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## 1. Tulis soal

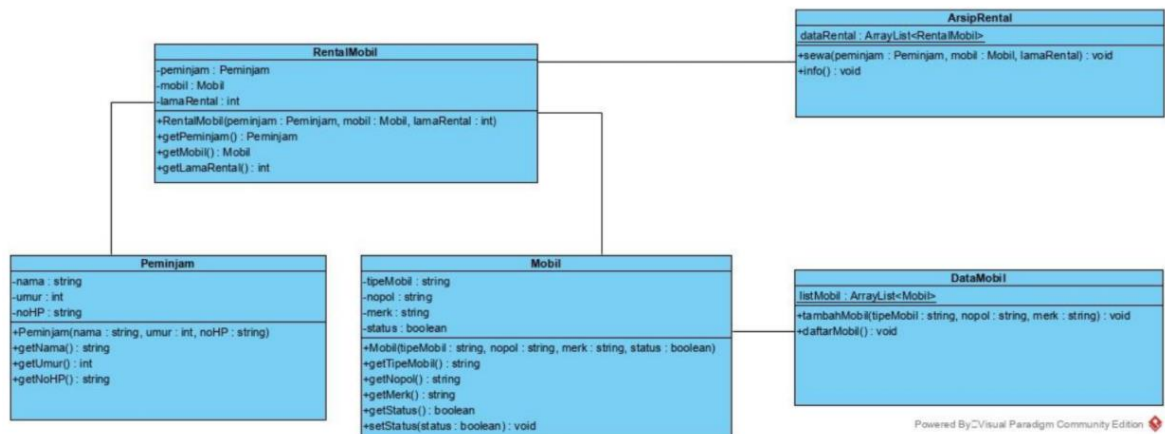
### PENGENALAN ARRAYLIST

Ketentuan :

- Pembuatan objek **Mobil** dilakukan bersamaan dengan penambahan objek **Mobil** pada **ArrayList** **listMobil**.
- Method **daftarMobil** pada class **DataMobil** menampilkan **informasi seluruh data objek mobil** pada **ArrayList** **listMobil**.
- Method **sewa** pada class **ArsipRental** harus **mengecek status Mobil**, artinya jika mobil berstatus **true**, maka tampilkan informasi “**Mobil berhasil disewa**” dan ubah status mobil tersebut menjadi **false** kemudian **dimasukkan pada ArrayList dataRental**. Namun, ketika status mobil false, maka tampilkan informasi “**Maaf, mobil sudah disewa**”.
- Method **info** pada class **ArsipRental** menampilkan **informasi seluruh data objek RentalMobil** pada **ArrayList dataRental**.

## 2. Gambar class diagram

### PENGENALAN ARRAYLIST



### 3. Kode program

#### a) Class Main

```
1 public class Main {
2
3     public static void main(String[] args) {
4         Peminjam erlina = new Peminjam("Erlina", 20, "081111
5 111111");
6         Peminjam bagus = new Peminjam("Bagus", 31, "08122222
7 2222");
8         Peminjam fikri = new Peminjam("Fikri", 25, "08133333
9 3333");
10
11         DataMobil data = new DataMobil();
12         data.tambahMobil("SUV", "N 1111 AB", "Honda");
13         data.tambahMobil("TRUCK", "N 2222 AB", "Suzuki");
14         data.tambahMobil("SEDAN", "N 3333 AB", "Toyota");
15         data.tambahMobil("SEDAN", "N 4444 AB", "Tesla");
16         data.tambahMobil("SUV", "N 5555 AB", "Honda");
17
18         data.daftarMobil();
19         System.out.println("");
20
21         ArsipRental arsip = new ArsipRental();
22         arsip.sewa(erlina, data.listMobil.get(0), 3);
23         arsip.sewa(bagus, data.listMobil.get(4), 2);
24         arsip.sewa(fikri, data.listMobil.get(4), 1);
25         arsip.sewa(fikri, data.listMobil.get(3), 1);
26
27         System.out.println("");
28         arsip.info();
29     }
30 }
```

## b) Class RentalMobil

```
1 public class RentalMobil {
2     private Peminjam peminjam;
3     private Mobil mobil;
4     private int lamaRental;
5
6     public RentalMobil(Peminjam peminjam, Mobil mobil, int l
7 amaRental) {
8         this.peminjam = peminjam;
9         this.mobil = mobil;
10        this.lamaRental = lamaRental;
11    }
12
13    public Peminjam getPeminjam() {
14        return peminjam;
15    }
16
17    public Mobil getMobil() {
18        return mobil;
19    }
20
21    public int getLamaRental() {
22        return lamaRental;
23    }
24 }
```

