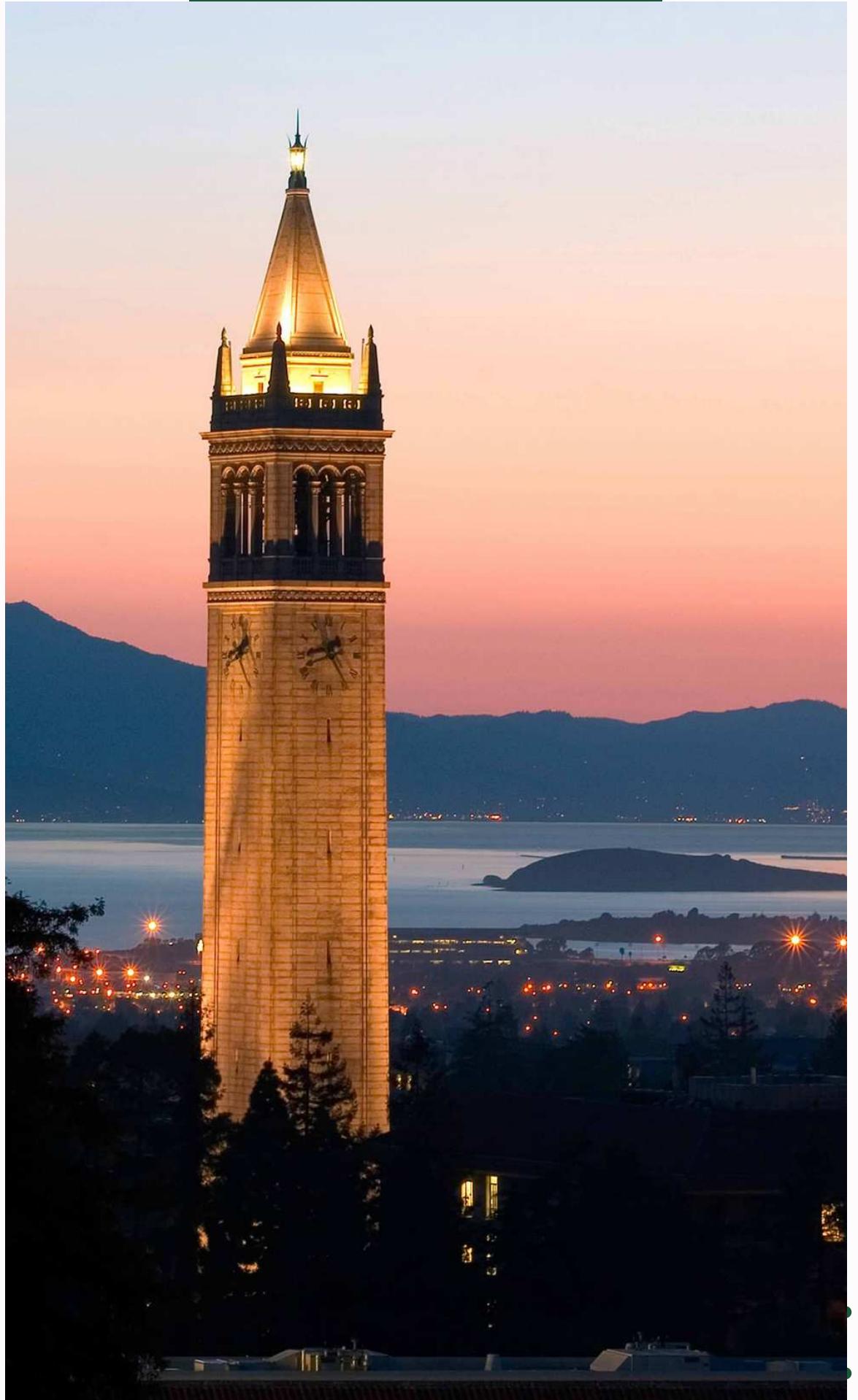




MongoDB

# PROJECT CONCLUSION

M.E.T. Strategy Group



# Meet the Team



**Vivian Wu**  
EECS + Business  
Project Manager



**Vyoma Patel**  
EECS + Business  
Strategist



**Zander Vaux**  
MechE + Business  
Strategist



**Navjosh Rikhraj**  
MechE + Business  
Strategist



**Brian Wen**  
EECS + Business  
Project Manager



**Aditya Jain**  
EECS + Business  
Strategist



**Hemal Kurani**  
BioE + Business  
Strategist



**Cheryl Wang**  
MechE + Business  
Strategist

# Content

01

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02

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Findings from Faculty

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05

Student Overall Impressions

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Final Recommendation

07

Further Questions





# LEARNING PATH IMPRESSIONS

Phase 1

# Strengths

- Clear, concise, and easily understandable video content
- Summaries at the end of each course for effective recapping
- Option to retake quizzes for a strong grasp of material
- Progress tracking via completion side-bars encourages course completion
- Hands-on labs aid in applying covered material
- Video speed adjustments cater to individual learning preferences
- Interactive activities like matching games and pictures engage users

# Weaknesses - Quizzes

Problems	Solutions
<ul style="list-style-type: none"><li>• No clear indication for wrong answers</li><li>• Identical sequence of answer choices during quiz retakes fostering memorization</li><li>• Low pass threshold (50%) questions hinders sufficient processing</li></ul>	<ul style="list-style-type: none"><li>• Implement clearer visual cues like color, larger font, or bolding for incorrect quiz answers</li><li>• Shuffle answer choices during retakes</li><li>• Suggest at least 4 questions with a 75% pass rate</li></ul>

# Weaknesses - Labs

Problems	Solutions
<ul style="list-style-type: none"><li>• Lack of functionality to edit or rectify errors in the lab terminal</li><li>• Difficulty in interacting with elements</li><li>• Absence of detailed explanations for key concepts</li><li>• Users leave the course website</li></ul>	<ul style="list-style-type: none"><li>• Editing capabilities in lab terminal</li><li>• Implement design changes like <u>underlining links</u> and <b>distinct colors</b></li><li>• Comprehensive concept explanations</li><li>• Incorporate the lab terminal into the online course with the videos</li></ul>

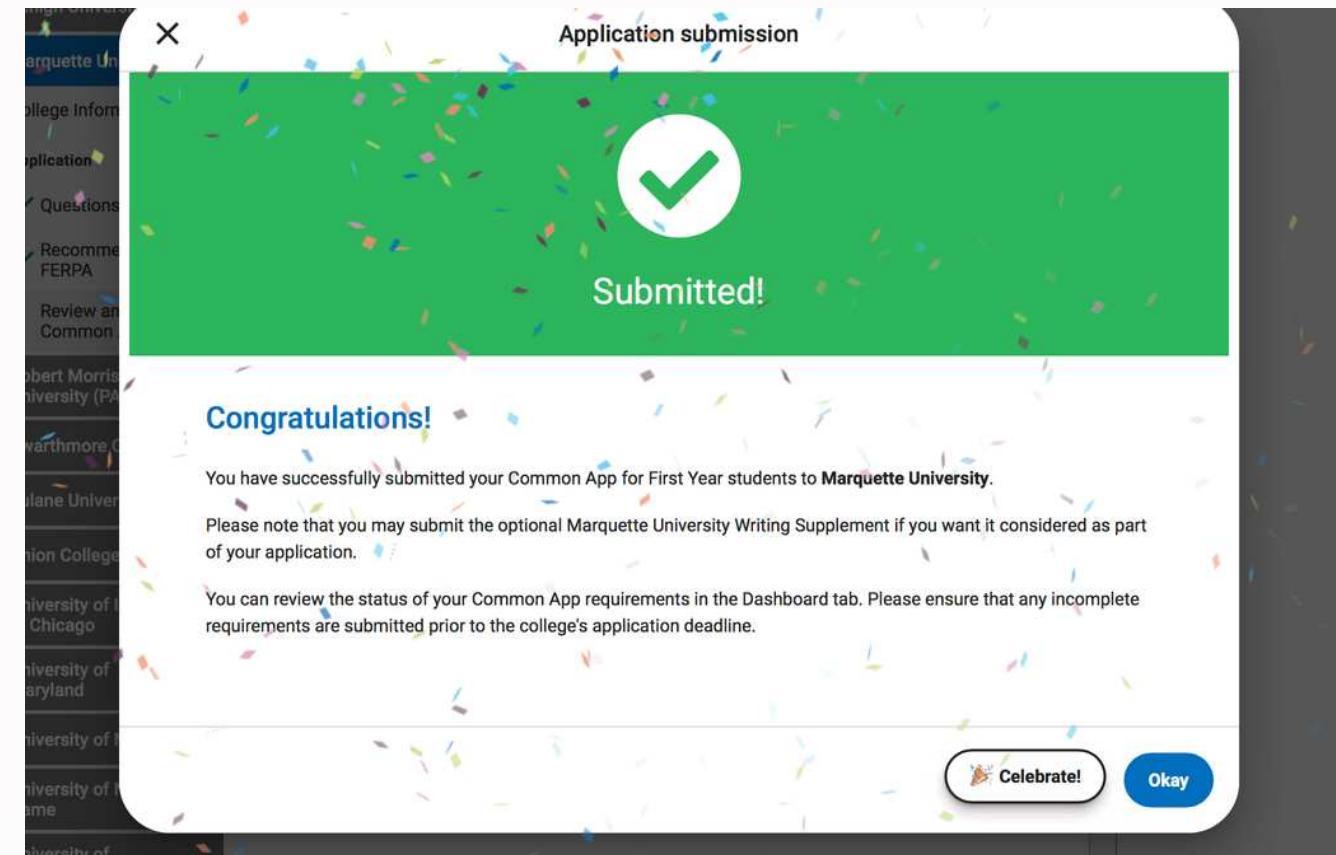
The background image shows a modern office environment. It features large windows on the right side, a long wooden conference table with black office chairs in the foreground, and several large potted plants of various types and sizes throughout the room. The ceiling is high and made of wood, with exposed pipes and ductwork. A sign on the wall reads "752 Digital Pals".

