

Version Control -GIT

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Agenda

Introduction to Version Control

- **Introduction to Git**
- **Git Basic Commands**
- **Branching & Merging**

Table of Content

Distinguish Centralized Version control and distributed version control system

- Describe Working directory, staging, local and remote repository
- Explain below listed commands
 - status and log
 - push, pull and clone commands
 - checkout
- Compare files between two different commits
- Perform Branching & Merging
- Perform rewrite, Rollback & gitignore
- Resolve merge conflicts with git reset and rebase branches
- Delete changes in the working tree for tracked files
- Retrieve files from the history
- Git patterns in real work

Exercises

- Create local and Remote Repository
- Create and track source file(s) Locally Access versions by ref/tag
- Push local repository to remote repository
- Clone source copy from remote repository and make a local change, commit, and push
- Demonstrate versions from local / remote repository
- Access the content by history / branch / using tags
- Dealing with conflicts & Bailing out
- Explore git stash with conflicts

Introduction

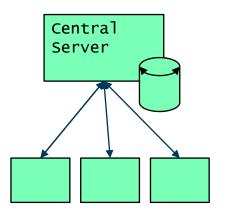
- In SDLC process, non-linear workflows and distributed framework are imminent.
- It is common that a piece of code is being accessed and possibly edited by a geographically dispersed team.
- Maintaining Data Integrity is very crucial when many team members (Developer/Tester) work on same files.
- Revision control is an efficient way to address the problem of sharing files.
 - It is also called as Version Control and Source Control.
 - Each of these revisions is typically identified by Time Stamps

What is version control?

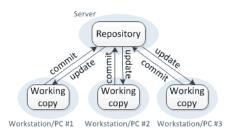
- Version control is a system that records changes to a file or set of files over time. It helps to recall or recover specific version as and when required
 - i.e. a system which allows the management of a code base

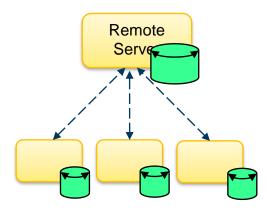
- Version control enables to roll back to the previous state of a file or files or a entire project.
 - It allows multiple versions to exist simultaneously
 - It compare changes over time
 - It checks the last modification
 - It easily tracks and recover with very little overhead

Types of Version Control (VC)

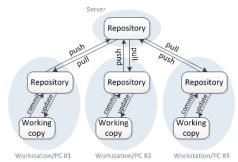


Centralized version control

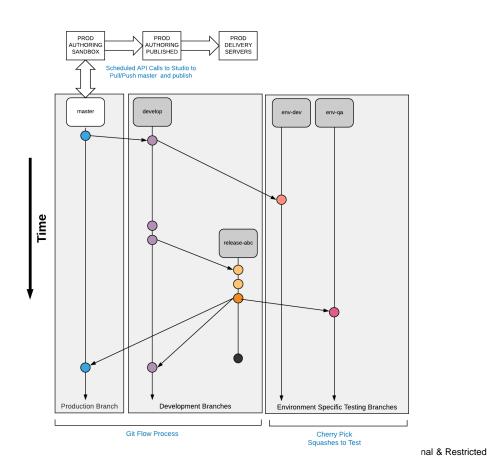


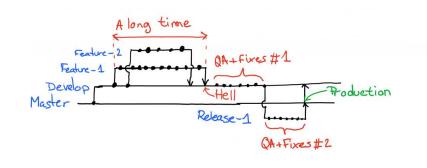


Distributed version control

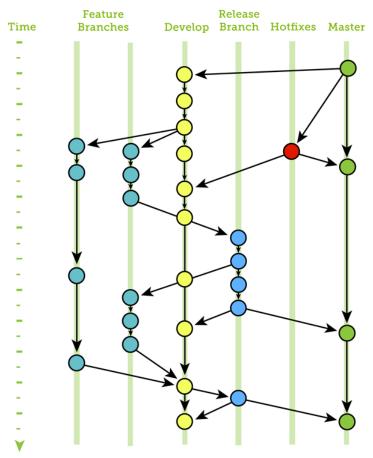


<u>Implementation of the DevOps Workflow [Code Forward]</u>

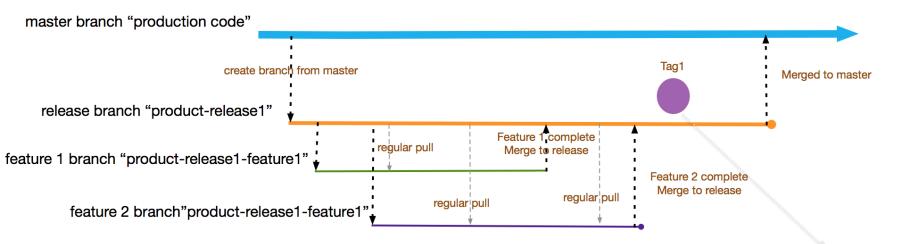




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Single release development git strategy



