

# Isabella Rossi

Cupertino, CA, USA (Remote)

isabella.rossi@fakemail.com | +1 650 123 4567 | LinkedIn | GitHub

## Education

Stanford University

Master of Science in Computer Science (AI Specialization)

Sep 2013 – Jun 2015 | Stanford, CA, USA

Politecnico di Milano

Bachelor of Science in Computer Engineering

Sep 2010 – Jul 2013 | Milan, Italy

## Work Experience

Lead Mobile Developer (iOS) | Apple | Aug 2017 - Present | Cupertino, CA, USA (Partially Remote)

- Led a team of iOS engineers in developing core features for native Apple applications (e.g., Maps, Photos - hypothetical).
- Defined technical direction, architecture (MVVM-C, VIPER), and best practices for the team.
- Mentored senior and junior engineers, conducted performance reviews, and participated in hiring.
- Championed adoption of new Apple technologies like SwiftUI and Combine within the team.
- Collaborated with cross-functional teams (Design, Product, QA, Backend).

Senior iOS Developer | Facebook (Meta) | Jul 2015 - Jul 2017 | Menlo Park, CA, USA

- Developed features for the main Facebook iOS application using Objective-C and Swift.
- Focused on performance optimization and UI responsiveness.

## Skills

Programming: Swift (Expert), Objective-C (Proficient), C++ (Basic)

Apple Frameworks: UIKit, SwiftUI, Combine, Core Data, Core Location, MapKit, XCTest, Core Animation, Metal (Basic)

Architecture: MVVM, MVC, VIPER, Clean Architecture, Dependency Injection

Tools: Xcode, Instruments, Git, Fastlane, CocoaPods, Swift Package Manager

Methodologies: Agile (Scrum/Kanban), TDD/BDD, CI/CD, Code Review, Performance Optimization, Human Interface Guidelines (HIG)

Leadership: Team Leadership, Mentoring, Technical Strategy, Hiring

Other Skills: API Design Collaboration, System Design

## **Certificates**

None typically specified at this level

## **Awards**

Apple Distinguished Engineer Nominee (Hypothetical internal recognition)

Stanford Graduate Fellowship