## c) Class ArsipRental

```
1 import java.util.ArrayList;
2
3 public class ArsipRental {
4     ArrayList<RentalMobil> dataRental = new ArrayList<Rental
5 Mobil>();
6
7     public void sewa(Peminjam peminjam, Mobil mobil, int lam
8 aRental){
9         if(mobil.getStatus() == true){
10             dataRental.add(new RentalMobil(peminjam, mobil,
11 lamaRental));
12             System.out.println("Mobil berhasil disewa");
13             mobil.setStatus(false);
14         }
15     }
16
17     else{
18         System.out.println("Maaf, mobil sudah disewa");
19     }
20 }
```

```
15     }
16
17     public void info(){
18         for(int i = 0; i < dataRental.size(); i++){
19             System.out.println("Data ke-" + (i+1));
20             System.out.println("Nama Peminjam    : " + dataRe
ntal.get(i).getPeminjam().getNama());
21             System.out.println("Tipe Mobil      : " + dataRe
ntal.get(i).getMobil().getTipeMobil());
22             System.out.println("Nopol Mobil    : " + dataRe
ntal.get(i).getMobil().getNopol());
23             System.out.println("Lama Peminjaman : " + dataRe
ntal.get(i).getLamaRental());
24             System.out.println("");
25         }
26     }
27 }
28 }
29 }
```

d) Class Peminjam

```
1 public class Peminjam {
2     private String nama;
3     private int umur;
4     private String noHP;
5
6     public Peminjam(String nama, int umur, String noHP) {
7         this.nama = nama;
8         this.umur = umur;
9         this.noHP = noHP;
10    }
11
12    public String getNama() {
13        return nama;
14    }
15
16    public int getUmur() {
17        return umur;
18    }
19
20    public String getNoHP() {
21        return noHP;
22    }
23 }
```

24 }  
25

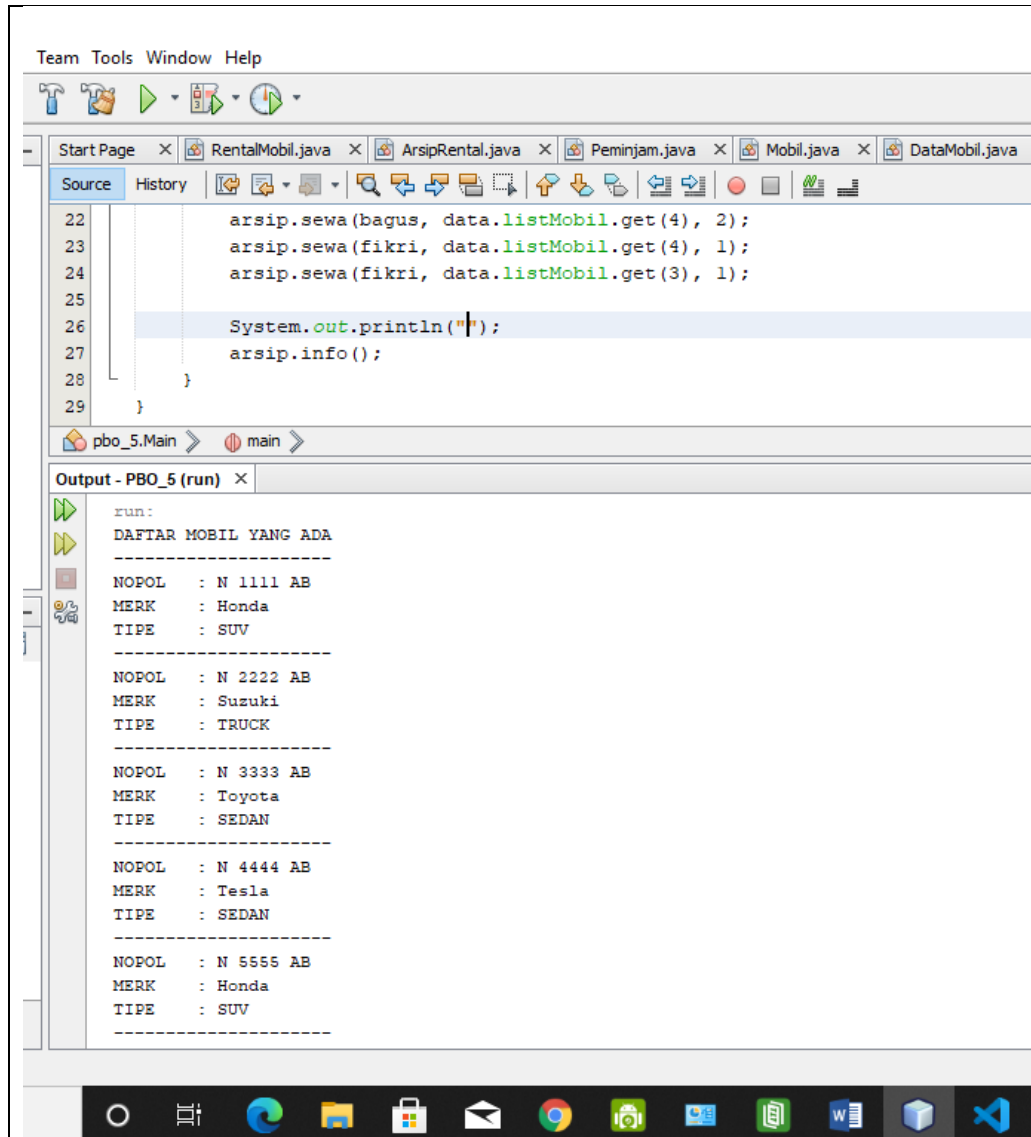
e) Class Mobil

```
1 public class Mobil {  
2     private String tipeMobil;  
3     private String nopol;  
4     private String merk;  
5     private boolean status;  
6  
7     public Mobil(String tipeMobil, String nopol, String merk  
8 , boolean status) {  
9         this.tipeMobil = tipeMobil;  
10        this.nopol = nopol;  
11        this.merk = merk;  
12        this.status = status;  
13    }  
14  
15    public String getTipeMobil() {  
16        return tipeMobil;  
17    }  
18  
19    public String getNopol() {  
20        return nopol;  
21    }  
22  
23    public String getMerk() {  
24        return merk;  
25    }  
26  
27    public boolean getStatus() {  
28        return status;  
29    }  
30  
31    public void setStatus(boolean status) {  
32        this.status = status;  
33    }  
34 }  
35
```