# IMPROVEMENTS/ GAMIFICATION

Phase 1

## 01 Avatars for Personalization

- Create and personalize avatars linked to user accounts
- Adds a fun and individualized element to the learning journey
- Example: Khan Academy's evolving avatars based on earned 'energy points'



## 02 Incentive Systems

- Incorporate a rewards system to motivate users
- Award badges, points, or coins for quiz success and module completion
- Points serve as currency for unlocking additional features
- Example: Display confetti upon quiz completion as a direct reward

## 03 Leaderboard Competition

- Implement a leaderboard system for friendly competition
- Incentivize users to expand databases by earning more points or coins
- Encourage practical application of MongoDB skills

The screenshot shows a mobile application interface with a green header bar containing tabs: 'My Activity', 'Book Shelf', 'Reviews', 'LeaderBoard' (which is highlighted in red), and a menu icon. Below the header, there are two buttons: 'All time' and 'This month'. The main area displays a list of users with their ranks, names, profile icons, and scores. Each user entry includes a trophy icon and a diamond icon with a number next to it. The users listed are:

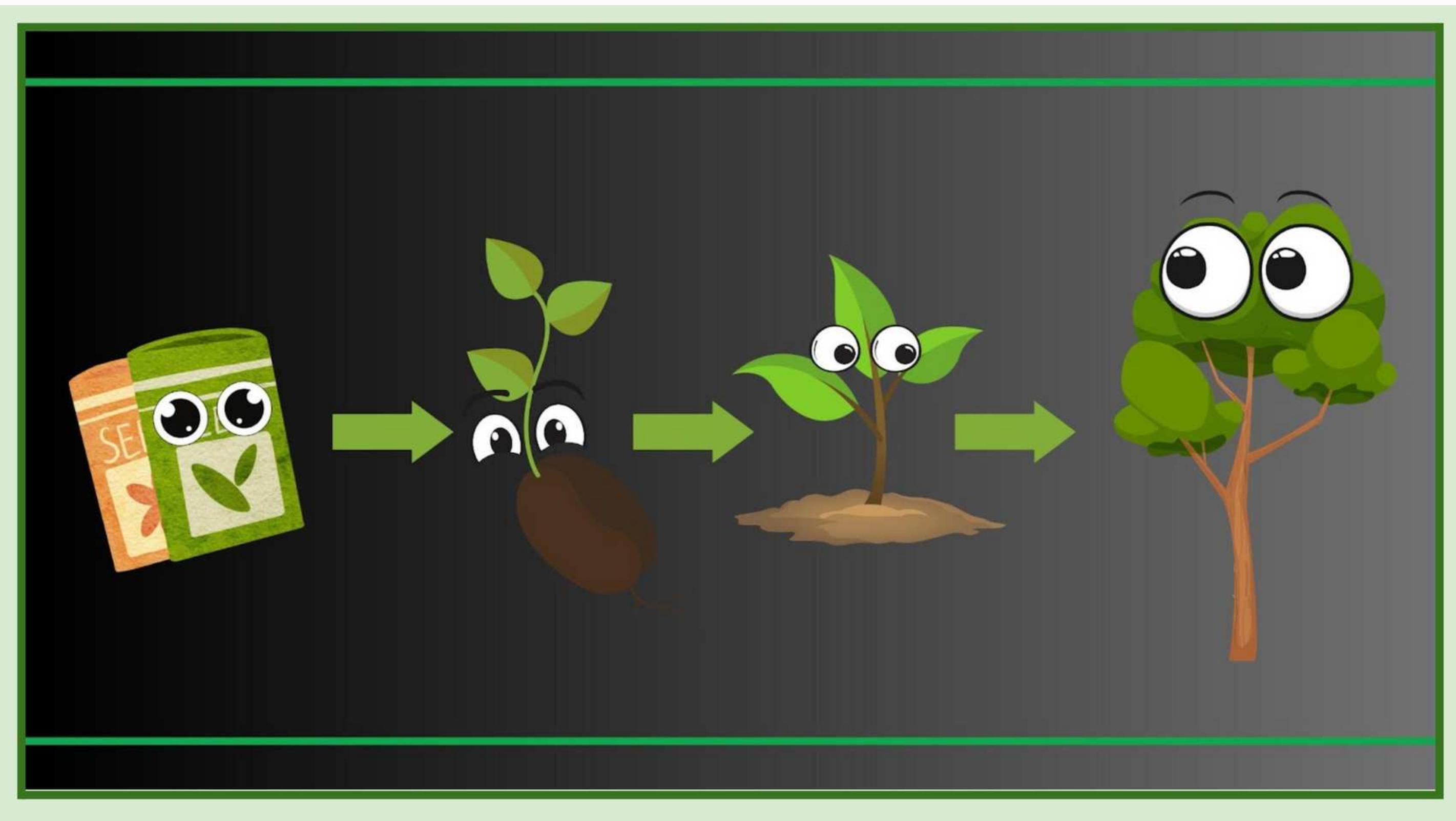
Rank	User	Score	Trophies	Diamonds
23	Rockstar	2725	5	11
24	Kashne2c	2665	0	11
25	aarasa4c	2655	8	2

The screenshot shows a digital learning platform interface. At the top right are 'Finish', 'Help', and 'User' icons. Below the header, there are tabs: 'icecover' (selected) and 'Questions'. A video player is visible, showing a close-up of hands tending to plants in a garden. To the right of the video is a multiple-choice question card. The question asks: 'What things do you need to give plants for them to grow?'. Three options are listed: 'Sunlight' (selected), 'Air' (unchecked), and 'Water' (unchecked). A 'Continue' button is at the bottom left of the card. To the right of the card is a cartoon illustration of a girl with glasses pointing upwards. A note at the bottom right says: 'Feedback will be displayed once students submit their responses.'

## 04 Integrating Quizzes and Videos

- Integrate quizzes within video content for active engagement
- Prevents users from bypassing quizzes, reinforcing real-time understanding
- Improves overall learning experience by making it enjoyable, interactive, and rewarding

# MONGODB SPECIFIC IDEA





# FINDINGS FROM FACULTY

Phase 2

# Our Interviewees

Brandon  
Huang

Teaching  
Assistant

Data 100:  
Principles and  
Techniques of  
Data Science

Kevin  
Han

Teaching  
Assistant

CS 61A: The  
Structure and  
Interpretation  
of Computer  
Programs

Mahir  
Shah

Teaching  
Assistant

UGBA 88: Data  
and Decisions

Vibha  
Tantry

Head Teaching  
Assistant

CS 186.  
Introduction to  
Database  
Systems

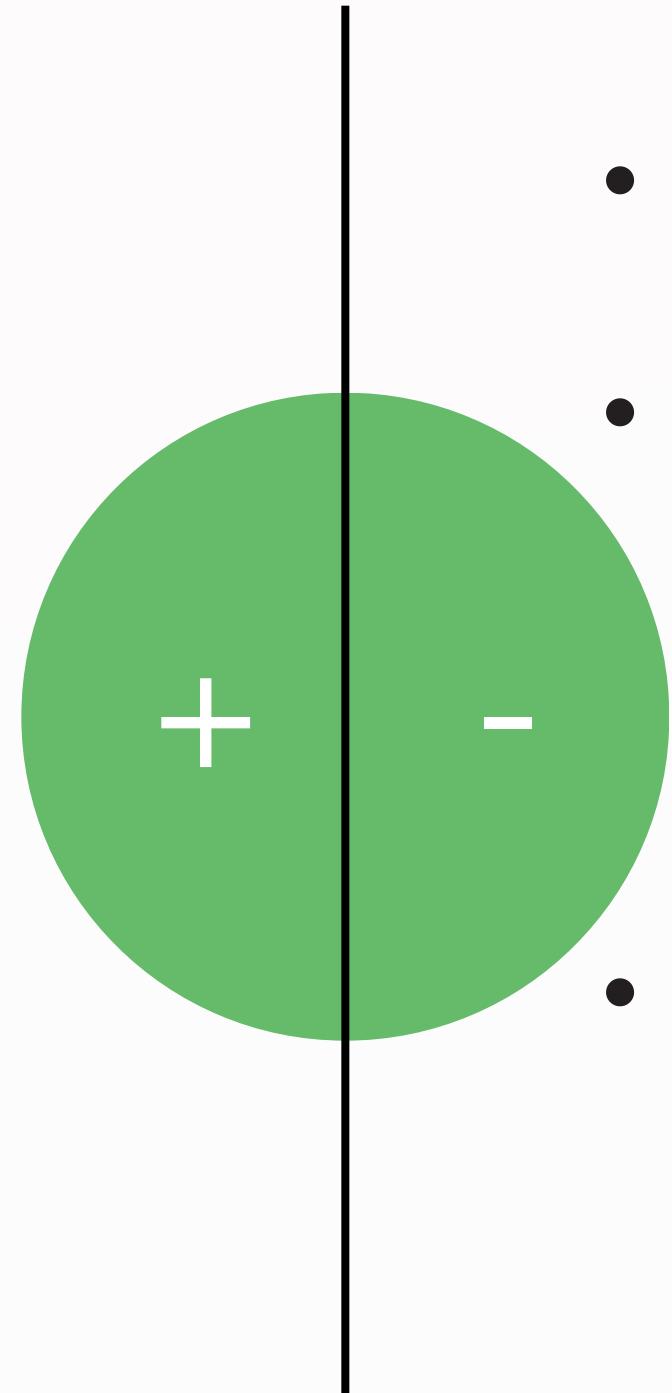
Viraj  
Ramakrishnan

Teaching  
Assistant

CS 170.  
Efficient  
Algorithms and  
Intractable  
Problems

# Impressions

- MongoDB's recognized flexibility
- Its adaptability across various applications
- Systematic approach to database management
- Efficient organization and management of collections standout as a strong suit



