

20-06-2024

FILE HANDLING FUNCTIONS :-

1. `getc()` :- It gets a character in a file
2. `putc()` :- It puts a character
3. `getw()` :- It gets / reads an integer
4. `putw()` :- It points an integer
5. `fgetc()` :- It scans a string
6. `fputc()` :- It points a string
7. `feof()` :- It checks whether ~~an~~ file reached END or Not
8. `ferror()` :- It checks whether an error occurred in a file (or) not
9. `rewind()` :- It puts the file pointer at the beginning
10. `tell()` :- It tells the distance between the starting & file pointer.
(or)
It is used to find out the position of the file pointer in the file with respect to starting of the file.
11. `fseek()` :- It moves file pointer to random position.

fseek() :-

fseek (ptr, offset value, mode)

0 --- beg

1 --- current

2 --- end

SYNTAX :- int fseek (FILE *pointer, long int offset, int position);

→ fseek (P, m, 0) // move file pointer m bytes forward from beginning of the file

→ fseek (P, m, 1) // moves file pointer m bytes forward from current position

→ fseek (P, -m, 1) // moves file pointer 'm' bytes backward from current position

→ fseek (P, -m, 2) // moves file pointer 'm' bytes backward from the end of the file

→ fseek (P, 0, 0) // stay at beginning of the file similar to rewind

→ fseek (P, 0, 1) // stay at current position

→ fseek (P, 0, 2) // stay at end of file

→ `fscanf (stdin, " ", &var1, ...)`
ptr

ptr → Pointer

• `fprintf (stdout, " ", var1, var2)`
ptr

Ex:-

```
#include <stdio.h>
```

```
main ( )
```

```
{
```

```
    int a, b, c;
```

```
    fprintf (stdout, "Enter a, b: ");
```

```
    fscanf ("stdin", "%d %d", &a, &b);
```

```
    c = a + b;
```

```
    fprintf (stdout, "%d", c);
```

```
}
```

[OR]

```
→ #include <stdio.h>
```

```
main ( )
```

```
{
```

```
    int a, b, c;
```

```
    fprintf (stdout, "Enter a, b: ");
```

```
    fscanf (stdin, "%d %d", &a, &b);
```

```
    c = a + b;
```

```
    fprintf (stdout, "Sum of %d and %d is %d",  
             a, b, c);
```

```
}
```


Q:- WAP to print average of student marks in a FILE:-

→ #include <stdio.h>

main()

{

char name[20];

int a, b, c, m, i;

float avg;

FILE *p;

p = fopen("marks.txt", "w");

~~fputs~~ fprintf(stdout, "Enter no of students");

fscanf(stdin, "%d", &m);

printf("Enter student details");

for(i = 0; i <= m; i++)

{

fscanf(stdin, "%s %d %d %d", name, &a,
&b, &c);

avg = (float)(a+b+c)/3;

fprintf(p, "%s %d %d %d %f\n", name, a, b,
c, avg);

}

fclose(p);

}

→ #include <stdio.h>

main()

{

float a = 2.45678;

printf("%f\n", a); // 2.456780

printf("%.2f\n", a); // 2.46

printf("%.12f\n", a); // 2.456780

printf("%.12.2f\n", a); // 2.46

char b[20] = "Sreedhar";

printf("%.12s\n", b); // Sreedhar

printf("%.12.4s\n", b); // Sree

int i;

}

→ #include <stdio.h>

main()

{

int i;

char b[20] = "Abcdefgh";

for (i = 1; i <= 8; i++)

printf("%.12.*s\n", i, b);

for (i = 8; i <= 1; i++)

printf("%.12.*s\n", i, b);

}

o/p:-
=

A
AB
Abc
Abcd
Abcde
Abcdef
Abcdefg
Abcdefgh

→ for (i = 8; i >= 1; i++)

o/p:-
=

Abcdefgh
Abcdefgh

→ m times No STOP

printf:-

→ #include <stdio.h>

main()

{

int x, a=5, b=6;

x = printf("a+b = %.d, a-b = %.d", printf("good"),
printf("bad"));

printf(" \n %.d", x);

}

O/P:- bad good a+b=4, a-b=3

11

4 = good

3 = bad

• printf("a+b = %.d, a-b = %.d", 4, 3);

→ Prints string a+b=4, a-b=3 to the console

→ printf() function returns total no of characters printed

"a+b=4" i.e 5 characters [a, +, b, =, 4]
[1 2 3 4 5]
[a + b = 4]

", a-b=3" i.e 6 characters [, a, -, b, =, 3]
[1 2 3 4 5 6]

TOTAL = 5 + 6 = 11 characters

→ #include <stdio.h>

main()

{

int x, a, b;

~~printf~~ printf("a+b = %.d %.d", a+b, scanf("%d %d",

&a, &b), printf("Enter a, b"));

printf("x = %.d", x);

}

o/p: Enter a, b : 2

3

a+b = 5 2