## Pokemon

John Cruz

2023-03-01

## R Markdown

National Pokedex

Pokemon Stats

Pokemon Types

A few kinds of analysis that could be done would be:

to look at which types of Pokémon tend to have the highest base stats to find the 6 Pokémon with the highest base speed to observe whether Pokémon with a single type have higher base stats than Pokémon with two types to find the 10 rarest Pokémon abilities, i.e. the abilities that the fewest number of Pokémon have access to

## Required Libraries

```
library(tidyverse)
library(rvest)
library(xml2)
library(janitor)
```

```
url <- "https://www.serebii.net/pokemon/nationalpokedex.shtml"

web_table <- read_html(url)

# use XML to account for <br>
xml_find_all(web_table, ".//br") |>
xml_add_sibling("p", "\n")

xml_find_all(web_table, ".//br") |>
xml_remove()

web_table <-
web_table |>
html_element('.dextable') |>
html_table()

pokemon_stats <- as.data.frame(web_table)</pre>
```

```
# drop null values if Pokemon name is N/A
stats_df <-
 pokemon_stats |>
 drop_na(4)
# drop first row (duplicate header) and second column (pic)
stats_df <- stats_df[-1,-2]
# set column headers from first row and clean names
stats_df <-
 stats_df |>
 row_to_names(row_number = 1) |>
 clean_names()
# shift pokemon names, etc to left by 1 column
stats_df[c(2:10)] = stats_df[, c(3:11)]
# drop 'na' column
stats_df <-
  stats_df |>
  select(!c(na, type))
# split multiple abilities into long format based on created '\n'
stats_df <-
  stats df |>
  separate_longer_delim(abilities, delim = "\n")
# change to pokemon number
stats_df$no <-
 parse_number(stats_df$no)
```

Working with HTML

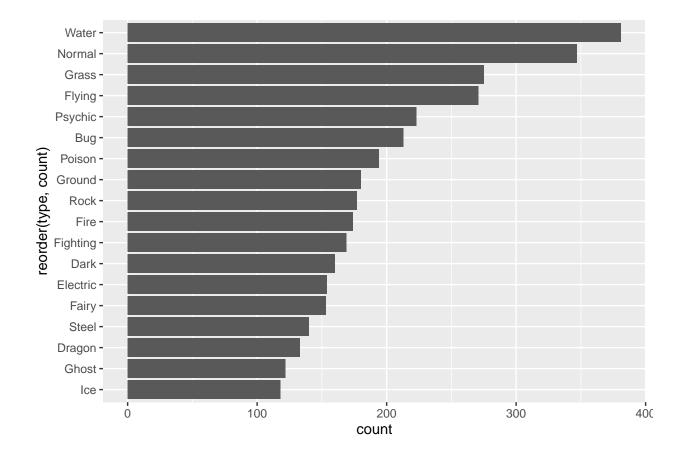
```
# drop null values if Pokemon name is N/A
types_df <-
pokemon_types |>
```

```
drop_na(2)
# drop unnecessary columns
types_df <-
 types_df[, 1:5]
# set column headers from first row and clean names
types_df <-
 types_df |>
 row_to_names(row_number = 1) |>
  clean_names()
# change to pokemon number
types_df$ndex <-
 parse_number(types_df$ndex)
# drop N/A or zero (0) while keeping only distinct pokemon numbers
types_df <-
 types_df |>
 drop_na() |>
 filter(ndex != 0) |>
 distinct(ndex, .keep_all=TRUE)
# within same pokemon number, replace repeated types with N/A
types_df <-
  types_df |>
 mutate(type_2 = if_else(type_2 != type, type_2, NA)) |>
 select(-c(2)) \mid >
 rename(no = ndex)
# melt both type columns into one column
temp1 <-
 types_df |>
  select(1:3)
temp2 <-
  types_df |>
  select(1,2,4) |>
 rename(type = type_2)
types_df <-
 temp1 |>
 full_join(temp2) |>
 drop_na() |>
  select(!pokemon) |>
 arrange(no)
stats_types_df <-
 stats_df |>
  inner_join(types_df) |>
 relocate(type, .after = name)
```

## to observe the frequency of Pokémon by type

```
grouped_type <-
  stats_types_df |>
  group_by(type) |>
  summarise(count = n()) |>
    arrange(desc(count))

grouped_type |>
  ggplot(aes(x = count, y = reorder(type, count))) +
  geom_bar(stat = 'identity')
```



knitr::kable(grouped\_type)

type	count
Water	381
Normal	347
Grass	275
Flying	271
Psychic	223
Bug	213
Poison	194
Ground	180

count
177
174
169
160
154
153
140
133
122
118