

COLLEGE OF COMPUTING AND INFORMATICS **TECHNOLOGY**

DEPARTMENT OF COMPUTER SCIENCE SCHOOL OF COMPUTING AND INFORMATICS **TECHNOLOGY**

BSE 2105: FORMAL METHODS

Coursework 1

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1 Question 1

[REGION, DEGREE]

a)

 $Weather Map_$ $area: \mathbb{P} \overset{r}{REGION}$

 $temp: REGION \rightarrow DEGREE$

 $\mathrm{dom}\,temp\subseteq\mathit{area}$

b)

```
Update\_
          \Delta Weather Map
          temp?: \mathbb{P} \ DEGREE
          temp' = temp \cup \{area \mapsto temp?\}
c)
          Look Up _
          \Xi WEatherMap
          areaName?: \mathbb{P} \ REGION
          temperature!: area \nrightarrow DEGREE
          areaName \in \mathrm{dom}\ area
          temperature! = temp(areaName)
d)
          InitMap\_
          area: \mathbb{P} \ REGION
          temp: REGION \rightarrow DEGREE
          area=\emptyset
          temp = \emptyset
\mathbf{2}
       Question 2
          maxNumber: \mathbb{N}
          \mathit{maxNumber} \leq 0
       ACCEPTABLE == \{100, 200, 500, 1000\}
       [GOOD, COST]
i)
          VendingMachine\_
          products: \mathbb{P}\ GOOD
          price: GOOD \rightarrow COST
          quantity: \mathbb{P} \ GOODS \rightarrow \mathbb{N}
          \mathrm{dom}\,price\subseteq products
```

ii)

```
product: \mathbb{P}\ GOOD
          price: GOOD \rightarrow COST
          quantity: \mathbb{P} \; GOODS \to \mathbb{N}
          product = \emptyset
          price = []]
          quantity = \emptyset
iii)
          Pricing.
          \Delta VendingMachine
          item?: \mathbb{P} \; GOOD
          price?: GOOD \rightarrow COST
          item? \mapsto price? \in product \lor item? \mapsto price? \notin product
          \mathit{quantity'} = \mathit{quantity} \cup \#\{\mathit{item?} \mapsto \mathit{price?}\}
          price' = price \cup ran\{item? \mapsto price?\}
iv)
          Acceptable Coins
          acceptable: \mathbb{P}\ COST
          acceptable = \{100, 200, 500, 1000\}
v)
          SellingItem
          \Delta \textit{VendingMachine}
          in?: \mathbb{P}\ COST
          item? : \mathbb{P} \ GOOD
          in? \ge priceproduct' = dom product/item?quantity' = quantity - 1
vi)
          ItemNotFound
          \Xi VendingMachineitem?: \mathbb{P} GOOD
          m!: \mathit{MESSAGE}
          item? \notin product
          m! =' itemnot found'
vii)
          FAilTransaction
          m: MESSAGE
          m='transaction failed'
```

init

```
m : MESSAGE \\ m =' successfull' \\ \\ UnrecorgainedCoin \\ \Xi VendingMachine \\ in? : \mathbb{P} COST \\ m : MESSAGE \\ in? \notin acceptable \\ m! =' unacceptablecoin' \\ \\ \\ InsufficientFunds \\ \Xi VendingMachine \\ in? : \mathbb{P} COST \\ item? : \mathbb{P} GOOD \\ in? \mapsto item? < price \\ m =' insufficientfunds' \\ \\
```

Success