

# Power Method & Triangle Alg.

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# Target: Solve $Mx = x$

- Power Method
- Triangle Algorithm
- Jacobi & Gauss\_Seidel & SOR

# Power Method: Solve $Mx = x$

original Graph

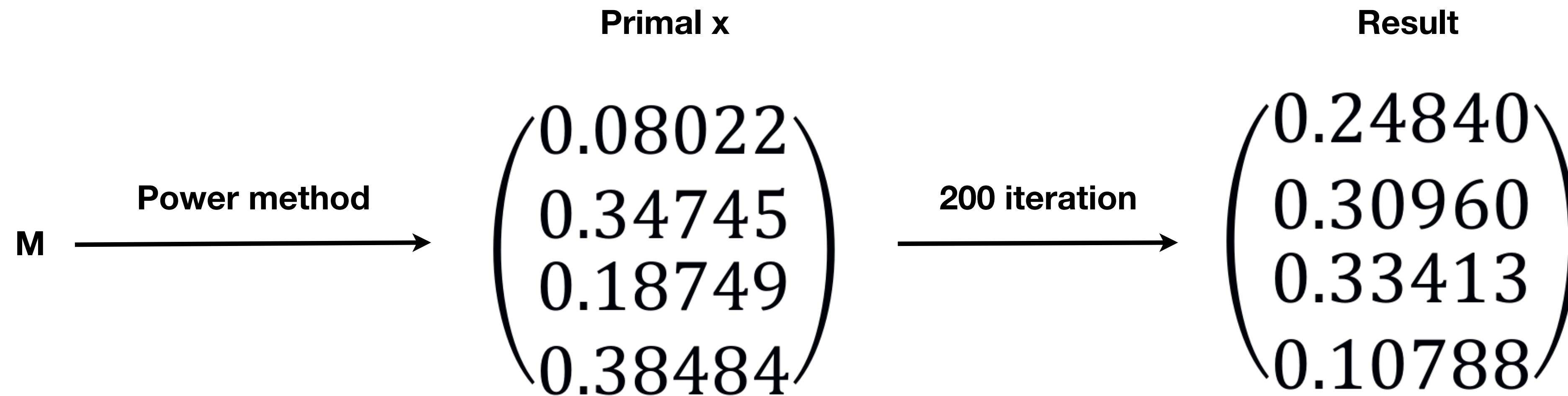
M

$$\begin{pmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \xrightarrow{\text{process}} \begin{pmatrix} 0.32083 & 0.03750 & 0.32083 & 0.46250 \\ 0.03750 & 0.46250 & 0.32083 & 0.46250 \\ 0.32083 & 0.46250 & 0.32083 & 0.03750 \\ 0.32083 & 0.03750 & 0.03750 & 0.03750 \end{pmatrix}$$

$$M = d\bar{A} + (1 - d)\frac{1}{n}ee^T, \quad d \in (0, 1).$$

Usually  $d = .85$ .

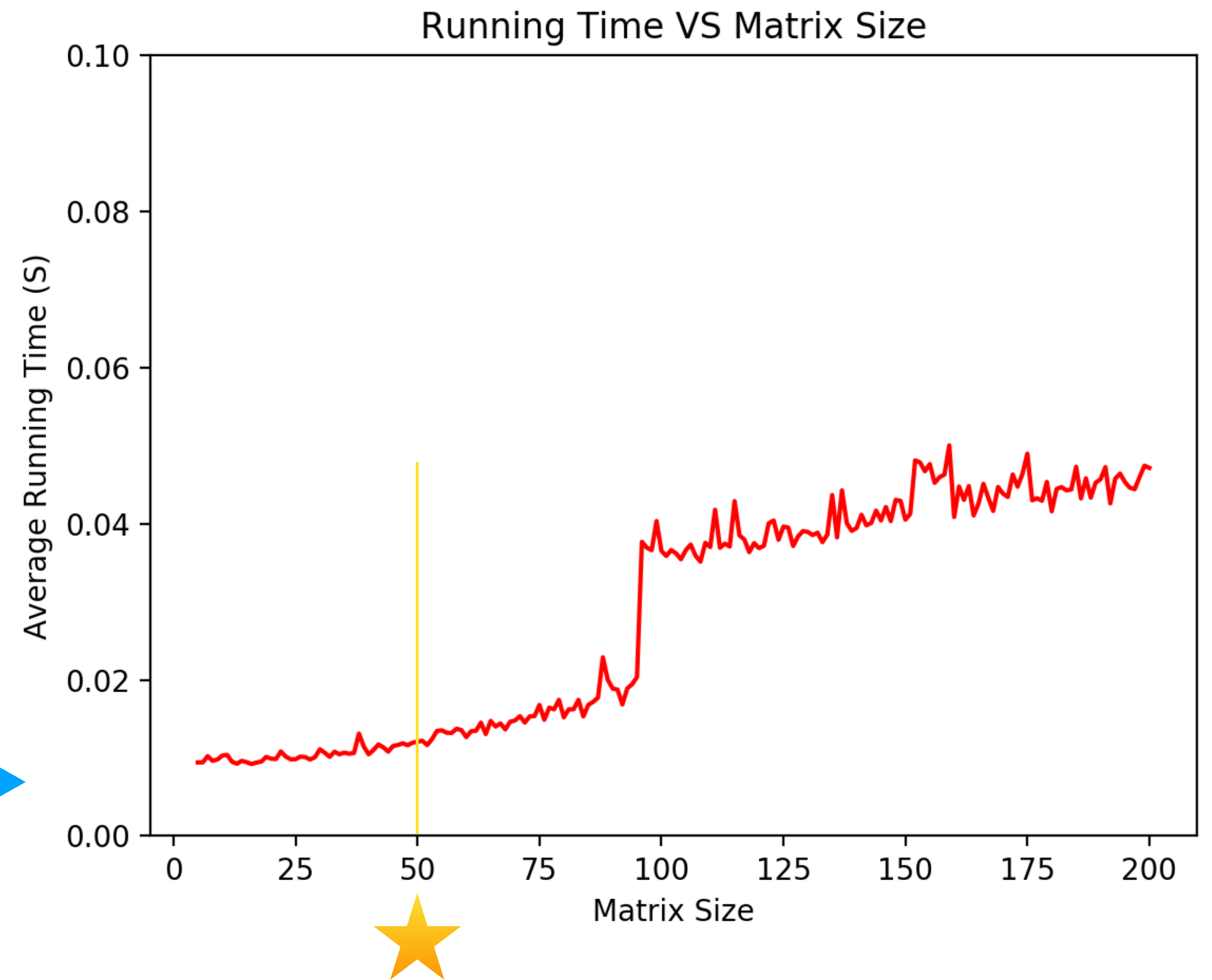
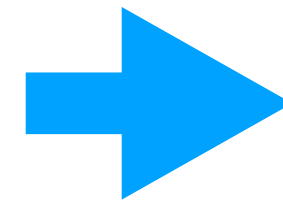
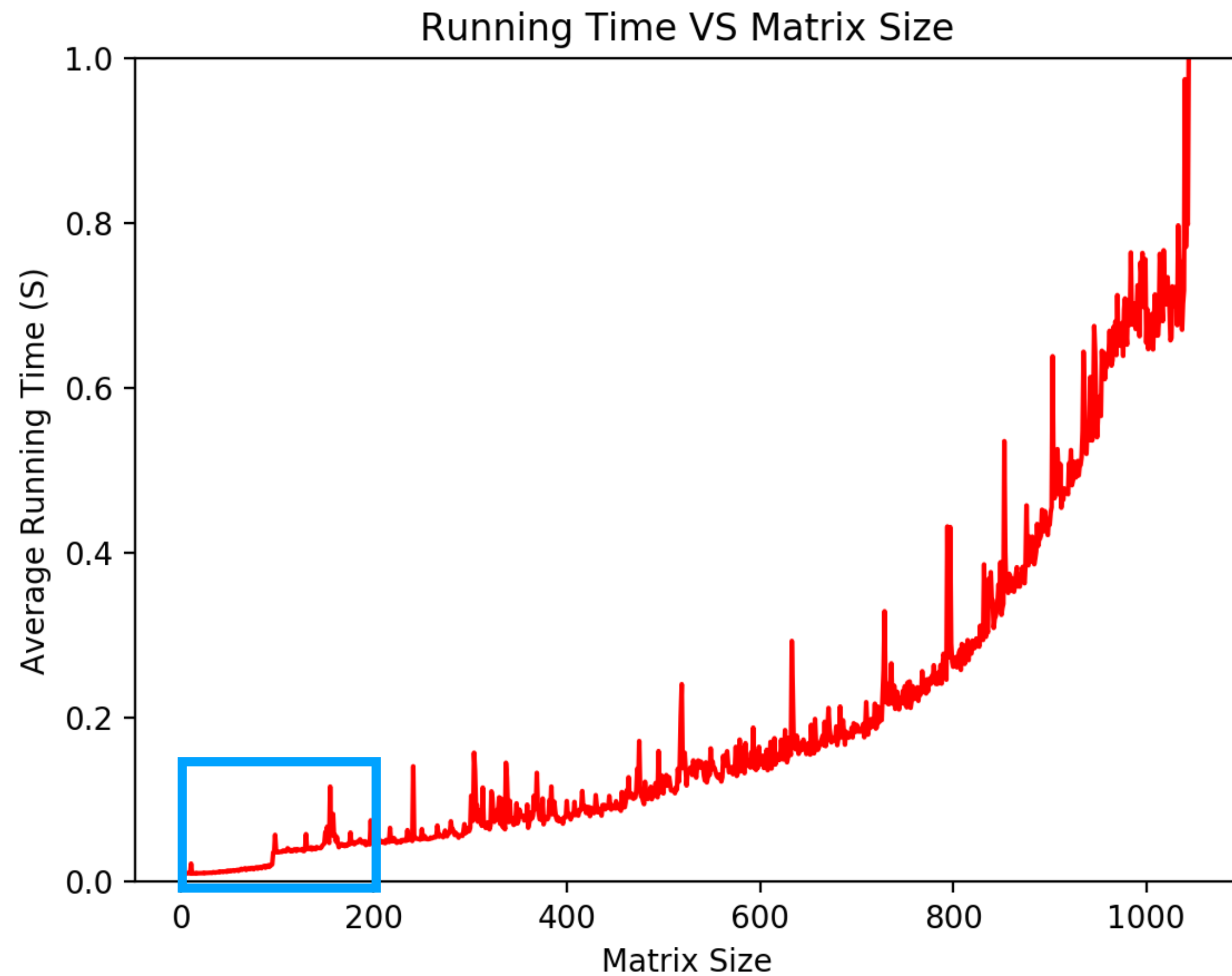
# Power Method: Solve $Mx = x$



