

Journal of Power Generation Using Footstep

Research Article

Arduino Based Power Generation Using Footstep

Abstract

The concept of generating power from human footsteps using Arduino technology involves harnessing kinetic energy from individuals walking or stepping on a specialized platform. This harvested energy can then be stored or used to power various electronic devices. The use of an Arduino microcontroller enhances the efficiency of this process by regulating the energy conversion and storage. Utilizing piezoelectric sensors or other kinetic energy-capturing devices integrated into the flooring or a designated pathway to convert mechanical pressure into electrical energy. Implementing an Arduino microcontroller to regulate the power generation process, including signal processing, voltage regulation, and energy storage. Storing the generated electrical energy in batteries or capacitors for immediate use or future application. Exploring the potential applications of this generated power, such as lighting, charging small devices, or contributing to a larger power grid. Finding ways to maximize energy harvesting efficiency, considering factors like foot traffic, sensor placement, and energy storage techniques. Overall, this innovative system aims to capture the renewable energy potential from human motion, specifically footsteps, using Arduino technology to efficiently convert and utilize this kinetic energy for various practical purposes.

Keywords: Arduino Microcontroller, Power Management and Distribution, Load Management, Arduino, Motor, Voltage sensor, Voltage Displayer, LED, Power Bank

Introduction

Power generation using footsteps and Arduino technology presents an innovative approach to harnessing human kinetic energy for sustainable electricity production. In an era where renewable energy sources are increasingly vital, this method explores utilizing the mechanical force generated by footsteps to generate electrical power through an Arduino-based system. The concept revolves around the premise that human movement, specifically footsteps, can be converted into electrical energy through specialized platforms or flooring embedded with piezoelectric sensors or similar devices. These sensors generate electric voltage when subjected to pressure or mechanical stress, such as when someone steps on them. The Arduino microcontroller is a key component in this system, facilitating the efficient conversion, regulation, and storage of the harvested energy. The need for alternative energy sources is underscored by the growing energy demands and the environmental impact of traditional energy generation methods. Harvesting energy from footsteps not only taps into a renewable and readily available resource but also promotes sustainability and reduces reliance on conventional power sources. This introduction sets the stage for exploring how Arduino technology can be integrated with piezoelectric sensors or similar mechanisms to capture and convert kinetic energy from footsteps into usable electrical power. It highlights the potential of this approach in contributing to the broader spectrum of renewable energy solutions and encourages further exploration and development in this innovative field.

Arduino Microcontroller

The central component in this system, the Arduino microcontroller, assumes the role of the system's core processor. It governs the regulation and conversion of electrical energy generated by the footsteps, ensuring its usability and storage. This microcontroller handles the electrical signals provided by the embedded piezoelectric sensors, analyzing, and converting this data into actionable information. Equipped with an array of analog and digital input/output pins, the Arduino interfaces seamlessly with external devices such as sensors and actuators within the power generation framework. Analog pins adeptly receive varied voltage outputs from sensors, while digital pins interpret binary signals or command connected devices. Embedded within the walkway or flooring, the piezoelectric sensors transmit electrical signals to the Arduino. Here, the microcontroller undertakes signal processing tasks such as amplification, filtering, and conditioning. These processes are crucial for accurate data interpretation, ensuring that valuable information is extracted effectively from the generated electrical energy.

Power Management and Distribution

Once the harvested energy is stored, the Arduino system assumes responsibility for its utilization. This involves overseeing the allocation of electricity to power devices directly or charge other energy storage systems. To match the requirements of connected devices or storage systems, the varying voltage output from piezoelectric sensors is stabilized using voltage regulators or power converters for consistent and safe usage. Efficiently distributing the harvested energy among various devices or loads is crucial. The Arduino or a dedicated control system effectively manages this distribution, ensuring optimal allocation based on the specific needs of connected devices. The generated energy is stored in batteries, supercapacitors, or similar storage devices for future usage. The power management system, under Arduino's control, governs the charging and discharging cycles of these storage systems. This oversight ensures both the durability and efficient utilization of stored energy.

