

## 1. PALINDROME:-

→ main ( )

```
{ int m, n, s=0, x;
```

```
printf ("enter n");
```

```
scanf ("%d", &n);
```

```
x = n;
```

```
while (n != 0)
```

```
{
```

```
    m = n % 10;
```

```
    s = s * 10 + m;
```

```
    n = n / 10;
```

```
}
```

```
if (x == s)
```

```
printf ("Palindrome");
```

```
else
```

```
printf ("Not a Palindrome");
```

```
}
```

## 2. REVERSE:-

→ main ( )

```
{
```

```
int m, n, s=0;
```

```
printf ("enter n");
```

```
scanf ("%d", &n);
```

```
while (n != 0)
```

```
{
```

```
    m = n % 10;
```

```
    s = s * 10 + m;
```

```
    n = n / 10;
```

```
}
```

```
printf ("%d", s);
```

```
}
```

### 3. FACTORIAL :-

→ main c)

```
{  
    int i, m, fact = 1;  
    printf ("enter m: ");  
    scanf ("%d", &m);  
    i = 1;  
    while (i <= m)  
    {  
        fact = fact * i;  
        i++;  
    }  
    printf ("%d", fact);  
}
```

### TYPES OF FUNCTIONS :-

ARGUMENTS

without

with

without

with

RETURN

without

without

with

with



# 1. PALINDROME:-

I. without arguments without return

→ void Palindrome ( )

```
{ int m, n, s = 0, x;
```

```
printf ("enter m");
```

```
scanf ("%d", &m);
```

```
n = m;
```

```
while (m != 0)
```

```
{
```

```
    m = m / 10;
```

```
    s = s * 10 + m;
```

```
    m m = m / 10;
```

```
}
```

```
if (x == s)
```

```
printf ("palindrome");
```

```
else
```

```
printf ("not a palindrome");
```

```
}
```

```
int main ( )
```

```
{
```

```
    Palindrome ( );
```

```
}
```



II. with arguments without return

→ void Palindrome (int n)

{

int m, s = 0, x;

x = n;

while (n != 0)

{

m = n % 10;

~~m = n~~

s = s \* 10 + m;

n = n / 10;

}

if (x == s)

printf (" Palindrome \n");

else

printf (" Not Palindrome \n");

}

int main()

{

int n;

printf (" Enter n: ");

scanf ("%d", &n);

Palindrome (n);

}



III. Without arguments with return

→ int Palindrome ( )

```
{  
    int m, n, s = 0, x;  
    printf ("Enter m: ");  
    scanf ("%d", &m);  
    x = m;  
    while (m != 0)  
    {  
        m = m / 10;  
        s = s * 10 + m;  
        m = m / 10;  
    }  
    return x == s;  
}
```

int main ( )

```
{  
    if ( Palindrome ( ) )  
        printf ("Palindrome");  
    else  
        printf ("Not Palindrome");  
}
```



IV With arguments with return:-

→ int Palindrome (int m)

{  
    int m, s=0, x;  
    x=m;

    while (m!=0)

    {  
        m = m / 10;  
        s = s \* 10 + m;  
        m = m / 10;  
    }

    return x == s;

}

int main ()

{  
    int m;

    printf ("Enter m: ");

    scanf ("%d", &m);

    if (Palindrome (m))

        printf ("Palindrome");

    else

        printf ("Not Palindrome");

}



## 2. REVERSE A GIVEN NUMBER:-

I. without arguments without return

→ void reverse()

```
{ int m, n, s=0;
```

```
printf("enter m: ");
```

```
scanf("%d", &m);
```

```
while (m != 0)
```

```
{
```

```
    m = m % 10;
```

```
    s = s * 10 + m;
```

```
    m = m / 10;
```

```
}
```

```
printf("reversed number is: %d\n", s);
```

```
}
```

```
int main()
```

```
{
```

```
    reverse();
```

```
}
```



II. With arguments without returns

→ void reverse (int m)

{

int m, s = 0;

while (m != 0)

{

m = m % 10;

s = s \* 10 + m;

m = m / 10;

}

printf ("reversed number is: %d", s);

}

int main ( )

{

int m;

printf ("enter m: ");

scanf ("%d", &m);

reverse ( m );

}



11) Without arguments with return

→ int reverse ( )

```
{ int m, n, s = 0;  
  printf ("enter m: ");  
  scanf ("%d", &m);  
  while (m != 0)  
  {  
    m = m % 10;  
    s = s * 10 + m;  
    m = m / 10;  
  }  
  return s;  
}
```

}

int main ( )

{

int reversed = reverse ( );

printf ("Reversed number is: %d \n", reversed);

}



IV with arguments with return:-

→ int reverse (int m)

{

int m, s = 0;

while (m != 0)

{

m = m % 10;

s = s \* 10 + m;

m = m / 10;

}

return s;

}

int main()

{

int m;

printf ("enter m: ");

scanf ("%d", &m);

int reversed = reverse();

printf ("Reversed number is: %d \n", reversed);

}



### 3. FACTORIAL of n-integers:-

I. without arguments without return

→ void factorial ()

```
{  
    int i, n, fact = 1;
```

```
    printf ("enter n: ");
```

```
    scanf ("%d", &n);
```

```
    i = 1;
```

```
    while (i <= n)
```

```
    {
```

```
        fact = fact * i;
```

```
        i ++;
```

```
    }
```

```
    printf ("Factorial is %d", fact);
```

```
}
```

```
int main ()
```

```
{
```

```
    factorial ();
```

```
}
```



II. with arguments without return

→ void factorial (int n)

```
{  
    int i, fact = 1;  
    i = 1;  
    while (i <= n)  
    {  
        fact = fact * i;  
        i++;  
    }
```

```
    printf ("factorial is : %.d \n", fact);
```

```
}
```

```
int main ( )
```

```
{
```

```
    int m;
```

```
    printf ("enter m : ");
```

```
    scanf ("%d", &m);
```

```
    factorial (m);
```

```
}
```



⑪ without arguments with return

→ int factorial ( )

{ int i, m, fact = 1;

printf ("enter m: ");

scanf ("%d", &m);

i = 1;

while (i <= m)

{ fact = fact \* i;

i ++;

}

return fact;

}

int main ( )

{ int fact = factorial ( );

printf ("Factorial is: %d \n", fact);

}



IV with arguments with return :-

→ int factorial (int m)

```
{  
    int i, fact = 1;  
    i = 1;  
    while ( i <= m )  
    {  
        fact = fact * i;  
        i++;  
    }
```

return fact;

}

int main ( )

{

int m;

printf ("Enter m: ");

scanf ("%d", &m);

int fact = factorial (m);

printf ("Factorial is : %d \n", fact);

}