- Limited applicability across most courses
- Exclusive control of curriculum development
  - Skepticism about the impact of MongoDB-based assignments
- Challenges from inflexible curriculums & lack of use cases



# INCORPORATING INTO ACADEMIA

Phase 2

## 01 Considerations

- Technology can effectively address the needs of the students
- Convenience and ease of use
- Scalable across all skill levels
- Run technologies independently
  - Ease of integration
  - “Plug and play” capabilities

## 02 Key Challenges

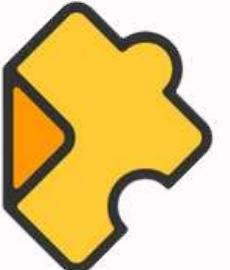
- Difficulty getting set up with the proper environment
- Lack of interactive support
- Students want to gain hands-on experience but can't find it with some of the current curriculum
- Need updated online resources that actually apply to the content they are currently learning

# ED-TECH TOOLS



Quizlet

- Integrate Quizlet-style flashcards for MongoDB courses
- Cover key concepts, query syntax, and best practices
- Active recall and repetition reinforce understanding
- Aid memory retention for practical application
- Self-quizzing solidifies grasp on MongoDB intricacies
- Fosters deeper comprehension, creating confident developers



Ed-puzzle

- Transforms passive viewing into active learning
- Video quizzes boost comprehension of complex concepts
- Tailored explanations improve understanding
- Interactive video features enhance the learning experience
- Instant feedback aids self-paced learning and boosts retention of the tested materials

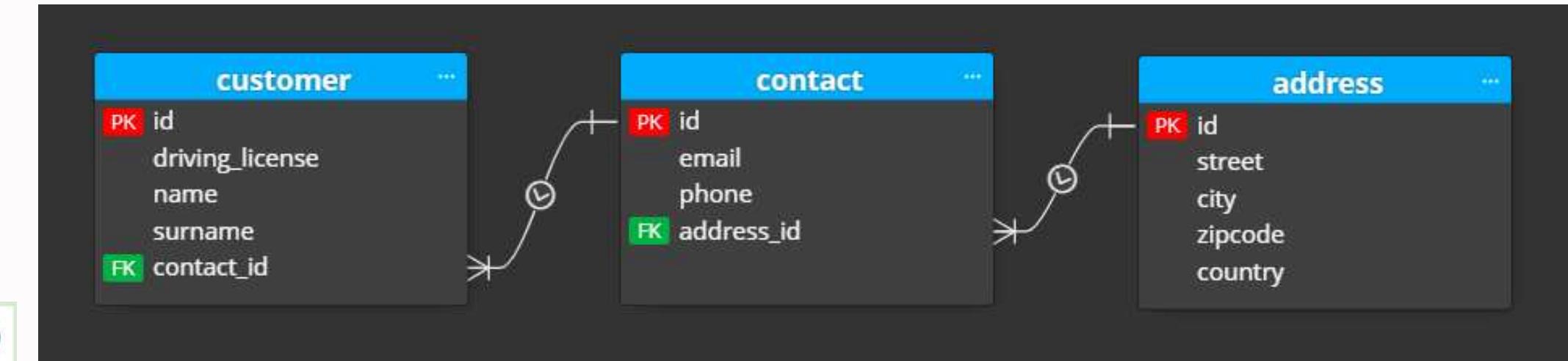
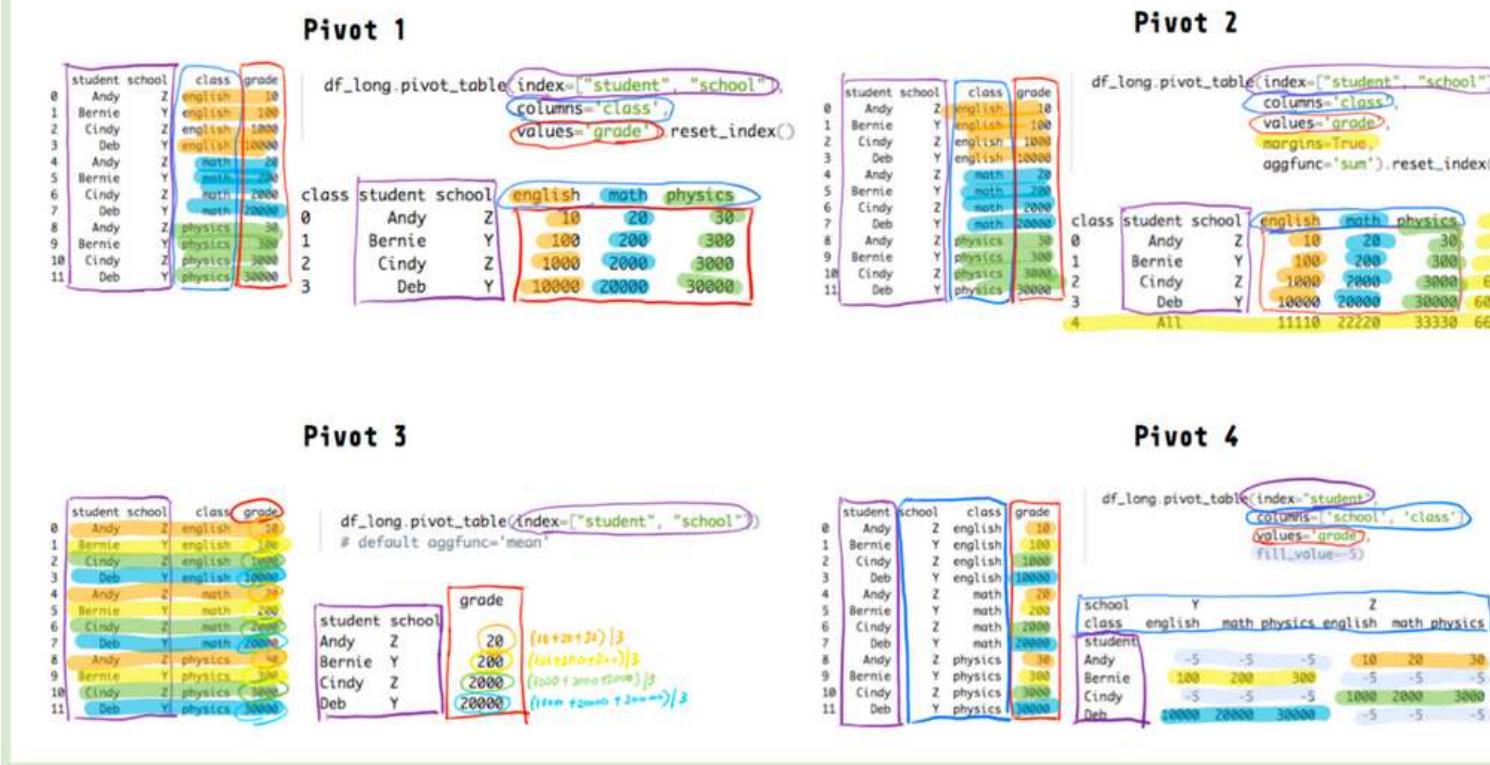


Coursera

- Coursera elements like peer-reviewed assignments and discussion forums can enhance the learning experience
- Project-based and peer review assignments for real-world fosters collaborative learning
- Discussion forums would facilitate active engagement
- Students can seek help, share insights, and collectively deepen their understanding

# Visualization

## Reshaping pandas dataframe with pivot\_table (wide to long)



- Berkeley students currently use Pandas dataframe for rectangular data.
- Pandas dataframe is criticized for complexity and confusion in operation sequencing.
- MongoDB's clear and concise visualization feature could benefit students in handling data linkage more effectively.

