

Swayam Shah

helloswayamshah@gmail.com | +1 530-441-4489 | sshah36@ucsc.edu

github.com/helloswayamshah | linkedin.com/in/helloswayamshah

EDUCATION

UNIVERSITY OF CALIFORNIA, SANTA CRUZ
BS IN COMPUTER SCIENCE
 Class of '26 | Santa Cruz, CA
 GPA: 3.7 / 4.0

SKILLS

Hard skills:

• Python • C • Bash • HTML • CSS
 • JavaScript • Git • TCP/IP • Risc V
 Assembly • SQL • HTTP • MQTT
 • Flutter • React.Js • \LaTeX

Soft skills:

• Displine • Reasoning

EXPERIENCE

NIYANTRAS | SOFTWARE ENGINEERING INTERN

July-September 2023 | Vadodara, IN

- Worked on creating an Applicant Tracking System(ATS) Software for preventing Plagiarism and increasing Efficiency of an Online Coding round using **Python**, **Third-Party REST API**, and **Java**.
- This is going to be used for interviewing 100+ candidates a month and would be used by other businesses as an enterprise solution.
- Learned to make functional specifications and documentation documents for a new project/feature.

GIRL UP VADODARA | VOLUNTEER

March-December 2021 | Vadodara, IN

- Created posts and graphics to spread awareness about women empowerment in India using designing software like **Canva** and **Figma**.

AWARDS

2021 167/2525 HPE Codingal
 2021 940 MLH Local Hackday
 2019 Winner NavRISE

PROJECTS

COLLABORATIVE DRAWING GAME | GITHUB

December 2023

- Created a collaborative drawing game like skribbl.io using Javascript canvas manipulations and websockets.
- Users can draw on the canvas using their mouse and data is broadcast to all connected clients after compression to ensure low latency.
- Also added a gamemode to classify images using a CNN (Convolutional Neural Network) where user has to draw something from a predefined list and wins once the AI is able to predict the drawing with a high accuracy.

HIGH PERFORMANCE REST API | GITHUB

September 2022

- Created a website that shows weather data of location and time at the location, using **OpenWeatherAPI**, **Flask**, and **Python** to showcase the use of **REST API**.
- API can handle upto 10k+ TPS with very low latency tested using locust.

CHROME DINOSAUR INFINITE RUNNER | GITHUB

January 2022

- Recreated the popular dino game of google chrome using **python**.
- Implemented keyframe animations and interfaced with the keyboard and mouse to create a game loop.
- Implemented a high score system by storing scores into a csv file.

HOME AUTOMATION APPLICATION

May 2021

- Created a prototype for a home automation application using Flutter to communicate with IOT devices.
- App uses **MQTT** and **Matter** protocols to add ability to control Matter enabled devices from any mobile device. It also adds additional features such as schedulers, moods, IFTT etc.