Blue line = mater branch

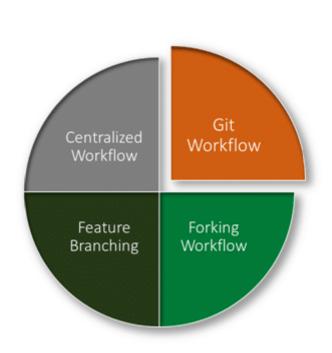
Orange line = release branch

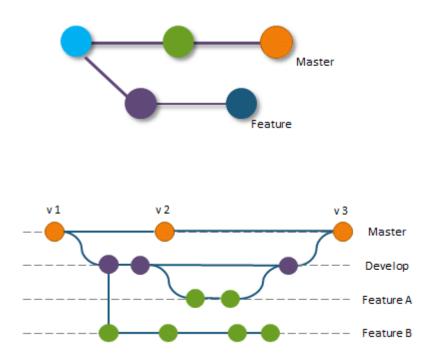
green and purple line = feature branc

dotted line = for merge and branch creation from
source

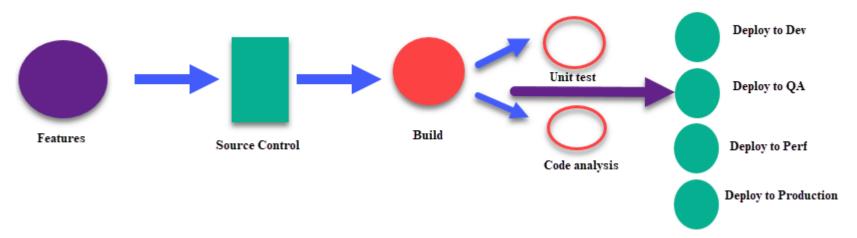
Tag to be tested by QA and might need multiple recursion and fix , final tag to be released to production. Fix for issues found in tag will follow same branching strategy as feature changes.

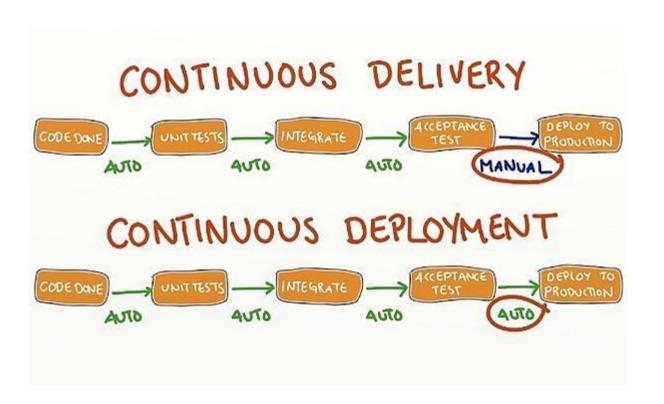
Git Workflow





Continuous Testing





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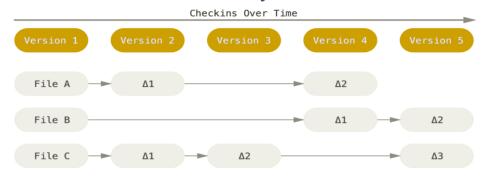
Introduction to GIT

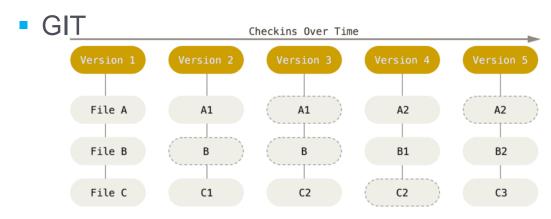




Introduction

Most Version Control systems





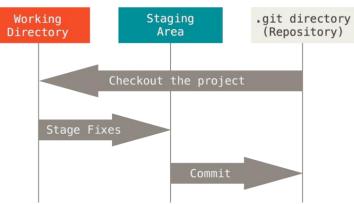
Features of GIT

- Almost Every Operation Is Local:
 - Most operations in Git need only local files and resources to operate. No other information is needed from another computer on a network
- Git Has Integrity
 - Everything in Git is check-summed before it is stored and is referred to, by that checksum.
 - It's impossible to change the contents of any file or directory without Git knowing about it
- Git Generally Only Adds Data
 - When actions are done in Git in the form of commands, nearly all of them only add data to a Git repository

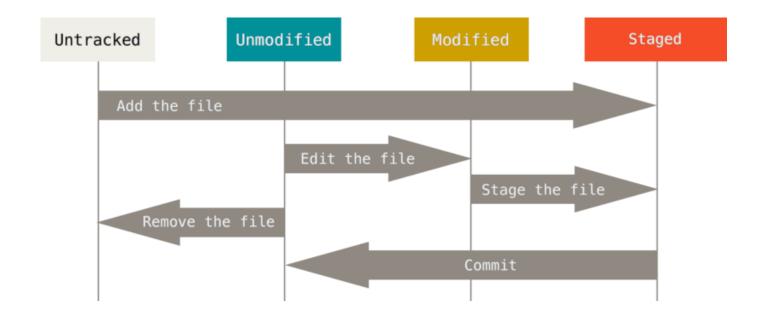
GIT Basics- Three states

- Three stages are
 - **Committed**: The data is safely stored in local database.
 - **Modified**: It implies that the file is changed and yet to be committed into database.
 - **Staged**: It means that modified file is marked in its current version to go into next commit snapshot.

