

Lecture 6

CS 510

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The Householder matrix
and application in QR
method

Housholder Matrix

Let $w \in \mathbb{R}^n$ be a non-zero vector of norm $= 1$)

$$w^T w = 1$$

Define

$$H = I - 2ww^T$$

$$, \quad w w^T = \begin{bmatrix} & \\ & \end{bmatrix} \quad [] \\ = \begin{bmatrix} n \times n \end{bmatrix}$$

$$H^T = I - 2ww^T = H$$

Also note

$$\begin{aligned} HH &= (I - 2ww^T)(I - 2ww^T) \\ &= I - 4ww^T + 4(ww^T)(ww^T) \\ &= I - 4ww^T + 4w(w^Tw)w^T \\ \text{But } (ww^T)ww^T &= w\left(\underset{\|}{w^Tw}\right)w^T = ww^T \end{aligned}$$

$$\text{So } H \cdot H = H^2 = I$$

SUPPOSE X is a given non-zero vector. Is there a w s.t.

$$H = I - 2ww^T$$

satisfies

$$HX = \pm \|X\|_2 e_1 ?$$

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

Answer : $x = (x_1, \dots, x_n)$ given

Let $v = X + \text{Sign}(x_1) \|x\| e_1$,

where $\text{Sign}(x_1) = \begin{cases} 1, & \text{if } x_1 \geq 0 \\ -1, & \text{if } x_1 < 0 \end{cases}$

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$$w = \frac{v}{\|v\|}$$

Then if

$$H = I - 2ww^T,$$

$$Hx = \text{sign}(x_1) \|x\| e_1$$

We can in general find
w so that

$$H = I - 2ww^T$$

satisfies

$$Hx = \text{sign}(x_k) \|x\| e_k$$

$$e_k = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ 0 \end{pmatrix} \leftarrow 1 \text{ in } k\text{-th position}$$

$\exists X.$

$$X = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \quad \|X\| = \sqrt{2}$$

$$V = X - \sqrt{2} e_1 = \begin{bmatrix} -1 - \sqrt{2} \\ 1 \end{bmatrix}$$

$$\|V\|^2 = 1 + 2 + 2\sqrt{2} + 1 = (4 + 2\sqrt{2})$$

$$W = \frac{\begin{bmatrix} -1 - \sqrt{2} \\ 1 \end{bmatrix}}{\sqrt{4 + 2\sqrt{2}}}^{1/2}$$

so

$$H = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} -$$

$$\frac{2}{(4+2\sqrt{2})} \begin{bmatrix} (-1-\sqrt{2})^2 & -1-\sqrt{2} \\ -1-\sqrt{2} & 1 \end{bmatrix}$$
$$Hx = \begin{bmatrix} -1 \\ 1 \end{bmatrix} - \frac{2}{4+2\sqrt{2}} \begin{bmatrix} (-1-\sqrt{2})(1+\sqrt{2}+1) \\ 1+\sqrt{2}+1 \end{bmatrix}$$
$$= \begin{bmatrix} * \\ 0 \end{bmatrix} \quad \checkmark$$

QR

Method

Suppose A is

$n \times n$

real matrix

Householder matrices

we can

use
to get

$$A = QR$$

where $Q^{-1} = Q^T$, (Thus $Q^T Q = I$)

and R is upper triangular

$$A = [c_1, c_2, \dots, c_n], \quad c_i = i\text{-th column of } A$$

We can find H_1 so that

$$H_1 A = \begin{bmatrix} a_{11} & a_{12}' & \cdots & a_{1n}' \\ 0 & a_{21}' & \cdots & a_{2n}' \\ \vdots & \ddots & & \vdots \\ 0 & a_{n1}' & \cdots & a_{nn}' \end{bmatrix}$$

Now we find H_2 so that

$$H_2 H_1 A =$$

$$\begin{bmatrix} a'_{11} & a'_{12} & \cdots & a'_{1n} \\ 0 & a_{22}^2 & \cdots & a_{2n}^2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \ddots & \end{bmatrix}$$

In order to find such H_2
imagine

$$H_1 A = \left[\begin{array}{c|ccc} a_{11}' & a_{12}' & \cdots & a_{1n}' \\ \hline 0 & \vdots & & \\ 0 & & A_2 & \\ 0 & & & \end{array} \right]$$

A_2 is $(n-1) \times (n-1)$ matrix.
Now we pick

$$H_2 = \left[\begin{array}{c|cc} 1 & 0 & \cdots & 0 \\ \hline 0 & \hat{H}_2 \\ \vdots & & & \\ 0 & & & \end{array} \right]$$

In other words
 $H_2 H_1 A$ does not
 touch the first
 column of $H_1 A$.

