

Godmode Agent Glossary

contentDaemon@1

Generates static ritual HTML content (index.html) from payload.

vrDropDaemon@1

Synthesizes AV script into text or audio assets.

ritualDropDaemon@1

Packages and deploys ritual artifacts to GitHub/Firebase.

schedulerDaemon@1

Detects .trigger files and activates corresponding agent chains.

orchestratorDaemon@1

Executes multiple agents in defined ritual sequence.

webhookDaemon@1

Notifies via Discord or API when ritual drops complete.

legalKitDaemon@1

Generates LICENSE.md from license schema in trigger.

repairDaemon@1

Detects agent failures and patches code or outputs.

statusDaemon@1

Updates runtime/status.json with current ritual health.

reflectionDaemon@1

Analyzes recent ledger and status logs to suggest improvements.

insightDaemon@2

Statistically evaluates rituals to generate new prompt context.

gptPlannerDaemon@2

Uses GPT to plan a new .trigger.auto file.

sigilDaemon@1

Generates SVG sigils based on ritual slug and content hash.

compareDaemon@1

Differs two ritual runs for validation, versioning, or replay.

testDaemon@1

Validates ritual payload against ActionSchemaV1.

ritualLogDaemon@1

Appends new entries to the ritual ledger log.

archiveDaemon@1

Compresses and archives ritual drops post-deploy.

meshDaemon@1

Synchronizes rituals and state with other godmode nodes.

notifyDaemon@1

Sends alerts to operators on failure or success.

remoteReceiverDaemon@1

Receives triggers or agent commands from remote operators.