01

02

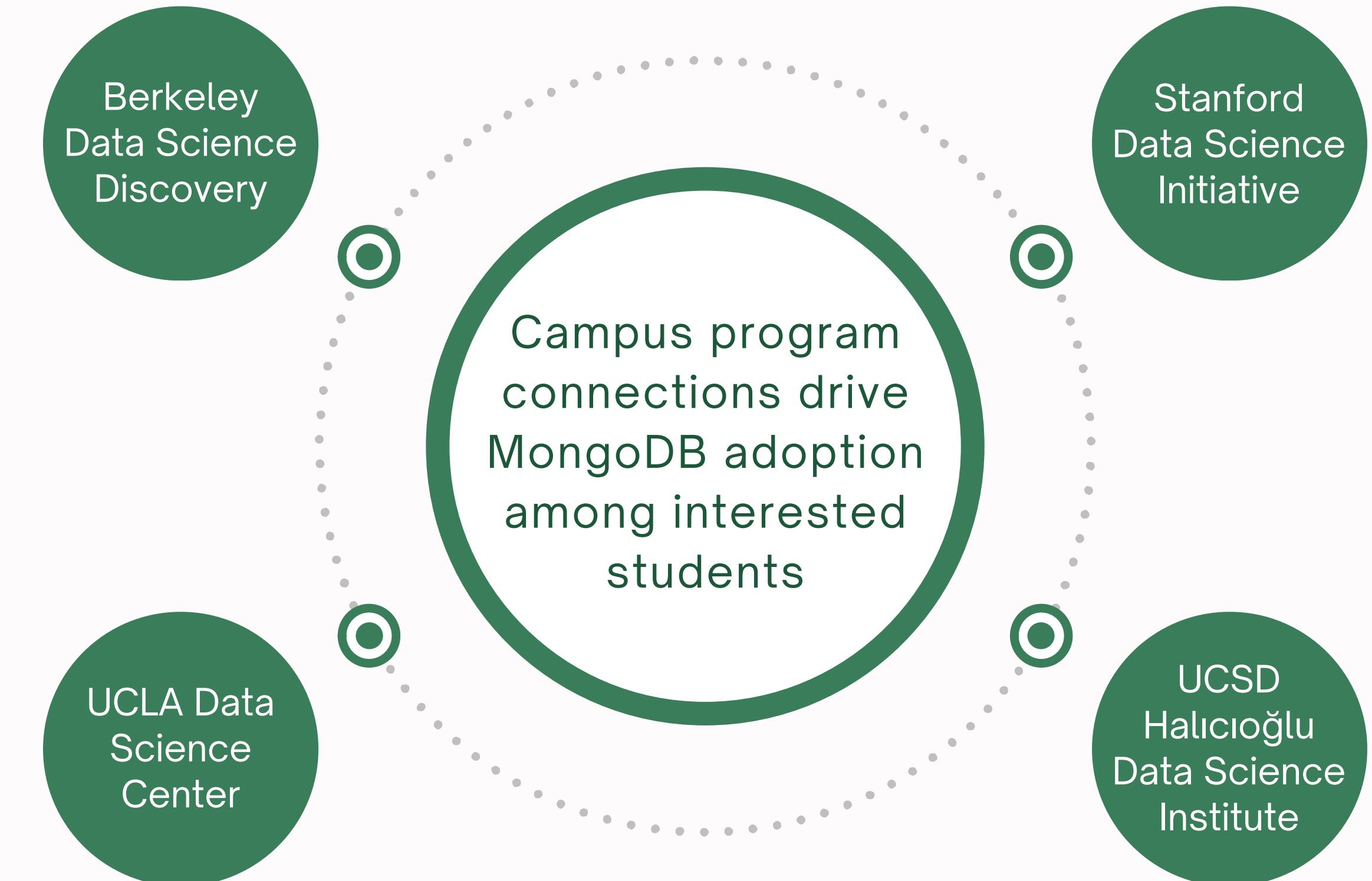
- Promote Atlas Charts for undergrad data visualization skills.
- Train TAs in workshops for seamless integration.
- TAs use surveys to identify student interests.
- Build a diverse Atlas Charts database based on feedback.

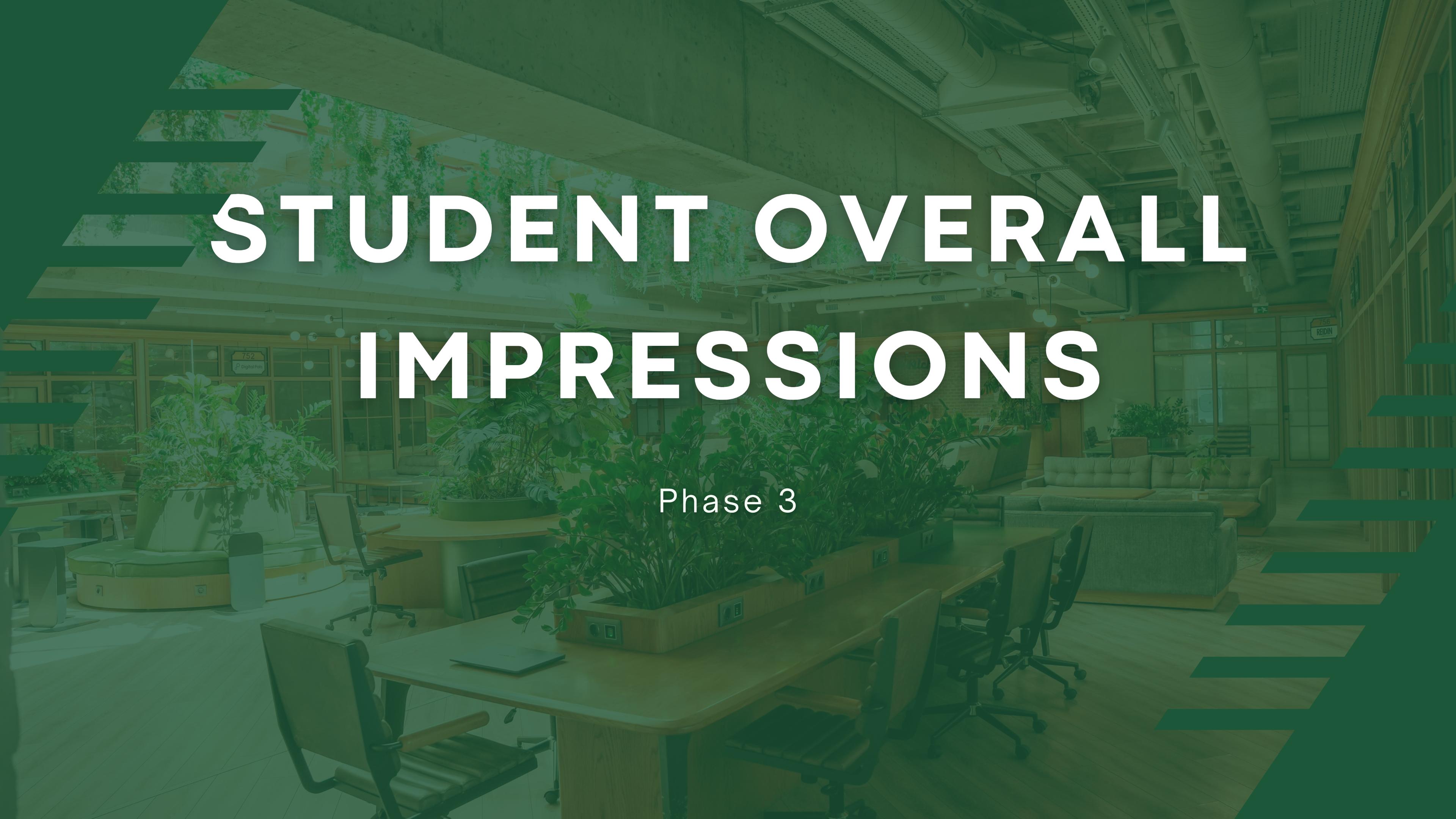


# Research

Incorporating MongoDB into academic research

- Target prominent publications for MongoDB coverage
- Encourage professors' MongoDB research use for academic course integration
- Engage universities in using MongoDB for data analysis in academia





# STUDENT OVERALL IMPRESSIONS

Phase 3

On a scale of 1-10, how difficult was it to start learning the program? (If you HAVE completed a MongoDB learning path, please skip otherwise)