- Three main sections of a GIT project:
 - Working directory
 - Staging area
 - GIT directory

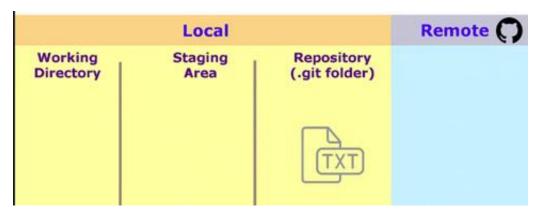


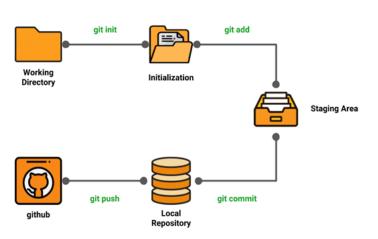
The lifecycle of the status of files



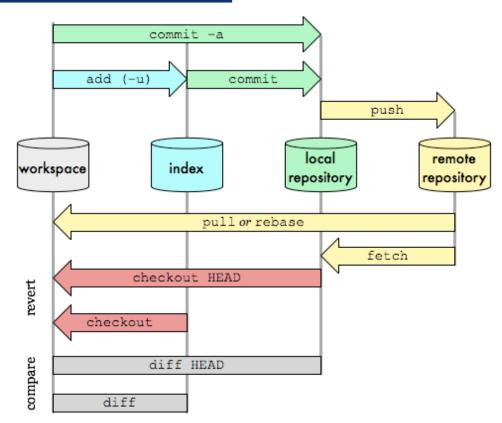
Git workflow

Data can be placed in central repository (remote) from local git repository





Basic Commands



Getting Started

 To download git for windows https://git-scm.com/download/win

 Signup and/or Create your own remote (public/private) repository http://topgear-training-gitlab.wipro.com

Basic Set UP / Getting Started with GIT

- Check GIT version
 - git --version git version 2.11.0.windows.1
- Create a distributed public repository at http://topgear-training-gitlab.wipro.com
 - Note: For example create "MyRepo.git" as a public repository
- Define user account's default identity
 - git config --global user.name "Any Valid User Name"
 - git config --global user.email your email@whatever.com
 - git config --global core.editor "'C:/Program Files(x86)/Notepad++/notepad++.exe' -multiInst -nosession"

Checking the Settings

- For checking individual values of the keys
 - git config user.name
- To view all settings use the below command
 - git config —list

Command Prompt C:4. C:\Users\avitepa>git --version git version 2.11.0.windows.1 C:\Users\avitepa>git config user.name "avinashpatelin" C:\Users\avitepa>git config user.email "avinashpatelin@gmail.com" C:\Users\avitepa>git config user.name avinashpatelin C:\Users\avitepa>git config user.email avinashpatelin@gmail.com

Checking the Settings contd...

```
C:\Users\avitepa>git config --list
core.svmlinks=false
core.autocrlf=true
core.fscache=true
color.diff=auto
color.status=auto
color.branch=auto
color.interactive=true
help.format=html
http.sslcainfo=C:/Program Files/Git/mingw64/ssl/certs/ca-bundle.crt
diff.astextplain.textconv=astextplain
rebase.autosquash=true
credential.helper=manager
difftool.usebuiltin=true
gui.recentrepo=E:/TestGitClone
gui.recentrepo=F:/myGIT
gui.recentrepo=F:/GITdemoFolder
gui.recentrepo=D:/testGit
user.email=avinashpatelin@gmail.com
user.name=avinashpatelin
core.editor='C:/Program Files/Notepad++/notepad++.exe'-multiInst -nosession
core.repositoryformatversion=0
core.filemode=false
core.bare=false
core.logallrefupdates=true
core.symlinks=false
core.ignorecase=true
gui.wmstate=zoomed
gui.geometry=893x435+130+130 370 341
```

Basic Commands





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Working with Git Repository

Option 1: Place an existing project or directory into Git (Remote repository)

Sensitivity: Internal & Restricted

Option 2: Have a cloned copy of an existing Git (Remote repository)

Option1: Create local project

- Create a folder 'localRepo' and initialize as local repository
 - F:\AvinashGIT\localRepo>git init

```
Initialized empty Gitrepository in F:/AvinashGIT/localRepo/.git/
```

