} , $\text{ED}_{+60\text{dB}}$ (m), $\text{ER}_{+60\text{dB}}$ (%), EI_n etc.
 - Visualizing the statistics as choropleth maps



Assessment of achievable reductions in noise exposure

- Quiet paths vs. shortest paths
- Aggregate OD-level statistics of reductions in noise exposure indexes by different quiet paths
 - ER_{+60dB} (%), ER_{+65dB} (%), dB_{mean} etc.
 - Aggregate effect of the quiet paths by length difference thresholds 100 m, 200 m and 300 m
 - e.g. What is the expected reduction in exposure to traffic noise by taking a quiet path no more than 100 m longer than the shortest path?



Sharing of the methods

- Via GitHub
 - github.com/hellej/quiet-paths-msc/
- Latest version of the quiet path routing application is under DGL's GitHub
 - github.com/DigitalGeographyLab/hope-green-path-server
 - github.com/DigitalGeographyLab/hope-green-path-ui
 - Faster (NetworkX → igraph)
 - Better documented and refactored code
 - Releases at the time of writing this: v1.3 & v1.2



Results

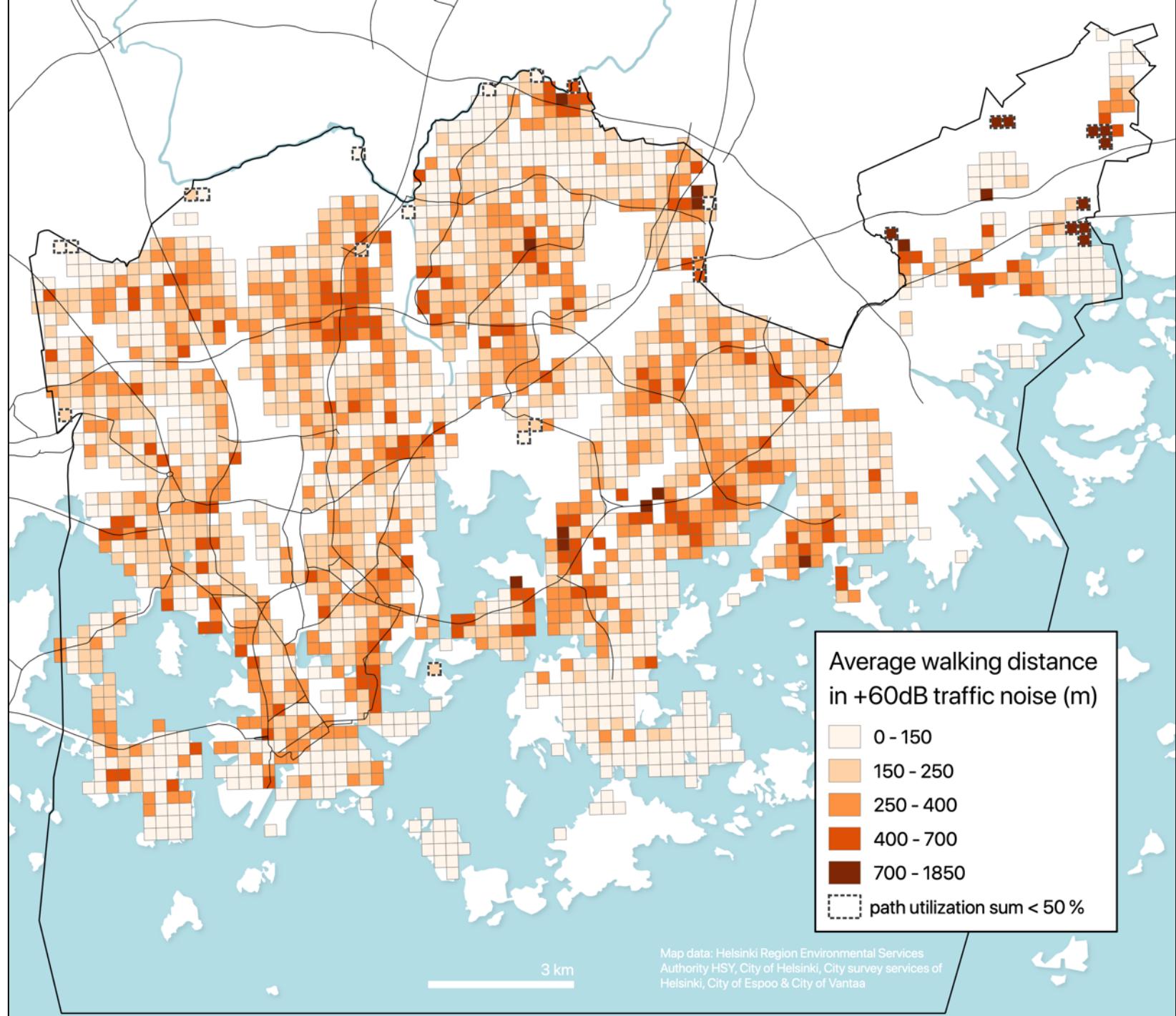
- Pedestrians' exposure to traffic noise on typical local walks
 - Descriptive statistics of all walks
 - Origin-level differences as choropleth maps
- Quiet path routing API
- Quiet path route planner (web application)
- Achievable reductions in noise exposure in Helsinki