## f) Class DataMobil

```
1 import java.util.ArrayList;
2
3 public class DataMobil {
4     ArrayList<Mobil> listMobil = new ArrayList<Mobil>();
5
6     public void tambahMobil(String tipeMobil, String nopol,
7 String merk){
8         listMobil.add(new Mobil(tipeMobil, nopol, merk, true
9 ));
10    }
11
12    public void daftarMobil(){
13        System.out.println("DAFTAR MOBIL YANG ADA");
14        System.out.println("-----");
15        for(Mobil dftr : listMobil){
16            System.out.println("NOPOL    : " + dftr.getNopol(
17 ));
18            System.out.println("MERK    : " + dftr.getMerk()
19 );
20            System.out.println("TIPE    : " + dftr.getTipeMo
21 bil());
22            System.out.println("-----");
23        }
24    }
25 }
```

#### 4. Screenshot Program



The screenshot shows an IDE with the following components:

- Source Editor:** Displays Java code for `ArsipRental.java`. The code includes calls to `arsip.sewa()` and `System.out.println()`.
- Output Console:** Shows the execution output for `PBO_5 (run)`, displaying a list of vehicles with their details.

**Source Code (ArsipRental.java):**

```

22         arsip.sewa(bagus, data.listMobil.get(4), 2);
23         arsip.sewa(fikri, data.listMobil.get(4), 1);
24         arsip.sewa(fikri, data.listMobil.get(3), 1);
25
26         System.out.println("");
27         arsip.info();
28     }
29 }

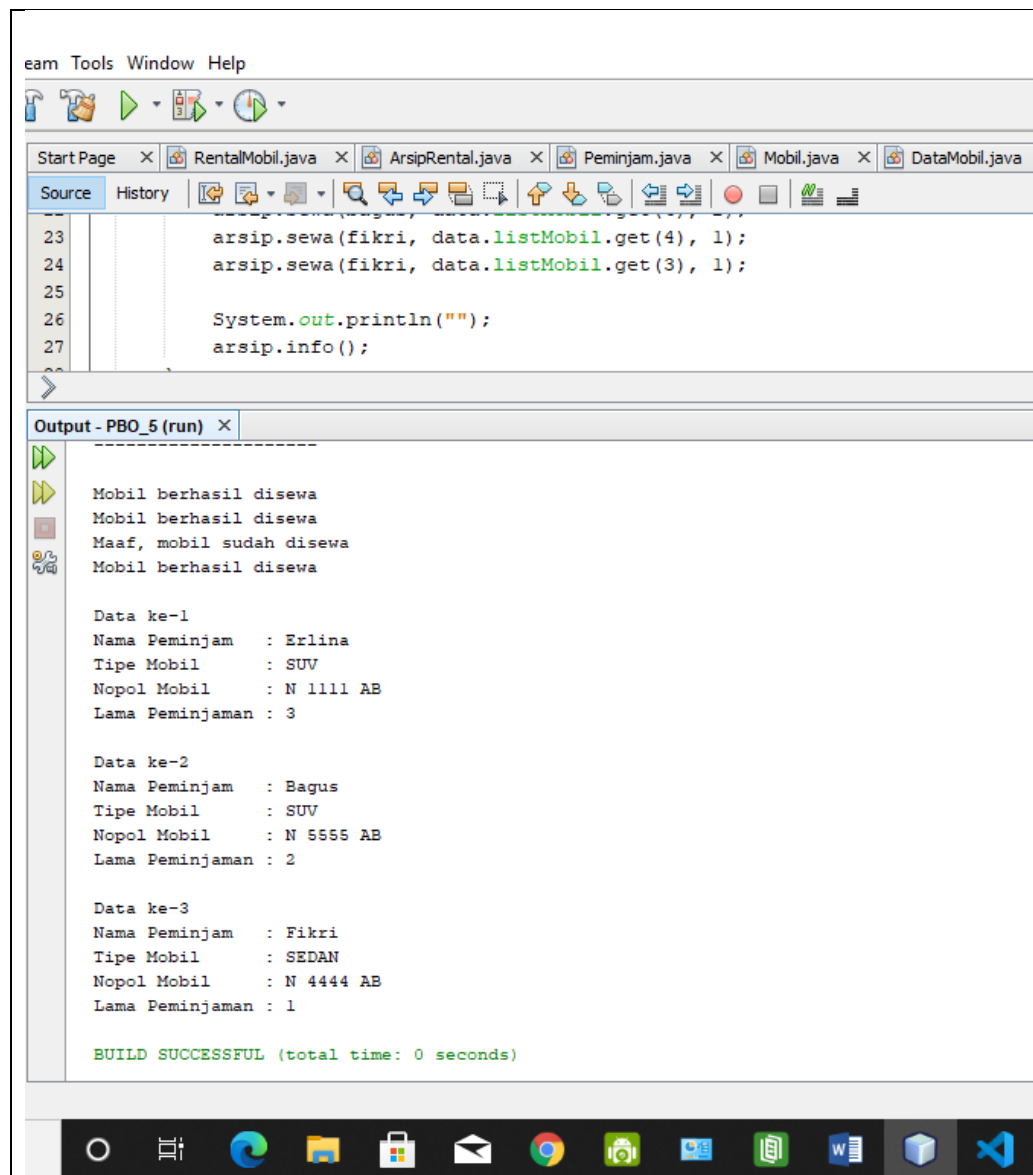