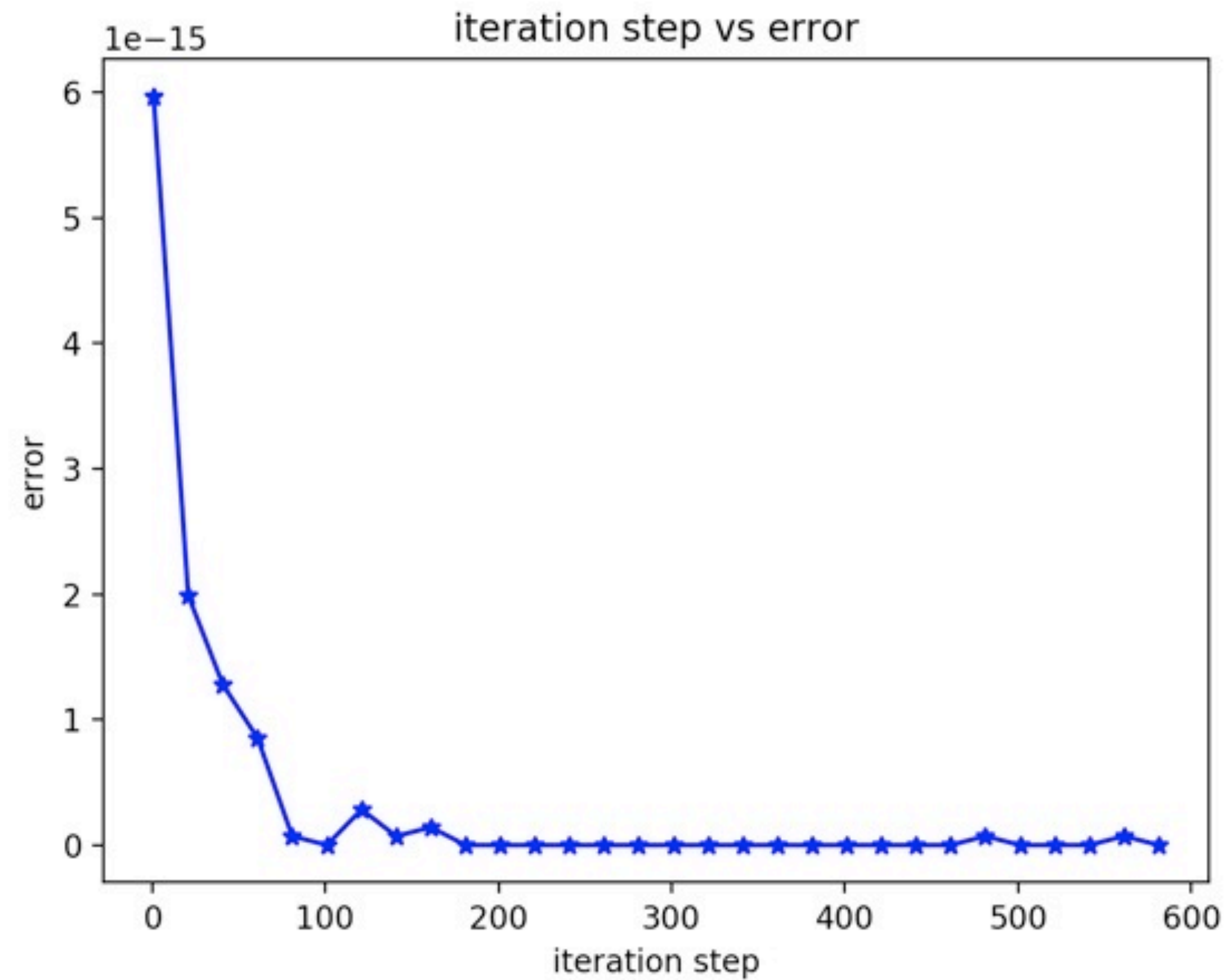
The error is: 0.000008530985

ERROR = abs(Mx-x)