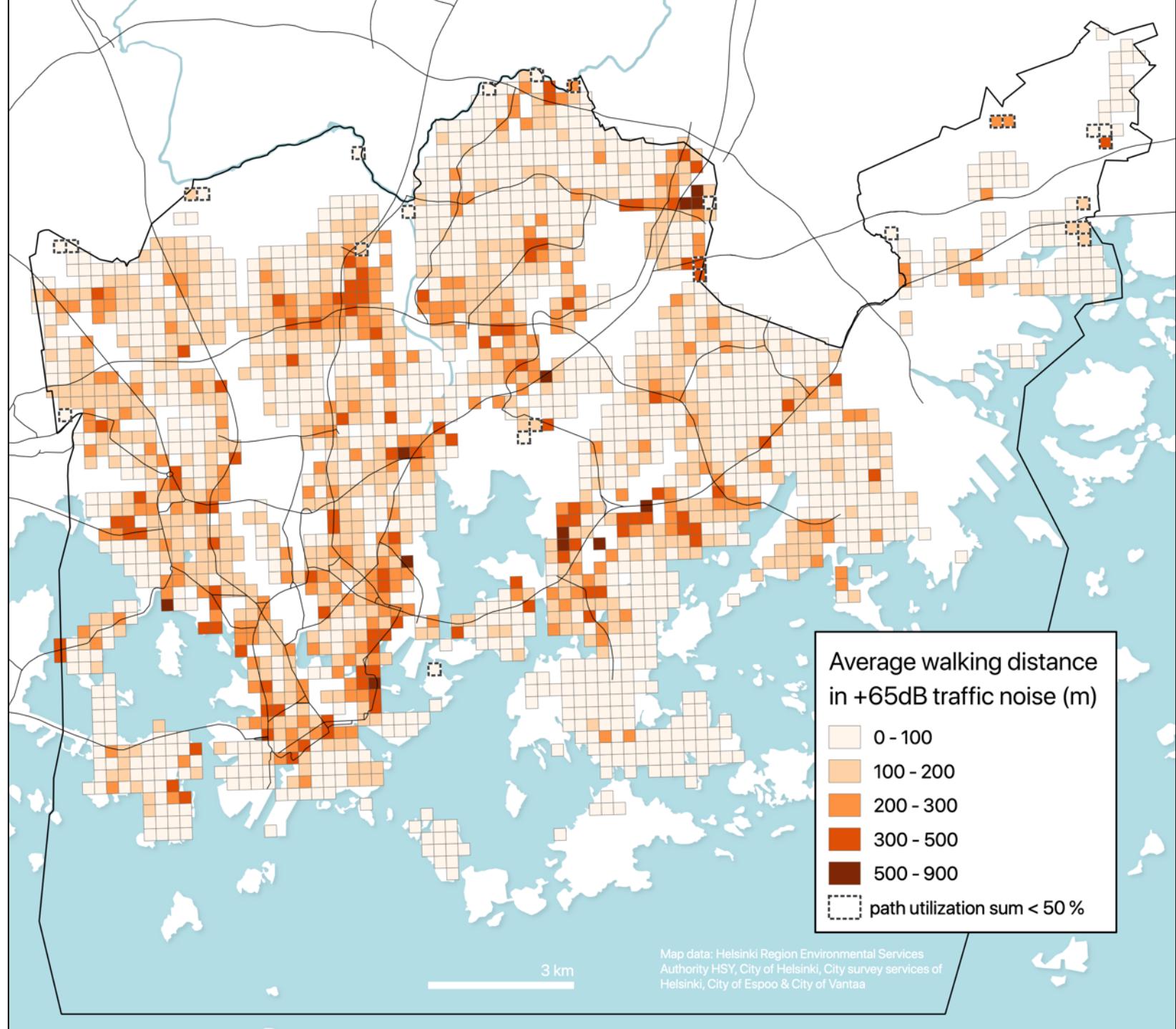


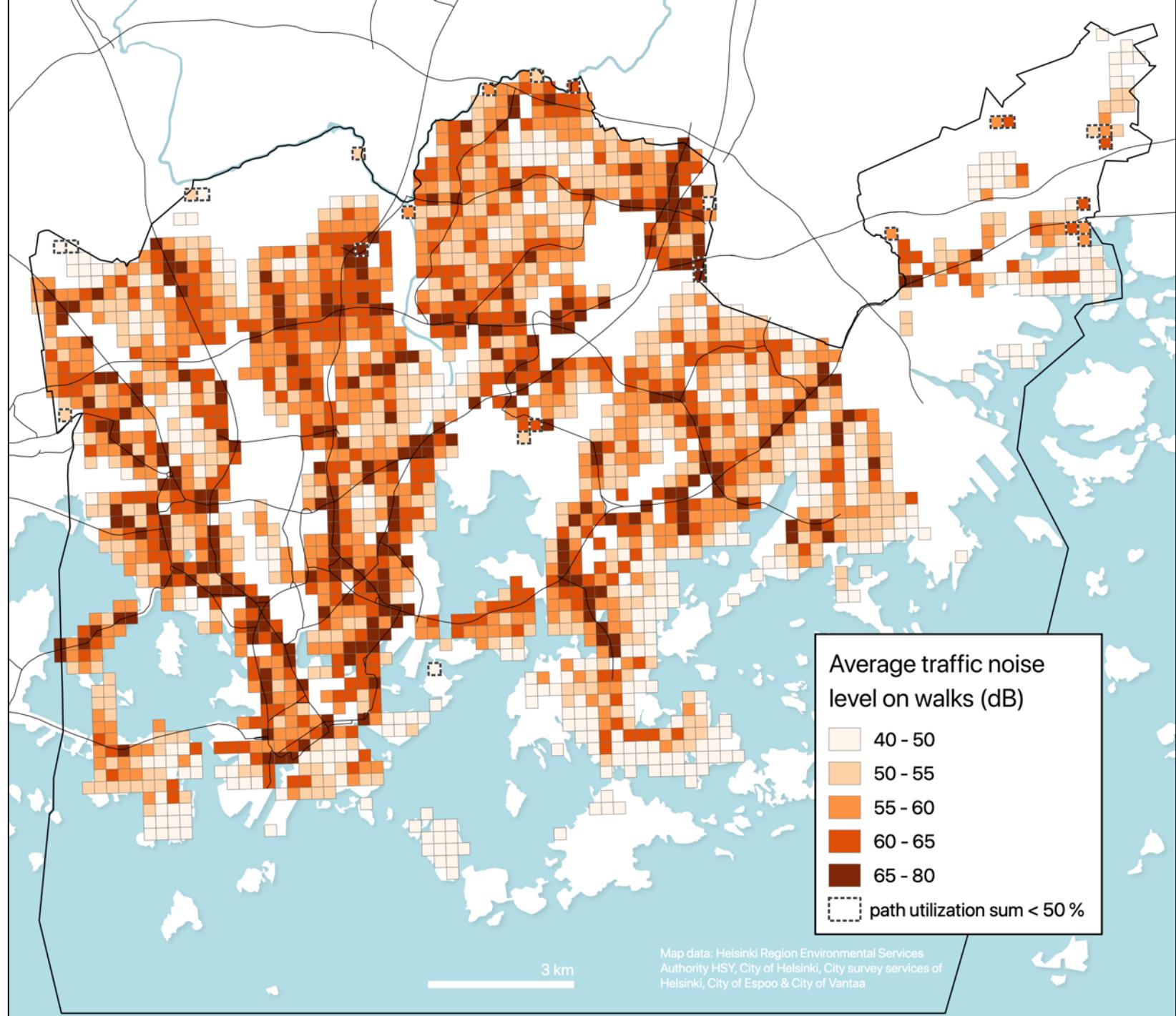
Results

Variable	Mean	Median	SD	p10	p25	p75	p90
EI	100	74	93	15	35	135	221
EI _n	0.36	0.34	0.22	0.07	0.19	0.53	0.66
dB _{mean}	58	57	7	47	52	63	67
ED _{+60dB} (m)	210	142	215	13	64	293	497
ED _{+65dB} (m)	136	75	176	0	22	179	342
ED _{+70dB} (m)	53	8	101	0	0	64	150
ER _{+60dB} (%)	46	41	33	4	18	74	100
ER _{+65dB} (%)	30	21	30	0	5	47	79
ER _{+70dB} (%)	12	2	20	0	0	14	37



