



## **CERTIFICATE**

It is certified that this Industrial training report entitled “**Python Programming**”, submitted by “**Hemant Singh**” in partial fulfillment of the requirement for the award of Bachelor of Technology in **Computer Science & Engineering** degree from VBS Purvanchal University, Jaunpur, is record of student’s own study carried during summer training.

**Guide’s Signature**

**Student Signature**

## ACKNOWLEDGEMENT

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## ABSTRACT

This Industrial training report entitled “**Python Programming**” covers the knowledge that I have gained from the summer training during 4 weeks. This report has details regarding basic concepts of Python. I have tried my best to include all the concepts which one needed to know that “What is Python?” This report has all the relevant topics such as the features, data types, variables and different libraries of Python. It also includes the basic knowledge about Data Science. As we know, Python programming is a demanding career chosen by every engineer.

In today's world, in every field either educational institutions or a famous company, there is no any work done without computer. Largely use of computers means a big demand of programmer. A Python Programmer gets home a whopping \$124,000 a year and they owe it to the deficiency of skilled professionals in this field. This is the reason why *Python programming* is at an all-time high! I have come with this topic and this report only because of the widely used Python and a large and best option of python programmer, one can choose for their career.

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# **1.INTRODUCTION**

## **1.1 PYTHON**

Python is a widely used high-level, general-purpose, interpreted, dynamic programming language. Its design philosophy emphasizes code readability, and its syntax allows programmers to express concepts in fewer lines of code than would be possible in languages such as C++ or Java. The language provides constructs intended to enable clear programs on both a small and large scale.

Python supports multiple programming paradigms, including object-oriented, imperative and functional programming or procedural styles. It features a dynamic type system and automatic memory management and has a large and comprehensive standard library. Python interpreters are available for installation on many operating systems, allowing Python code execution on a wide variety of systems.

## **1.2 SCRIPTING LANGUAGE**

A scripting or script language is a programming language that supports scripts, programs written for a special run-time environment that automate the execution of tasks that could alternatively be executed one-by-one by a human operator.

Scripting languages are often interpreted (rather than compiled). Primitives are usually the elementary tasks or API calls, and the language allows them to be combined into more complex programs. Environments that can be automated through scripting include software applications, web pages within a web browser, the shells of operating systems (OS), embedded systems, as well as numerous games.

A scripting language can be viewed as a domain-specific language for a particular environment; in the case of scripting an application, this is also known as an extension language. Scripting languages are also sometimes referred to as very high-level programming languages, as they operate at a high level of abstraction, or as control languages.



## 1.3 HISTORY

Python was conceived in the late 1980s, and its implementation was started in December 1989 by Guido van Rossum at CWI in the Netherlands as a successor to the ABC language (itself inspired by SETL) capable of exception handling and interfacing with the Amoeba operating system. Van Rossum is Python's principal author, and his continuing central role in deciding the direction of Python is reflected in the title given to him by the Python community, benevolent dictator for life (BDFL).



**Fig. 1.3 Guido Van Rossum**

“Python is an experiment in how much freedom programmers need. Too much freedom and nobody can read another's code; too little and expressiveness is endangered.”

- Guido van Rossum

## 2. DOWNLOADING & INSTALLING PYTHON

### 2.1 DOWNLOADING PYTHON

If you don't already have a copy of Python installed on your computer, you will need to open up your Internet browser and go to the Python download page (<http://www.python.org/download/>)

Now that you are on the download page, select which of the software builds you would like to download. For the purposes of this article we will use the most up to date version available (Python 3.4.1).



**Fig.2.1. Python Version**

Once you have clicked on that, you will be taken to a page with a description of all the new updates and features of 3.4.1, however, you can always read that while the download is in process. Scroll to the bottom of the page till you find the “Download” section and click on the link that says “download page.”

Now you will scroll all the way to the bottom of the page and find the “Windows x86 MSI installer.” If you want to download the 86-64 bit MSI, feel free to do so. We believe that even if you have a 64-bit operating system installed on your computer, the 86-bit MSI is preferable. We say this because it will still run well and sometimes, with the 64-bit architectures, some of the compiled binaries and Python libraries don't work well.