# Power Method: Solve $Mx = x$

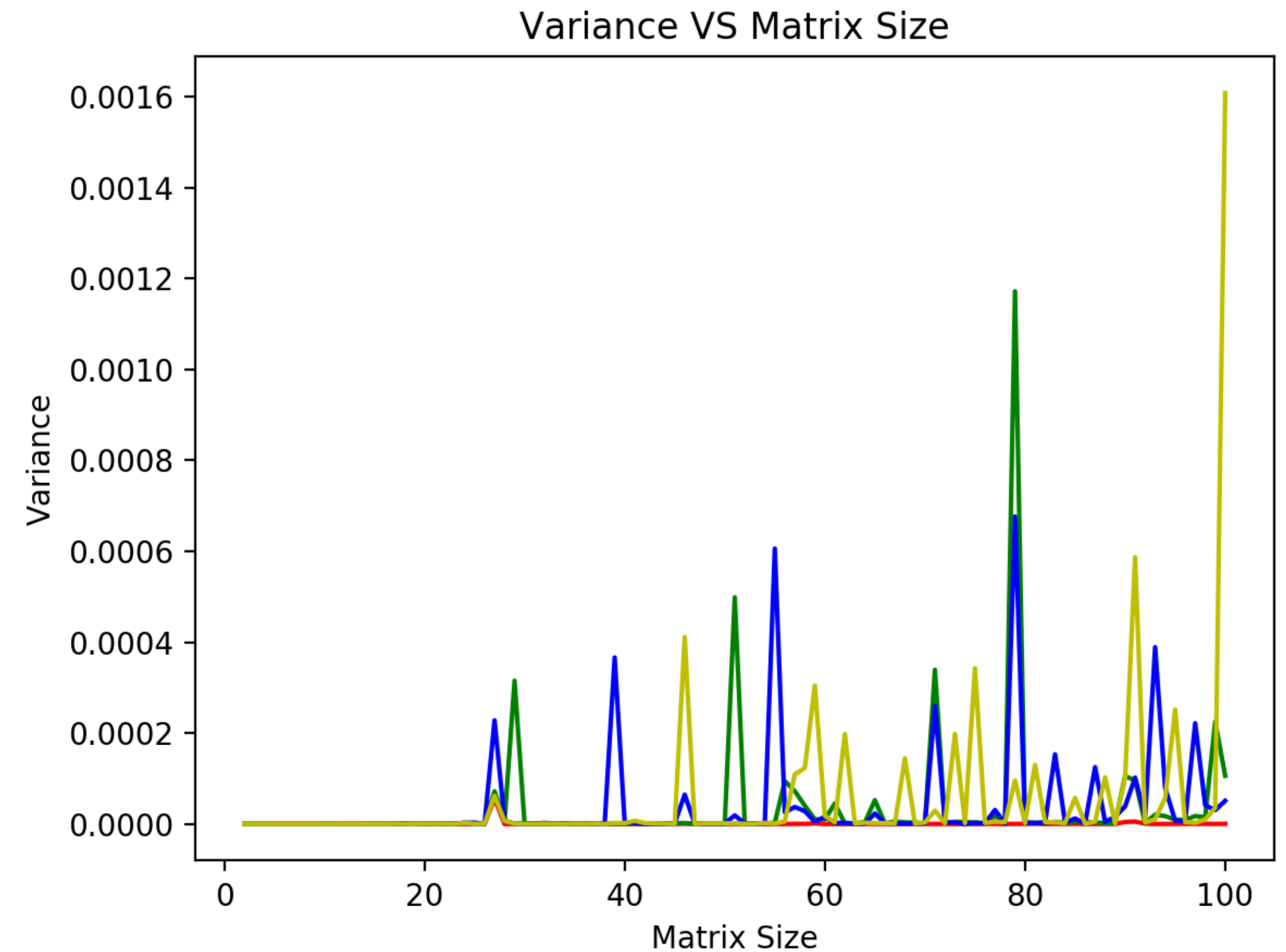
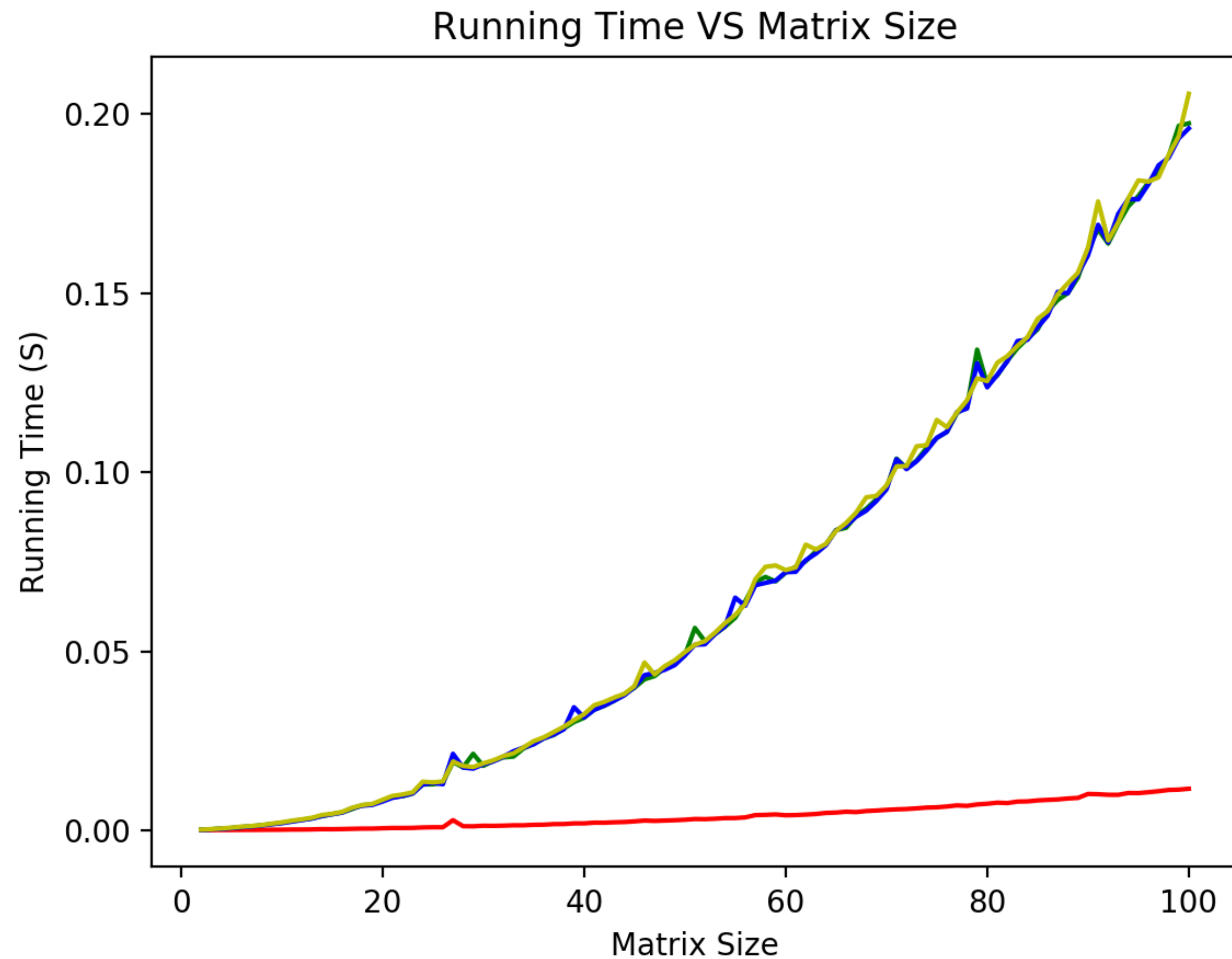


# Power Method: Solve $Mx = x$



Matrix size: 50

# Power Method: Solve $Mx = x$



Power Method

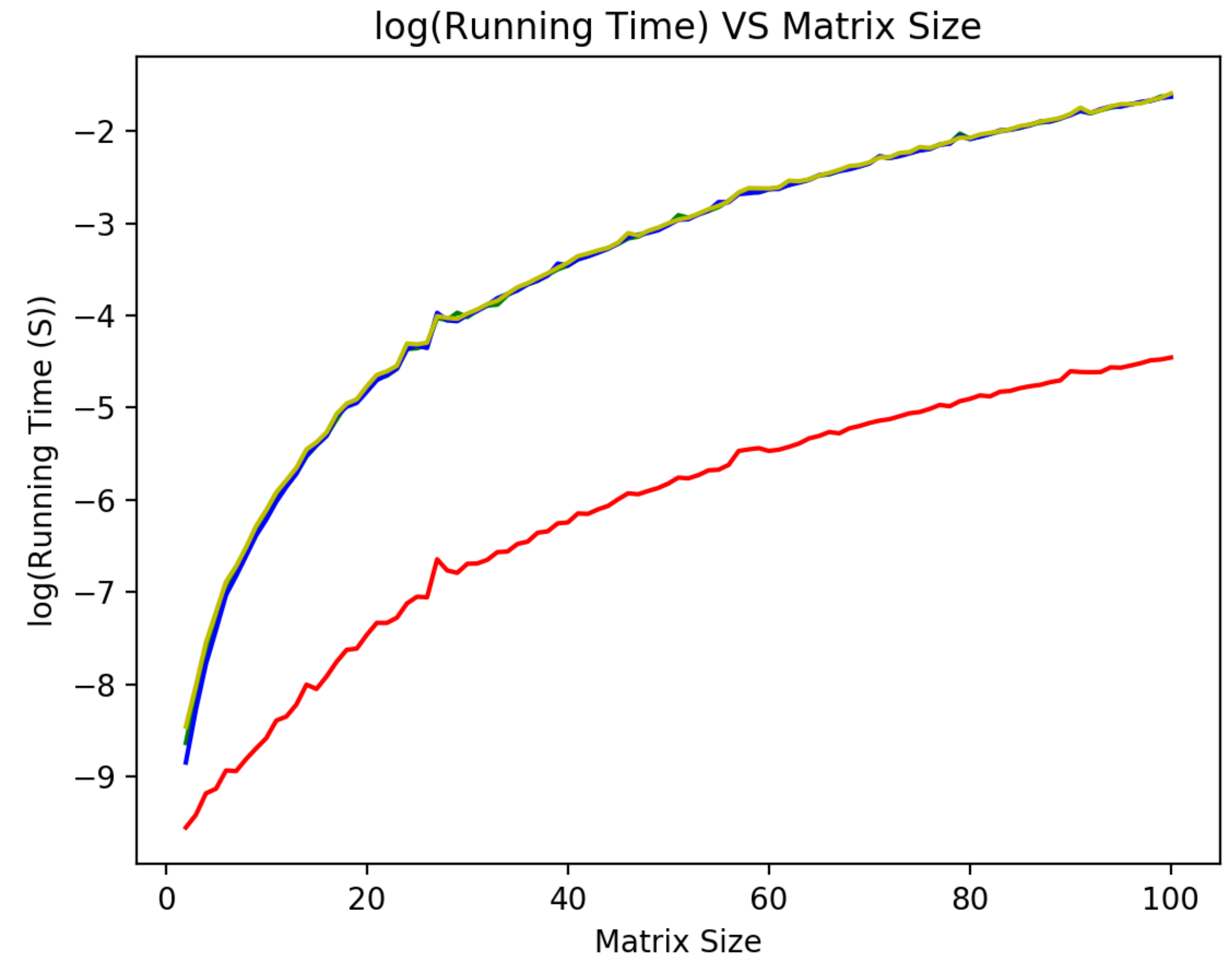
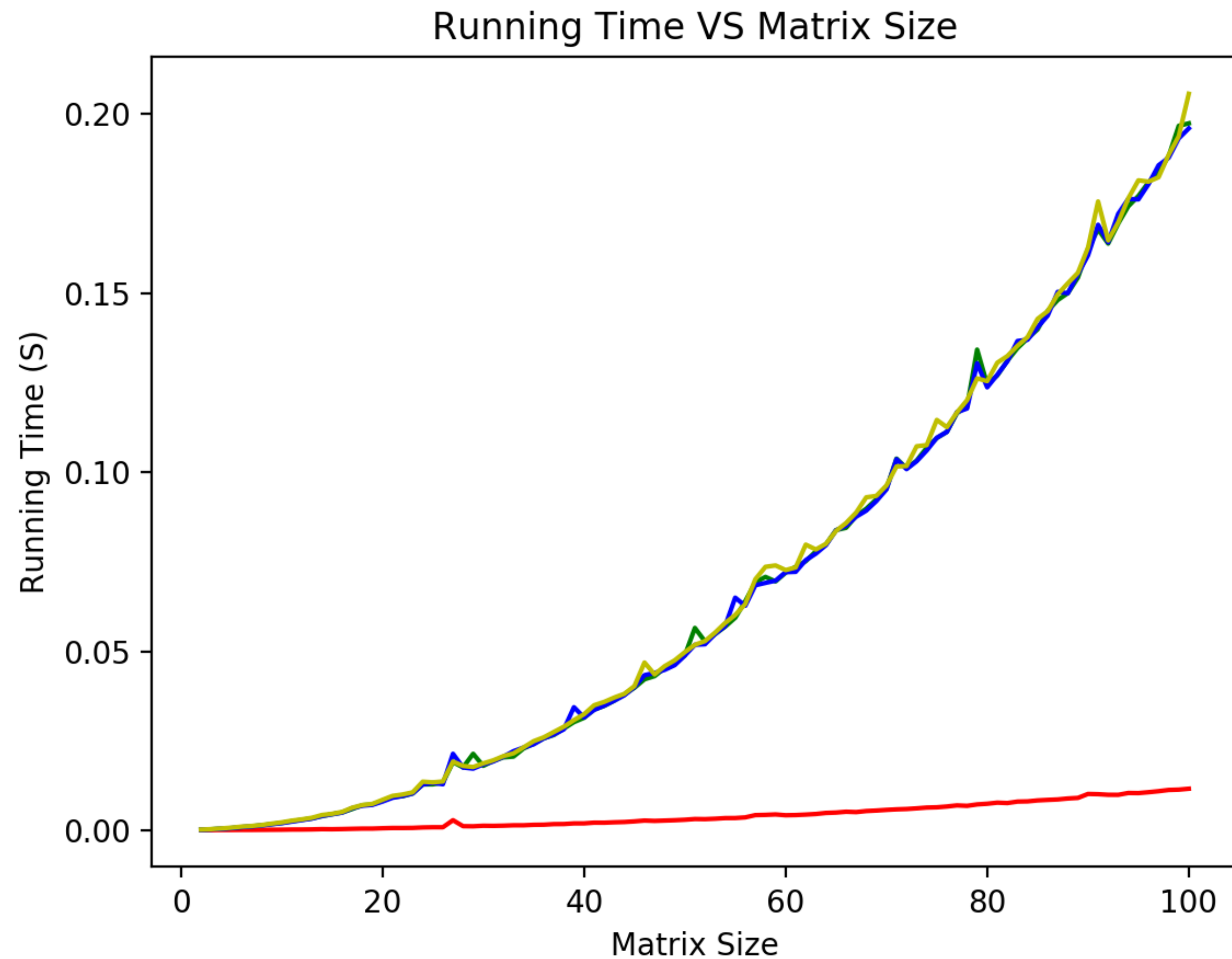
Jacobi

