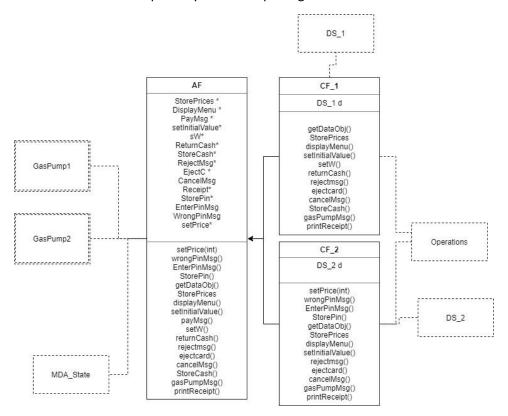
This project is implemented based on the sample meta-events-action and state diagram provided in the class with minor changes.

In state diagram, S5->S4, S8->S5 for convivence.

In gaspump 1, when cash is not enough, stop pump and return the remaining cash.

The codes are saved separately in several packages.



1)AbstractFactory

Abstract class AF

Class CF_1

Concrete factory for gaspump 1.

Class CF_2

Concrete factory for gaspump 2.

2)Data

Abstract class DataStore

Class DS_1

Store data for gaspump 1.

Class DS 2

Store data for gaspump2.

3)Driver

Class Driver

Driver class run the system.

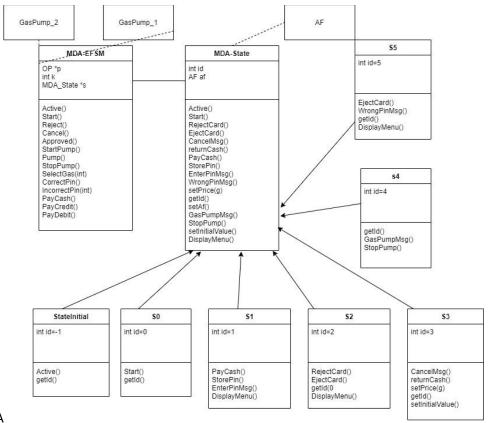
4)GasPump

Class GasPump_1

Create object gaspump 1, includes all gp1 functions.

Class GasPump_2

Create object gaspump2, includes all gp2 functions.



5)MDA

Class MDA_EFSM

Receive meta events and activate actions in current state class.

Abstract Class MDA_State

MDA_EFSM has 7 states, centralized state pattern.

DisplayMenu EnterPinMsg EnterPMsg2 setPrice2 DisplayMenu1 DisplayMenu2 EjectC StoreCash1 StoreCash PayMsg CF1 CF2 StorePin2 Receipt GasPumpMsg1 GasPumpMsg2 RejectMsg Receipt1 Receipt2 WrongPinMsg sW StorePrices WPinMsg2

returnc1

Class StateInitial, Class S0, Class S1, Class S2, Class S3, Class S4, Class S5

6)Operation

Association

The connecting principle is

Due to the unclearness caused by too many lines

1)if GasPump 1 and 2 share the same operation, only 1 operation is implemented. So the operation class is associated with AF

2)if the operations are different, sub classes end with 1 associated with CF1, sub classes end with 2 associate to CF2

In this package, it contains all the actions. The name is the function of the classes.

StorePrices1

setInitialV1

setInitialValue

StorePrices2

setInitialV2

Class CancelMsg....