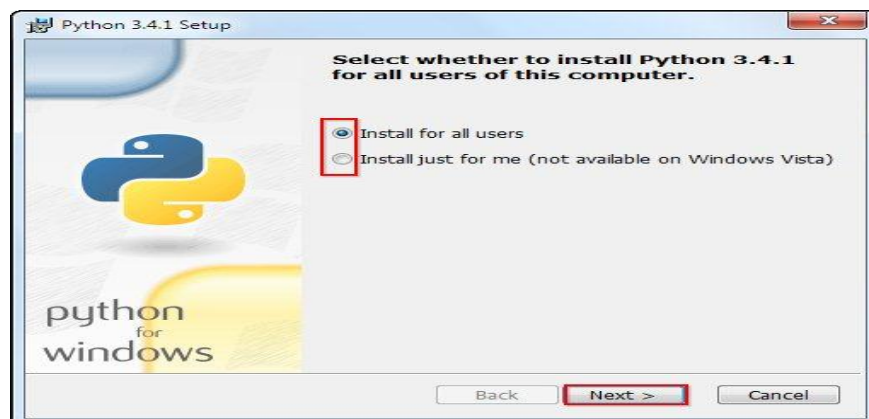
## 2.2 INSTALLING PYTHON

Once you have downloaded the Python MSI, simply navigate to the download location on your computer, double clicking the file and pressing Run when the dialog box pops up.



**Fig.2.2.1 Open File**

If you are the only person who uses your computer, simply leave the “Install for all users” option selected. If you have multiple accounts on your PC and don’t want to install it across all accounts, select the “Install just for me” option then press “Next.”



**Fig.2.2.2 Select User**

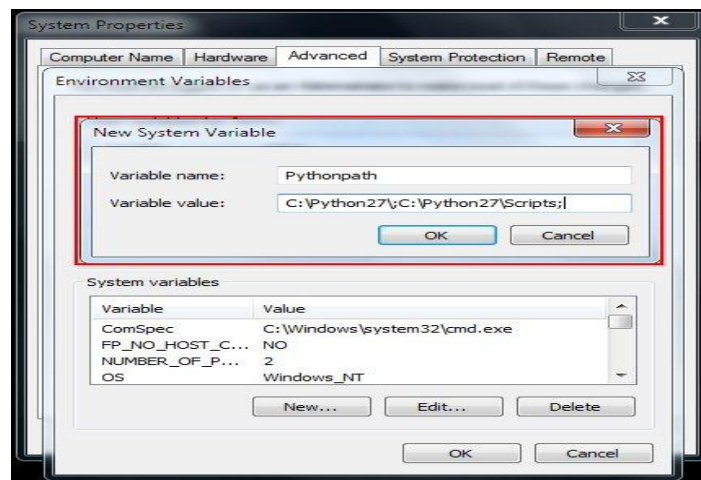
## 2.3 SETUP THE PATH VARIABLE

Begin by opening the start menu and typing in “environment” and select the option called “Edit the system environment variables.”

When the “System Properties” window appears, click on “Environment Variables...”

Simply enter a name for your Path and the code shown below. For the purposes of this example we have installed Python 2.7.3, so we will call the path: “Pythonpath.”

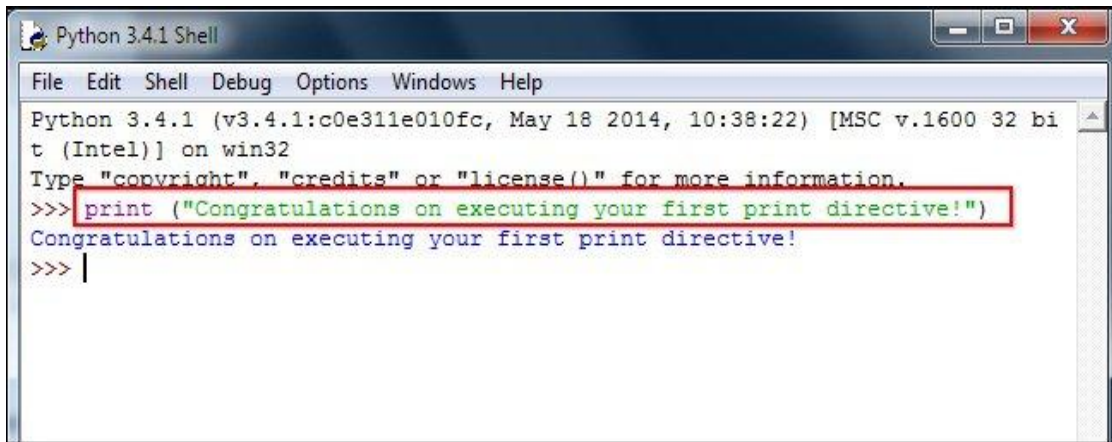
The string that you will need to enter is: “C:\Python27\;C:\Python27\Scripts;”