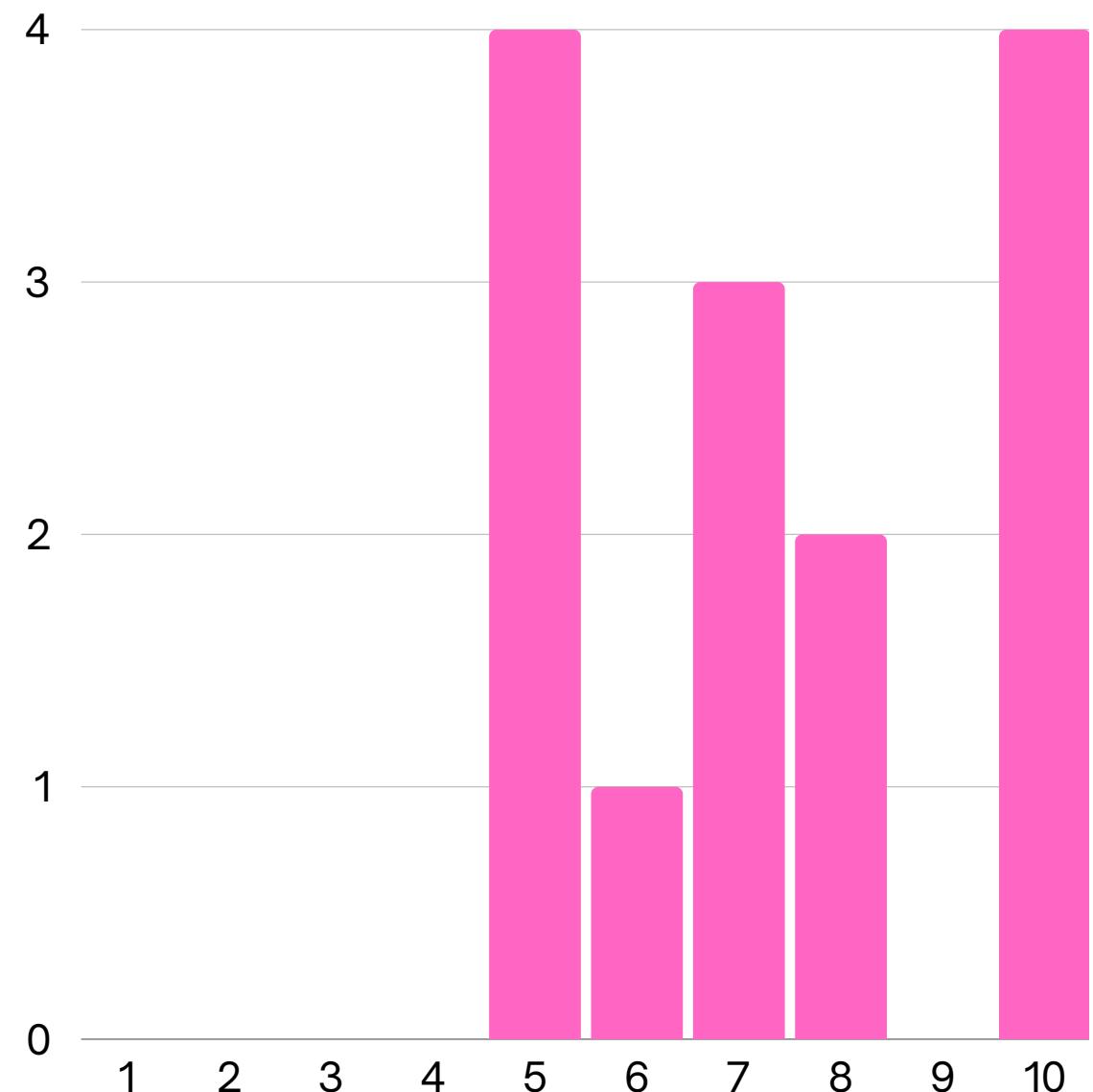


Figure 1

How inclined would you be to complete a MongoDB learning path if you received a free certification exam upon completion?

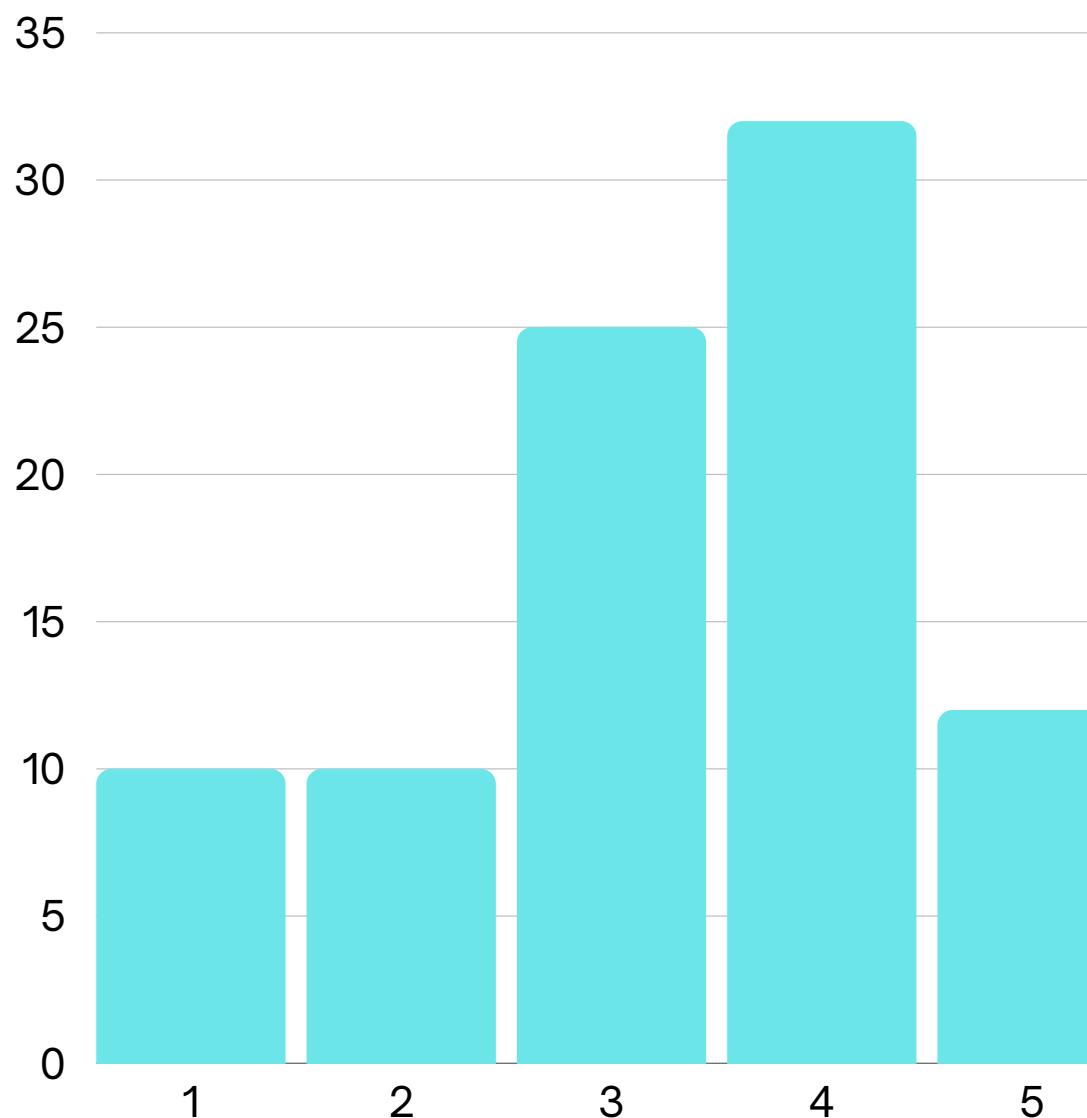


Figure 2

How likely would you be to use Atlas if provided \$50 in free credits?

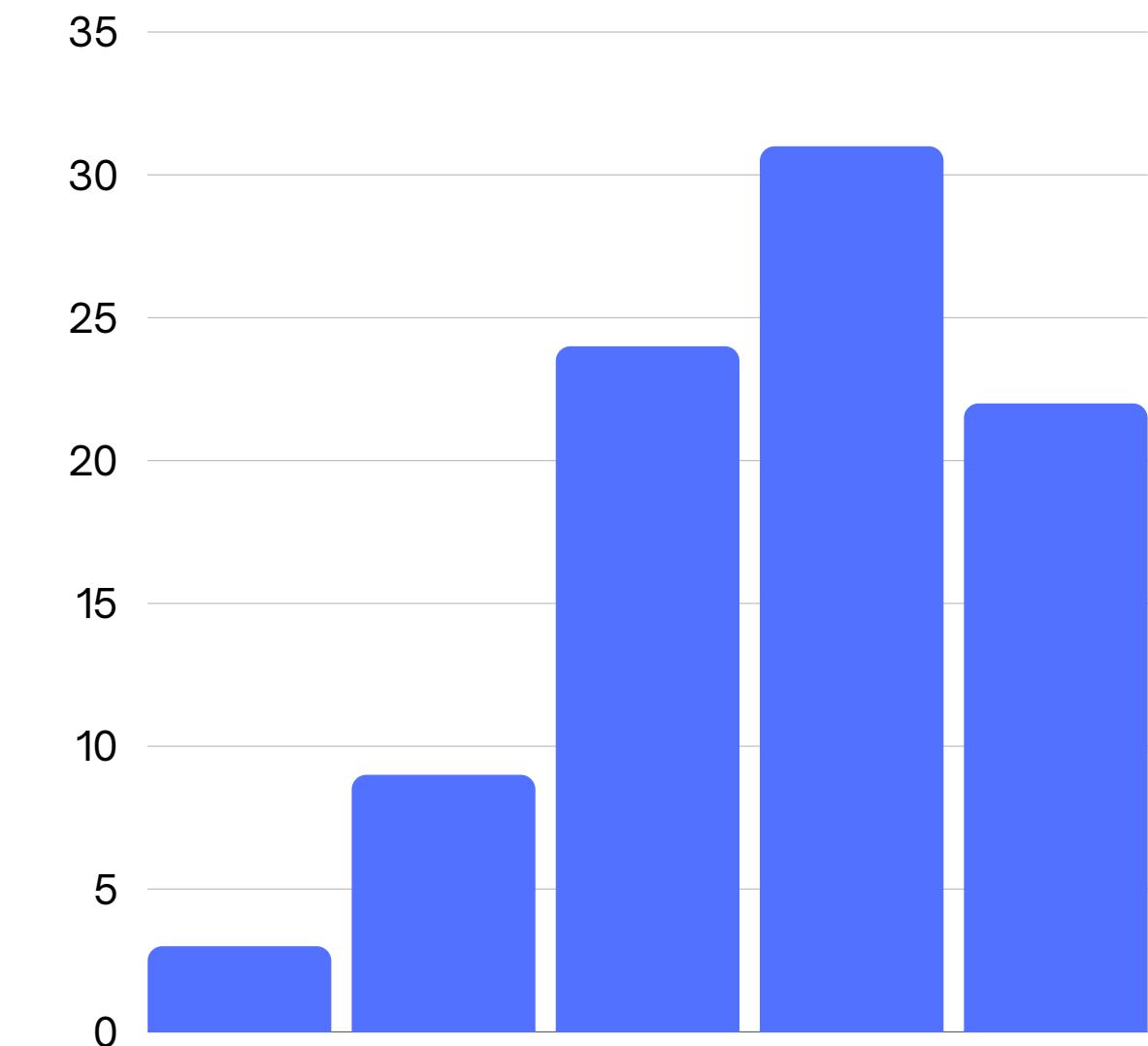


Figure 3

If an expert from a tech field would come and do a lecture, would you be inclined to attend?