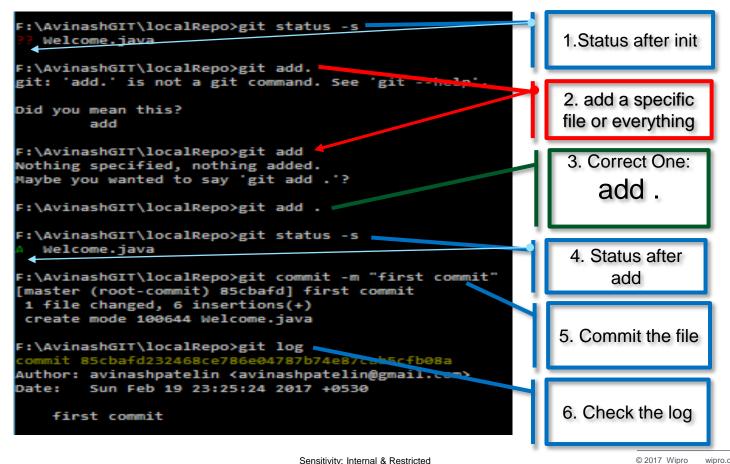
Note: It creates a new hidden subfolder named .git. This folder is used to contain all of your necessary repository files. At this point, nothing in that project is tracked.

Sensitivity: Internal & Restricted

Create a file "Welcome.java" within 'localRepo' folder

```
F:\AvinashGIT\localRepo>dir
Volume in drive F is New Volume
Volume Serial Number is 98C3-7CFF
Directory of F:\AvinashGIT\localRepo
02/19/2017
                        <DIR>
02/19/2017 11:03 PM
                        <DIR>
02/19/2017 11:03 PM
                                   115 Welcome.java
               1 File(s)
                                    115 bytes
               2 Dir(s) 90,844,487,680 bytes free
F:\AvinashGIT\localRepo>
```

Option1: Steps to Commit to Local Repo.



Option1: push local copy to remote repository (gitlab)

Step1: git config remote.origin.url <url>

Example: git config remote.origin.url http://topgear-training-gitlab.wipro.com/AVITEPA/demo.git

Note: This project should have been created in gitlab already

- Step2: Push files from local to remote repository
 - F:\AvinashGIT\localRepo>git push -u origin master

Option1: Verify Central repository

@ http://topgear-training-gitlab.wipro.com/AVITEPA/demo

Option 2

- Get a copy of an existing Git repository from remote repository
 - > F:\git clone http://topgear-training-gitlab.wipro.com /AVITEPA/demo.git

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Use git log and observe the previous version track details

```
Command Prompt
E:\test\demo>git log
commit d0866ce5163444382f328ef7f70f5b53ba817763
Author: Avinash Patel <avinash.patel@wipro.com>
Date: Fri Jan 12 12:06:54 2018 +0530
    c3
commit 70773702104cdca7f104f61f3d62bdee21d31715
Author: Avinash Patel <avinash.patel@wipro.com>
Date: Fri Jan 12 12:04:38 2018 +0530
   c2
commit 653228ca3540bb4c37b72efccd65ecd86c8303ff
Author: Avinash Patel <avinash.patel@wipro.com>
Date: Fri Jan 12 12:04:07 2018 +0530
   c1
commit d4ae01fce40f515f290a5baf425f3b0321788c5a
Author: Avinash Patel <avinash.patel@wipro.com>
Date: Fri Jan 12 12:02:58 2018 +0530
   initial
E:\test\demo>
```

Points to ponder

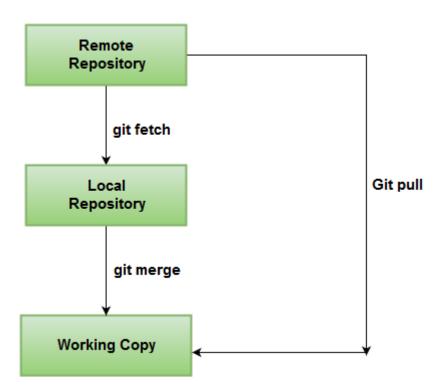
- config (global & list)
 - user.name <optional>
 - user.email <optional>
 - core.editor <optional>
 - remote.origin.url <optional>
- init
- add (. Or <filename>
- status (-s)
- log
- commit (-m <name>)
- Local repository to a remote repository config to push

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- push Actual push
- clone <url>
- -- version

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Fetch Vs pull



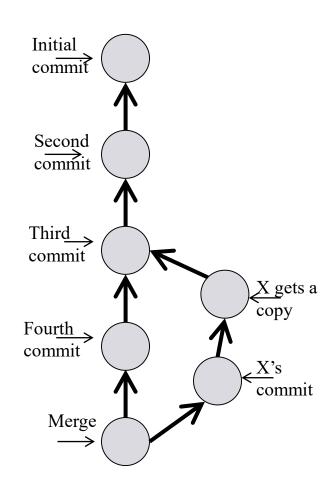


Branching & Merging



Branch

- A branch in Git is simply a movable pointer to one of the commits.
- In Git, the default branch name is 'master'.
 - The master branch will point to the latest commit, as the commits are made
 - "master" branch is not a special branch When 'git init' command gets executed, It gets created by default.