**Fig.2.3 Path Variable**

## 2.4 RUNNING THE PYTHON IDE

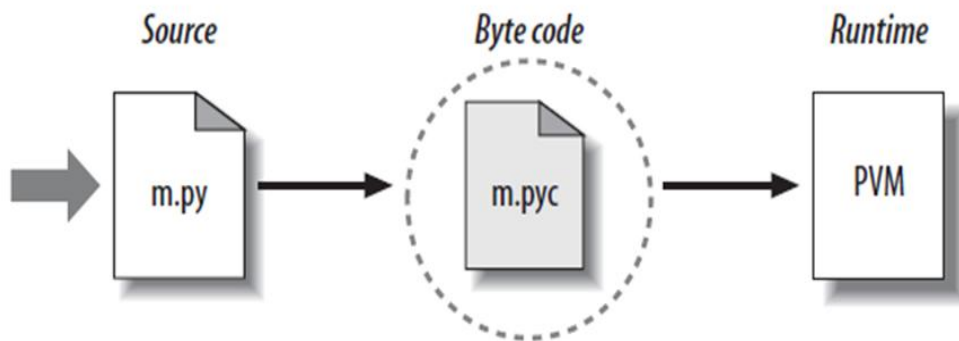
Now that we have successfully completed the installation process and added our “Environment Variable,” you are ready to create your first basic Python script. Let’s begin by opening Python’s GUI by pressing “Start” and typing “Python” and selecting the “IDLE (Python GUI).”



**Fig.2.4 Running Python**

## **2.5 PYTHON CODE EXECUTION**

Python's traditional runtime execution model: source code you type is translated to byte code, which is then run by the Python Virtual Machine. Your code is automatically compiled, but then it is interpreted.



**Fig.2.5 Execution Process**

## 3. DATA TYPES & OPERATORS

### 3.1 DATA TYPE

Data types determine whether an object can do something, or whether it just would not make sense. Other programming languages often determine whether an operation makes sense for an object by making sure the object can never be stored somewhere where the operation will be performed on the object (this type system is called static typing). Python does not do that. Instead it stores the type of an object with the object, and checks when the operation is performed whether that operation makes sense for that object (this is called dynamic typing).

Python has many native data types. Here are the important ones:

Booleans are either True or False. Numbers can be integers (1 and 2), floats (1.1 and 1.2), fractions (1/2 and 2/3), or even complex numbers. Strings are sequences of Unicode characters, e.g. an HTML document. Lists are ordered sequences of values. Tuples are ordered, immutable sequences of values. Sets are unordered bags of values.

### 3.2 VARIABLE

Variables are nothing but reserved memory locations to store values. This means that when you create a variable you reserve some space in memory.

Based on the data type of a variable, the interpreter allocates memory and decides what can be stored in the reserved memory. Therefore, by assigning different data types to variables, you can store integers, decimals or characters in these variables.

Ex:

```
counter = 100                # An integer assignment

miles = 1000.0               # A floating point

name = "John"               # A string
```

## 3.3 STRING

In programming terms, we usually call text a string. When you think of a string as a collection of letters, the term makes sense.

All the letters, numbers, and symbols in this book could be a string.

For that matter, your name could be a string, and so could your address.

### 3.3.1 Creating Strings

In Python, we create a string by putting quotes around text. For example, we could take our otherwise useless

- `"hello"+"world"`                      `"helloworld"`                      # concatenation
- `"hello"*3`                              `"hellohellohello"`                      # repetition
- `"hello"[0]`                              `"h"`                                      # indexing

## 3.4 PYTHON OPERATOR

### 3.4.1 Arithmetic Operator

Operator	Meaning	Example
+	Add two operands or unary plus	$x + y$ $+2$
-	Subtract right operand from the left or unary minus	$x - y$ $-2$
*	Multiply two operands	$x * y$
/	Divide left operand by the right one (always results into float)	$x / y$

%	Modulus - remainder of the division of left operand by the right	$x \% y$ (remainder of $x/y$ )
//	Floor division - division that results into whole number adjusted to the left in the number line	$x // y$
**	Exponent - left operand raised to the power of right	$x ** y$ ( $x$ to the power $y$ )

