

Computer Network Laboratory

Assignment 1

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Class: 3rd year, B.Tech CSE

Course: CSN-361

Problem Statements:

Problem 1 :

Fork two children, and four grandchildren, and print their process ids'.

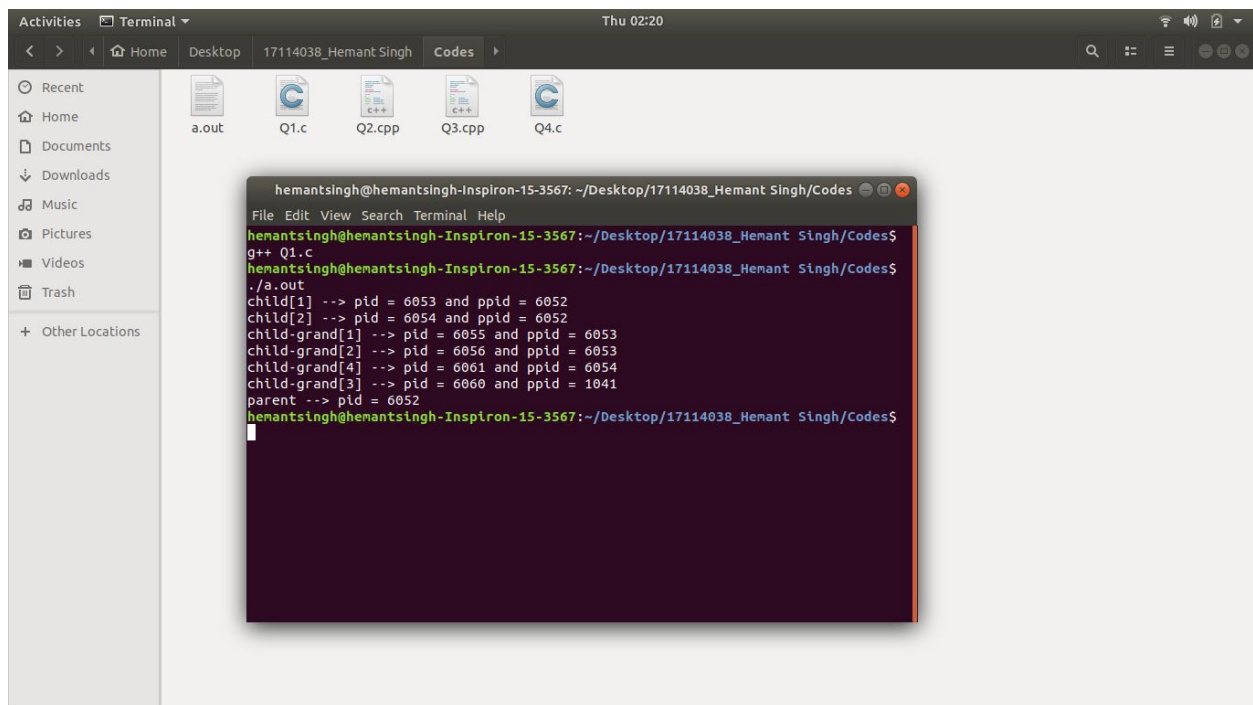
Algorithms used :

1. Busy waiting.

Data structures used :

1. int: To store the process ids'.
2. Shared memory: For all processes to copy the process ids to one location in the memory.

Screenshot :



```
hemantsingh@hemantsingh-Inspiron-15-3567: ~/Desktop/17114038_Hemant Singh/Codes
g++ Q1.c
./a.out
child[1] --> pid = 6053 and ppid = 6052
child[2] --> pid = 6054 and ppid = 6052
child-grand[1] --> pid = 6055 and ppid = 6053
child-grand[2] --> pid = 6056 and ppid = 6053
child-grand[4] --> pid = 6061 and ppid = 6054
child-grand[3] --> pid = 6060 and ppid = 1041
parent --> pid = 6052
hemantsingh@hemantsingh-Inspiron-15-3567:~/Desktop/17114038_Hemant Singh/Codes$
```

Problem 2 :

Print the Media Control Access(MAC) address of your computer.

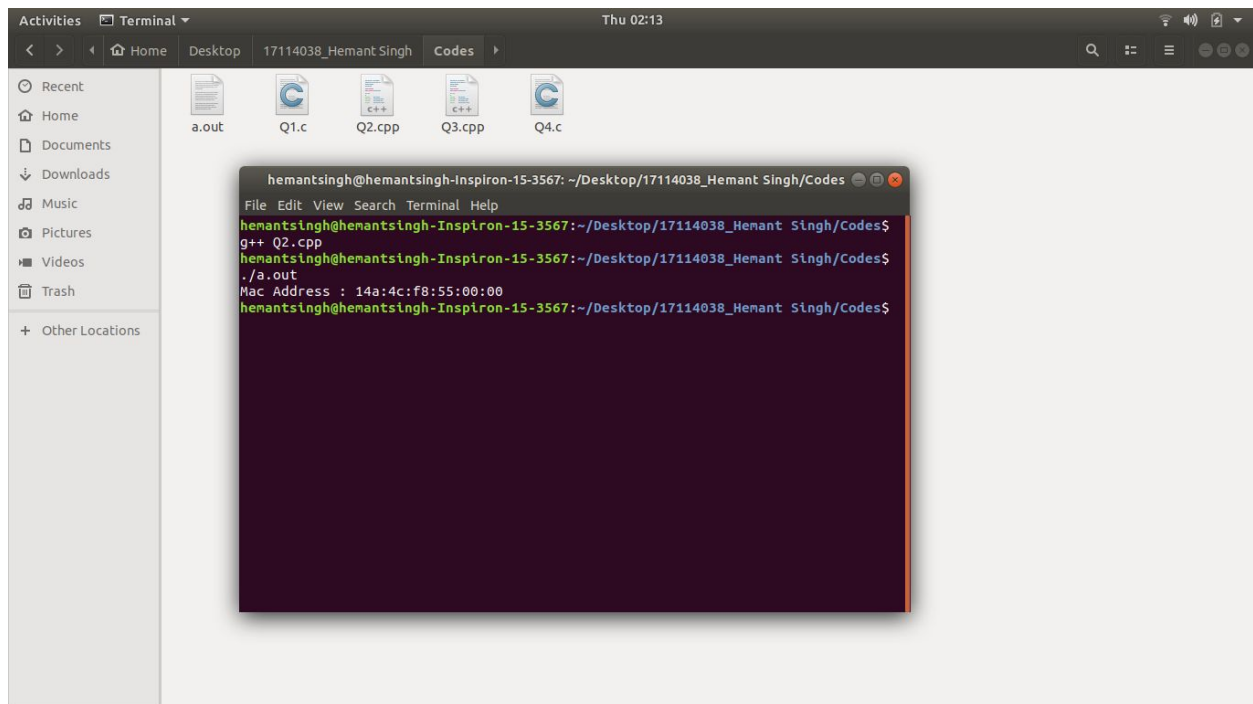
Algorithms used :