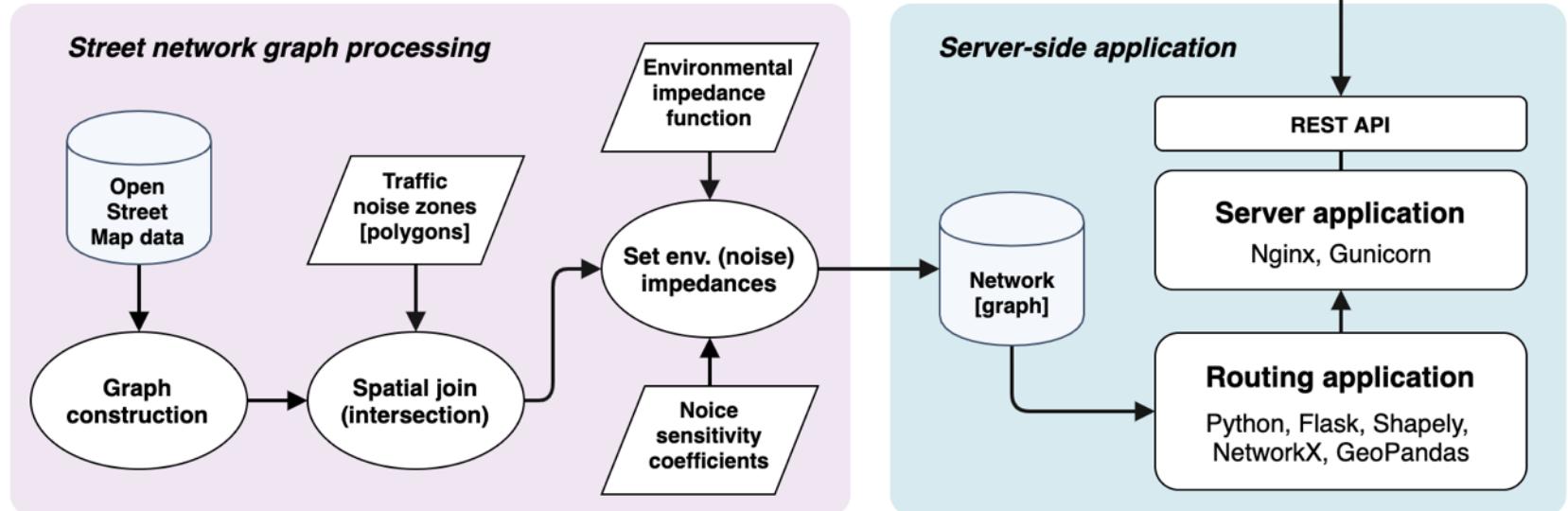






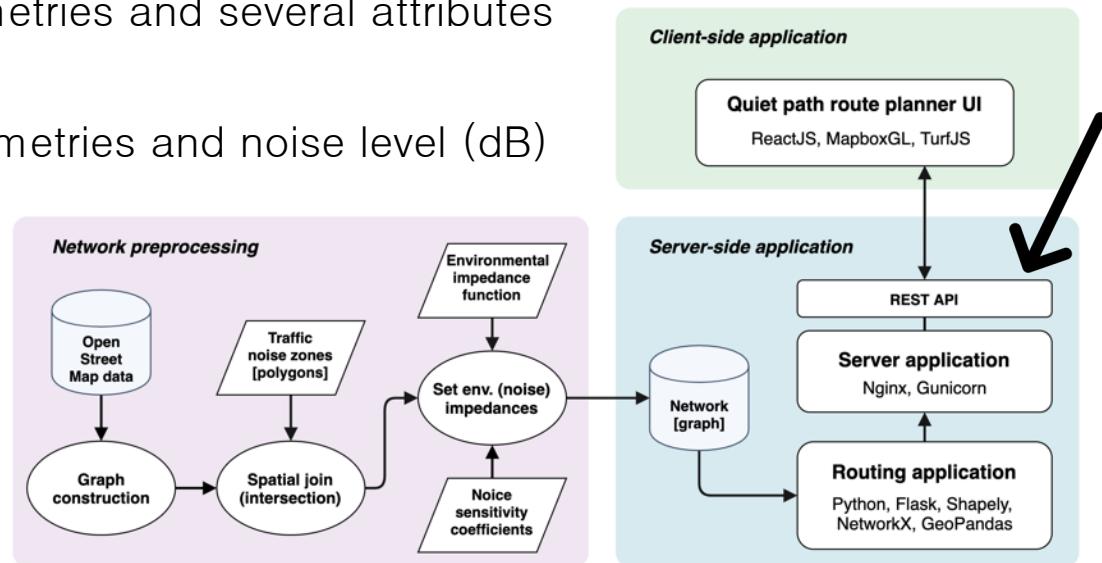
Web-based quiet path route planner

- Server-based quiet path routing API
- Client-side UI: web map app.



Quiet path routing API

- <https://greenpaths.fi>
 - <https://greenpaths.fi/quietpaths/60.20495,24.96248/60.16754,24.9402>
- Response (data)
 - 2 x GeoJSON (FeatureCollection)
 - path_FC: path geometries and several attributes on noise exposure
 - edge_FC: edge geometries and noise level (dB)



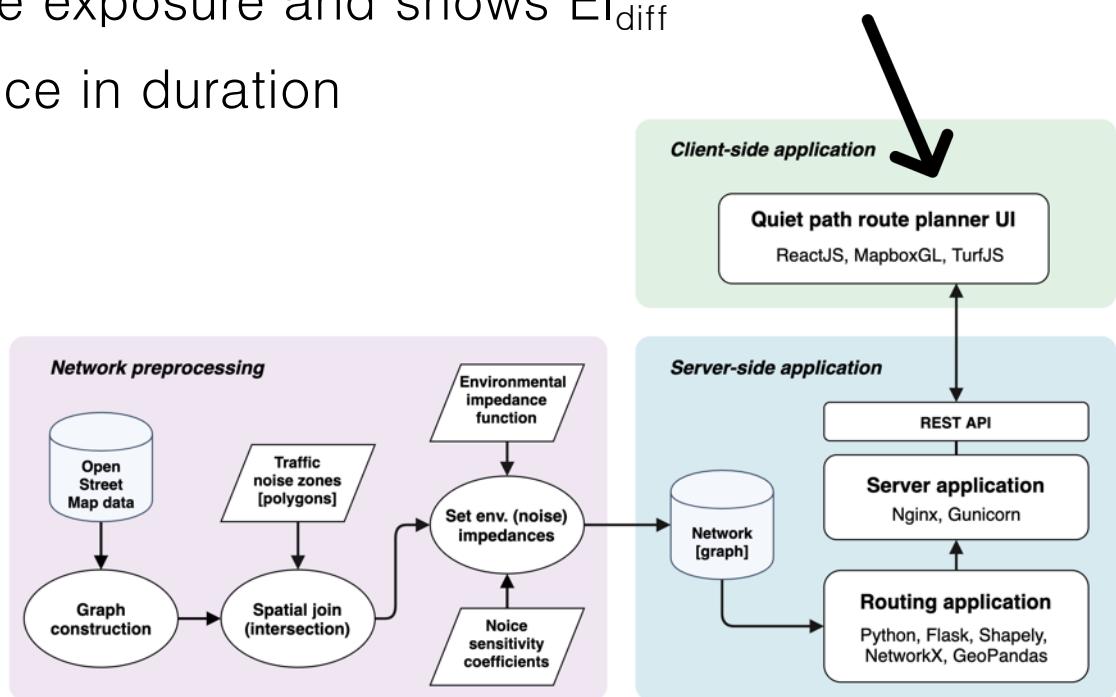
GeoJSON Schema (path_FC)

```
Path_FC {  
  features: [ {  
    geometry: { coordinates : [...], type: "LineString" },  
    properties: {  
      type: "quiet" ,  
      id: "q_3" ,  
      length: 312.6,  
      cost_coeff: 3,  
      len_diff: 12,  
      len_diff_rat: 1.3,  
      mdb: 59,  
      mdb_diff: -6.2,  
      nei: 514.2,  
      nei_norm: 0.31,  
      nei_diff: -52.3,  
      nei_diff_rat: -16.6,  
      noises: { 45: 182.16, 50: 428.69, 55: 212.42, 60: 393.18,  
                65: 346.72, 70: 61.49, 75: 6.45 },  
      noises_diff: { 40: 105, 45: 82.1, 50: 82.67, 55: 103.69, 60: 151.27,  
                     65: -22.53, 70: -277.62, 75: -11.57 },  
      type: "Feature" },  
      {...}, {...}, ... ],  
    type: "FeatureCollection"  
  }  
}
```