**Table. 3.4.1 Arithmetic Operators**

### 3.4.2 Comparison Operator

>	Greater than - True if left operand is greater than the right	$x > y$
<	Less than - True if left operand is less than the right	$x < y$
==	Equal to - True if both operands are equal	$x == y$
!=	Not equal to - True if operands are not equal	$x != y$
>=	Greater than or equal to - True if left operand is greater than or equal to the right	$x >= y$
<=	Less than or equal to - True if left operand is less than or equal to the right	$x <= y$

**Table. 3.4.2 Comparison Operator**



## 4. TUPLES & LIST

### 4.1 TUPLES

A tuple is a sequence of immutable Python objects. Tuples are sequences, just like lists. The differences between tuples and lists are, the tuples cannot be changed unlike lists and tuples use parentheses, whereas lists use square brackets.

Creating a tuple is as simple as putting different comma-separated values. Optionally you can put these comma-separated values between parentheses also. For example –

```
tup1 = ('physics', 'chemistry', 1997, 2000);
```

```
tup2 = (1, 2, 3, 4, 5 );
```

#### 4.1.1 Accessing Values in Tuples:

To access values in tuple, use the square brackets for slicing along with the index or indices to obtain value available at that index. For example –

```
tup1 = ('physics', 'chemistry', 1997, 2000);
```

```
tup2 = (1, 2, 3, 4, 5, 6, 7 );
```

```
print "tup1[0]: ", tup1[0]
```

```
print "tup2[1:5]: ", tup2[1:5]
```

When the above code is executed, it produces the following result –

```
tup1[0]: physics
```

```
tup2[1:5]: [2, 3, 4, 5]
```

#### 4.1.2 Basic Tuples Operations

Tuples respond to the + and \* operators much like strings; they mean concatenation and repetition here too, except that the result is a new tuple, not a string. In fact, tuples respond to all of the general sequence operations we used on strings in the prior chapter –

Python Expression	Results	Description
<code>len((1, 2, 3))</code>	3	Length
<code>(1, 2, 3) + (4, 5, 6)</code>	(1, 2, 3, 4, 5, 6)	Concatenation
<code>('Hi!') * 4</code>	('Hi!', 'Hi!', 'Hi!', 'Hi!')	Repetition
<code>3 in (1, 2, 3)</code>	True	Membership
<code>for x in (1, 2, 3): print x,</code>	1 2 3	Iteration

**Table. 4.1.2 Tuple Operators**

#### 4.1.3 Built-in Tuple Functions

Python includes the following tuple functions –

SN	Function with Description
1	<a href="#"><u>cmp(tuple1, tuple2)</u></a> Compares elements of both tuples.
2	<a href="#"><u>len(tuple)</u></a> Gives the total length of the tuple.
3	<a href="#"><u>max(tuple)</u></a> Returns item from the tuple with max value.
4	<a href="#"><u>min(tuple)</u></a> Returns item from the tuple with min value.
5	<a href="#"><u>tuple(seq)</u></a> Converts a list into tuple.

**Table. 4.1.3 Tuple Function**

## 4.2 LIST

The list is a most versatile datatype available in Python which can be written as a list of comma-separated values (items) between square brackets. Important thing about a list is that items in a list need not be of the same type.

Creating a list is as simple as putting different comma-separated values between square brackets. For example –

```
list1 = ['physics', 'chemistry', 1997, 2000];
```

```
list2 = [1, 2, 3, 4, 5];
```

```
list3 = ["a", "b", "c", "d"];
```

Similar to string indices, list indices start at 0, and lists can be sliced, concatenated and so on.

### 4.2.1 Accessing Values in Lists:

To access values in lists, use the square brackets for slicing along with the index or indices to obtain value available at that index. For example –

```
list1 = ['physics', 'chemistry', 1997, 2000];
```

```
list2 = [1, 2, 3, 4, 5, 6, 7];
```

**Output:**list1[0]: physics

```
list2[1:5]: [2, 3, 4, 5]
```

**Update:** list = ['physics', 'chemistry', 1997, 2000];

```
print "Value available at index 2 : "
```

```
print list[2]
```

```
list[2] = 2001;
```

```
print "New value available at index 2 : "
```

```
print list[2]
```

**Output:**Value available at index 2 : 1997

New value available at index 2 : 2001

**Delete:** list1 = ['physics', 'chemistry', 1997, 2000];

### 4.2.2 Basic List Operation

Python Expression	Results	Description
<code>len([1, 2, 3])</code>	3	Length
<code>[1, 2, 3] + [4, 5, 6]</code>	<code>[1, 2, 3, 4, 5, 6]</code>	Concatenation
<code>['Hi!'] * 4</code>	<code>['Hi!', 'Hi!', 'Hi!', 'Hi!']</code>	Repetition
<code>3 in [1, 2, 3]</code>	True	Membership
<code>for x in [1, 2, 3]: print x,</code>	1 2 3	Iteration