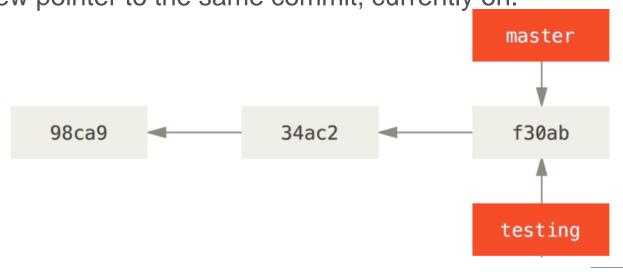
Branches

- Git doesn't store data as a series of change sets or difference, but instead as a series of snapshots.
- When a commit is made, Git stores a commit object that contains a pointer to the snapshot of the content being staged.
- This object also contains the author's name and email, the message that are typed, and pointers to the commit or commits that directly came before this commit:
- zero parents for the initial commit, one parent for a normal commit, and multiple parents for a commit that results from a merge of two or more branches.

Create a New Branch

- When a new branch is created, a pointer also gets created to move around.
- Use the command 'git branch <branch name>' to create a new branch

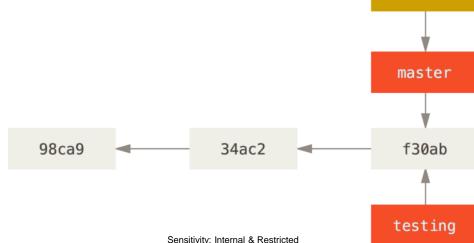
For example: 'git branch testing' creates a new branch called 'testing'. It also creates a new pointer to the same commit, currently on.



HEAD pointing to a branch

- Git uses a special pointer called HEAD to know the current branch.
 - This pointer pointing to the local branch. In the diagram given below, it points to master

• 'git branch' command creates a new branch. However it doesn't switch to the newly created branch.



Switch to a Branch

- To switch to an existing branch, execute the command:
 - git checkout <name of the branch> For example : git checkout testing
 - This command makes the HEAD, to point to the **testing** branch.



Sensitivity: Internal & Restricted

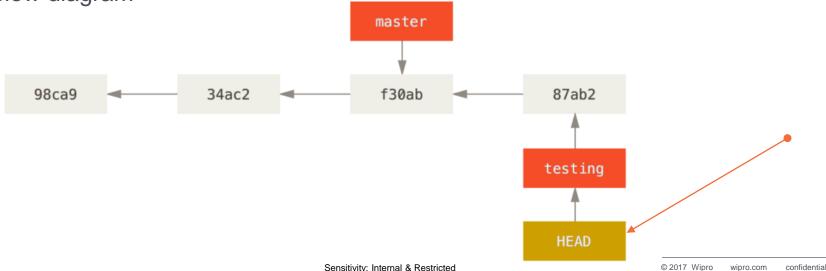
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Commit at the branch level

- Make few changes and commit at the branch level
 - git commit -a -m 'few changes have been made'

As a result, 'Testing' branch pointer has moved forward along with HEAD.
 However master branch pointer still points to earlier commit as shown in the

below diagram

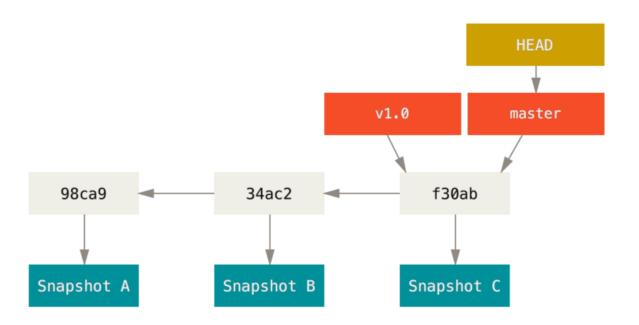


Switching Branches

- To switch to an existing branch, run the git checkout command.
- \$ git checkout testing
- This moves HEAD to point to the testing branch.

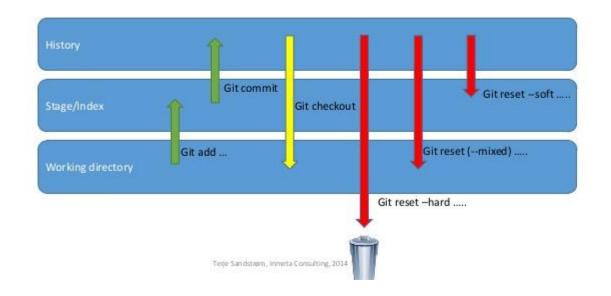


A branch and its commit history



Rest – Hard, soft & Mixed

Git tree movements visualized



reset

git reset --hard <b374cb1>

git reset --soft <3480cbe>

git reset --mixed <b75875ee>

```
5resetLocal: --all - gitk
    Edit View Help
   master
```

```
5resetLocal: --all - gitk
  File Edit View Help
     Local changes checked in to index but not committed
57 5resetLocal: --all - gitk
File Edit View Help
      Local uncommitted changes, not checked in to index
 git reset --mixed b75875ee
 staged changes after reset:
       resetLocal.txt
  branch master
  anges not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)
   changes added to commit (use "git add" and/or "git commit -a")
```

```
5resetLocal: --all - gitk
                      Edit View Help
                     master
 itepa@L-156072096 MINGW64 <mark>/e/gitdemo/5resetLocal (master</mark>)
n branch master
Changes to be committed:
(use "git reset HEAD <file>..." to unstage)
```

git status

```
5resetLocal: --all - gitk
    Edit
           View Help
    master
```

