

Create your Django app in which after running the server, you should see on the browser, the text "Hello! I am learning Django", which you defined in the index view

### Create a Django Project

On the command prompt run the following command to create a new Django project.

```
django-admin startproject <myproject>
```

### Create a Django App

Navigate to your project directory and create a new Django app. Replace "myapp" with your desired app name:

```
cd <myproject>
```

```
python manage.py startapp <myapp>
```

### Define a View

Open the views.py file inside your app directory (e.g., myapp/views.py) and define a view that will return the "Hello! I am learning Django" text:

```
from django.http import HttpResponse  
  
def index(request):  
  
    return HttpResponse("Hello! I am learning Django")
```

### Create a URL Mapping

In the same app directory, create a urls.py file (e.g., myapp/urls.py) if it doesn't exist, and define a URL mapping for your view:

```
from django.urls import path  
  
from . import views  
  
urlpatterns = [  
    path("", views.index, name='index'),  
  
]
```

### Configure the Project URL Routing

Open the project's urls.py file (e.g., myproject/urls.py) and include the URL patterns of your app:

```

from django.contrib import admin

from django.urls import path, include

urlpatterns = [
    path('admin/', admin.site.urls),           //already existing in the urls.py file
    path("", include('myapp.urls')),          //add line for url routing
]

```

Run the Development Server

```
python manage.py runserver
```

Open your web browser and go to **<http://127.0.0.1:8000/>**.

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Design a Django application that adds web pages with views and templates.

Create a New Django Project and App

# Create a new Django project

```
django-admin startproject myproject
```

# Create a new Django app

```
cd myproject
```

```
python manage.py startapp myapp
```

Define Views for Each Page

Inside your app directory (e.g., myapp), open the views.py file. Define a view function for each web page you want to create. For example, let's create two pages: "home" and "about":

```

from django.shortcuts import render

def home(request):
    return render(request, 'myapp/home.html')

def about(request):
    return render(request, 'myapp/about.html')

```

Create Templates

Create HTML templates for each page in your app's template directory. By default, Django expects templates to be located in `myapp/templates/myapp/`. Create two HTML files named `home.html` and `about.html` inside this directory:

**`myapp/templates/myapp/home.html`:**

```
<!DOCTYPE html>

<html>

<head>

    <title>Home Page</title>

</head>

<body>

    <h1>Welcome to the Home Page</h1>

    <p>This is the home page of our website.</p>

</body>

</html>
```

**`myapp/templates/myapp/about.html`:**

```
<!DOCTYPE html>

<html>

<head>

    <title>About Us</title>

</head>

<body>

    <h1>About Us</h1>

    <p>We are a team of developers learning Django.</p>

</body>

</html>
```

## Create URL Mappings

In your app directory, create a `myapp/urls.py` file (if it doesn't exist) and define URL patterns for the views:

```
from django.urls import path

from . import views
```

```
urlpatterns = [  
    path("", views.home, name='home'),  
    path('about/', views.about, name='about'),  
]
```

### Configure Project URL Routing

In your project's `urls.py` file (e.g., `myproject/urls.py`), include the URL patterns from your app:

```
from django.contrib import admin  
from django.urls import path, include  
  
urlpatterns = [  
    path('admin/', admin.site.urls),  
    path("", include('myapp.urls')),  
]
```

### Run the Development Server

Start the development server with the following command:

```
python manage.py runserver
```

### Access the Web Pages

Home Page: <http://127.0.0.1:8000/>

About Page: <http://127.0.0.1:8000/about/>

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Write and run Django code to add data to your site using relational databases with Django's Object Relational Mapper. - We will create a simple Django app to manage a list of books in a library.

### Create a New Django Project and App

# Create a new Django project

```
django-admin startproject library_project
```

# Create a new Django app

```
cd library_project
```

```
python manage.py startapp library
```

### Define a Model

Open the models.py file inside your app directory (library/models.py) and define a model for the book:

```
from django.db import models

class Book(models.Model):

    title = models.CharField(max_length=100)

    author = models.CharField(max_length=100)

    published_date = models.DateField()

    def __str__(self):

        return self.title
```

This model represents a book with title, author, and published date.