**Table. 4.2.2 List Operation**

### 4.2.3 Built-in List Functions & Methods:

SN	Function with Description
1	<a href="#"><u>cmp(list1, list2)</u></a> Compares elements of both lists.
2	<a href="#"><u>len(list)</u></a> Gives the total length of the list.
3	<a href="#"><u>max(list)</u></a> Returns item from the list with max value.
4	<a href="#"><u>min(list)</u></a> Returns item from the list with min value.
5	<a href="#"><u>list(seq)</u></a> Converts a tuple into list.

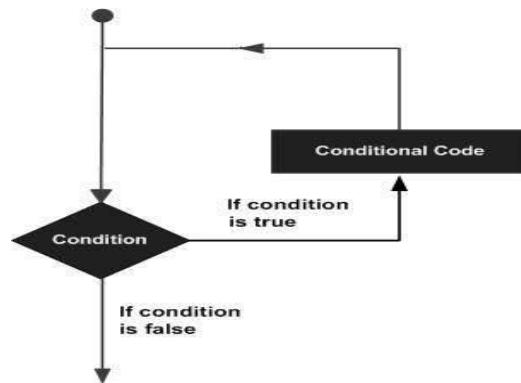
**Table. 4.2.3 List Methods**

## 5.LOOPS & CONDITIONAL STATEMENTS

### 5.1 LOOPS

Programming languages provide various control structures that allow for more complicated execution paths.

A loop statement allows us to execute a statement or group of statements multiple times. The following diagram illustrates a loop statement –



**Fig.5.1 Loops**

Python programming language provides following types of loops to handle looping requirements.

Loop Type	Description
<a href="#"><u>while loop</u></a>	Repeats a statement or group of statements while a given condition is TRUE. It tests the condition before executing the loop body.
<a href="#"><u>for loop</u></a>	Executes a sequence of statements multiple times and abbreviates the code that manages the loop variable.
<a href="#"><u>nested loops</u></a>	You can use one or more loop inside any another while, for or do..while loop.

**Table. 5.1 Loops**

**Example:****For Loop:**

```
>>> for mynum in [1, 2, 3, 4, 5]:
```

```
    print "Hello", mynum
```

```
Hello 1
```

```
Hello 2
```

```
Hello 3
```

```
Hello 4
```

```
Hello 5
```

**While Loop:**

```
>>> count = 0
```

```
>>> while (count < 4):
```

```
    print 'The count is:', count
```

```
    count = count + 1
```

```
The count is: 0
```

```
The count is: 1
```

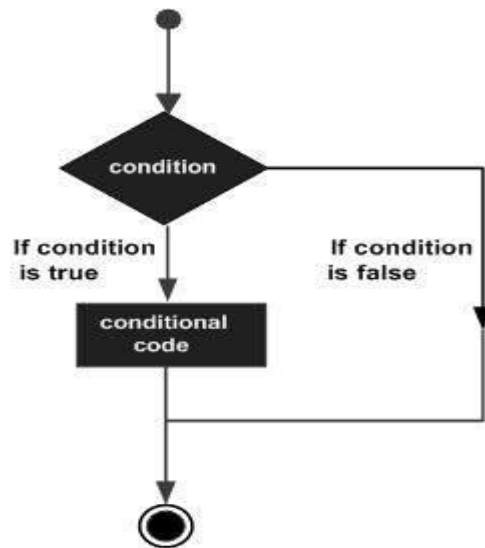
```
The count is: 2
```

```
The count is: 3
```

**5.2 CONDITIONAL STATEMENTS:**

Decision making is anticipation of conditions occurring while execution of the program and specifying actions taken according to the conditions.

Decision structures evaluate multiple expressions which produce TRUE or FALSE as outcome. You need to determine which action to take and which statements to execute if outcome is TRUE or FALSE otherwise.



**Fig 5.2 Conditional Statement**

Python programming language provides following types of decision making statements. Click the following links to check their detail.

