# **EVALUATION METHOD TO BE USED:**

| Category of Course               | Continuous<br>Assessment | Mid –<br>Semester<br>Assessment | End Semester |
|----------------------------------|--------------------------|---------------------------------|--------------|
| Theory Integrated with Practical | 15(T) + 25 (P)           | 20                              | 40           |

# **CO - PO Mapping:**

|     | PO1 | PO2 | PO3 | PO4 | PO5 | PO6 | PO7 | PO8 | PO9 | PO10 | PO11 | PO12 |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|------|------|
| CO1 | ✓   | ✓   | ✓   | ✓   |     |     |     |     | ✓   | ✓    |      |      |
| CO2 | ✓   | ✓   | ✓   | ✓   | ✓   |     |     |     | ✓   | ✓    |      |      |
| CO3 | ✓   | ✓   | ✓   | ✓   | ✓   | ✓   |     |     | ✓   | ✓    |      |      |
| CO4 | ✓   | ✓   | ✓   | ✓   | ✓   |     |     |     | ✓   |      |      | ✓    |
| CO5 | ✓   | ✓   | ✓   | ✓   | ✓   |     |     |     |     |      |      | ✓    |

#### CS 6111

#### **COMPUTER NETWORKS**

| CS 6111 | COMPUTER NETWORKS | L | Т | Р | EL | CREDITS |
|---------|-------------------|---|---|---|----|---------|
|         |                   | 3 | 0 | 4 | 3  | 6       |

#### **OBJECTIVES**

- To understand the division of network functionality into layers
- To familiarize the functions and protocols of each layer of the TCP/IP protocol suite
- To visualize the end-to-end flow of information
- To understand the components required to build different types of networks
- To learn concepts related to network addressing and routing

| MODULE I: | L | Т | Р | EL |
|-----------|---|---|---|----|
|           | 3 | 0 | 8 | 3  |

Building a network - Network edge and core – Layered Architecture – ISO/OSI Model – Internet Architecture (TCP/IP) - Performance Metrics – Introduction to Sockets.

# **SUGGESTED ACTIVITIES:**

- Performance Metrics In class
- EL Socket Programming
- Practical Socket Programming

#### SUGGESTED EVALUATION METHODS:

Problems on Performance Metrics

| MODULE II: | L | Т | Р | EL |
|------------|---|---|---|----|
|            | 1 | 0 | Q | ~  |

Application Layer protocols - HTTP- FTP - Email - DNS

#### SUGGESTED ACTIVITIES:

- EL HTTP/DNS format using Wireshark
- Practical Implementation of HTTP, Web Caching, FTP using socket programming