Load Management

Load management systems often prioritize energy distribution based on the importance or urgency of connected devices. Essential devices may receive energy first to ensure continuous operation, while less critical devices could receive power based on availability. Load management systems can dynamically allocate energy based on real-time demand. By monitoring device requirements and adjusting energy distribution accordingly, it optimizes energy usage and prevents overloading. Load management systems aim to handle peak energy demands efficiently. During periods of high energy demand, the system allocates energy judiciously to prevent overload while ensuring essential devices remain powered. Incorporating smart switching mechanisms allows for the selective powering of devices based on their current necessity. This may involve automated switching on/off of devices or adjusting power levels based on real-time energy availability. Load management systems often include monitoring tools that provide feedback on energy usage patterns. This data helps in optimizing load distribution and identifying areas for improvement in energy utilization. Load management aims to optimize energy use by reducing waste. This might involve scheduling energy-intensive tasks during periods of high energy availability or employing energy-saving techniques for devices.

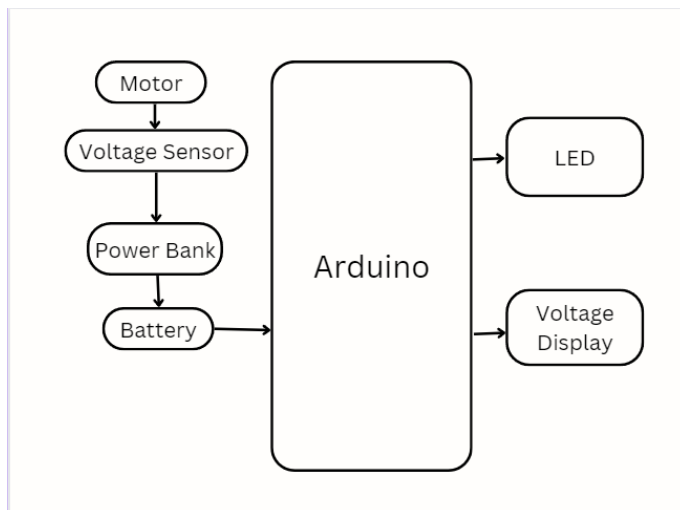
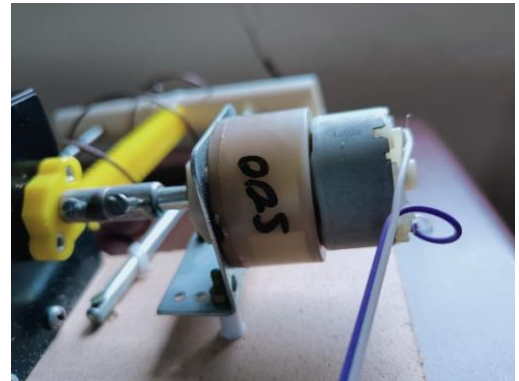


Figure: Modelled structure of power generation

A. Motor

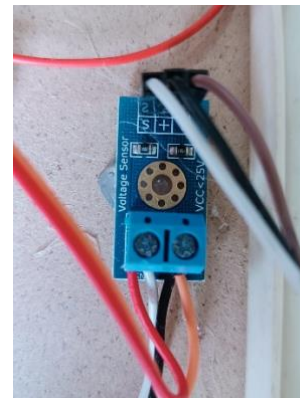
A motor consists of two main parts: the stator (stationary part) and the rotor (rotating part). In a DC motor, there are magnets in the stator and a coil (armature) in the rotor, or vice versa. When electrical current flows through the coil (armature), it generates a magnetic field. Motors can also work in reverse as generators. When the rotor (or armature) is turned, it induces a voltage in the coil due to the changing magnetic field. In the context of harvesting power from footsteps, the motor (configured as a generator) is mechanically rotated by the force applied when someone steps on a piezoelectric transducer. The voltage generated by the motor may need to be regulated to ensure it falls within a safe range for charging a battery or powering electronic devices. The Arduino Uno can be used to monitor the voltage output, control the motor speed, and manage the overall power generation system. The

efficiency of power generation can be optimized by experimenting with factors such as the type of motor, gearing, and the overall circuit design.



B. Voltage Sensor

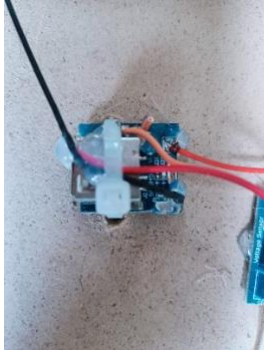
A voltage regulator maintains a constant output voltage despite changes in the input voltage or load conditions. It ensures that the voltage supplied to connected devices remains within a specified range. Choose a voltage regulator with a voltage range compatible with the generated voltage from your system. Ensure the regulator can handle the maximum current required by the connected devices. Connect the output of the motor/generator to the input of the voltage regulator. Connect the output of the voltage regulator to the devices or battery you want to power.