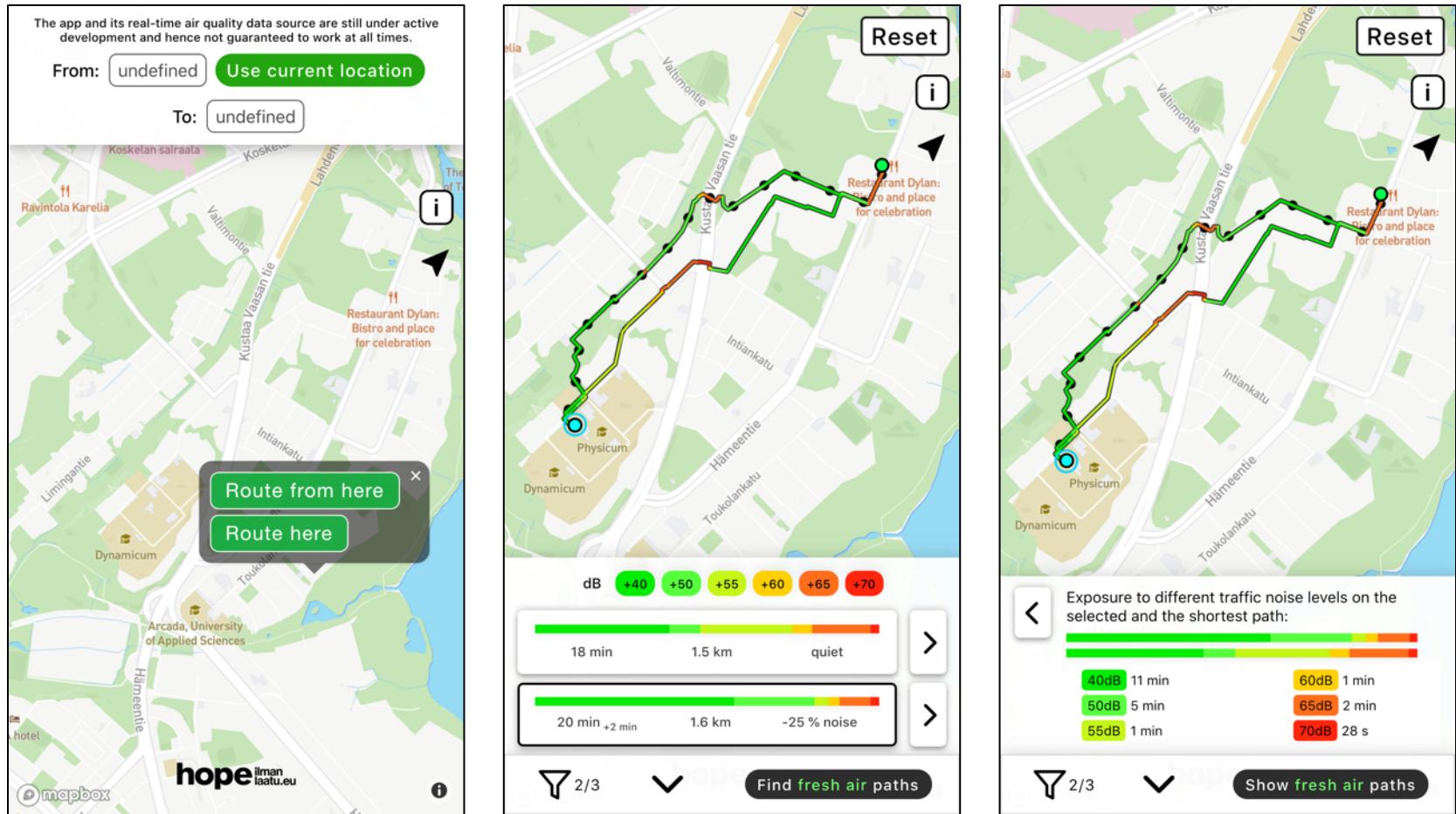


Quiet path route planner UI

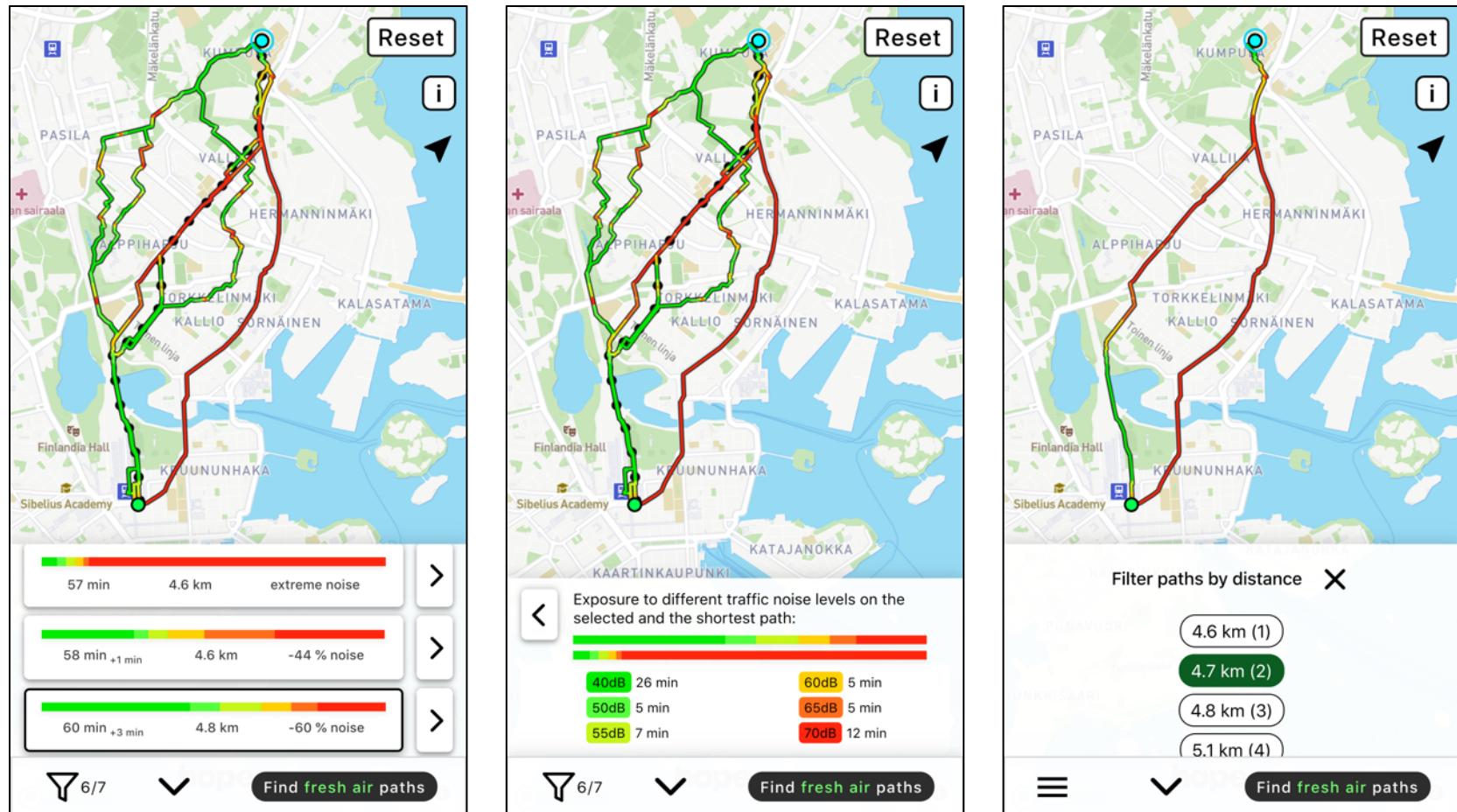
- <https://green-paths.web.app/>
- Finds alternative quiet paths for OD-pair
- Visualizes noise exposure and shows EI_{diff}
- Shows difference in duration



Quiet path route planner UI



Quiet path route planner UI



Achievable reductions in noise exposures

- Assessment of achievable reductions in exposure to noise (by quiet paths)
 - Compare reduction in exposure to addition in distance
 - ER_{+60dB} (%), ER_{+65dB} (%), dB_{mean} etc.
 - Aggregate effect of the quiet paths by length difference thresholds: 100 m, 200 m and 300 m
(compared to the length of the respective shortest path)