### Create Migrations

Generate migrations for your model using the following commands:

```
python manage.py makemigrations library

python manage.py migrate
```

**This will create the necessary database tables based on your model.**

### Create an Admin Interface (Optional)

If you want to manage your data through the Django admin interface, you can register your model in the admin.py file (library/admin.py):

```
from django.contrib import admin

from .models import Book

admin.site.register(Book)
```

### Add Data

You can add data to your site using the Django shell. Start the shell with the following command:

```
python manage.py shell
```

Then, you can create and save instances of the Book model:

```
from library.models import Book
```

```

from datetime import date

# Create a new book

book1 = Book(title='Django for Beginners', author='William S. Vincent',
published_date=date(2020, 1, 1))

book1.save()

# Create another book

book2 = Book(title='Python Crash Course', author='Eric Matthes',
published_date=date(2015, 11, 1))

book2.save()

```

### Retrieve Data

You can retrieve data from your database using Django's ORM. For example, to retrieve all books, you can do the following:

```

all_books = Book.objects.all()

for book in all_books:

    print(book.title, book.author, book.published_date)

```

### Run the Development Server

```
python manage.py runserver
```

### Access the Admin Interface (Optional)

If you registered your model in the admin interface, you can access it by going to **<http://127.0.0.1:8000/admin/>** in your browser and log in using the admin credentials.

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Creating a Django app for a public site where users can pick their favorite programming language and vote involves several steps. Here are detailed instructions to create such an app:

### Create a New Django Project and App

```

# Create a new Django project

django-admin startproject programming_language_poll

# Create a new Django app

cd programming_language_poll

python manage.py startapp poll

```

## Define a Model for Programming Languages

Open the `models.py` file inside your app directory (`poll/models.py`) and define a model to represent programming languages and their vote counts:

```
from django.db import models

class ProgrammingLanguage(models.Model):
    name = models.CharField(max_length=100)
    votes = models.PositiveIntegerField(default=0)

    def __str__(self):
        return self.name
```

## Create Migrations

Generate migrations for your model using the following commands:

```
python manage.py makemigrations poll
python manage.py migrate
```

This will create the necessary database tables based on your model.

## Create Views and Templates

In your app directory, create views for displaying the list of programming languages and handling the voting process in `views.py` (`poll/views.py`):

```
from django.shortcuts import render, get_object_or_404, redirect

from .models import ProgrammingLanguage

def index(request):
    languages = ProgrammingLanguage.objects.all()
    return render(request, 'poll/index.html', {'languages': languages})

def vote(request, language_id):
    language = get_object_or_404(ProgrammingLanguage, pk=language_id)
    language.votes += 1
    language.save()
```

```
return redirect('poll:index')
```

Create HTML templates for displaying the list of languages and voting buttons in your app's template directory (poll/templates/poll/). Here's a basic template for index.html:

```
<!DOCTYPE html>

<html>

<head>

    <title>Favorite Programming Language Poll</title>

</head>

<body>

    <h1>Vote for Your Favorite Programming Language</h1>

    <ul>

        {% for language in languages %}

            <li>{{ language.name }} - Votes: {{ language.votes }} <a href="{% url 'poll:vote'
language.id %}">Vote</a></li>

            {% endfor %}

        </ul>

    </body>

</html>
```

## Create URL Mappings

Define URL patterns for your views in urls.py (poll/urls.py):

```
from django.urls import path

from . import views

app_name = 'poll'

urlpatterns = [

    path("", views.index, name='index'),

    path('<int:language_id>/vote/', views.vote, name='vote'),

]
```

## Configure Project URL Routing



In your project's `urls.py` file (`programming_language_poll/urls.py`), include the URL patterns from your app:

```
from django.contrib import admin

from django.urls import path, include

urlpatterns = [
    path('admin/', admin.site.urls),
    path('poll/', include('poll.urls')),
]
```

Run the Development Server

```
python manage.py runserver
```

Access the Site: <http://127.0.0.1:8000/poll/>

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