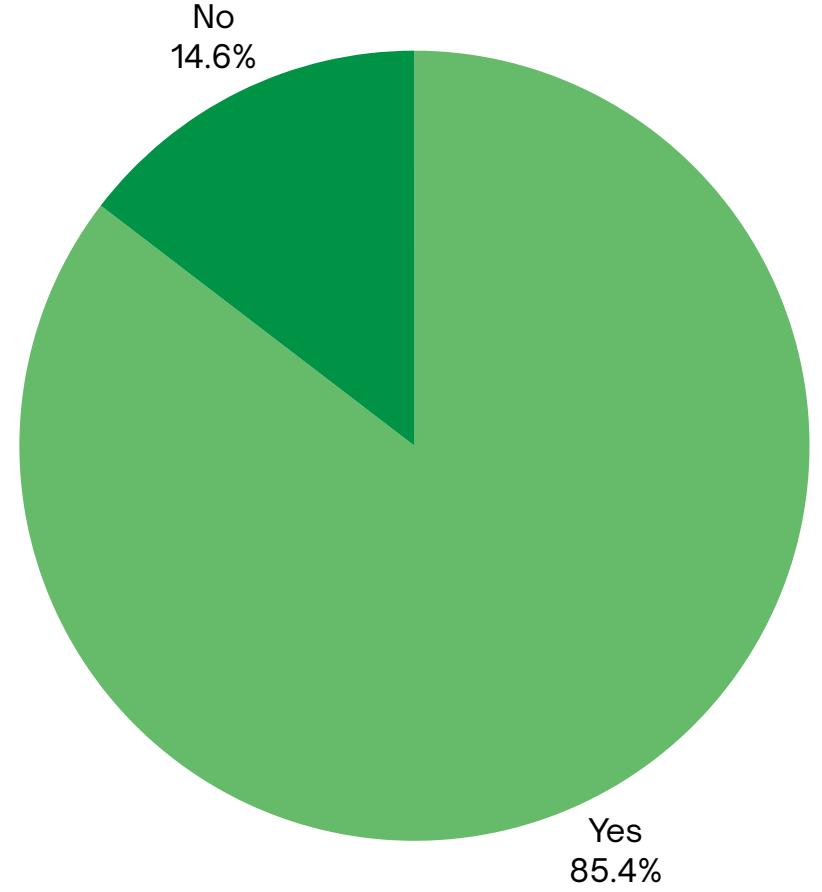


Figure 4

If you've been exposed to a company's software products through a hackathon, competition, workshop or prize, how inclined are you to continue developing with these products?

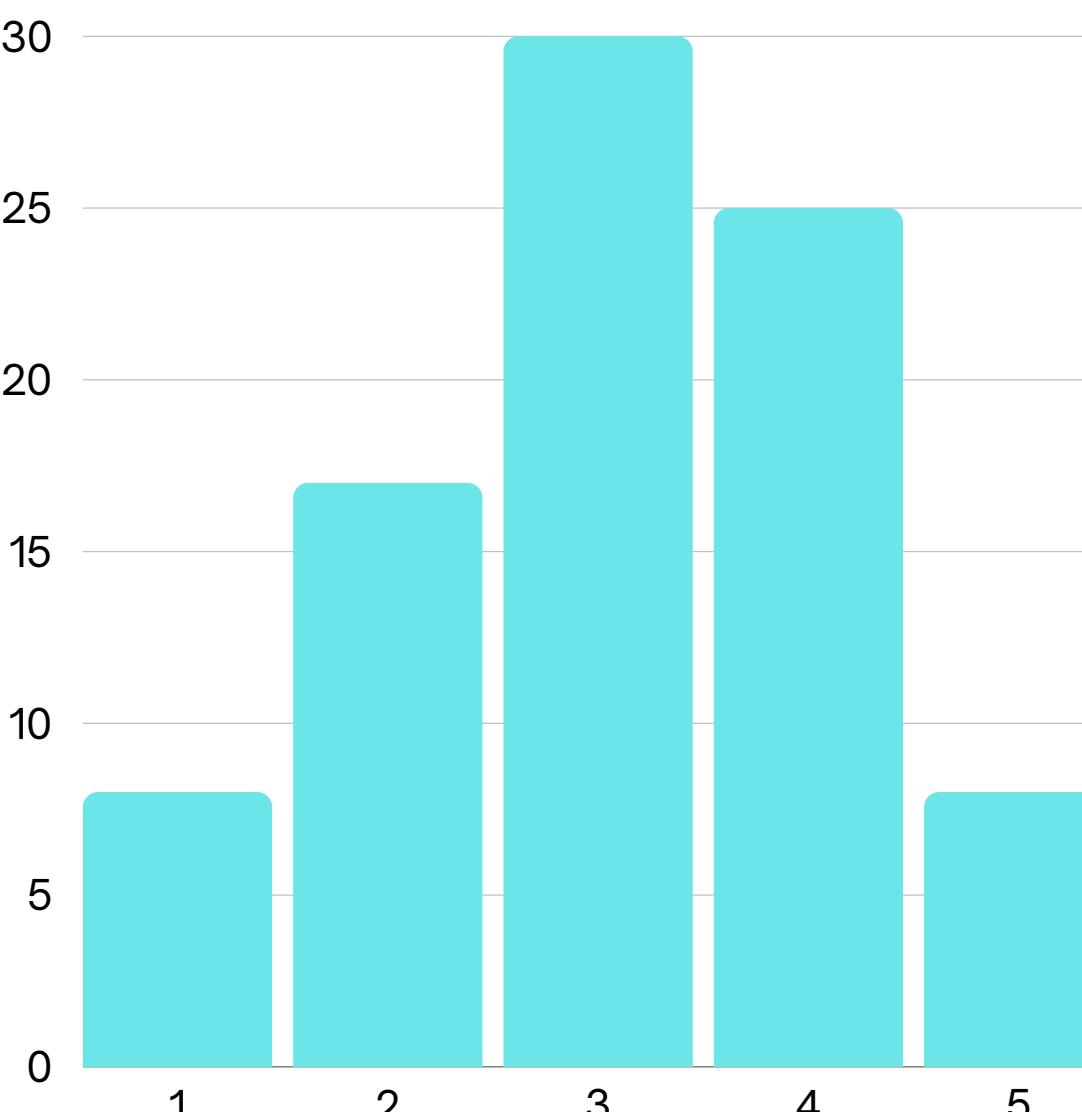


Figure 5

To what extent would a social/environmental responsibility initiative, such as sponsoring the planting of a tree, motivate you to participate in using an educational platform?