Statement	Description
<a href="#"><u>if statements</u></a>	An <b>if statement</b> consists of a boolean expression followed by one or more statements.
<a href="#"><u>if...else statements</u></a>	An <b>if statement</b> can be followed by an optional <b>else statement</b> , which executes when the boolean expression is FALSE.
<a href="#"><u>nested if statements</u></a>	You can use one <b>if</b> or <b>else if</b> statement inside another <b>if</b> or <b>else if</b> statement(s).

**Table. 5.2 Conditional Statements**

**Example:**

**If Statement:**

```
>>> state = "Texas"
```

```
>>> if state == "Texas":
```

```
print "TX"
```

```
TX
```

### **If...Else Statement:**

```
>>> if state == "Texas"
```

```
    print "TX"
```

```
else:
```

```
    print "[inferior state]"
```

### **If...Else...If Statement:**

```
>>> if name == "Paige"
```

```
    print "Hi Paige!"
```

```
    elif name == "Walker":
```

```
        print "Hi Walker!"
```

```
    else:
```

```
        print "Imposter!"
```

## **5.3 FUNCTION**

Function blocks begin with the keyword **def** followed by the function name and parentheses ( ( ) ).

Any input parameters or arguments should be placed within these parentheses. You can also define parameters inside these parentheses.

The first statement of a function can be an optional statement - the documentation string of the function.

The code block within every function starts with a colon (:) and is indented.

The statement `return [expression]` exits a function, optionally passing back an expression to the caller. A return statement with no arguments is the same as `return None`.

### **Syntax:**



```
def functionname( parameters ):
```

```
    "function_docstring"
```

```
    function_suite
```

```
    return [expression]
```

**Example:**

1. `def printme( str ):`

```
    "This prints a passed string into this function"
```

```
    print str
```

```
    return
```

2. *# Function definition is here*

```
def printme( str ):
```

```
    "This prints a passed string into this function"
```

```
    print str
```

```
    return;
```

*# Now you can call printme function*

```
printme("I'm first call to user defined function!")
```

```
printme("Again second call to the same function")
```

## **6. USES & SCOPE**

### **6.1 SCOPE OF PYTHON**

Science

- Bioinformatics

System Administration

- Unix
- Web logic
- Web sphere

Web Application Development

- CGI

Testing scripts

### **6.2 WHO USES PYTHON TODAY?**

- Python is being applied in real revenue-generating products by real companies.
- Google makes extensive use of Python in its web search system, and employs Python's creator.
- Intel, Cisco, Hewlett-Packard, Seagate, Qualcomm, and IBM use Python for hardware testing.
- ESRI uses Python as an end-user customization tool for its popular GIS mapping products.
- The YouTube video sharing service is largely written in Python.

The following primary factors cited by Python users

seem to be these:

- Python is object-oriented
  - Structure supports such concepts as polymorphism, operation overloading, and multiple inheritance.
- Indentation
  - Indentation is one of the greatest features in Python.
- It's free (open source)
  - Downloading and installing Python is free and easy
  - Source code is easily accessible

- It's powerful
  - Dynamic typing
  - Built-in types and tools
  - Library utilities
  - Third party utilities (e.g. Numeric, NumPy, SciPy)
  - Automatic memory management
- It's portable
  - Python runs virtually every major platform used today
  - As long as you have a compatible Python interpreter installed, Python programs will run in exactly the same manner, irrespective of platform.

## 6.2 Content

I believe the trial has shown conclusively that it is both possible and desirable to use Python as the principal teaching language:

- It is Free (as in both cost and source code).
- It is trivial to install on a Windows PC allowing students to take their interest further. For many the hurdle of installing a Pascal or C compiler on a Windows machine is either too expensive or too complicated;
- It is a flexible tool that allows both the teaching of traditional procedural programming and modern OOP; It can be used to teach a large number of transferable skills;
- It is a real-world programming language that can be and is used in academia and the commercial world;
- It appears to be quicker to learn and, in combination with its many libraries, this offers the possibility of more rapid student development allowing the course to be made more challenging and varied;
- and most importantly, its clean syntax offers increased understanding and enjoyment for students;

## **7.CONCLUSION**

This report include the knowledge about python and data science. It helps to understand the knowledge about basic concepts of python and also helps to enhance our skills to implement python language in any project.

## **8.REFERENCE**

- (1) [https:// www.javatpoint.com](https://www.javatpoint.com)
- (2) [https:// www.academic.edu.com](https://www.academic.edu.com)
- (3) [https:// www.edureka.com](https://www.edureka.com)
- (4) [https:// www.geeksforgeeks.org](https://www.geeksforgeeks.org)