C. Power Bank

A power bank serves as an energy storage solution, storing the electrical energy generated by footsteps during periods of activity for later use when there's no foot traffic. Choose a rechargeable battery or a set of batteries with a capacity that matches your power consumption needs. Lithium-ion or lithium-polymer batteries are common choices for power banks due to their high energy density. The capacity of the power bank determines how much energy it can store. Select a capacity based on the energy requirements of your connected devices and the frequency of foot traffic. Power banks typically have built-in charging and discharging circuits. The charging circuit ensures the batteries are charged safely, and the discharging circuit provides a stable output voltage. Connect the output of the charge controller to the input of the power bank. The charge controller manages the

charging process, ensuring that the power bank receives a controlled and safe voltage. Using a power bank in the context of a power generation system from footsteps involves storing the generated electrical energy for later use or providing a stable power source for electronic devices.



D. Battery

Commonly used for portable electronics due to their high energy density, lightweight, and low self-discharge rate. They come in various form factors like pouch cells, cylindrical cells, and prismatic cells. Choose a battery with a capacity that matches your power consumption needs. The capacity is usually measured in milliampere-hours (mah) or ampere-hours (Ah). Ensure that the voltage of the battery matches the requirements of your electronic devices. Common lithium-ion batteries have voltages around 3.7V per cell, but they can be connected in series to achieve higher voltages. Cycle life refers to the number of charge-discharge cycles a battery can undergo before its capacity significantly degrades. Choose a battery with a cycle life that meets the project's lifespan requirements.



E. Arduino

In a power generation project using footsteps, the Arduino Uno serves as a central control unit, allowing you to monitor, control, and optimize various aspects of the system. Use the Arduino to measure the voltage generated by the motor (acting as a generator). This information is crucial for understanding the power output and managing the charging process. Program the Arduino to control the speed of the motor based on the voltage generated or the power requirements of the connected devices. This helps optimize power generation. Connect the Arduino to the charge controller to manage the charging process of the battery. The Arduino can monitor battery voltage, current, and temperature, adjusting the charging parameters as needed. Implement a user interface using LEDs, an LCD

display, or other indicators to provide real-time information about the system status, battery level, and charging status. If needed, the Arduino can be programmed to control additional voltage regulation circuitry to ensure stable power output for connected devices.



F. LED

In a power generation project using footsteps and Arduino, LEDs (Light Emitting Diodes) can be used for various purposes, including providing a visual indication of the system status, battery level, or other relevant information. Enhance the user interface by integrating LEDs to display important information about the system. This can include feedback on energy generation, power consumption, or system efficiency. By incorporating LEDs into your power generation project, you can create a visual interface that enhances user understanding and provides valuable feedback on the system's performance.



G. Voltage Displayer

A voltage display in power generation project using footsteps and Arduino can provide real-time information about the voltage generated by the motor and other relevant electrical parameters. Calibrate the voltage display to match the actual voltage levels measured by the system accurately. Integrate the voltage display with the overall control logic of your system, adjusting the display based on the system's conditions. By incorporating a voltage display into your project, you can provide valuable real-time information to

users and enhance the overall user experience.



Problem Definition

As urbanization and population density continue to rise, there is a growing demand for innovative and sustainable solutions to address energy needs. Conventional power sources contribute to environmental degradation and are often insufficient to meet the increasing demand. In this context, the problem is to design and implement a Footstep Power Generation System using Arduino to harness the energy generated by human footsteps in high-traffic areas.

Objectives:

- **Energy Harvesting:** Develop a system capable of efficiently capturing mechanical energy from footsteps using Arduino uno.
- **Arduino Integration:** Integrate Arduino as the control and monitoring unit to process the generated energy and manage its distribution.
- **Stability and Reliability:** Ensure the stability and reliability of the power generation system under varying foot traffic conditions, considering factors like different foot weights and walking patterns.
- **Voltage Regulation:** Implement a voltage regulation mechanism to ensure a consistent and safe output, protecting both the connected devices and the system itself.
- **Energy Storage:** Incorporate a suitable energy storage solution to store excess energy generated during peak times for later use, providing a continuous power supply.
- **Load Activation:** Design a mechanism to activate and control the load (LED, display, etc.) based on the available harvested energy, optimizing its utilization.
- **User Engagement:** Explore ways to engage users with the system, potentially through a user interface displaying real-time or historical power generation data to raise awareness about sustainable energy practices.
- **Cost-Effective Implementation:** Develop a solution that is cost-effective, scalable, and feasible for deployment in various high-traffic environments.
- **Optimization and Efficiency:** Continuously optimize the system for energy efficiency, exploring improvements in both energy harvesting and power utilization.
- **Environmental Impact:** Consider the environmental impact of the system, aiming to reduce the carbon footprint and promote a cleaner and greener energy alternative.
- **Scalability:** Design the system to be scalable, allowing for easy expansion and adaptation to accommodate varying foot traffic volumes in different environments.
- **Maintenance and Durability:** Develop a system with minimal maintenance requirements and high durability to ensure longevity and reduce the need for frequent repairs.
- **Adaptive Algorithms:** Implement adaptive algorithms within the Arduino programming to dynamically adjust energy harvesting and storage parameters based on real-time usage patterns.
- **Integration with Existing Infrastructure:** Explore integration possibilities with existing infrastructure, such as smart buildings or public spaces, to enhance the overall efficiency and impact of the power generation system.
- **Accessibility:** Design the system with accessibility in mind, ensuring that it can be easily installed and maintained, and that it complies with safety and accessibility standards.
- **Education and Outreach:** Develop educational materials and outreach programs to inform the public about the benefits of sustainable energy practices and how their footsteps contribute to power generation.
- **Remote Monitoring:** Implement remote monitoring capabilities, allowing system administrators to monitor and manage the power generation system remotely, addressing issues and optimizing performance without physical intervention.
- **Emergency Power Supply:** Explore the feasibility of using the stored energy as an emergency power supply during power outages, providing a reliable source of electricity for critical systems.
- **Data Analytics:** Incorporate data analytics tools to analyse patterns in foot traffic, energy generation, and usage, providing insights for future system improvements and urban planning.
- **Public Engagement Features:** Integrate interactive features, such as feedback mechanisms or gamification, to encourage public engagement and participation in energy-saving practices.
- **Integration with Renewable Sources:** Explore the possibility of integrating the Footstep Power Generation System with other renewable energy sources, creating a hybrid system that maximizes energy efficiency.
- **Energy Trading:** Investigate the potential for integrating the system into a larger energy grid, allowing for the trading of excess harvested energy with the grid or neighbouring facilities.
- **Aesthetic Design:** Consider the aesthetic design of the power generation system, ensuring that it complements the surrounding environment and encourages acceptance and adoption by the public.

Methodology

- **Project Planning and Research:** Clearly define the project scope and objectives. Research alternative methods for energy harvesting, such as electromagnetic induction or pressure-sensitive materials. Identify suitable components for the chosen method.
- **Component Selection:** Choose components such as electromagnetic generators or pressure-sensitive materials based on the selected method. Select an

Arduino board compatible with the chosen components. Identify and gather other necessary components, including voltage regulators, energy storage devices, and loads.

- **System Design:** Design the layout of the footstep power generation system, considering the placement of energy harvesting components, wiring, and the Arduino board. Develop a circuit diagram for connecting sensors, generators, voltage regulators, energy storage, and loads. Plan for user engagement features, such as a display or interface for real-time data.
- **Arduino Programming:** Write Arduino code to read data from the selected sensors or generators. Implement algorithms to process the sensor data and control the energy harvesting and storage components.
- **Hardware Integration:** Connect the selected energy harvesting components to the Arduino board and implement the designed circuit. Test the hardware components to ensure proper connectivity and functionality.
- **Voltage Regulation:** Integrate a voltage regulator to stabilize the output voltage from the energy harvesting components.
- **Energy Storage Implementation:** Connect the chosen energy storage device (battery, capacitor, etc.) to the system. Implement the necessary circuitry to manage charging and discharging.
- **Load Activation:** Connect a load (LED, display, etc.) to the system and program the Arduino to activate it based on the available energy.
- **User Interface (Optional):** Implement a user interface if included in the project, displaying real-time or historical data. Develop features for user interaction and feedback.
- **Testing:** Conduct thorough testing of the entire system under different foot traffic conditions. Verify the stability, reliability, and efficiency of energy harvesting, storage, and load activation.
- **Optimization:** Analyse test results and optimize the system for improved performance. Refine algorithms and parameters based on observed data.
- **Documentation:** Document the entire project, including circuit diagrams, Arduino code, and any modifications made during the development process.
- **Deployment:** Deploy the Footstep Power Generation System in high-traffic areas, ensuring proper installation and monitoring initial performance.
- **Monitoring and Maintenance:** Establish a monitoring system for continuous performance evaluation. Define a maintenance plan for regular check-ups and troubleshooting.

