DAWSON
C O L L E G E

COURSE TITLE
Scripting II

DEPARTMENT
AEC

SEMESTER & TERM
Semester : W2020   Term: 2

COURSE NUMBER
582-82E-DW

CODE
NWE.33

PROGRAM TITLE
Independent Video Game Design

INSTRUCTOR
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INSTITUTION
Dawson College (Quebec, Canada)

Assignment # 1 10%

Super Mario Bros First Milestone

Delivery date: September 15 2022, 22h30pm

This is not a team assignment.

First milestone must include:

1. **18pt** Fully animated tall Mario:
   a. Walking
   b. Running
   c. Jumping
   d. Crouching
   e. UTurn
   f. Idle

2. **25pt** Playing with the character must feel as close as possible like the original game.

3. **10pt** The complete level 1-1.
   a. Objects must be in place, but mystery boxes don't have to be functional).
   b. Flag post don't have to be functional.
   c. Etc… it just needs to have the look of level 1-1.

4. **6pt** Camera must follow Mario to the right.
5. **6pt** Mario can't go left pass the edge of the screen.

Return the complete unity project and a built executable version in a single zip file