

# Xiaohan Zhang

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## EDUCATION

College of Engineering at U.C. Berkeley  
Bachelor of Science in Electrical Engineering and Computer Science  
Graduating May 2014, GPA 3.5

## COURSEWORK

Compilers	Computer Graphics	Programming Languages	User Interfaces
Programming Methodology	Machine Structures	Structure of Computer Programs	Object Oriented Programming
Data Structures	Differential Equations	Structure of Systems and Signals	Discrete Math
Multivariable Calculus	Linear Algebra	Probability Theory	E&M and Circuits

## SKILLS

Java	Scala	Ruby	PHP	Python	C	C++
C#	Lisp	HTML/CSS/Javascript	Ruby on Rails	Apache	Postgres	MySQL
JSON	XML	RESTful APIs	Git	Hg	SVN	UI Design
TDD	Unit Testing	A/B Testing	Unix	OpenGL	GLSL	Iterative Design

## EXPERIENCE

### Intern at Vertical Brands

San Francisco, CA

May '12 – Aug '12

- Real-time metrics dashboard for internal use
- Adding features to Vanity, an open-source A/B testing library

### Research with Berkeley HCI Group

Berkeley, CA

Feb '12 – June '12

- Rapid prototyping of interactive objects with Arduino, Java, and PCB printers
- Implemented routing algorithms to connect printable buttons to controlling terminals

### Dance Practice DJ

Berkeley, CA

March '12 – May '12

- Recognize body gestures with the Kinect to control a music player
- Iterative design with storyboarding, wireframes, and user testing

### Create Your Own Lamp from Fabripod

Berkeley, CA

Nov '11 – Feb '12

- Customization oriented design interface for ordering parameterizable lamps
- From concept to product in one week using Processing, Scala, and Applets

### MIPS Emulator and Interpreter

Berkeley, CA

Sep '11

- Assembly interpreter written in C that accepts the MIPS ISA
- Emulation of a 32-bit hardware environment with 4GB memory and 32 registers

### Solving the Sliding Block Puzzle

Berkeley, CA

March '11

- Team of four with extensive use of JUnit, TDD and SVN to maintain code quality
- Constant redesign of data structures and abstractions guided by space/time analysis