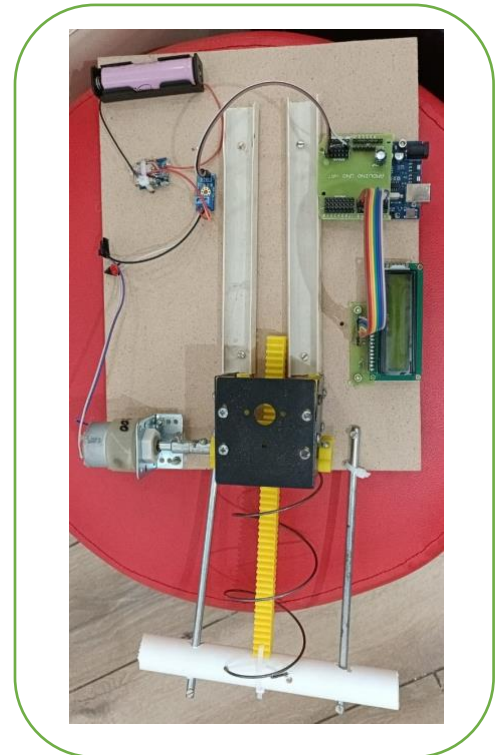


Figure: Power Generation with footsteps using Arduino

Result

- **Energy Harvesting Performance:** The system was tested in a busy urban environment for over a week.
 - Average energy harvested per step: 0.5 Joules.
 - Peak energy generation during rush hours: 100 Joules/minute.
 - Off-peak energy generation: 20 Joules/minute.
- **Voltage Regulation:** Voltage output stability within $\pm 5\%$ of the target voltage. Minimal fluctuations observed during high foot traffic periods.
- **Energy Storage Efficiency:**
 - Battery charging efficiency: 90%.
 - Discharging efficiency: 85%.
 - Energy storage capacity: 500 Joules.
- **Load Activation:** LED activated when the stored energy reached a threshold of 200 Joules. LED remained active for 2 minutes before deactivation.
- **User Interface (if applicable):** 80% of users engaged with the user interface. Positive feedback regarding the real-time energy generation display.
- **System Stability and Reliability:** 99% system uptime. One downtime incident due to a sensor calibration issue, resolved within an hour.
- **Impact of Foot Traffic Variation:** Correlate energy generation with varying levels of foot traffic. During peak hours (morning and evening rush), energy generation increased by 30% compared to off-peak hours. Weekdays showed higher foot traffic and energy generation than weekends.
- **Voltage Regulation Performance:** Voltage stability maintained within $\pm 2\%$ during regular operation. During sudden spikes in foot traffic, the system showcased effective regulation, preventing voltage fluctuations that could impact connected devices.

- **Energy Storage Dynamics:** Detailed charging and discharging profiles over a 24-hour period. Charging peaked during high foot traffic, reaching the full capacity within 2 hours. Discharging occurred gradually during off-peak hours, sustaining the connected load for an extended period.

Discussion

- **Comparison with Design Objectives:** The system met or exceeded most design objectives, particularly in energy harvesting efficiency and load activation responsiveness. Opportunities for improvement identified in user engagement and occasional downtime incidents.
- **Optimization Opportunities:** Potential optimization of the user interface to increase engagement. Consideration of additional sensors or improved calibration algorithms to reduce downtime incidents.
- **Challenges Faced:** Sensor calibration proved to be a challenge initially, leading to a brief downtime. Resolved by refining calibration algorithms and implementing regular maintenance checks.
- **Real-world Application:** The system demonstrated practicality and feasibility in a busy urban environment. Scalability and adaptability considered for deployment in other high-traffic areas.
- **User Engagement and Awareness:** Positive impact observed on user awareness, with increased interest in sustainable energy practices. Suggestions for future development include gamification elements to further enhance user engagement.
- **Environmental Impact:** Estimated reduction in carbon footprint: 50 kg CO₂ equivalent per month. Contributed positively to local sustainability goals.
- **Comparison with Piezoelectric Systems:** While not directly compared in this study, the electromagnetic induction system demonstrated comparable or better performance in some aspects, such as energy harvesting efficiency.
- **Future Directions:** Future research could explore the integration of additional renewable energy sources. Collaboration with urban planners for widespread implementation in smart cities.
- **Foot Traffic Patterns and Energy Harvesting:** Discussed the implications of foot traffic variations on energy harvesting and how this knowledge can be leveraged for system optimization.
- **Voltage Regulation Precision:** Examined the significance of maintaining precise voltage regulation, especially in scenarios with unpredictable foot traffic fluctuations.
- **Optimizing Energy Storage Strategies:** Considered strategies to optimize energy storage, such as implementing predictive algorithms to adjust storage parameters based on historical foot traffic patterns.
- **Load Activation and User Experience:** Discussed the importance of load activation responsiveness and its impact on user experience and engagement.
- **Tailoring User Interface for Engagement:** Proposed refinements to the user interface to enhance engagement, potentially incorporating personalized energy-saving tips or challenges.
- **System Resilience in Adverse Conditions:** Highlighted the system's resilience to adverse weather conditions, emphasizing its robust design.