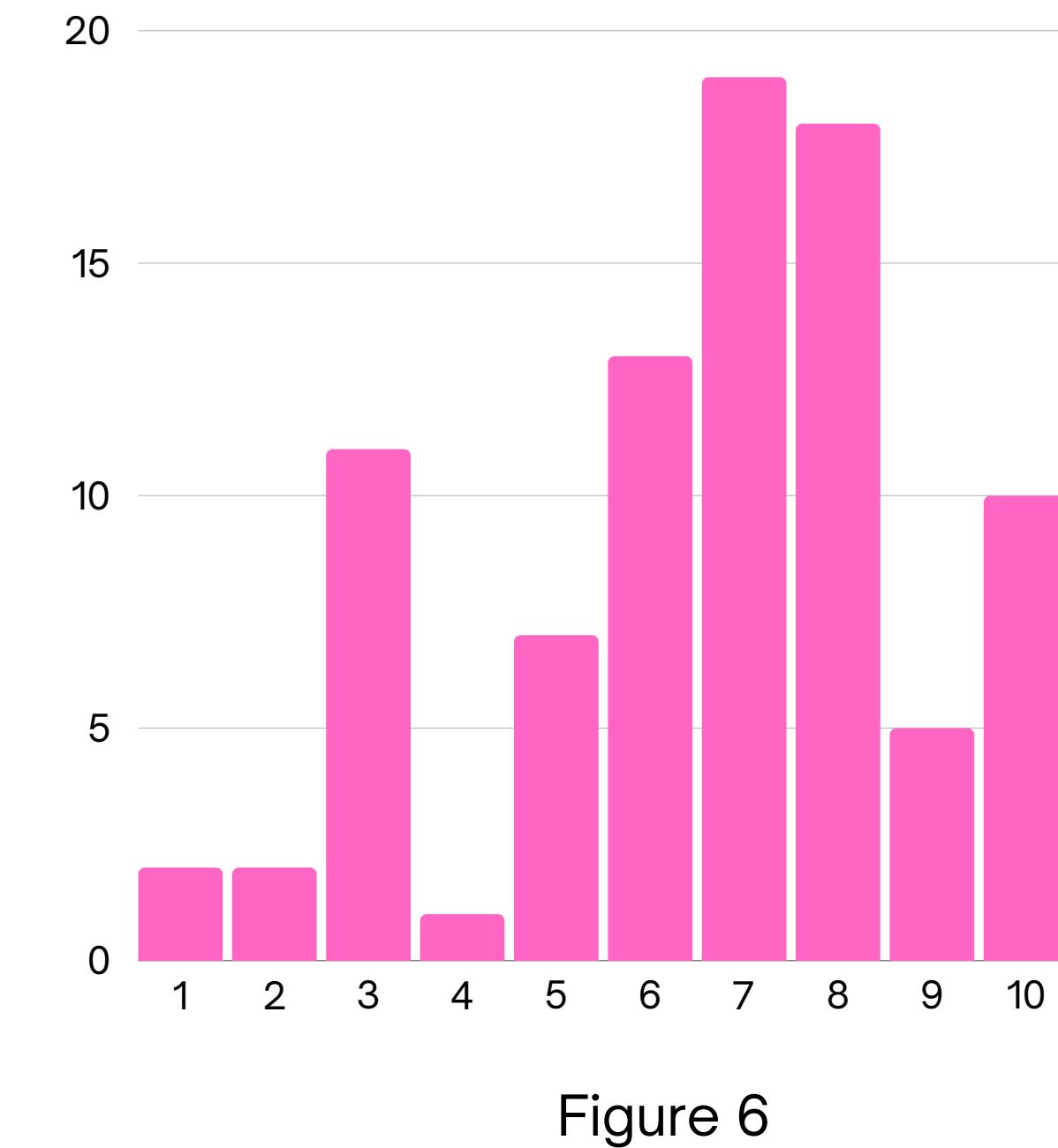


Figure 6

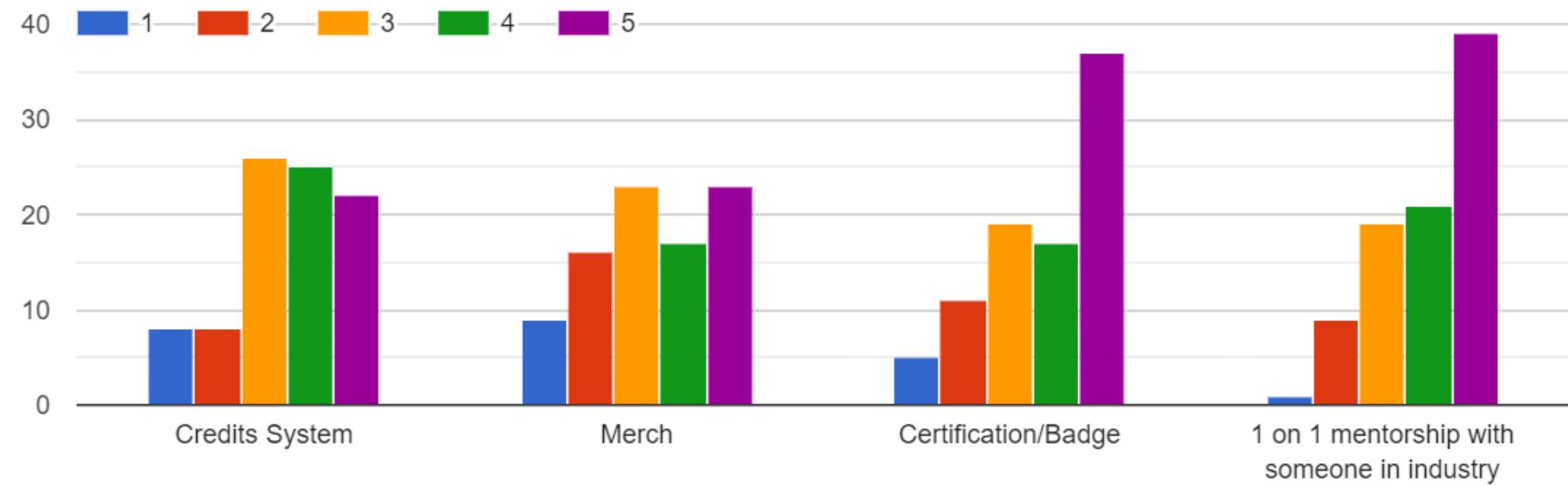


# Incentives

How much more students are incentivized by a mentorship program

Which of the following would incentivize you to complete an online learning program?  
(1 - Not Likely, 5 - Very Likely)

[Copy](#)



# Student Thoughts

**If you were taking an online course on a new technology, what other student benefits would you want to see?**

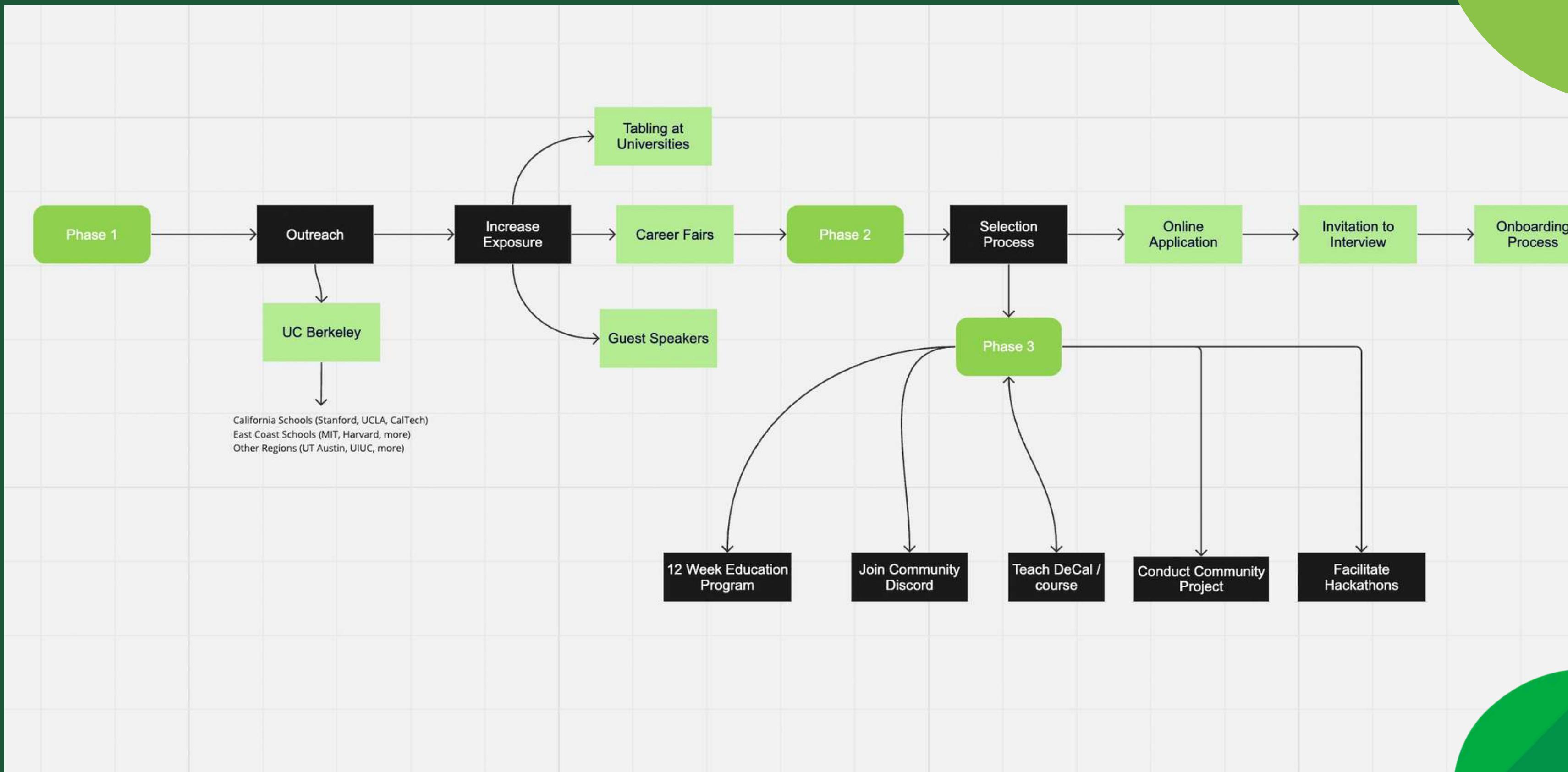
- “Opportunities to learn more in the field.”
- “Networking.”
- “Internship opportunities or chances to meet representatives in the company.”
- “1 on 1 time to learn.”
- “Legitimate networking opportunities and job fairs.”
- “Community forums and networking or other types of career services that could help answer student questions on industry or future career paths (and connect them with industry professionals who have that experience).”