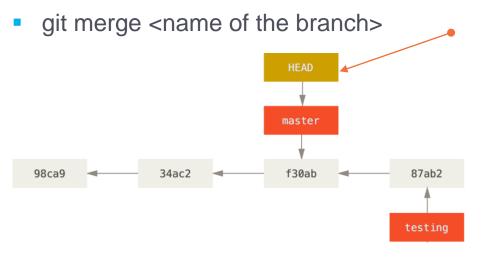
Reset from remote repo

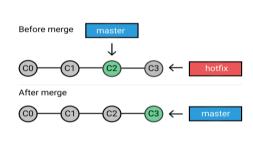
- git reset --hard <8021aebe>
- git push -f origin master
- git push -f origin <last_known_good_commit>:
branch_name>

git revert <oldest_commit_hash>..<latest_commit_hash>

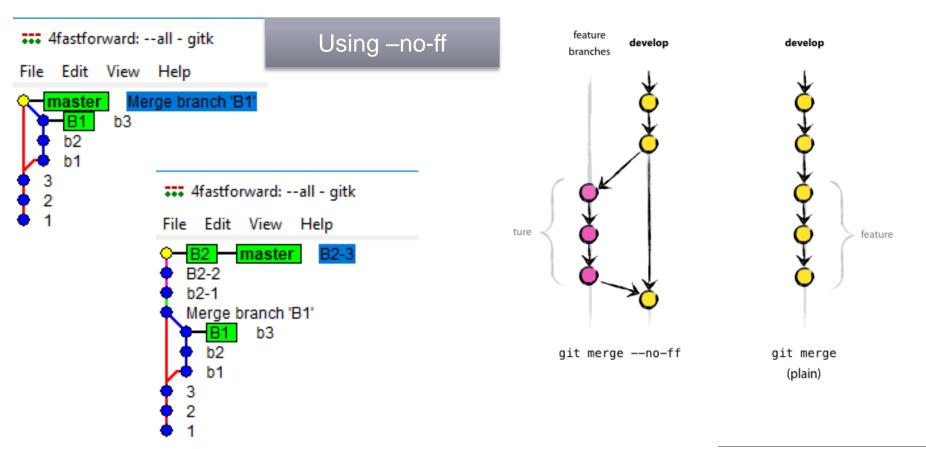
Merge

- Switch back to master branch by using the command:
 - git checkout master
 - This command makes the HEAD pointer to point to master branch again. Thereafter, any change made will reflect on master only
- Use the below command to merge branch (testing) with master