Iteration: 20

Gauss Seidel

SOR

# Power Method: Solve $Mx = x$



Power Method

Jacobi

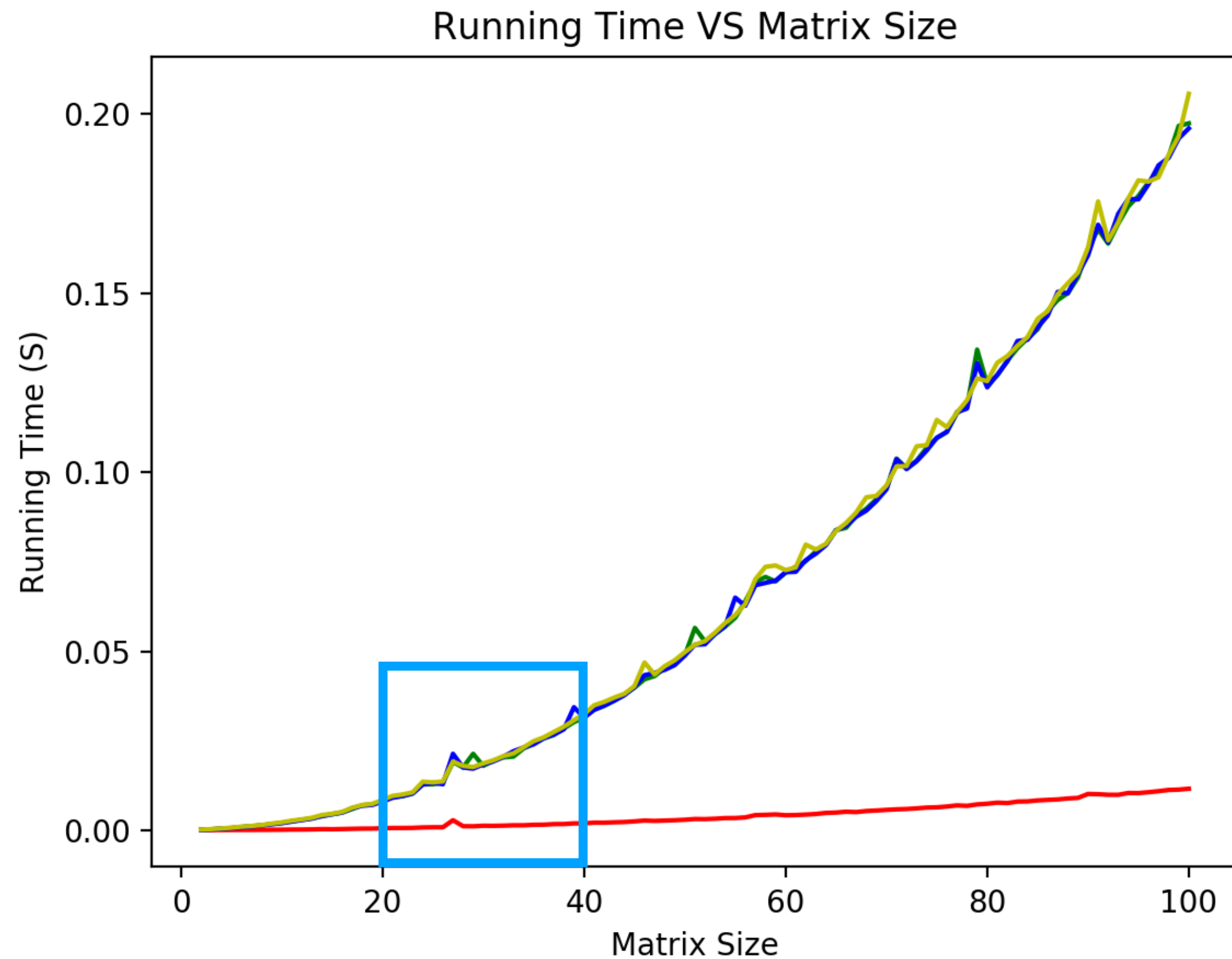
Iteration: 20

Gauss Seidel

SOR

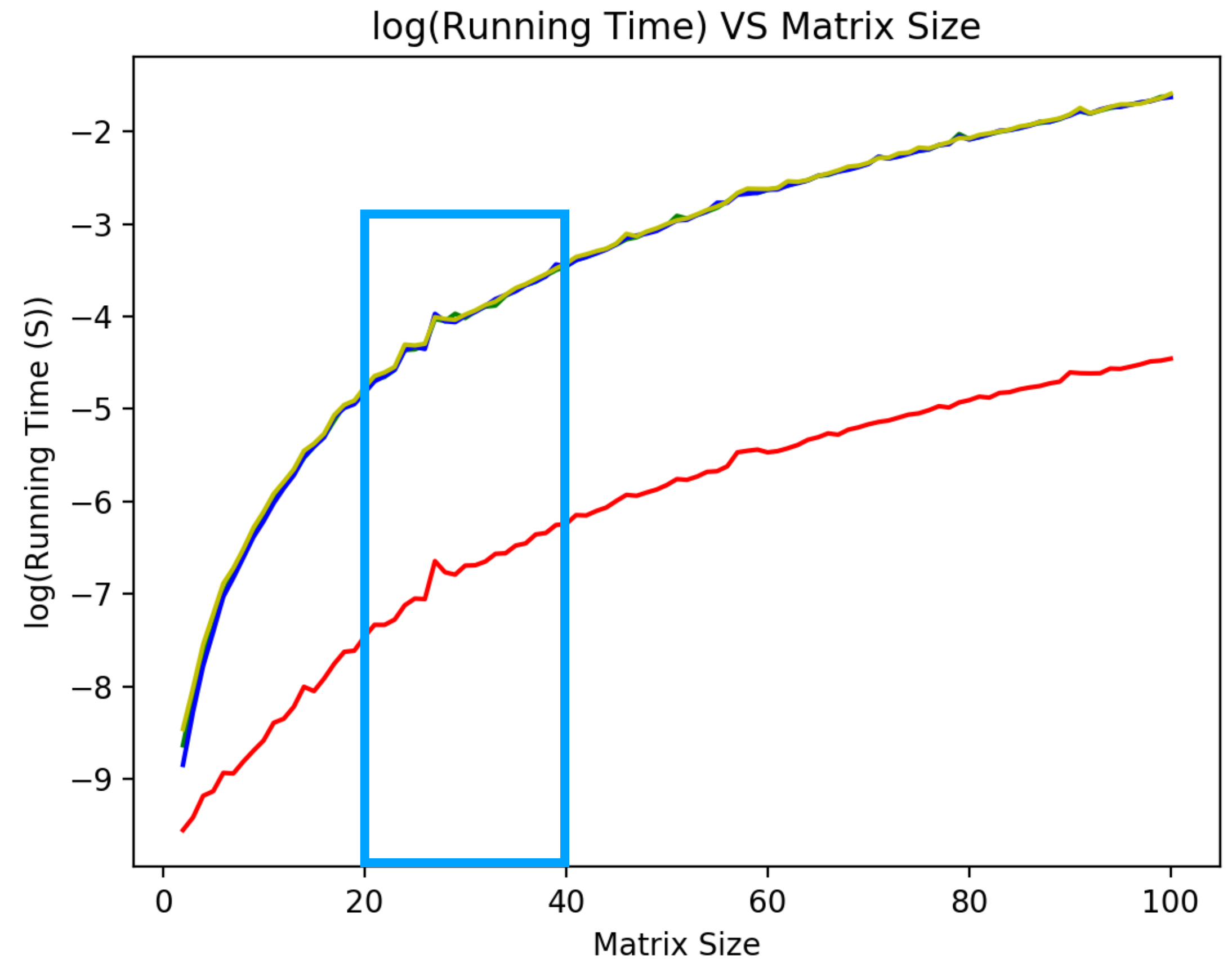