This way in n steps

we can compute

$$H_n H_{n-1} \dots H_1 A = R$$

R upper triangular -

Let $Q^T = H_n H_{n-1} \dots H_1$

Then

$$Q = H_1^T \cdots H_n^T = H_1 \cdots H_n$$

Also

$$Q Q^T = H_1 \cdots \underbrace{H_n \times H_n}_{I} \cdots \times H_1$$
$$= \cdots \cdot I$$

so $A = QR$

We can show the # of operations is $O(n^3)$
(like LU factorization)

Applications of OR Factorization

I. Solving $Ax = b$

If we Compute $QR = A$

Then we solve
 $QRx = b$

let

$$y = Rx$$

Then we set

$$Qy = b$$

$$\Rightarrow y = Q^T b \quad . \text{ Then we solve for } x$$

in

$$R X = Y$$

It is somewhat like LU factorization but more stable. However, it takes twice as many operations

2. Application in
Computing all eigenvalues

of an $n \times n$ matrix

A.

It works as follows

Compute Q, R factorization

of A .

Let $A_1 = A$. Compute Q, R ,
factorization of A_1 ,

Let $A_2 = R_1 Q_1$

Since $A_1 = Q_1 R_1 \Rightarrow Q_1^T A_1 = R_1$

$$\text{So } A_2 = Q_1^T A_1 Q_1$$

Next Computer QR
factorization of A_2

$$A_2 = Q_2 R_2$$

$$\text{Let } A_3 = R_2 Q_2$$

If can be shown that
Under some conditions

A_m converges to an
Upper triangular matrix
whose diagonal entries are
eigenvalues.
Convergence could be slow.

QR factorization is also valid if A is a matrix with complex entries.

In such case we define

$$H = I - 2ww^*$$

where w^* is Conjugate Transp.

In this general case

$$H^* = H$$

3. Finding all roots of a
Polynomial

Suppose we want to
compute roots of

$$P(z) = a_n z^n + a_{n-1} z^{n-1} + \dots + a_1 z + a_0$$

Consider $n \times n$ matrix

$$A = \begin{bmatrix} -\frac{a_{n-1}}{a_n}, & -\frac{a_{n-2}}{a_n}, & \dots, & -\frac{a_1}{a_n}, & -\frac{a_0}{a_n} \\ a_n & 0 & \ddots & \ddots & 0 \\ 0 & 1 & 0 & \ddots & b \\ 0 & \ddots & \ddots & \ddots & 1 \\ 0 & \ddots & \ddots & \ddots & 0 \end{bmatrix}$$

Let

$$v = \begin{bmatrix} \lambda^{n-1} \\ \lambda^{n-2} \\ \vdots \\ \vdots \\ \lambda^0 \end{bmatrix}$$

, where λ is
a root of $P(z)$

We claim $A v = \lambda v$

$$AV = \begin{bmatrix} -a_{n-1}\lambda^{n-1} - \dots - a_1\lambda - a_0 \\ \lambda^n \\ \lambda^{n-1} \\ \lambda^{n-2} \\ \vdots \\ 1 \end{bmatrix}$$

But $\lambda V = \begin{bmatrix} \lambda^n \\ \lambda^{n-1} \\ \vdots \\ 1 \end{bmatrix}$, & these are the same.

We can thus apply
QR method to find
all roots of $p(z)$.
However this is not necessarily
the preferred method.

Power Method to
compute dominant
eigenvalue of a
matrix.

Dominant means
eigenvalue with largest
modulus.

Power Method :

Pick $v_0 \in \mathbb{R}^n$

Inductively define

$$\mu_k = v_k^T A v_k$$

$$v_{k+1} = \cancel{A v_k / \|A v_k\|} .$$

Suppose the eigen values
of A are

$$\lambda_1, \dots, \lambda_n$$

& suppose
 $|\lambda_1| > |\lambda_2| \geq \dots \geq |\lambda_n|$

That is to say the

We claim:

m_k converges to γ_1 .