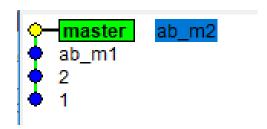


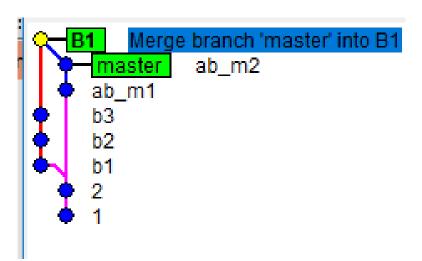
Merge

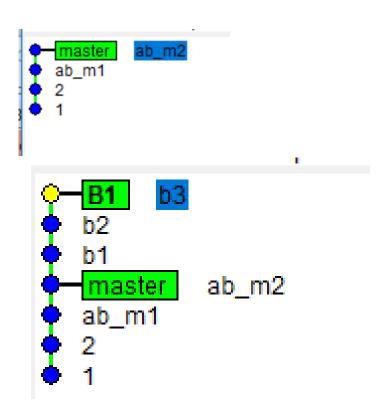


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Merge | rebase

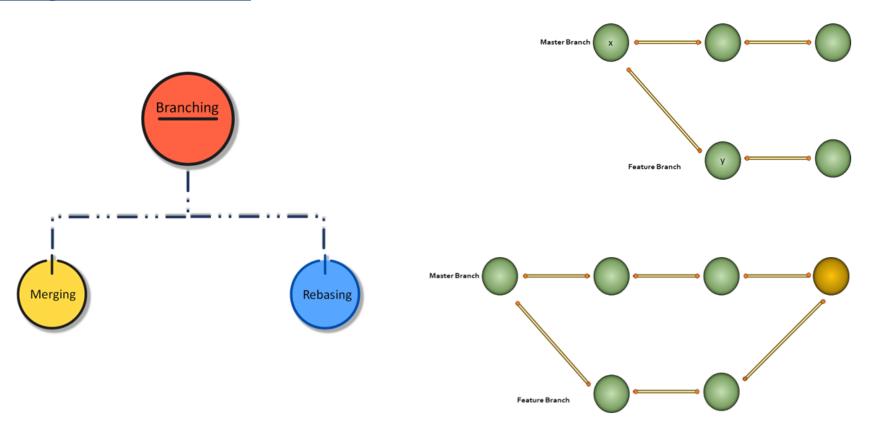






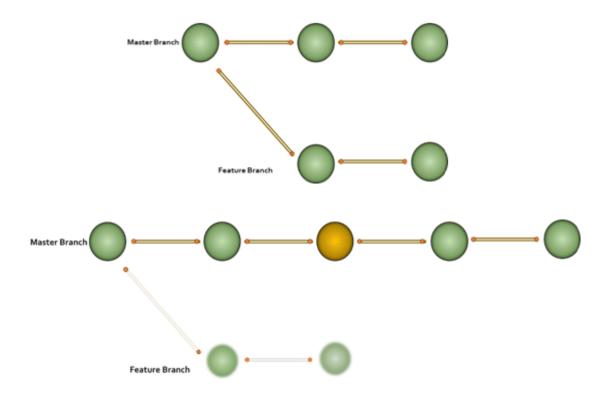
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Merge & Rebase



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Git Rebase:



Comparison

- git merge
 - Applies all unique commits from branch X into branch Y
 - Doesn't rewrite commit history, just adds one new commit
 - When "git pull" performed, merge Is a default behavior
 - Use merge in cases where you want a set of commits to be clearly grouped together in history
- git rebase
 - Gets all unique commits from both branches and applies them one by one
 - rewrites commit history but doesn't create extra commit for merging
 - Used to make your commit history more clear and consistent (use it only before pushing to remote servers to keep your name and karma clean)
 - temporary local branches
 - use **git rebase -i** (interactive) for rewriting your local commit history into pretty one before pushing it on the remote server

- Use rebase when you want to keep a linear commit history
- DON'T use rebase on a public/shared branch
- **rebase** is changing what is happening at the **bottom of the history**, thus rewriting it

rebase is changing what is happening at the bottom of the history, thus rewriting it, this use of cherry-pick would be changing what is happening at the top, thus leaving the history intact. To illustrate, the repository state is:

```
develop: A-B-C
experimental: A-B-C-X-Y-Z
```

Now develop gets the commit D and I want to transfer that to experimental.

cherry-pick gives me:

```
develop: A-B-C-D
experimental: A-B-C-X-Y-Z-D'
```

rebase would give me:

```
develop: A-B-C-D
experimental: A-B-C-D-X'-Y'-Z'
```

No idea how much trouble it cause to have D and D' around in the history or if there is any tool support to highlight/filter those duplicate commits.

Interactive Rebasing

- git checkout <branch>
- git rebase -i master
 - This will open a text editor listing all of the commits that are about to be moved
 - Example:

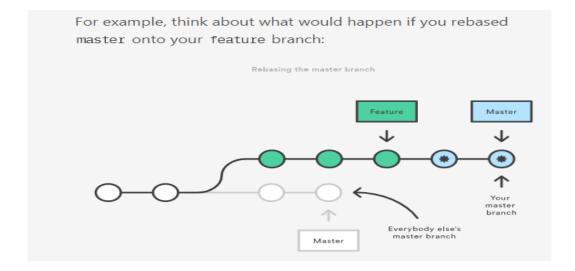
```
pick 33d5b7a Message for commit #1
pick 9480b3d Message for commit #2
pick 5c67e61 Message for commit #3
```

This listing defines exactly what the branch will look like after the rebase is performed. By changing the pick command and/or re-ordering the entries, you can make the branch's history look like whatever you want. For example, if the 2nd commit fixes a small problem in the 1st commit, you can condense them into a single commit with the fixup command:

```
pick 33d5b7a Message for commit #1
fixup 9480b3d Message for commit #2
pick 5c67e61 Message for commit #3
```

The Golden Rule of Rebasing

 Once you understand what rebasing is, the most important thing to learn is when not to do it. The golden rule of git rebase is to never use it on public branches



merge vs rebase, why not cherry-pick?

The classic debate is always around merge vs rebase, but what about cherry-pick? I have two branches, develop (containing regular stable updates) and experimental (containing more experimental new additions).

I want to ensure that experimental always contains all the new additions that develop gets.

If I regularly rebase the experimental branch onto develop the history looks nice and tidy, but it makes it impossible to have more then one person work on experimental.

If I use merge the history turns into spaghetti, as every commit to develop gets reflected as a merge on experimental.

On the other side if I just cherry-pick the new commits from develop onto experimental the history stays nice and linear, I get all the additions from develop instantly and multiple people can work on experimental with ease.