# Power Method: Solve $Mx = x$



Power Method

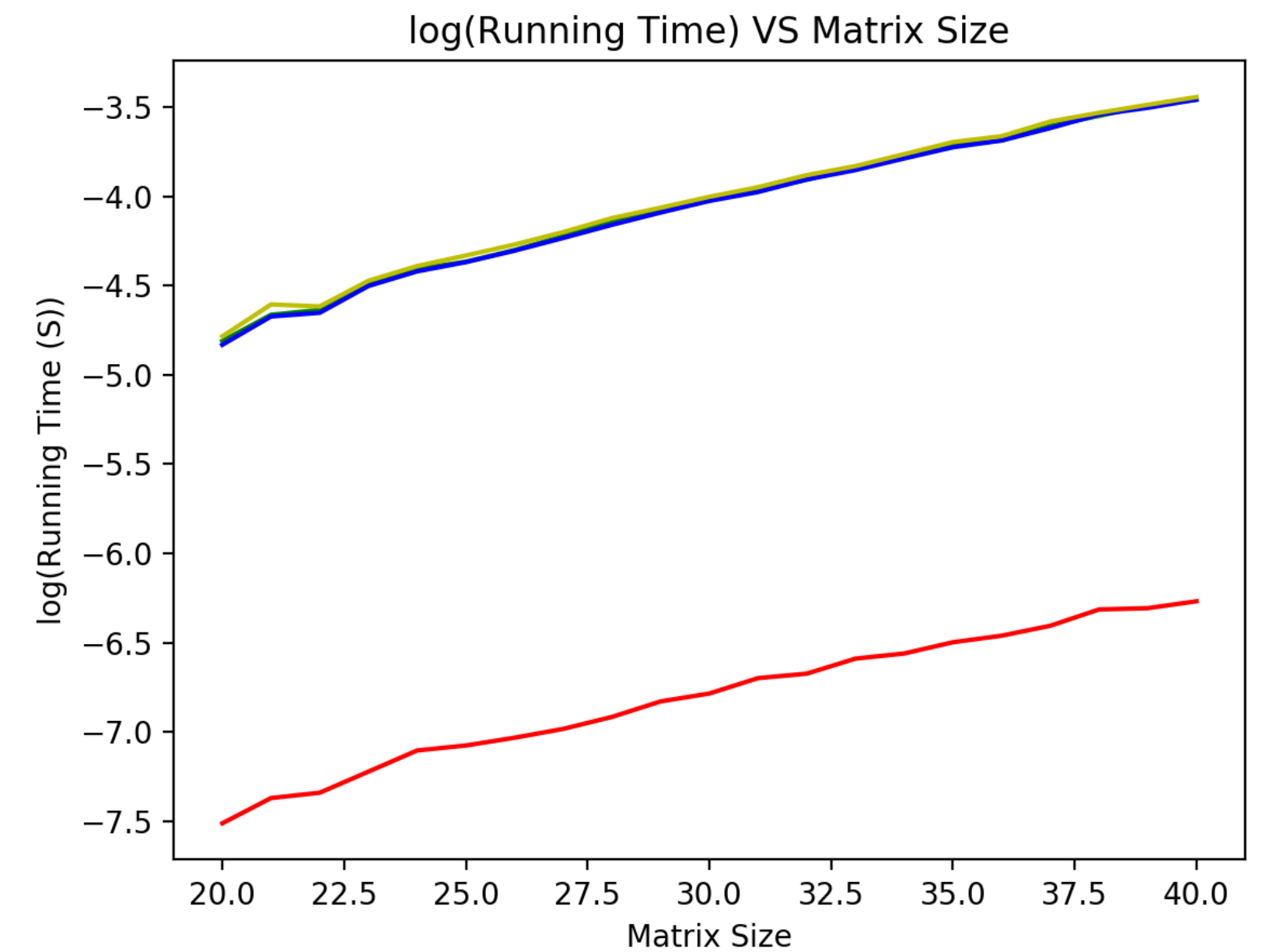
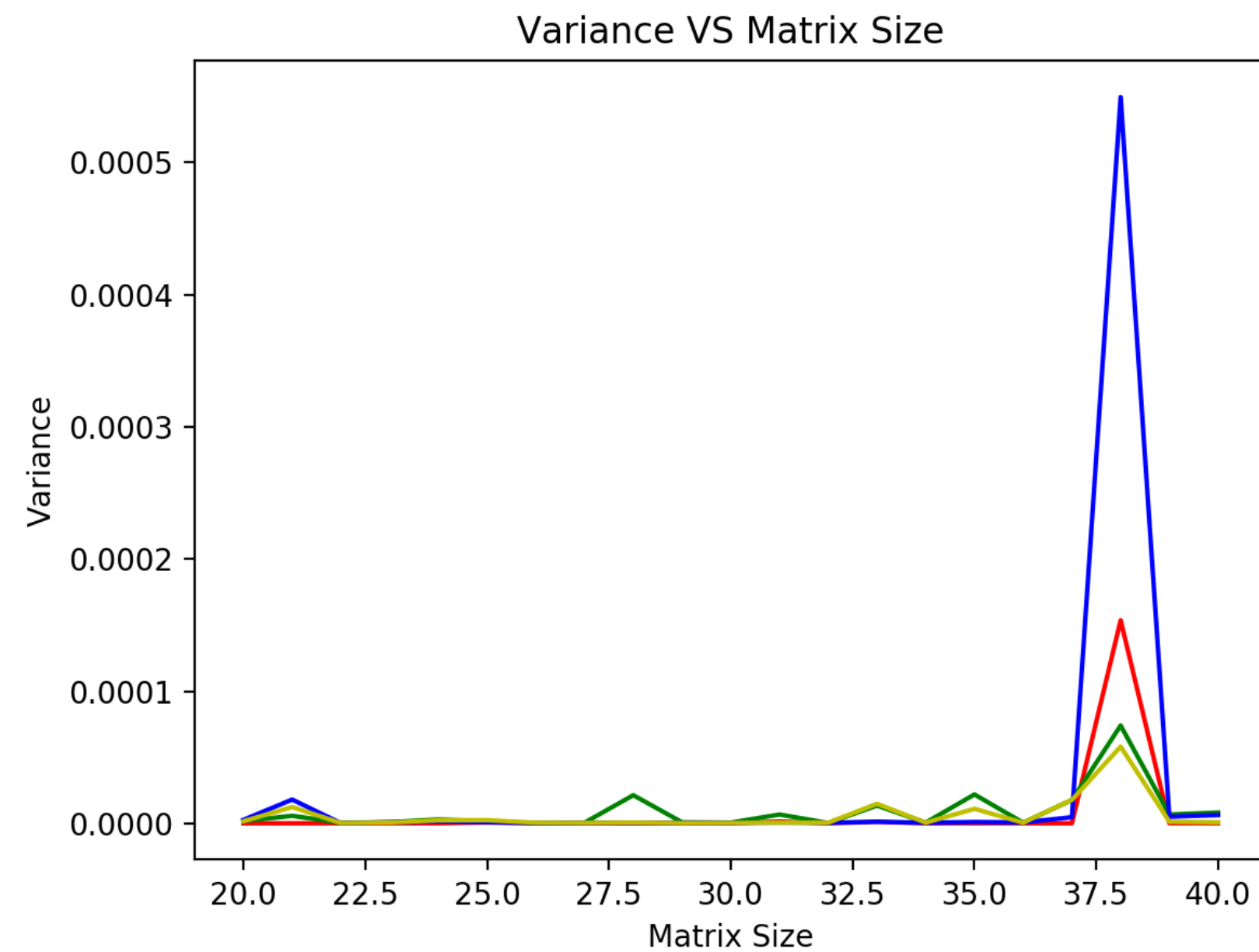
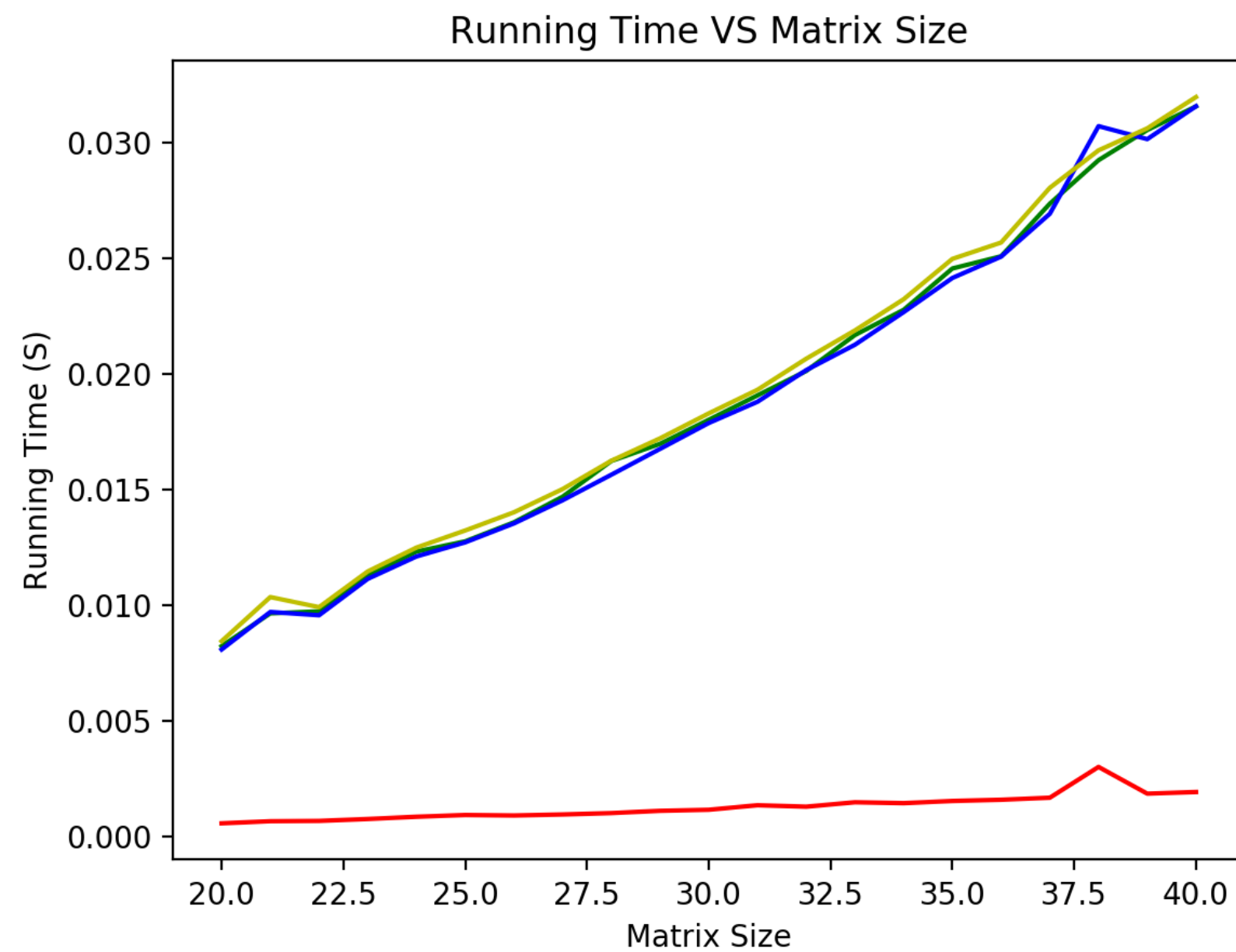
Gauss Seidel