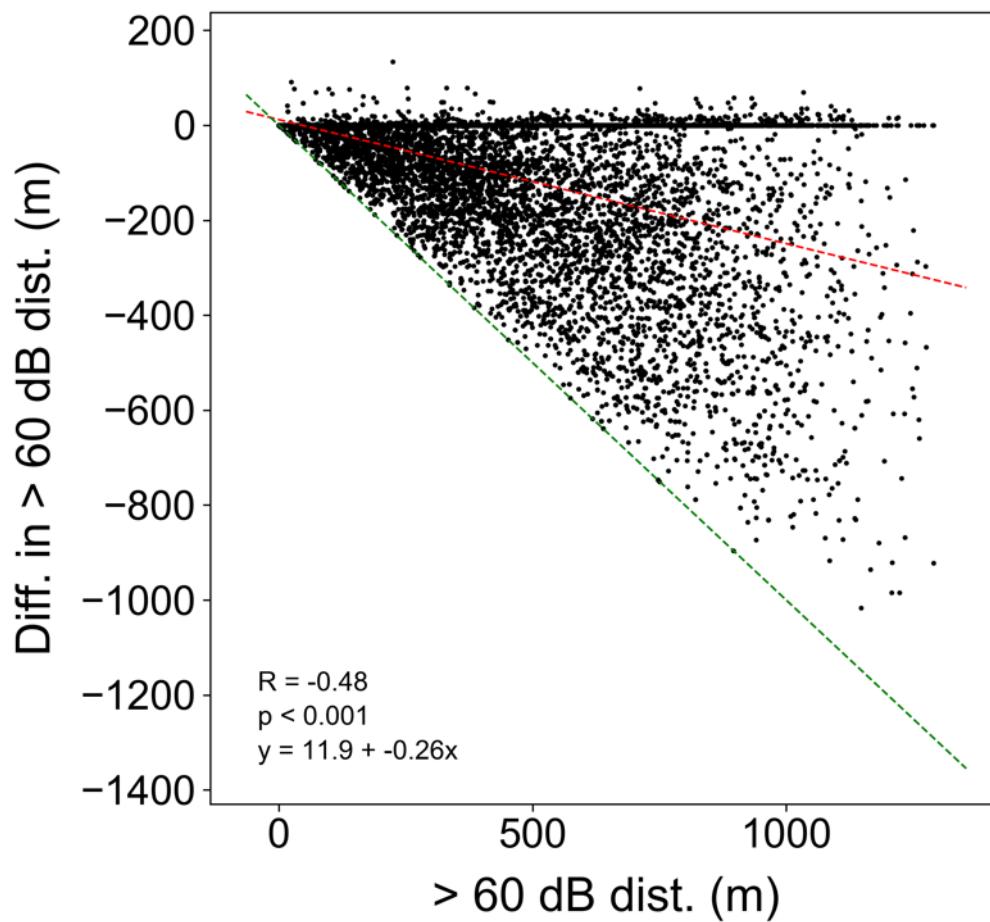


Achievable reductions in noise exposures

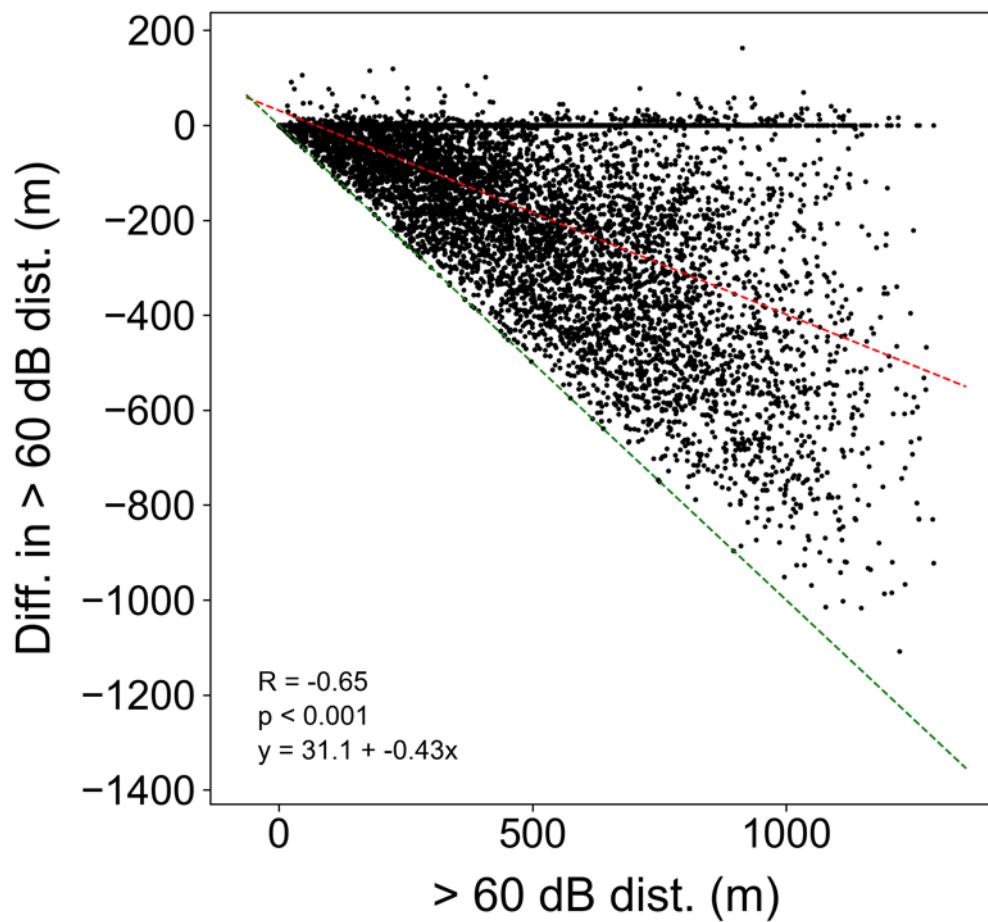
Path length (m)						Subset of paths by ER _{+65dB}		
	Quiet path length difference (m)				10–40 %	40–70 %	70–100 %	
Range	Max	Mean	Median	SD	Difference (%) in ER _{+65dB} (mean, median, SD)			
300–600	< 100	18	0	28	-12, 0 (26)	-23, -0 (31)	-20, -0, (27)	
300–600	< 200	44	12	58	-16, -0 (29)	-32, -26 (33)	-31, -28, (30)	
300–600	< 300	65	21	83	-18, -0, (30)	-36, -36 (34)	-38, -41, (31)	
700–1300	< 100	30	19	32	-21, 0 (29)	-32, -28 (31)	-30, -25, (29)	
700–1300	< 200	75	67	63	-29, -20 (32)	-46, -49 (31)	-46, -51, (30)	
700–1300	< 300	117	107	93	-32, -27, (33)	-53, -59 (29)	-55, -62, (27)	