I haven't used this cherry-pick approach in practice, so I would be interested to know if anybody has tried it and run into any problems with it?

Some problems I can think of:

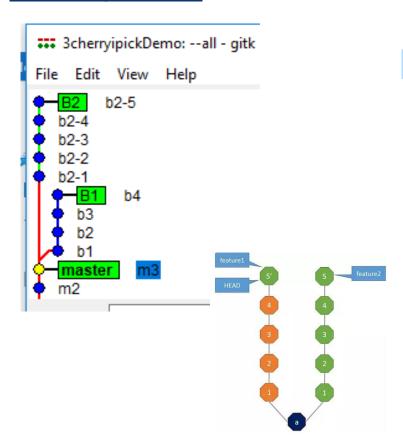
How to cherry-pick all the commits from develop onto experimental without missing any or causing problems on repeated cherry-picks?

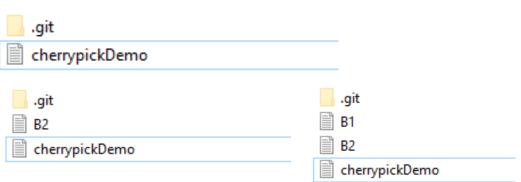
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- If the branches merge in the end there will be lots of duplicate commits
- Duplicate commits could be removed by a final rebase at the end, but reordering the history of commits can create quite a lot of conflicts

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Cherry-pick





- Using cherry-pick <id>
 - How to get back file from reverted commit done on a master branch to a different branch (e.g. feature branch)

The Protocols

Git can use four major protocols to transfer data:

- Local
- HTTP
- Secure Shell (SSH)
- Git

Local Protocol

- The most basic is the Local protocol, in which the remote repository is in another directory on disk
- This is often used if everyone on team has access to a shared filesystem such as an NFS mount
- If everyone logs in to the same computer, it wouldn't be ideal, because all code repository instances would reside on the same computer, making a catastrophic loss much more likely.

Local Protocol

- If there is a shared mounted filesystem, then clone, push to, and pull from a local file-based repository can be done
- To clone a repository like this or to add one as a remote to an existing project, use the path to the repository as the URL.
- Eg., to clone a local repository, run like this:
- git clone /opt/git/project.gitOr
- git clone file:///opt/git/project.git

Local Protocol

- Git operates slightly differently if file:// at the beginning of the URL is explicitly specified.
- If just path is specified, Git tries to use hard links or directly copy the files it needs.
- If file://, is specified, it fires up the processes that it normally uses to transfer data over a network which is generally a lot less efficient method of transferring the data.
- To add a local repository to an existing Git project, run
- git remote add local_proj /opt/git/project.git

The HTTP Protocols

- Git can communicate over HTTP in two different modes. Prior to Git 1.6.6. there was only one way it could do this which was very simple and generally read-only.
- In version 1.6.6 a new, smarter protocol was introduced that involved Git being able to intelligently negotiate data transfer in a manner similar to how it does over SSH.

- Smart HTTP
- Dumb HTTP

Smart HTTP

- The "smart" HTTP protocol operates very similarly to the SSH or Git protocols but runs over standard HTTP/S ports and can use various HTTP authentication mechanisms
- it's easier on the user since username/password basic authentication is used rather than having to set up SSH keys.

Dumb HTTP

- If the server does not respond with a Git HTTP smart service, the Git client will try to fall back to the simpler "dumb" HTTP protocol.
- The Dumb protocol expects the bare Git repository to be served like normal files from the web server.
- Feature of Dumb HTTP protocol is the simplicity of setting it up.
- It requires putting bare Git repository under HTTP document root and set up a specific post-update hook

- To allow read access to the repository over HTTP
- git clone --bare /path/to/git_project gitproject.git
- cd gitproject.git

Dumb HTTP

The post-update hook that comes with Git by default runs the appropriate command (git update-server-info) to make HTTP fetching and cloning work properly.

Sensitivity: Internal & Restricted

 This command is run when something pushed to this repository; then, clone can be done:

git clone https://example.com/gitproject.git

The SSH Protocol

- A common transport protocol for Git when self-hosting is over SSH. This is because SSH access to servers is already set up in most places. SSH is also an authenticated network protocol; and because it's ubiquitous, it's generally easy to set up and use.
- To clone a Git repository over SSH, specify ssh:// URL:
- git clone ssh://user@server/project.git

Or use the shorter scp-like syntax for the SSH protocol:

git clone user@server:project.git

The Git Protocol

- This is a special daemon that comes packaged with Git;
- It listens on a dedicated port (9418) that provides a service similar to the SSH protocol, but with absolutely no authentication.
- In order for a repository to be served over the Git protocol, create the gitdaemon-export-ok file – the daemon won't serve a repository without that file in it – but other than that there is no security.
- Either the Git repository is available for everyone to clone or it isn't. This means that there is generally no pushing over this protocol.

Some tips

- Passing credentials with push command
 - git push https://username:password@myrepository.com/repo.git --all



Thank You