

Mark Taylor

Chicago, USA

mark.taylor@fakemail.com | +1 312 555 0123 | LinkedIn | GitHub

Education

University of Illinois Urbana-Champaign

Bachelor of Science in Human-Computer Interaction

Sep 2018 – May 2022 | Urbana-Champaign, IL, USA

GPA: 3.85/4.00

Activities: UX Design Club President, Hackathon Volunteer, UI Workshop Coordinator

Relevant Coursework: Interaction Design, Visual Design, User Research, Information Architecture, Mobile UX, Accessibility

Summer School: Stanford University 2021 (GPA: 3.9/4.0)

Work Experience

UI/UX Designer | Google | Jun 2022 - Present | Chicago, IL, USA

- Designed user interfaces for mobile and web applications using Sketch, Figma, and Adobe XD.
- Conducted user research and A/B testing, increasing task completion rates by 20%.
- Collaborated with cross-functional teams in Agile environment to deliver design sprints.

Skills

Design Tools: Figma, Sketch, Adobe XD, InVision

Web Technologies: HTML5, CSS3, JavaScript

Methods: User Research, Wireframing, Prototyping, Usability Testing

Other Skills: Information Architecture, Accessibility Standards, Design Systems

Certificates

NN/g UX Certification

Coursera: Interaction Design Specialization

LinkedIn Learning: UX Research and Design

Awards

Interaction Design Foundation Award 2022

Best UX Prototype – Chicago UX Hackathon 2021

Dean's List – University of Illinois 2020–2022