Pf:

Since v_k is obtained
from v_0 by repeated
multiplication by A , k times

$$v_1 = \frac{Av_0}{\|Av_0\|} = A \underbrace{\frac{v_0}{\|Av_0\|}}_{\alpha_1}$$

$$= A \underbrace{\frac{v_0}{\|Av_0\|}}_{\alpha_1} = A(\alpha_1$$

$$\text{Suppose } v_k = \alpha_1, \dots, \alpha_k$$

$$v_k = d_1 \lambda_1^k v_1 + d_2 \lambda_2^k v_2 \\ + \cdots + d_n \lambda_n^k v_n$$

for some constants

$$d_1, \dots, d_n$$

Then

$$Av_k = d_1 \lambda_1^{k+1} v_1 + d_2 \lambda_2^{k+1} v_2 \\ + \cdots + d_n \lambda_n^{k+1} v_n$$

So

$$\mathbf{v}_h^T \mathbf{v}_h = \lambda_1^2 \gamma_1^{2k} + \lambda_2^2 \gamma_2^{2k} + \dots \lambda_n^2 \gamma_n^{2k}$$

$$\mathbf{v}_h^T A \mathbf{v}_h = \lambda_1^2 \gamma_1^{2k+1} + \lambda_2^2 \gamma_2^{2k+1} + \dots$$

$$\text{So } \frac{\mathbf{v}_h^T A \mathbf{v}_h}{\mathbf{v}_h^T \mathbf{v}_h} = \frac{\gamma_1}{\gamma_1^{2k}} \left[\frac{\lambda_1^2 + \lambda_2^2 / (\frac{\gamma_2^2}{\gamma_1^2}) \dots}{\lambda_1^2 + \lambda_2 (\frac{\gamma_2^2}{\gamma_1^2})^{2k} \dots} \right]$$

Now

$$\begin{aligned} & \left[\dots - \right] \rightarrow 1 \\ & + \frac{\gamma^{2k+1}}{\gamma^{2k}} = \gamma^1 \\ & \gamma^1 \rightarrow \gamma_1 \\ S_0 M_k & \rightarrow \gamma_1 \end{aligned}$$

Triangle Algorithm

Given a set of point $\mathbf{v}_1, \dots, \mathbf{v}_n$ in \mathbb{R}^m

$$S = \{\mathbf{v}_1, \dots, \mathbf{v}_n\} \subseteq \mathbb{R}^m$$

& $P \in \mathbb{R}$
we want to know if $P \in \text{Conv}(S)$

i.e. if

$$P = \alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \dots + \alpha_n \mathbf{v}_n$$

where $\alpha_1 + \alpha_2 + \dots + \alpha_n = 1, \alpha_i \geq 0$

If we let

$$A = [v_1 \dots v_n], m \times n$$

$$\alpha = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix}$$

then we want to see

if $A\alpha = P$, $e = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$

$$e^T \alpha = 1$$
$$\alpha > 0$$

Given $p' \in \text{Conv}(S)$, say
 $p' = d_1 v_1 + \dots + d_n v_n$, $\sum d_i = 1, d_i \geq 0$

We say $v_j \in S$ is a pivot

if $\|p' - v_j\| \geq \|p - v_j\|$

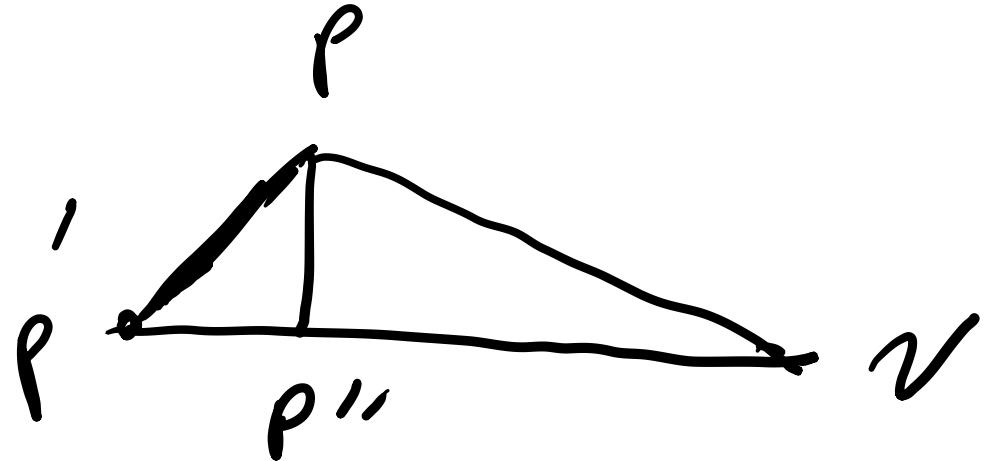
Equivalently if
 $(p - p')^T v_j \geq \frac{1}{2} (\|p\|^2 - \|p'\|^2)$.

