Carp

A Language for the 21st Century

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Port Zero

man carp

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- a Lisp-1
- type-inferred
- borrow-checked
- compiles to C
- for realtime applications

man carp

- a Lisp-1
- \bullet type-inferred \Rightarrow statically typed, at no extra charge
- borrow-checked \Rightarrow no GC, at no extra charge
- compiles to C
- for realtime applications

whence -v carp

- Haskell implements a Hindley-Milner type system and inference
 - \Rightarrow You don't have to spell types out!
- Rust implements borrow checking
 - $\Rightarrow\,$ You don't have to manually manage memory, even without a GC!

whence -v carp

Let's put those things together (after simplifying) and rejoice!

 \Rightarrow Also add some Lisp macro goodness and a near-seamless C FFI for good measure!

source carp

```
; (type f)
; f : (Fn [(Ref (Array a)), Int, Int] a)
(defn f [x y z]
    @(Array.nth x (* y z)))
    Listing 1: A silly Carp function
```

source carp

```
(deftype (AssocArray a b) [lst (Array (Pair a b))])
```

 ${\rm Listing}\ 2\hbox{: An associative array type, simplified}.$

 $\operatorname{Listing}$ 3: A module for the associative array.

 $\verb"anima.carp" is a simple animation framework based on Processing.$

It uses the C FFI, a simple DSL, and macros to do its magic.

```
(local-include "../core/SDLHelper.h")
(add-cflag "`sdl2-config --cflags --libs`")
(defmodule SDL
  (register init (Fn [Int] ()))
  (register delay (Fn [Int] ()) "SDL_Delay")
 ; ...
```

Listing 4: Wrapping SDL.

```
(defmodule Anima
  (defn line [rend ax ay bx by]
      (SDL.render-draw-line rend ax ay bx by))
  ; ...
)
```

Listing 5: Writing a DSL.

```
(defmacro defsketch [name w h setup draw]
  (list 'defn 'main (array)
   ; ...
   (list setup 'rend)
   (list 'while true
        (list draw 'rend))))
```

Listing 6: Writing a macro.

open demo.live

todo: add information on compiler

exit

trap

Carp is early stage software.

- ⇒ Small community, few packages
- ⇒ We're less than a handful of maintainers
- ⇒ Insufficient documentation
- ⇒ May change under your feet
- ⇒ May blow up in your face!

We're approaching the first stable release (0.3)

- Github: https://github.com/carp-lang/carp
- Erik: https://github.com/eriksvedang
- Chat: https://gitter.im/carp-lang/carp
- Docs & Blogs: https://blog.veitheller.de (sorry about that)
- Slides: https://github.com/hellerve/carp_talks
- This talk, but different, shorter, and at clojuTRE: https://www.youtube.com/watch?v=BQeG6fXMk28

Thank you!

Questions?

 ${\sf Slides\ at\ https://github.com/hellerve/carp_talks}$