Jacobi

SOR

# Power Method: Solve $Mx = x$



Iteration: 100

Power Method

Jacobi

Gauss Seidel

SOR

# Power Method: Generate Symmetric Matrix

Connected graph

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

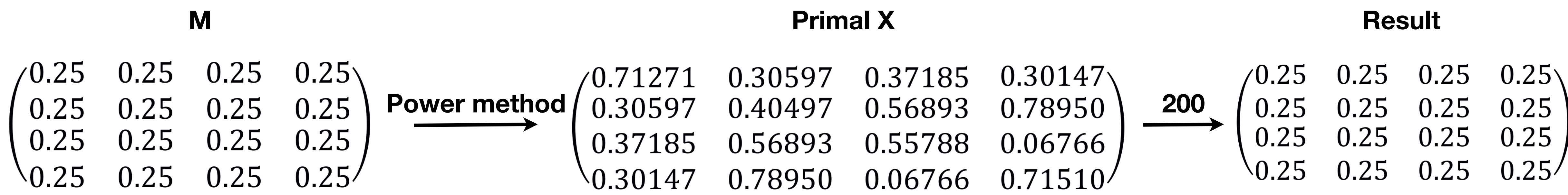
Process



M

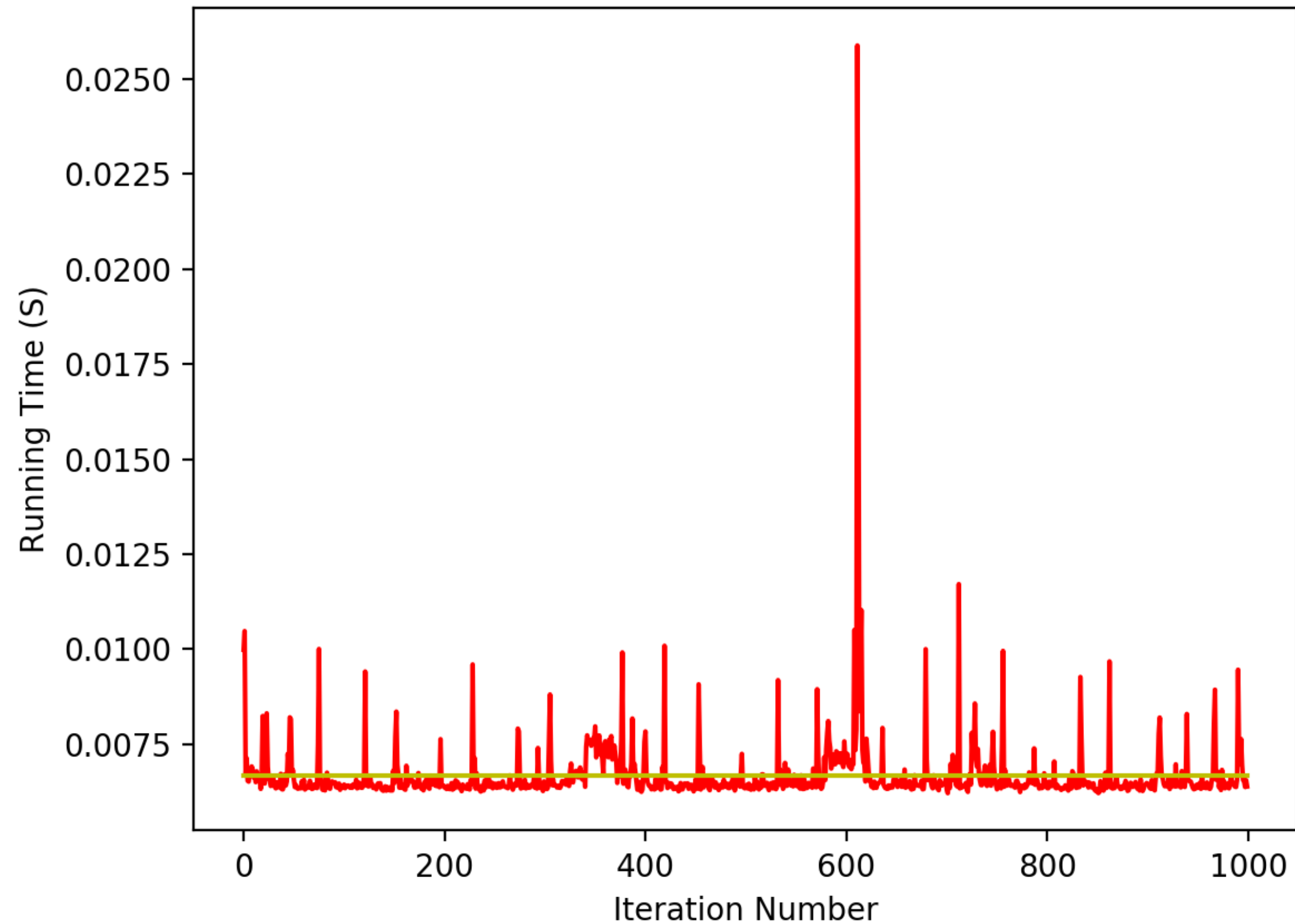
$$\begin{pmatrix} 0.25 & 0.25 & 0.25 & 0.25 \\ 0.25 & 0.25 & 0.25 & 0.25 \\ 0.25 & 0.25 & 0.25 & 0.25 \\ 0.25 & 0.25 & 0.25 & 0.25 \end{pmatrix}$$