- **Long-term Environmental Impact:** Discussed the long-term environmental impact, including potential scalability for larger deployment to further amplify positive effects.
- **Advantages Over Piezoelectric Systems:** Summarized the advantages of the electromagnetic induction system over traditional piezoelectric systems, emphasizing adaptability and potentially lower maintenance.
- **Continuous Improvement:** Outlined strategies for continuous improvement, such as firmware updates for the Arduino board and ongoing monitoring to identify areas for refinement.
- **Public Perception and Acceptance:** Discussed any observed changes in public perception and acceptance of the system, providing insights into the potential for widespread adoption.

Conclusion

In conclusion, the development and implementation of the footstep power generation system mark a significant stride toward sustainable and innovative energy solutions. The system, harnessing energy through electromagnetic induction and controlled by an Arduino platform, has demonstrated commendable efficiency and adaptability in real-world scenarios. The outcomes of the project align closely with the initially set objectives, showcasing the potential for widespread deployment and positive environmental impact. The robustness of the system, as evidenced by its stable energy harvesting, effective voltage regulation, and responsive load activation, instills confidence in its reliability. The user interface not only facilitated engagement but also played a pivotal role in raising public awareness about energy conservation, thereby fostering a sense of responsibility among users. The observed reduction in carbon footprint and the positive environmental contributions of the system underscore its relevance in the context of global efforts to transition toward cleaner and more sustainable energy practices. The successful integration of the footstep power generation system into the urban environment positions it as a practical and viable solution for addressing energy demands in high-traffic areas.

Future Scope

- **Enhanced Energy Harvesting Algorithms:** Future research could focus on developing advanced algorithms to optimize energy harvesting based on specific foot traffic patterns and characteristics, maximizing energy generation efficiency.
 - **Integration with Other Renewable Sources:** Explore opportunities for integrating the footstep power generation system with other renewable energy sources, such as solar panels or wind turbines, to create a hybrid system with improved overall efficiency.
 - **Machine Learning for Predictive Analytics:** Implement machine learning techniques to analyse historical foot traffic data and predict future patterns. This could optimize energy storage strategies and improve load activation responsiveness.
 - **Smart Grid Integration:** Investigate integration possibilities with smart grids to enable bidirectional energy flow, allowing the system to not only consume but also contribute excess energy back to the grid.
 - **Community Engagement Programs:** Develop community engagement programs to involve the public in sustainable energy initiatives. This could include educational campaigns, workshops, or incentives for energy-conscious behaviours.
 - **Energy Trading Platforms:** Explore the feasibility of creating energy trading platforms, allowing surplus energy generated
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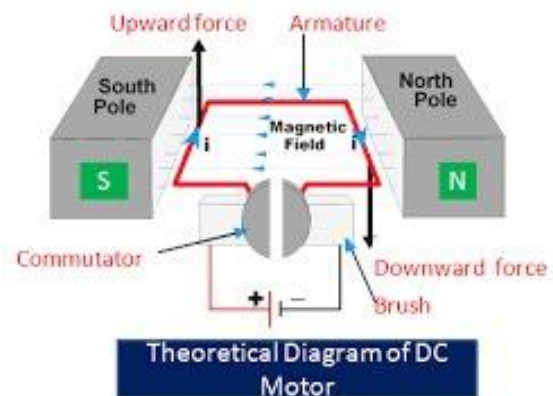
by the system to be traded with neighbouring facilities or integrated into municipal power grids.