```

**Output - PBO\_5 (run):**

```

run:
DAFTAR MOBIL YANG ADA
-----
NOPOL   : N 1111 AB
MERK    : Honda
TIPE    : SUV
-----
NOPOL   : N 2222 AB
MERK    : Suzuki
TIPE    : TRUCK
-----
NOPOL   : N 3333 AB
MERK    : Toyota
TIPE    : SEDAN
-----
NOPOL   : N 4444 AB
MERK    : Tesla
TIPE    : SEDAN
-----
NOPOL   : N 5555 AB
MERK    : Honda
TIPE    : SUV
-----

```



The screenshot shows an IDE window with the following components:

- Menu Bar:** File, Edit, View, Tools, Window, Help
- Toolbar:** Standard IDE icons for file operations, editing, and running.
- Tab Bar:** Start Page, RentalMobil.java, ArsipRental.java, Peminjam.java, Mobil.java, DataMobil.java
- Source Editor:** Displays Java code for RentalMobil.java.

```
23      arsip.sewa(fikri, data.listMobil.get(4), 1);
24      arsip.sewa(fikri, data.listMobil.get(3), 1);
25
26      System.out.println("");
27      arsip.info();
```
- Output Console:** Titled "Output - PBO\_5 (run)". It shows the execution results:

```
Mobil berhasil disewa
Mobil berhasil disewa
Maaf, mobil sudah disewa
Mobil berhasil disewa

Data ke-1
Nama Peminjam : Erlina
Tipe Mobil : SUV
Nopol Mobil : N 1111 AB
Lama Peminjaman : 3

Data ke-2
Nama Peminjam : Bagus
Tipe Mobil : SUV
Nopol Mobil : N 5555 AB
Lama Peminjaman : 2

Data ke-3
Nama Peminjam : Fikri
Tipe Mobil : SEDAN
Nopol Mobil : N 4444 AB
Lama Peminjaman : 1

BUILD SUCCESSFUL (total time: 0 seconds)
```