

ECE 270: Computer Methods in ECE



Assignment #2
Quadratic Equation Solver

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1 Statement of the Problem

We need to write a program in C language that is able to solve a quadratic equation of the form $ax^2 + bx + c = 0$. The program should be able to handle all 3 possible cases: distinct real roots, repeated real root, discrete complex roots. The result should be printed on the screen as well as into a file.

2 Description of Solution

The solution for a quadratic equation yeilds two roots entirely dependant on the value of the discriminant d .

The disriminant d can have three possible values each of which will give three possible solutions(combinations of roots) for the quadratic equation:

1. If $d > 0$ the quadratic equation has two unique real solutions(roots).
2. If $d = 0$ the quadratic equation has one real repeated solution(root).
3. If $d < 0$ the quadratic equation has two unique complex solutions(roots).

The numeric value for the discriminant d is calculated as such:

$$d = b^2 - 4ac \quad (1)$$

And then the roots of the quadratic equation can be found through the following formula:

$$x_{1,2} = \frac{-b \pm \sqrt{d}}{2a} \quad (2)$$

Note that in the case of $d < 0$ the negative underneate the square root is dealt with as the complex number i such that $i^2 = -1$.

Then the roots are best dealt with if they are split into a real part = $\frac{-b}{2a}$ and a complex part = $i\frac{\sqrt{|d|}}{2a}$ and equation ?? changes to:

$$x_{1,2} = \frac{-b \pm i\sqrt{|d|}}{2a} \quad (3)$$

3 Testing and Output

The proper testing of the program is done through changing the values a , b , & c to cover all three possible solutions of the quadratic equation.

I have set the program to loop according to user input enabling several tests the output was displayed onto a screen and into a file.

The screen output is placed as a screenshot on the next page (page 4).

The file output is imported as a text on pages 4-5

```

This is a program to solve quadratic equations of the form  $ax^2 + bx + c$  .
Would you like to start the program?(Type y for yes or n for no):y
-----

Please enter the value of a:1
Please enter the value of b:-4
Please enter the value of c:4

The value of the discriminant is: 0.00

Therefore we have one real repeated root  $x_1 = x_2 = 2.00$ .
The factor is  $[x - (2.00)][x - (2.00)]$ 

-----

Would you like to try again?(type y for yes or n for no):y
-----

Please enter the value of a:1
Please enter the value of b:0
Please enter the value of c:-4

The value of the discriminant is: 16.00

Therefore we have two real unique solutions which are  $x_1 = -2.00$  and  $x_2 = 2.00$ 
The factors are  $[x - (-2.00)][x - (2.00)]$ 

-----

Would you like to try again?(type y for yes or n for no):y
-----

Please enter the value of a:1
Please enter the value of b:-4
Please enter the value of c:5

The value of the discriminant is: -4.00

Therefore we have two unique complex solutions which are  $x_1 = 2.00 + 2.00i$  and  $x_2 = 2.00 - 2.00i$ 
The factors are  $[x - (2.00 + 2.00i)][x - (2.00 - 2.00i)]$ 

-----

Would you like to try again?(type y for yes or n for no):n
-----

---OK have a nice day :)---

```

This is a program to solve quadratic equations of the form $ax^2 + bx + c$.

Would you like to start the program?(Type y for yes or n for no): y

Please enter the value of a: 1.00

Please enter the value of b: -4.00

Please enter the value of c: 4.00

The value of the discriminant is: 0.00

Therefore we have one real repeated root $x_1 = x_2 = 2.00$ and our factor is $x_1 + -2.00$

The factor is $[x - (2.00)][x - (2.00)]$

Would you like to try again?(type y for yes or n for no): y

Please enter the value of a: 1.00

Please enter the value of b: 0.00

Please enter the value of c: -4.00

The value of the discriminant is: 16.00

Therefore we have two real unique solutions which are $x_1 = -2.00$ and $x_2 = 2.00$

The factors are $[x - (-2.00)][x - (2.00)]$

Would you like to try again?(type y for yes or n for no): y

Please enter the value of a: 1.00

Please enter the value of b: -4.00

Please enter the value of c: 5.00

The value of the discriminant is: -4.00

Therefore we have two unique complex solutions which are $x_1 = 2.00 + 2.00i$ and $x_2 = 2.00 - 2.00i$