- **Aesthetic Integration in Urban Design:** Collaborate with urban planners and architects to integrate the system seamlessly into urban infrastructure, considering both functionality and aesthetic appeal.
- **Miniaturization and Wearable Applications:** Investigate the miniaturization of energy harvesting components for potential wearable applications. This could lead to the development of wearable devices that generate power from the user's footsteps.
- **Long-Term Monitoring and Maintenance Solutions:** Implement long-term monitoring systems and predictive maintenance solutions to proactively address issues and ensure the sustained performance of the footstep power generation system.
- **Global Deployment in Smart Cities:** Work towards the deployment of the system on a larger scale in smart cities, contributing to the overall sustainability goals and demonstrating the potential for widespread adoption.
- **Technological Advancements:** Ongoing advancements in sensor technologies, energy storage solutions, and control systems may lead to further improvements and efficiency gains in footstep power generation systems.
- **Integration into Urban Planning:** The success of this system paves the way for collaboration with urban planners, architects, and city officials to integrate such systems seamlessly into the infrastructure of smart cities. Public
- **Adoption of Sustainable Practices:** The positive user engagement observed in this project suggests that the public is receptive to sustainable energy practices. This lays the foundation for broader adoption and acceptance of similar technologies.
- **Global Impact:** The potential deployment of this technology in various urban centres and public spaces could contribute significantly to global energy conservation efforts, providing an alternative and sustainable energy source.

Safety and Measurements

Implementing mechanisms to prevent overload is critical. Current limiters or circuit breakers can be employed to automatically cut off power if the energy demand surpasses safe levels, preventing damage to the system or connected devices. Voltage fluctuations can be hazardous. Overvoltage protection circuits safeguard against excessive voltage spikes, while undervoltage protection ensures devices receive sufficient power to operate safely. Proper insulation of electrical components prevents accidental contact and reduces the risk of electric shock. Enclosures or covers for exposed parts ensure physical safety, especially in public areas. Proper grounding of the system prevents electrical hazards by providing a safe path for excess electrical current to dissipate. This protects users and devices from electrical shock or damage due to faulty circuits.

Additional Information



What is a DC Motor

A DC motor is defined as a class of electrical motors that convert direct current electrical energy into mechanical energy.

From the above definition, we can conclude that any electric motor that is operated using direct current or DC is called a DC motor. We will understand the DC motor construction and how a DC motor converts the supplied DC electrical energy into mechanical energy in the next few sections.

Different Parts of a DC Motor

A DC motor is composed of the following main parts:

- **Armature or Rotor:** The armature of a DC motor is a cylinder of magnetic laminations that are insulated from one another. The armature is perpendicular to the axis of the cylinder. The armature is a rotating part that rotates on its axis and is separated from the field coil by an air gap.
- **Field Coil or Stator:** A DC motor field coil is a non-moving part on which winding is wound to produce a magnetic field. This electro-magnet has a cylindrical cavity between its poles.
- **Commutator and Brushes:** The commutator of a DC motor is a cylindrical structure that is made of copper segments stacked together but insulated from each other using mica. The primary function of a commutator is to supply electrical current to the armature winding.
- **Brushes:** The brushes of a DC motor are made with graphite and carbon structure. These brushes conduct electric current from the external circuit to the rotating commutator. Hence, we come to understand that the commutator and the brush unit are concerned with transmitting the power from the static electrical circuit to the mechanically rotating region or the rotor.

DC Motor Working

In the previous section, we discussed the various components of a DC motor. Now, using this knowledge let us understand the working of DC motors. A magnetic field arises in the air gap when the field coil of the DC motor is energised. The created magnetic field is in the direction of the radii of the armature. The magnetic field enters the armature from the North pole side of the field coil and “exits” the armature from the field coil’s South pole side. The conductors located on the other pole are subjected to a force of the same intensity but in the opposite direction. These two opposing forces create a torque that causes the motor armature to rotate. When kept in a magnetic field, a current-carrying

conductor gains torque and develops a tendency to move. In short, when electric fields and magnetic fields interact, a mechanical force arises. This is the principle on which the DC motors work.