1. ioctl: Input-Output Control Command. To make device-specific system calls.
2. socket: To create a socket for getting the address.

Data Structures used :

1. ifreq: C++ struct to store the mac address.
2. SIOCGIFHWADDR: code to request the hardware address through the ioctl command.

Screenshot :



Problem 3 :

Write a ping program in C.

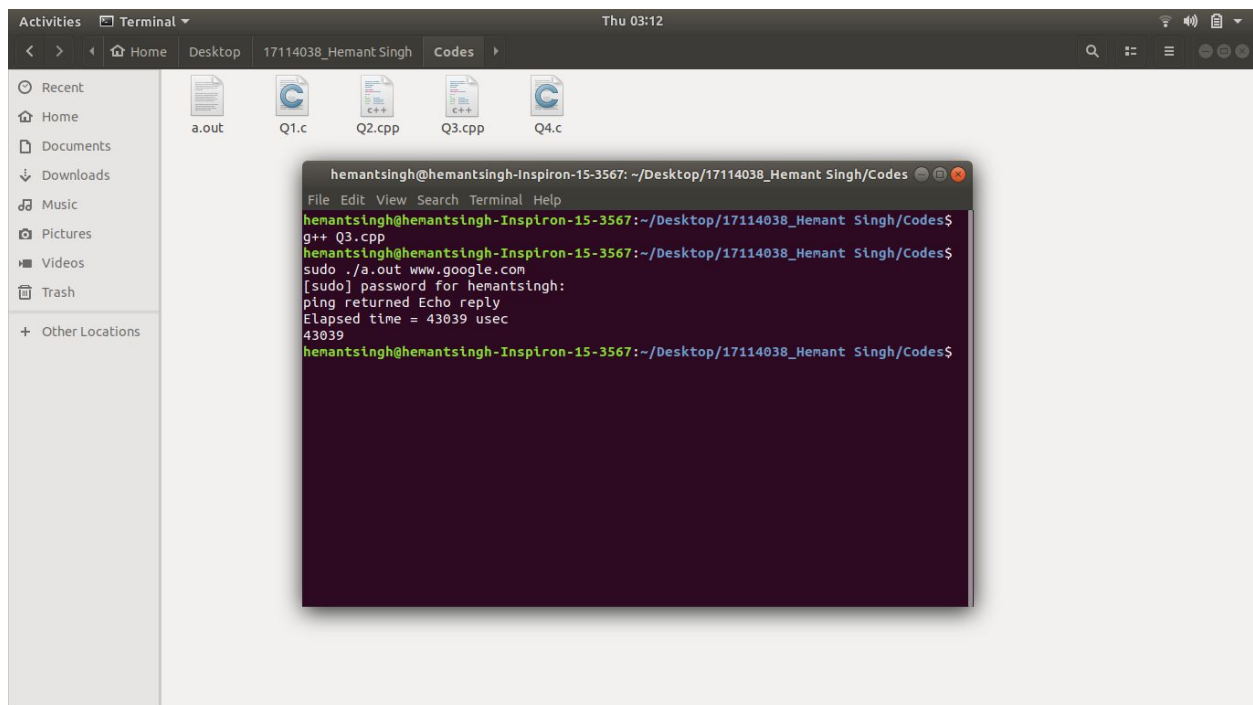
Algorithms used :

1. gethostbyname: to get the IP address of the host.
2. inet_addr: for proper conversion of the IP address returned.
3. socket: to create a socket of AF_INET address family.
4. getpid : system call of the process id.
5. in_cksum: code to calculate the checksum.
6. FD_ZERO: clear an fdset.
7. FD_SET: add a socket descriptor to the fdset.
8. select: select return values from different sockets without multithreading.
9. sendto: To send the data to the opened socket to the specified IP address.
10. recvfrom: To receive the data from the socket.
11. gettimeofday: To calculate the ping time.

Data Structures used :

1. hostent: to store data about a specific host
2. timeval: checking interval for the socket.
address family.
3. icmp: icmp header.
4. ip: IP header.
5. sock_addr_in: to specify a transport address and port for the AF_INET

Screenshot :



Problem 4 :

Find the hostname from IP address.

Algorithms used :

1. gethostbyname: returns details about a host if we give a hostname.
2. inet_ntoa: returns the dots-and-numbers string format of the IP address.

Data Structures used :

1. hostent: To store the return value of gethostbyname().
2. in_addr: To store the internet address.

Screenshot :