We say p' is a witness if no Pivot exists, i.e.

$$(P - P')^T v_i < \frac{1}{2} (\|P\| - \|P'\|)^2$$

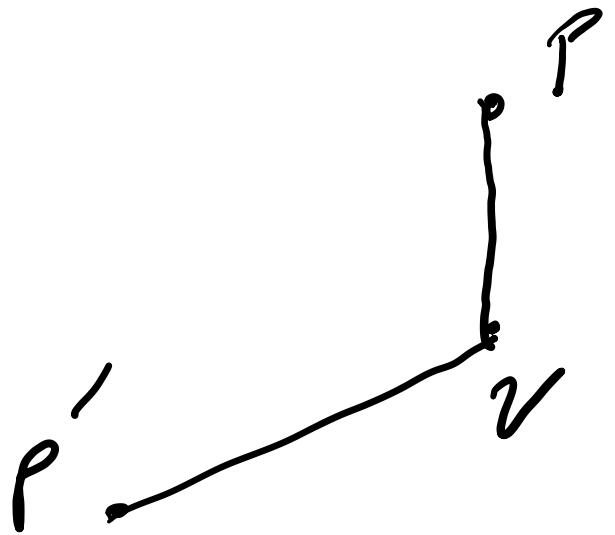
for $i = 1, \dots, n$

If v is a pivot
then we can get closer to p .



we project p
on $r'v$.

We could also have this situation :

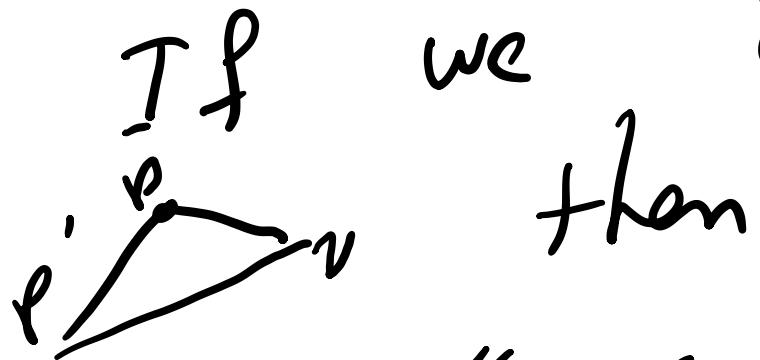


In this case we simply take $p'' = v$.

P'' can be computed as:

$$\text{Let } \alpha_x = \frac{(P - P')^T (V_j - P')}{\|V_j - P'\|^2}$$

If we have the first situations



$$P'' = (1 - \alpha_x) P' + \alpha_x v = \sum_{i=1}^n \alpha'_i V_i$$

$$\alpha'_j = (1 - \alpha_x) \alpha_j + \alpha_x, \quad \alpha'_i = (1 - \alpha_x) \alpha_i, \quad i \neq j$$

So given $P' = \sum q_i v_i$ we
can compute a representation of
 P'' in terms of v_i 's

$$P'' = \sum q'_i v_i$$

Triangle Algorithm

Input S, P, ϵ

Step 0. Let $P' = v = \arg \min \{ \|P - v_i\| \}$
i.e. the closest v_i to P .