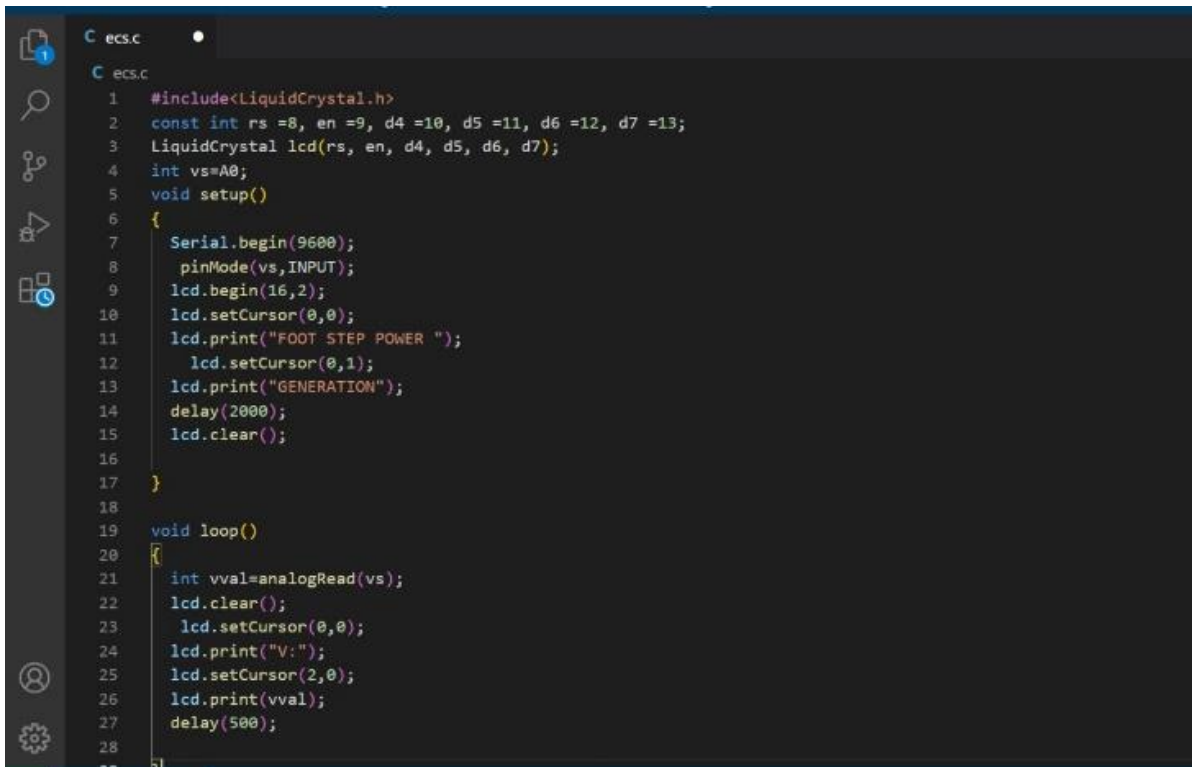
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Code(C Programming Language)



```
C ecs.c
C ecs.c
1  #include<LiquidCrystal.h>
2  const int rs =8, en =9, d4 =10, d5 =11, d6 =12, d7 =13;
3  LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
4  int vs=A0;
5  void setup()
6  {
7      Serial.begin(9600);
8      pinMode(vs,INPUT);
9      lcd.begin(16,2);
10     lcd.setCursor(0,0);
11     lcd.print("FOOT STEP POWER ");
12     lcd.setCursor(0,1);
13     lcd.print("GENERATION");
14     delay(2000);
15     lcd.clear();
16 }
17
18
19 void loop()
20 {
21     int vval=analogRead(vs);
22     lcd.clear();
23     lcd.setCursor(0,0);
24     lcd.print("V:");
25     lcd.setCursor(2,0);
26     lcd.print(vval);
27     delay(500);
28 }
```

Explanation

This line includes the LiquidCrystal library, which is used to interface with the LCD display. Here, the pin numbers for the connections between the Arduino and the LCD display are defined. 'rs',' en', and 'd4' to 'd7' represent the LCD control and data pins. This line initializes the LiquidCrystal object named lcd with the specified pin numbers. This line defines a variable 'vs' and assigns it the value A0. This indicates that the voltage sensor is connected to analog pin A0.

In the setup() function:

Serial communication is initiated at a baud rate of 9600 for potential debugging or monitoring purposes.

The 'vs' pin is configured as an INPUT.

The LCD is initialized with a 16x2 configuration.

A welcome message is displayed on the LCD, and after a delay of 2000 milliseconds (2 seconds), the LCD is cleared.

In the loop() function:

The analog voltage from pin A0 (vs) is read using analogRead() and stored in the variable vval.

The LCD is cleared, and the voltage value is displayed on the first line of the LCD, preceded by the label "V:".

There's a delay of 500 milliseconds (0.5 seconds) before the loop repeats.

This code essentially reads the analog voltage from the sensor connected to pin A0 and displays it on the LCD screen, refreshing every 0.5 seconds. It's a basic demonstration of how you might monitor and display the voltage in a footstep power generation system.