

9 September Notes

What is a Dictionary?

- A dictionary is a collection of key–value pairs.
- Keys must be unique and immutable (e.g., string, number, tuple).
- Values can be any data type (string, list, int, float, etc.).
- Syntax:

```
dictionary_name = {key1: value1, key2: value2, ...}
```

◆ Example: Creating and Accessing Dictionary

```
student = {"name": "Alice", "age": 20, "course": "Python"}
```

```
print(student["name"]) # Access value using key
```

Explanation:

- `student["name"]` → fetches value of key "name".
 - Output: Alice.
-

◆ Modifying Dictionary

```
student["age"] = 21 # Update existing value
```

```
student["city"] = "Delhi" # Add new key-value pair
```

```
print(student)
```

Explanation:

- `student["age"] = 21` → updates "age" from 20 to 21.
- `student["city"] = "Delhi"` → adds a new key "city".
- Now dictionary becomes:
- `{"name": "Alice", "age": 21, "course": "Python", "city": "Delhi"}`

◆ Dictionary Methods

1. Getting Keys, Values, Items

```
d = {"a": 1, "b": 2, "c": 3}

print(d.keys()) # dict_keys(['a', 'b', 'c'])
print(d.values()) # dict_values([1, 2, 3])
print(d.items()) # dict_items([('a', 1), ('b', 2), ('c', 3)])
```

Explanation:

- `.keys()` → returns all keys.
- `.values()` → returns all values.
- `.items()` → returns key-value pairs as tuples.

2. Removing Elements

```
d.pop("b") # removes key "b" and its value
print(d)
```

Explanation:

- `pop("b")` removes the entry "b": 2.
- Dictionary becomes: {"a": 1, "c": 3}.

3. Iterating Over Dictionary

for k, v in d.items():

print(k, v)

Explanation:

- `.items()` returns key-value pairs.
- Loop prints each key with its value.
- Output:
- a 1 c 3

Bitwise Operators, Nested If-Else & Loops in Python

◆ Bitwise Operators

Bitwise operators work on numbers at the **binary level**.

Example:

Binary representation:

12 = 1100

5 = 0101

print(12 & 5) # AND → 0100 = 4

print(12 | 5) # OR → 1101 = 13

print(3 >> 2) # Right shift

print(3 << 2) # Left shift

Explanation:

- 12 & 5 → 1100 & 0101 = 0100 → 4
- 12 | 5 → 1100 | 0101 = 1101 → 13
- 3 >> 2 → shift right → 0000 → 0
- 3 << 2 → shift left → 1100 → 12

◆ Nested If-Else

Syntax:

```
if condition1:    # Outer if
```

```
    if condition2: # Inner if
```

```
        statement
```

```
    else:
```

```
        statement
```

else:

statement

Example:

```
n = int(input("Enter a number: "))
```

```
if n >= 0:
```

```
    if n > 0:
```

```
        print("+ve")
```

```
    else:
```

```
        print("zero")
```

```
else:
```

```
    print("-ve")
```

Explanation:

- First check → if number is non-negative.
- Inside, another check → if greater than 0 → print +ve, else → zero.
- If outer condition fails → print -ve.

◆ Loops in Python

Loops are used to execute code **repeatedly** until a condition is met.

Types:

1. **For loop**
2. **While loop**
3. **Nested loop** (loop inside loop)

1) For Loop with Sequence

```
sub = "python"
```

```
for i in sub:
```

```
    print(i)
```

Explanation:

- Iterates through each character of "python".
- Prints:

p

y

t

h

o

n

2) For Loop with List

```
colors = ['black', 'white', 'red', 'yellow', 'orange']
```

```
for i in colors:
```

```
    print(i)
```

Explanation:

- Iterates through list colors.
- Prints each color name.

3) For Loop with enumerate()

```
sub = 'python'
```

```
for i in enumerate(sub):
```

```
    print(i)
```

Explanation:

- enumerate() → gives index + value.
- Output:

(0, 'p')

(1, 'y')

(2, 't')

(3, 'h')

(4, 'o')

(5, 'n')

4) For Loop with range()

```
for i in range(1, 11, 1): # start=1, stop=11, step=1
    print(i)
```

Explanation:

- Prints numbers from **1 to 10**.

5) Printing with Extra Statement

```
for i in range(5):
    print(i)
    print("good morning")
```

Explanation:

- Runs loop 5 times → prints i and "good morning" each time.

6) Accessing Index & Value

```
sub = 'python'
for i in range(0, 6, 1):
    print(i, sub[i])
```

Explanation:

- Iterates index from 0 → 5.
- Prints index and character.

0 p

1 y

2 t

3 h

4 o

5 n

7) Printing Even Numbers (1 to 20)

```
for i in range(2, 21, 2):
```

```
    print(i)
```

Explanation:

- Start at 2, step = 2 → prints only even numbers.

8) Check Odd/Even (1 to 10)

```
for i in range(1, 11, 1):
```

```
    if i % 2 == 0:
```

```
        print(i, "= even number")
```

```
    else:
```

```
        print(i, "= odd number")
```

Explanation:

- Checks remainder with % 2.
- Even → remainder 0, Odd → remainder 1.

◆ Key Takeaways

- **Bitwise operators** work on binary numbers.
- **Nested if-else** allows decision making inside another decision.
- **Loops** help repeat tasks efficiently.
- `range()` is powerful for number sequences.
- `enumerate()` is useful to get index + value together.