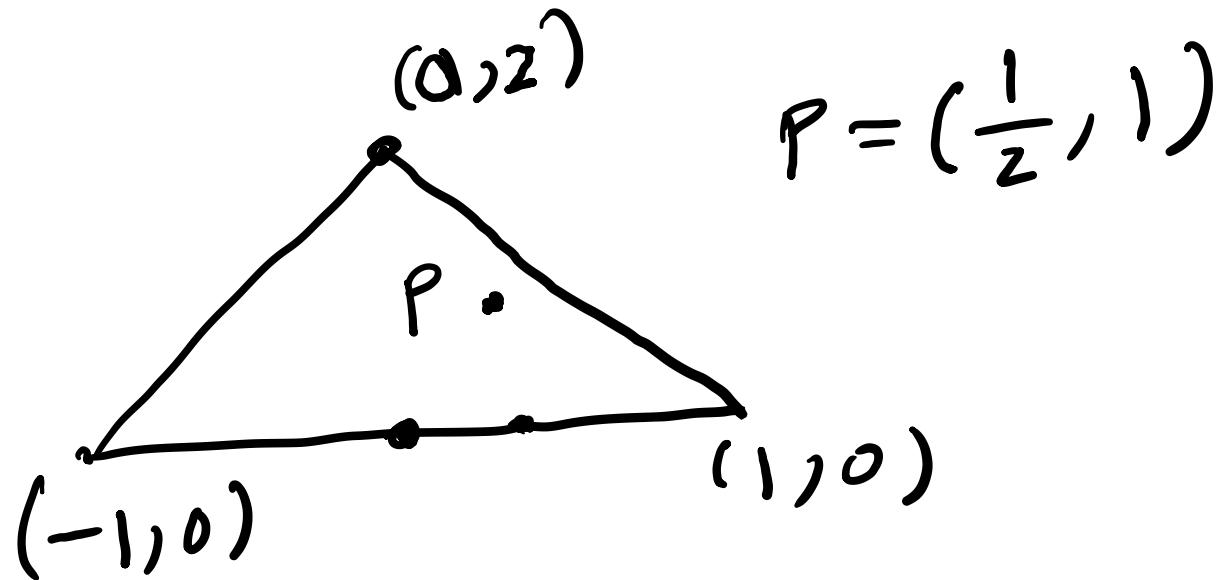
Step 1. If $\|P - P'\| \leq \epsilon \|P - v\|$,
output P' as an approximate
solution, stop.

Step 2. Replace v with a
pivot v_j , compute P'' .

Replace P' with P'' and
Goto step 1.

Try one or two iterations
of the algorithm both
geometrically and algebraically.

Ex.



Solving $Ax = b$

Assume A is $n \times n$, invertible.

Thm. Suppose $x = A^{-1}b \geq 0$

There exist $\alpha > 0$, $x \geq 0$
such that

$$Ax = \alpha b$$

$$\sum x_i + \alpha = 1, \quad x_i \geq 0, \alpha \geq 0$$

In other words

$0 = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$ is in $\text{Conv}(A, -b)$.

We can solve $A x = b$
with the assumption that $x_* = A^{-1}b \geq_0$.
via the triangle algorithm:

In each iteration we have a pair (x, α) such that

$$p' = Ax - \alpha b, \sum x_i + \alpha = 1$$
$$x_i, \alpha \geq 0$$

We check if

$$\|A\frac{x}{\alpha} - b\| \leq \epsilon \max\{\|a_1\|, \dots,$$

$\|a_n\|, \|b\|\}$.

a_i = i-th column of A

If so we stop.
otherwise, we iterate.

What if $A^{-1}b \not\geq 0$?

$$\text{If } Ax = b$$

then $Ax + w = b + w$

Suppose we choose $w = tAe$

where $e = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$, t a scalar.

Then $A(x + te) = b + tAe$

$\exists t_*$ such that $x + t_* e \geq 0$

and t_* is the smallest such t such that $x + te \geq 0$.

If we knew such t_* , we add $t_* e$ to both sides and do as before.

Since we don't know t_x
we try to pick a t
& incrementally change it
if necessary.

Incremental Triangle Alg.

Assume for a given $t_0 \geq 0$

we have tried to use
triangle algorithm to find

x_0 s.t.

$$\|A(x_0 - t_0 e) - b\| \leq$$

$$\epsilon \max \{\|a_1\|, \dots, \|a_n\|, \|b\|\}$$

where a_i = i-th column of A

If this is possible, we are done.

Otherwise, the simplest strategy is to increase t_0 to t_1 & repeat.

There are better ideas. (Later)