# Power Method: Generate Symmetric Matrix



# Power Method: Apply on Symmetric Matrix

Running Time VS Iteration



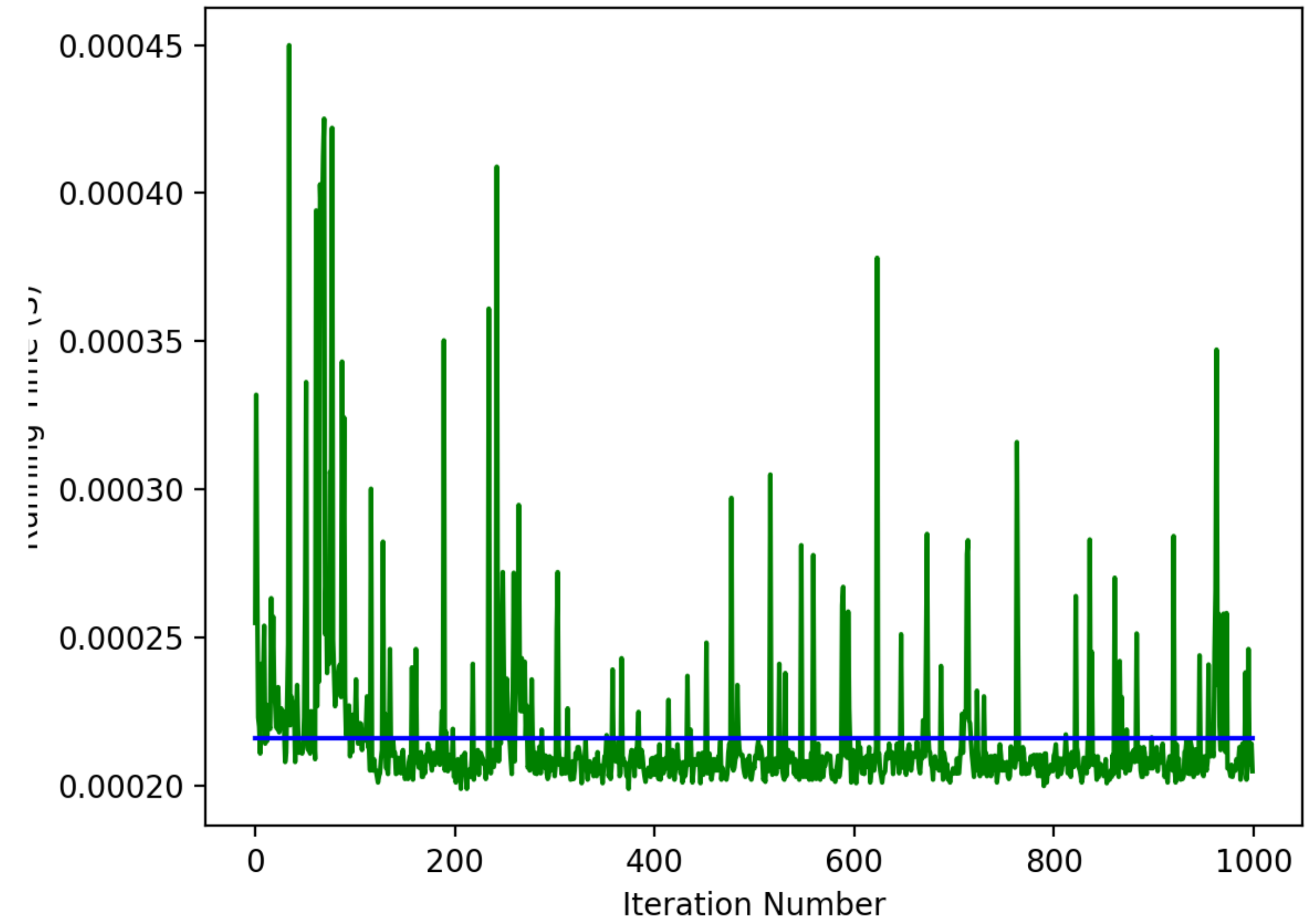
Random Matrix

**mean: 0.006680183172225950**

**var: 8.55905404366638E-07**

**Random got 100% higher  
variance in a 100 times test.**

Running Time VS Iteration



Symmetric Matrix

**mean: 0.0002160489559173580**

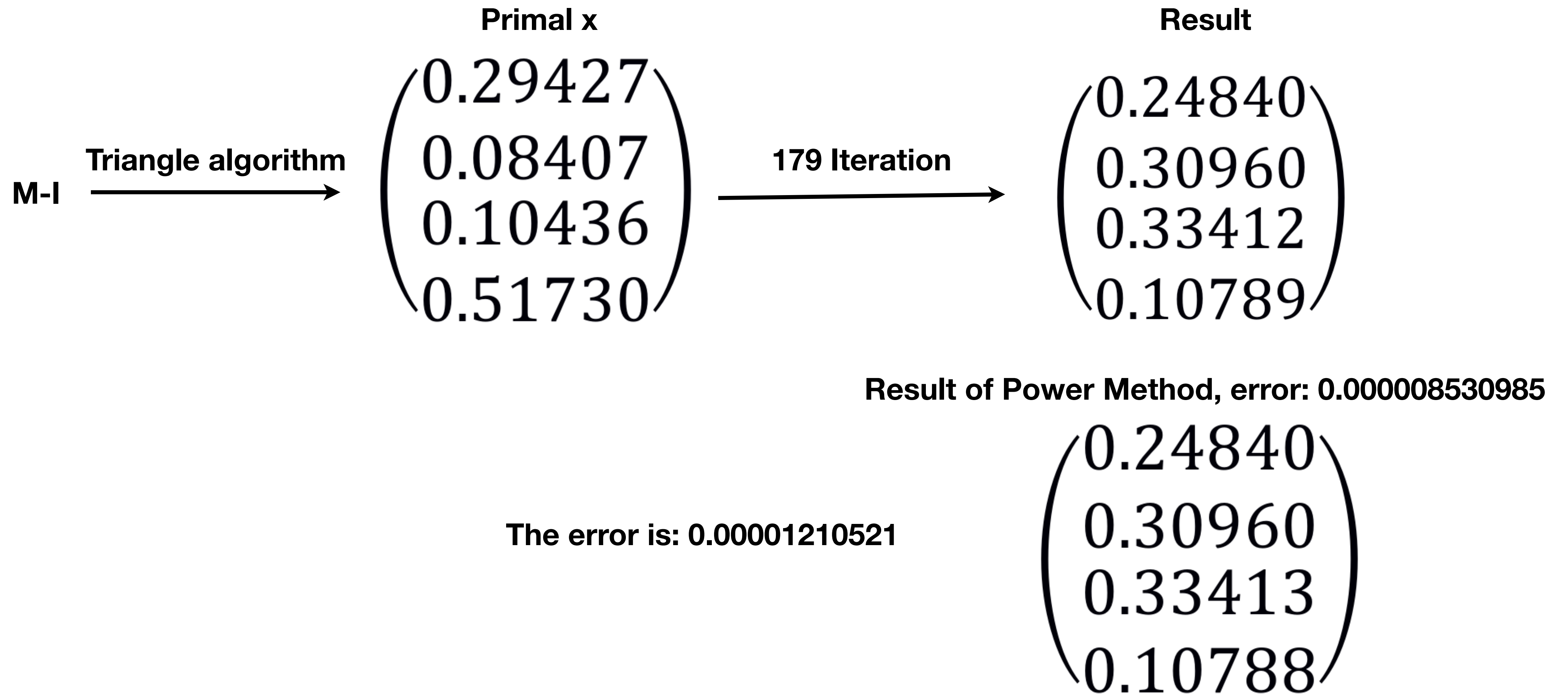
**var: 7.31300723089134E-10**

# Triangle Algorithm: Solve $Mx = x$

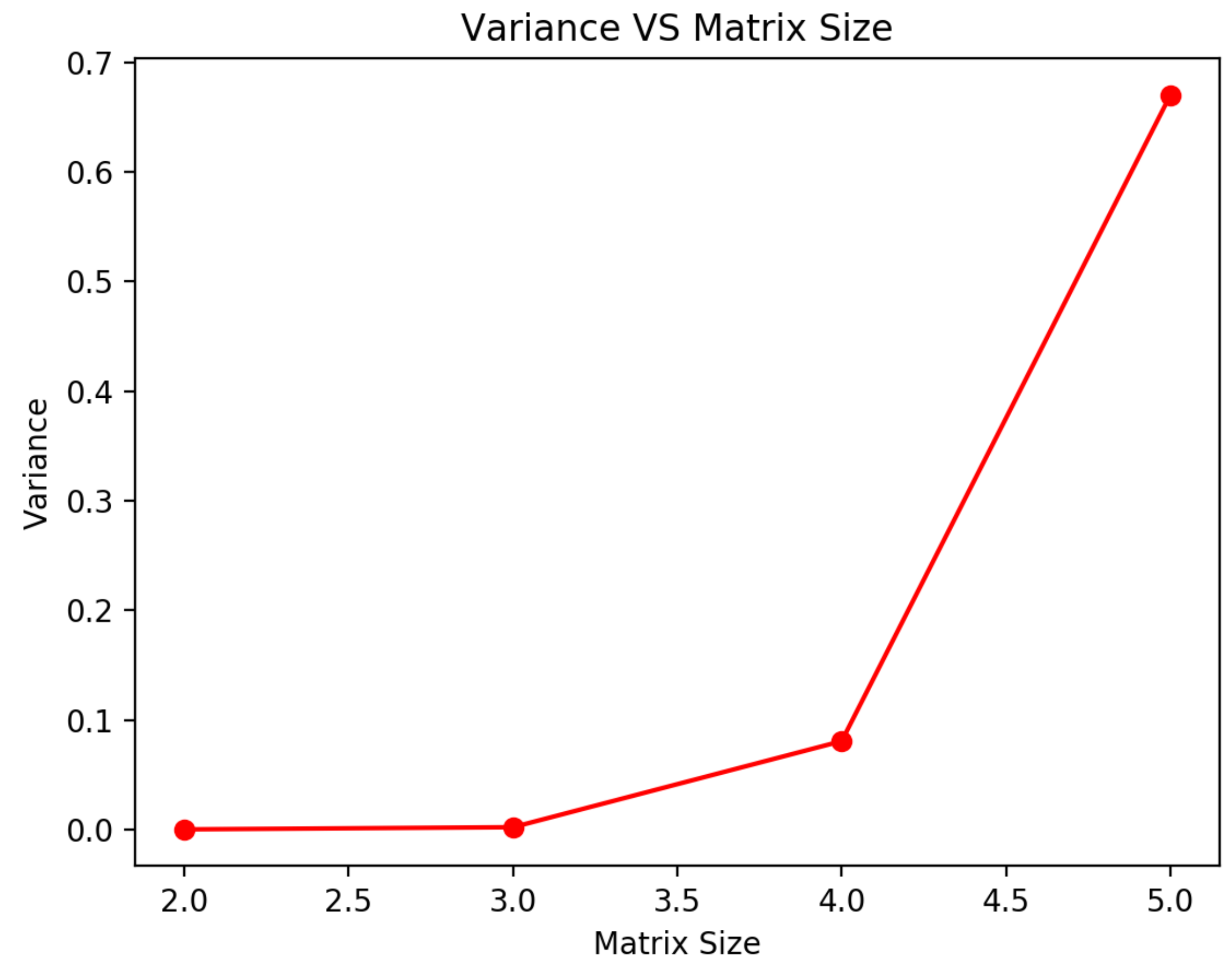
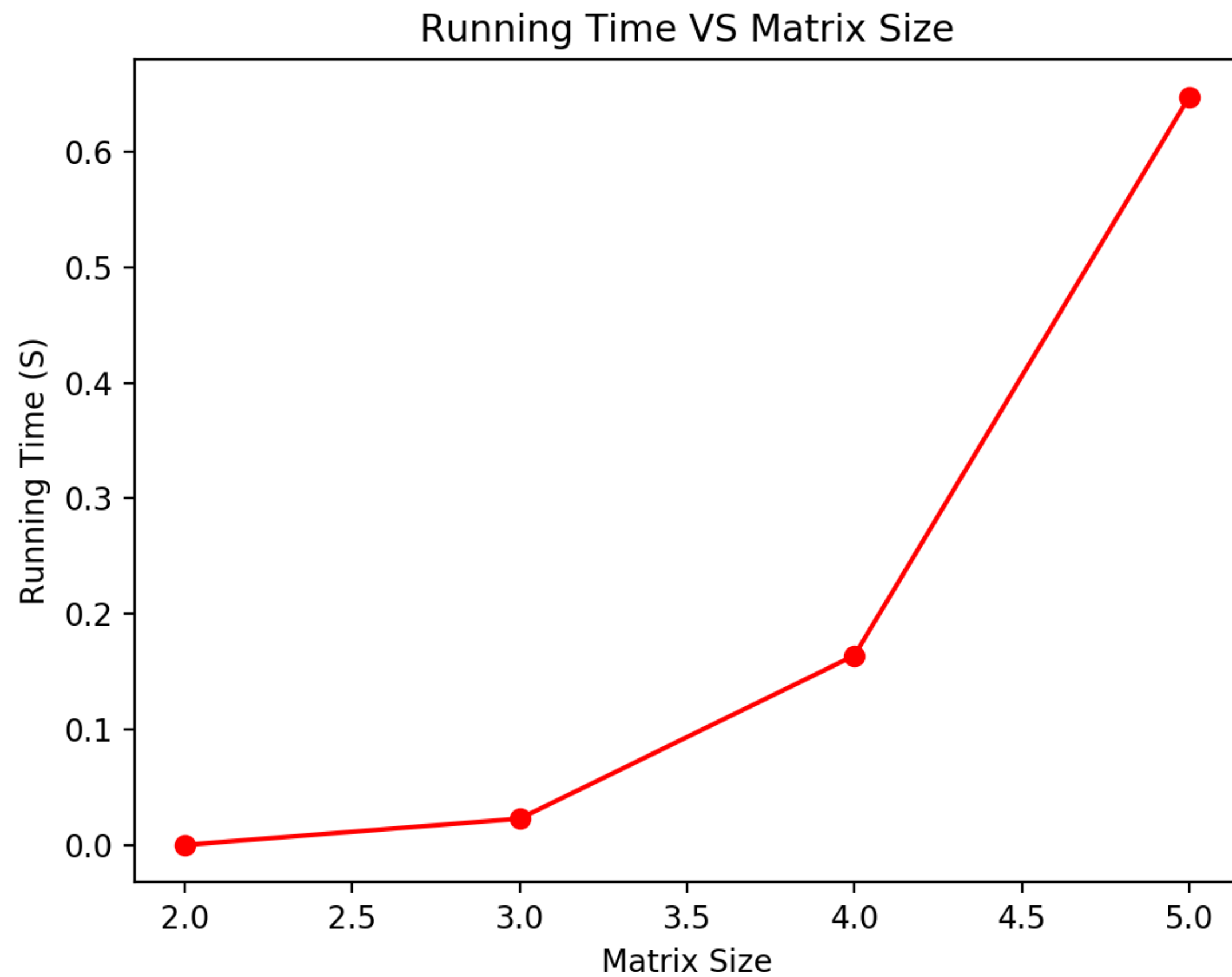
$$\begin{array}{c} \mathbf{M} \\ \begin{pmatrix} 0.32083 & 0.03750 & 0.32083 & 0.46250 \\ 0.03750 & 0.46250 & 0.32083 & 0.46250 \\ 0.32083 & 0.46250 & 0.32083 & 0.03750 \\ 0.32083 & 0.03750 & 0.03750 & 0.03750 \end{pmatrix} \end{array} \xrightarrow{(\mathbf{M}-\mathbf{I})\mathbf{x} = \mathbf{0}} \begin{array}{c} \mathbf{M}-\mathbf{I} \\ \begin{pmatrix} -0.67916 & 0.03750 & 0.32083 & 0.46250 \\ 0.03750 & -0.53750 & 0.32083 & 0.46250 \\ 0.32083 & 0.46250 & -0.67916 & 0.03750 \\ 0.32083 & 0.03750 & 0.03750 & -0.96250 \end{pmatrix} \end{array}$$



# Triangle Algorithm: Solve $Mx = x$



# Triangle Algorithm: Solve $Mx = x$



Iteration: 100



**THANK YOU**