The factors are $[x - (2.00 + 2.00i)][x - (2.00 - 2.00i)]$

Would you like to try again?(type y for yes or n for no): n

---OK have a nice day :)---

4 Code

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

int main(void)
{
    //we want to create a quadratic equation solver

    float a, b, c, d, x1, x2, real, imaginary;
    char answer; //A character to introduce more user interaction through a yes/no answer
    FILE *fo;

    fo=fopen("data.txt", "w");
    printf("This is a program to solve quadratic equations of the form ax^2 + bx + c .\n");
    fprintf(fo, "This is a program to solve quadratic equations of the form ax^2 + bx + c .\n");
    //----Introduction----//

    printf("Would you like to start the program?(Type y for yes or n for no):");
    scanf("%c", &answer);
    fprintf(fo, "Would you like to start the program?(Type y for yes or n for no): %c", answer);
    //---User input and interaction---//

    while(answer == 'y') //a loop to keep program running as long as user wishes//
    {
        printf("-----\n");
        printf("\nPlease enter the value of a:");
        scanf("%f", &a);
        fprintf(fo, "\n-----\n");
        fprintf(fo, "\nPlease enter the value of a: %.2f", a);
        //---- //

        printf("\nPlease enter the value of b:");
        scanf("%f", &b);
        fprintf(fo, "\nPlease enter the value of b: %.2f", b);
        //---- //

        printf("\nPlease enter the value of c:");
        scanf("%f", &c);
        fprintf(fo, "\nPlease enter the value of c: %.2f", c);
        //---- //

        d= pow(b,2) - 4*a*c; //calculating the discriminant d//
        x1= (-b-sqrt(d))/(2*a); //calculating first root//
        x2= (-b+sqrt(d))/(2*a); //calculating second root//

        //----For complex roots we have to split real part from complex part----//
    }
}
```

```

real= -b/(2*a);//calculating real part//
imaginary= sqrt(fabs(d));//calculating imaginary part//
printf("\nThe value of the discriminant is: %.2f\n",d);
fprintf(fo,"\nThe value of the discriminant is: %.2f\n",d);
if(d==0)
{
    printf("\nTherefore we have one real repeated root x1 = x2 = %.2f" ,x1);
    printf("\nThe factor is [ x - (%.2f) ][ x - (%.2f) ]\n",x1,x2);
    printf("\n-----");
    fprintf(fo,"\nTherefore we have one real repeated root x1 = x2 = %.2f and our factor is x1 + %.2f \n"
        ,x1,-1*x1);
    fprintf(fo,"\nThe factor is [ x - (%.2f) ][ x - (%.2f) ]\n",x1,x2);
    fprintf(fo,"\n-----");
}

else if (d>0)
{
    printf("\nTherefore we have two real unique solutions which are x1= %.2f and x2 = %.2f" ,x1 ,x2);
    printf("\nThe factors are [ x - (%.2f) ][ x - (%.2f) ]\n",x1 ,x2);
    printf("\n-----");
    fprintf(fo,"\nTherefore we have two real unique solutions which are x1= %.2f and x2 = %.2f" ,x1
        ,x2);
    fprintf(fo,"\nThe factors are [ x - (%.2f) ][ x - (%.2f) ]\n",x1 ,x2);
    fprintf(fo,"\n-----");
}
else
{
    printf("\nTherefore we have two unique complex solutions which are x1= %.2f + %.2fi and x2 = %.2f -
        %.2fi\n",real ,imaginary ,real, imaginary);
    printf("\nThe factors are [ x - (%.2f + %.2fi) ][ x - (%.2f - %.2fi) ]\n",real ,imaginary ,real,
        imaginary);
    printf("\n-----");
    fprintf(fo,"\nTherefore we have two unique complex solutions which are x1= %.2f + %.2fi and x2 =
        %.2f - %.2fi\n",real ,imaginary ,real, imaginary);
    fprintf(fo,"\nThe factors are [ x - (%.2f + %.2fi) ][ x - (%.2f - %.2fi) ]\n",real ,imaginary ,real,
        imaginary);
    fprintf(fo,"\n-----");
}
printf("\nWould you like to try again?(type y for yes or n for no):");
scanf(" %c", &answer);
fprintf(fo,"\nWould you like to try again?(type y for yes or n for no): %c\n",answer);
}
printf("-----");
printf("\n\t\t\t---OK have a nice day :)--");
printf("\n-----");
fprintf(fo,"-----");
fprintf(fo,"\n\t\t\t---OK have a nice day :)--");
fprintf(fo,"\n-----");
fclose(fo);
}

```
