

01-08-2024
Singly Linked List & Sort It Using Insertion Sort Algorithm =>

-> #include <stdio.h>

#include <stdlib.h>

struct Node

{
 int data; // data = info

struct Node* next;

};

struct Node* createNode(int data)

{
 struct Node* newNode = (struct Node*) malloc (sizeof(struct Node));

newNode->data = data;

newNode->next = NULL;

return newNode;

}

void insertEnd (struct Node** head, int data)

{
 struct Node* newNode = createNode (data);

if (*head == NULL)

{

*head = newNode;

return;

}

// traverse to the end of the list

struct Node* temp = *head;

while (temp->next != NULL)

{

temp->next = newNode;

temp = temp->next;

}


```
temp -> next = new Node;
```

```
}
```

```
// To print linked list
```

```
void printList (struct Node* head)
```

```
{ while (head != NULL)
```

```
{
```

```
    printf ("%d ", head -> data);
```

```
    head = head -> next;
```

```
}
```

```
}
```

```
// To sort linked list using Insertion sort
```

```
void insertionSort (struct Node** head)
```

```
{
```

```
    struct Node* sorted = NULL; // sorted list is EMPTY
```

```
    struct Node* current = *head; // traverse the given linked list
```

```
    while (current != NULL) // & insert every node to sorted
```

```
{
```

```
    struct Node* next = current -> next;
```

```
    if (sorted == NULL || sorted -> data >= current -> data)
```

```
{
```

```
        current -> next = sorted;
```

```
        sorted = current;
```

```
}
```

```
else
```

```
{
```

```
    struct Node* temp = sorted; // locate node before the point of insertion
```

```
    while (temp -> next != NULL && temp -> next ->
```

```
data < current -> data)
```



```

{
    temp->next = temp->next;
}
current->next = temp->next;
temp->next = current;
}
current = next;
}
*head = sorted;
}

int main()
{
    struct Node* head = NULL; // Initialize head as NULL
    int n, data, i;           // data = info
    printf("Enter no of elements to be sorted: ");
    scanf("%d", &n);
    for (i = 0; i < n; i++) // Insert elements into Linked List
    {
        printf("Enter element %d: ", i+1);
        scanf("%d", &data);
        insertEnd(&head, data);
    }
    printf("\n Original List: ");
    printList(head); // Print's original List
    insertionSort(&head); // Sort the Linked List
    printf("\n Sorted List: ");
    printList(head); // Print the sorted list
}

```