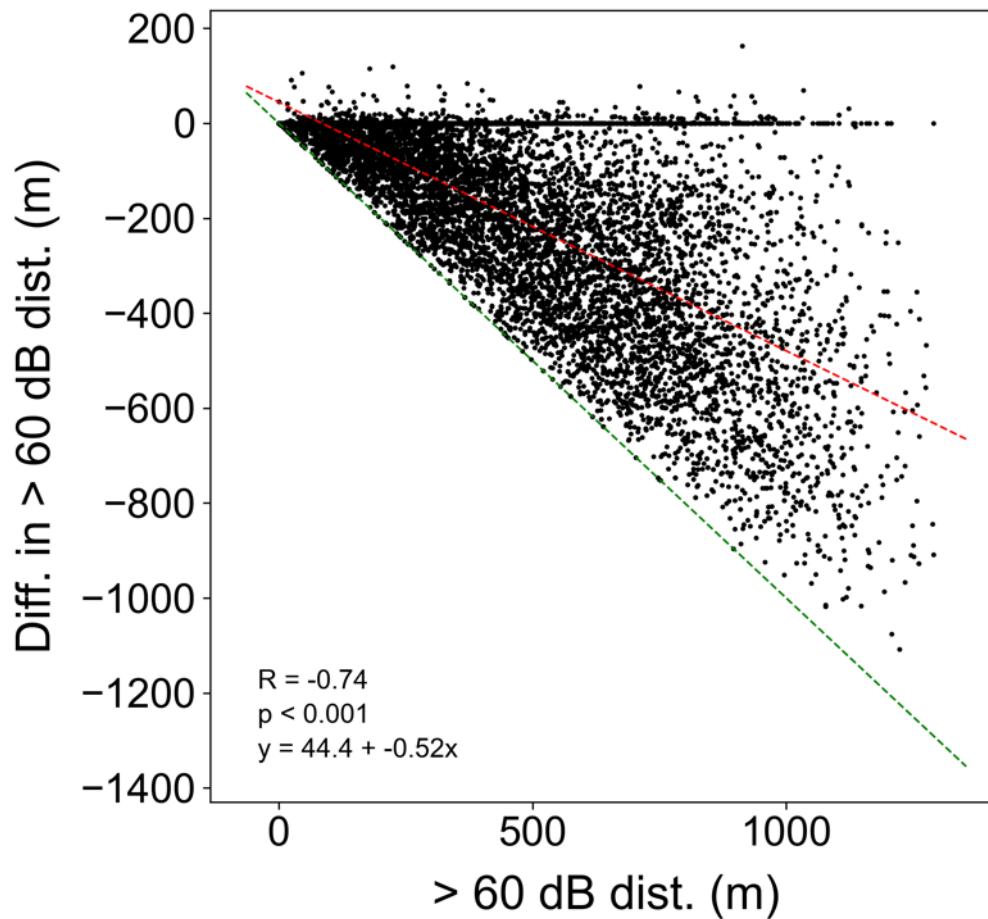
Diff. in dist. < 100 m

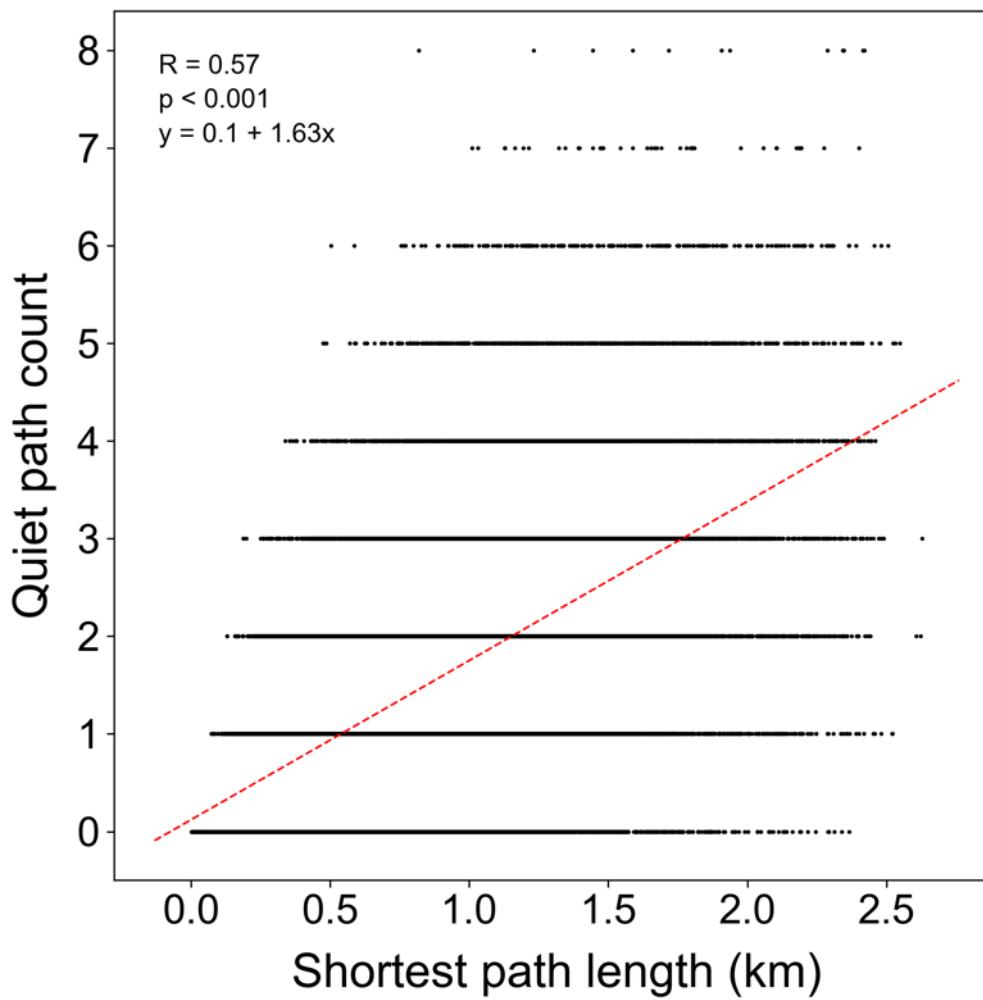


Diff. in dist. < 200 m



Diff. in dist. < 300 m





Discussion and conclusions

- Technical assessment – quality of the shortest paths
 - Most of the paths were ok
- Significant, yet varying, reductions in traffic noise exposure can be achieved with quiet path routing
- Alternative quiet paths are needed for different situations and users
 - Desired trade-off between travel-time/noise exposure varies between levels of hurry and personal noise sensitivity



Discussion and conclusions

- Uncertainties in exposure-response relationships challenge the environmental impedance function
 - How much worse is exposure to 70 dB compared to 65 dB ?
- Exposure-based routing should be developed as a concept to consider multiple pollutants
- Publishing an online green path route planner can facilitate citizens to choose healthier paths