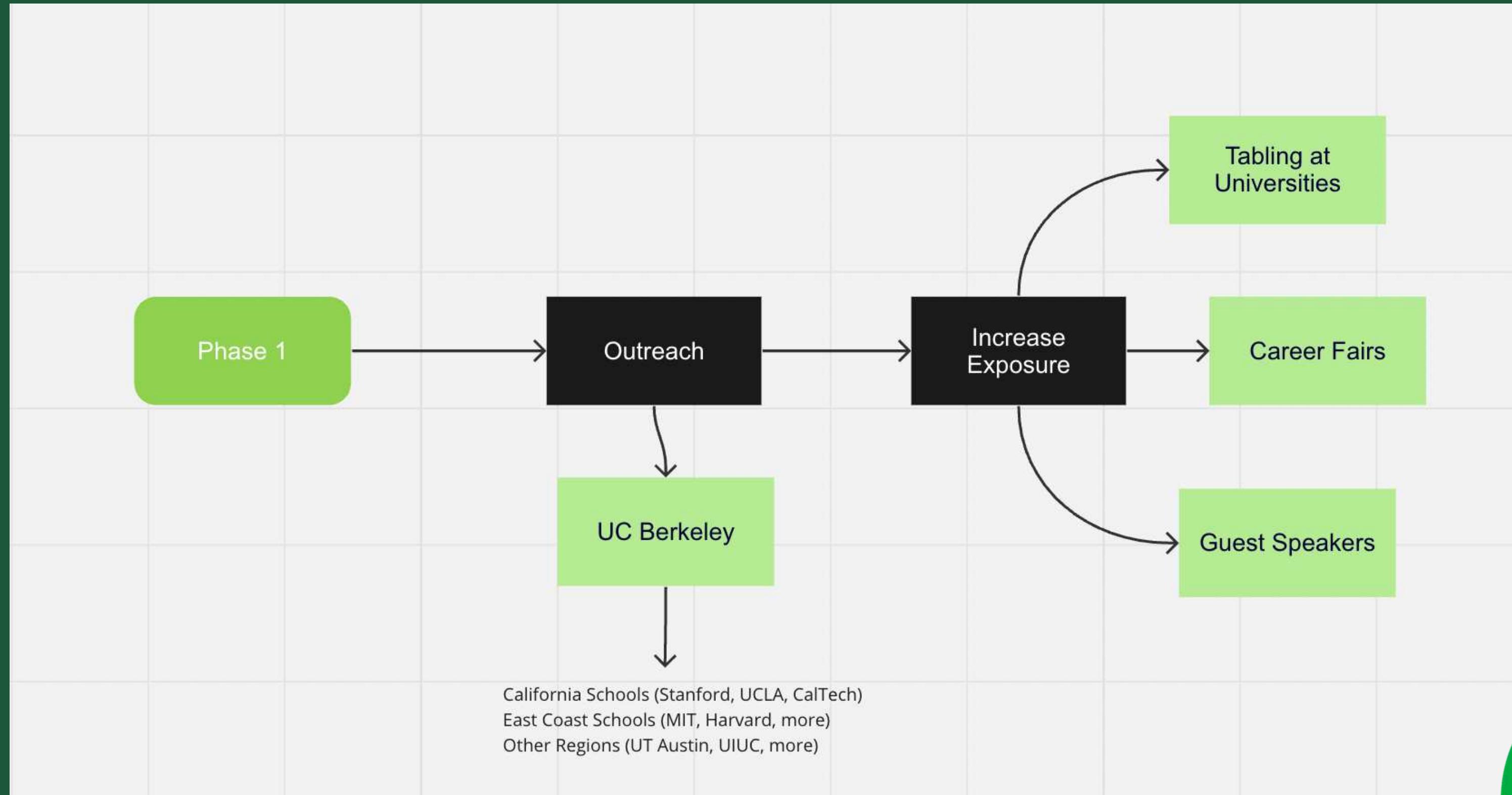
# FINAL RECOMMENDATION

Phase 3

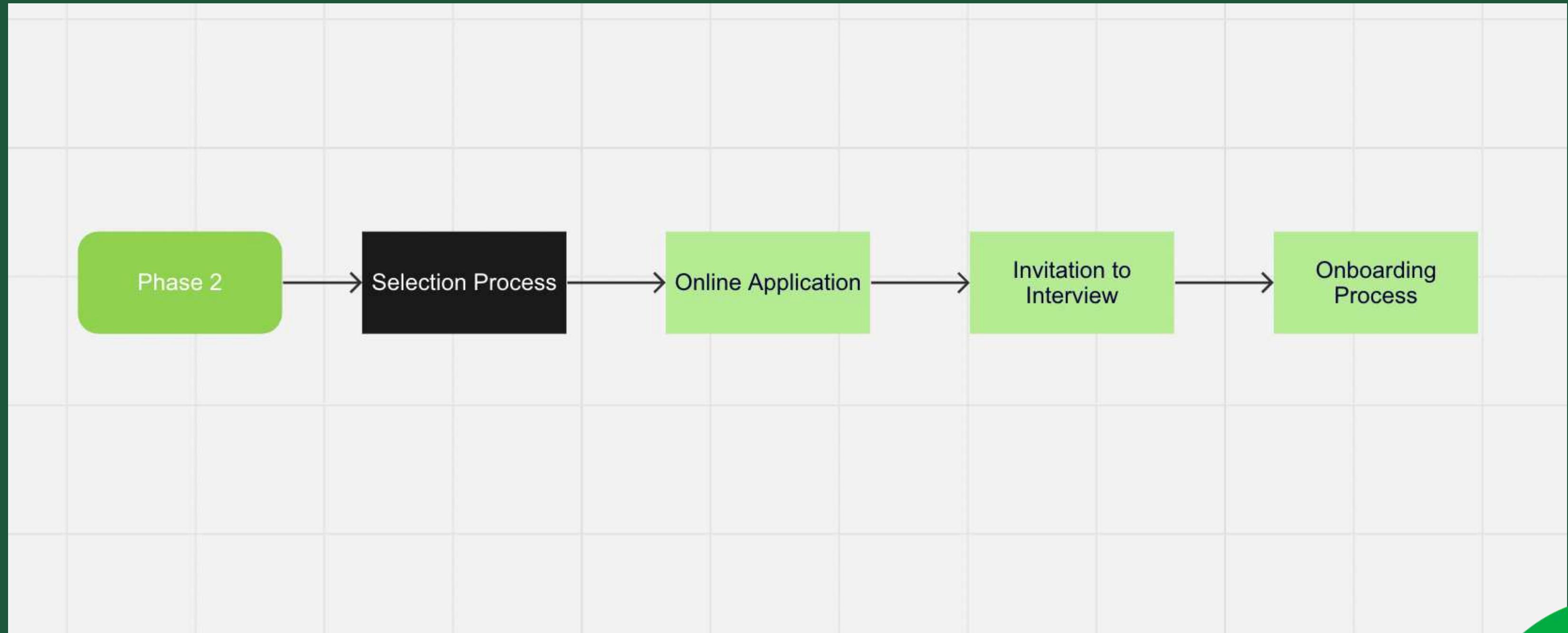
# Process Overview



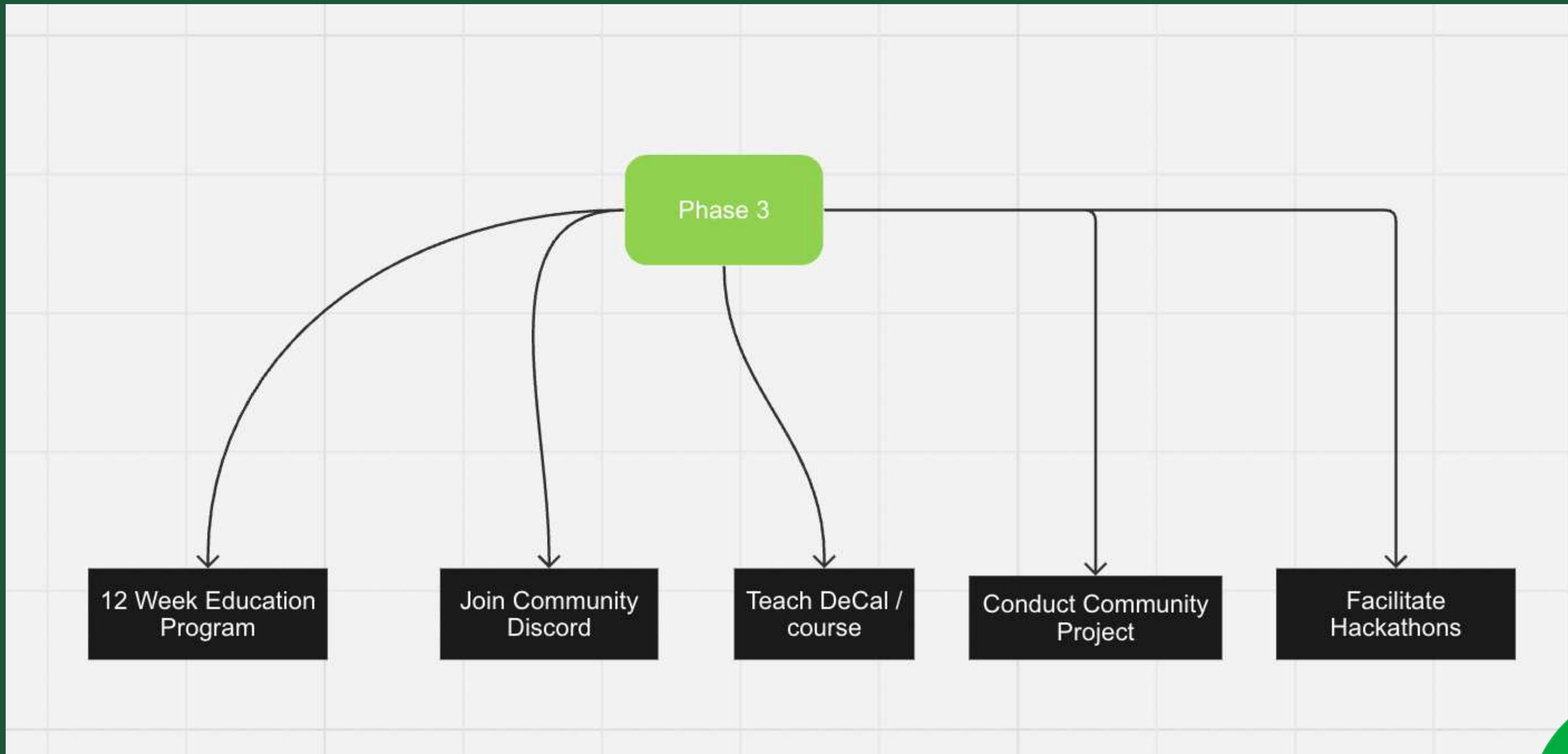
# Phase 1



# Phase 2



# Phase 3



# Mentorship Program

Student Mentors



Campus Advocacy



Greater Use Cases



Redirected Financial Focus



MongoDB

# QUESTIONS?

M.E.T. Strategy Group