# **SUGGESTED EVALUATION METHODS:**

- Assignment problems
- Quiz on Wireshark

|  | T -     | <del></del> |           |           |
|--|---------|-------------|-----------|-----------|
| MODULE III:  | L       | T           | Р         | EL        |
| Transport Lover: End to End Protocole Connectionless Transpo   | 3       | 0           | 4 Proto   | 3         |
| Transport Layer: End to End Protocols – Connectionless Transpo   | n: User | Datagra     | am Proto  | COI – UDP |
| Applications.  SUGGESTED ACTIVITIES:   |         |             |           |           |
| EL - Wireshark for UDP, TCP packet formats   |         |             |           |           |
| <ul> <li>Practical – Socket Programming on UDP, Implementation</li> </ul>  | of DNS  | Lucina I    | חח        |           |
| SUGGESTED EVALUATION METHODS:  | טו טואס | using c     | ישו       |           |
| Quiz on UDP applications   |         |             |           |           |
| a Quiz on obt applications   |         |             |           |           |
| MODULE IV:   | L       | Т           | Р         | EL        |
|  | 6       | 0           | 4         | 3         |
| Connection Oriented Transport: Transmission Control Protocol –   | Flow Co | ontrol - F  | Retransm  | ission    |
| strategies - Transport layer for Real Time Applications - Congestion   |         |             |           |           |
| SUGGESTED ACTIVITIES:  |         |             |           |           |
| <ul> <li>EL – Transport layer for Real Time Applications</li> </ul>  |         |             |           |           |
| <ul> <li>Analysis in Class – Flow Control</li> </ul>   |         |             |           |           |
| <ul> <li>Practical – Flow Control</li> </ul>   |         |             |           |           |
|  |         |             |           |           |
| SUGGESTED EVALUATION METHODS:  |         |             |           |           |
| <ul> <li>Assignment problems</li> </ul>  |         |             |           |           |
| <ul> <li>Quiz on Real time transport protocols</li> </ul>  |         |             |           |           |
|  | 1 -     |             |           |           |
| MODULE V:  | L       | T           | Р         | EL        |
| No. 1 Programme Control of the Contr | 3       | 0           | 4         | 2         |
| Network Layer: Introduction- Internet Protocol – IPV4 - IP Address   | sing    |             |           |           |
| SUGGESTED ACTIVITIES :   |         |             |           |           |
| EL- IPV6      Dragtical Pagin naturally construction using simulator   |         |             |           |           |
| <ul> <li>Practical – Basic network construction using simulator</li> </ul>   |         |             |           |           |
| SUGGESTED EVALUATION METHODS:  |         |             |           |           |
| Assignment Problems  |         |             |           |           |
| Quizzes  |         |             |           |           |
| • Quizzos  |         |             |           |           |
| MODULE VI  | L       | Т           | Р         | EL        |
|  | 3       | 0           | 0         | 3         |
| Subnetting – Variable Length Subnet Mask (VLSM) - Classless Into   | er Dom  | ain Rout    | ina (CIDI | R) - DHCF |
| - ICMP   |         |             |           | ,         |
| SUGGESTED ACTIVITIES :   |         |             |           |           |
| <ul> <li>In class – Problems on Subnetting,</li> </ul>   |         |             |           |           |
| EL – Problems on CIDR  |         |             |           |           |
| SUGGESTED EVALUATION METHODS:  |         |             |           |           |
| Assignment Problems  |         |             |           |           |
|  |         |             |           |           |
| MODULE VII:  | L       | Т           | Р         | EL        |
|  | 3       | 0           | 8         | 4         |
|  |         |             |           |           |
| Routing Principles - Distance Vector Routing - Link State Routing  | – RIP - | - OSPF      | – SDN C   | ontrol    |
| Plane  |         |             |           |           |
| SUGGESTED ACTIVITIES :   |         |             |           |           |

- In Class Problems in Distance Vector Routing, Link State Routing
- EL RIP, OSPF
- Practical Performance analysis of different network topologies and routing protocols using suitable simulator

# SUGGESTED EVALUATION METHODS:

Assignment problems

| MODULE VIII: | L | Т | Р | EL |
|--------------|---|---|---|----|
|              | 3 | 0 | 0 | 3  |

BGP- Introduction to Quality of Services (QoS). Data Link Layer: Link Layer – Framing – Addressing - Error Detection/ Correction

#### SUGGESTED ACTIVITIES

 In class: Error Detection and Correction EL – Problems on QoS

# SUGGESTED EVALUATION METHODS:

- Assignment problems
- Quizzes

| MODULE IX: | L | Т | Р | EL |
|------------|---|---|---|----|
|            | 6 | 0 | 0 | 3  |

Medium Access Control – Address Resolution Protocol (ARP) – Network Address Translation (NAT) - Ethernet Basics - CSMA/CD - Virtual LAN – Wireless LAN (802.11) – WAN Technologies

# SUGGESTED ACTIVITIES:

• EL – RARP

# SUGGESTED EVALUATION METHODS:

Quizzes

| MODULE X: | L | Т | Р | EL |
|-----------|---|---|---|----|
|           | 5 | 0 | 4 | 3  |

Physical layer: signals - Bandwidth and data rate - Encoding - Multiplexing - Transmission media - Networking devices: Hubs, Bridges, Switches, Routers, Gateways.

# SUGGESTED ACTIVITIES:

- In class Encoding techniques problems
- EL Recent developments in transmission media
- Practical Topology setup using Hubs, Switches and Bridges using simulator.

# SUGGESTED EVALUATION METHODS:

Quizzes

# **OUTCOMES:**

Upon completion of the course, the students will be able to:

- Highlight the significance of the functions of each layer in the network
- · Identify the devices and protocols to design a network and implement it
- Build network applications using the right set of protocols and estimate their performance
- Trace packet flows and interpret packet formats

- Apply addressing principles such as subnetting and VLSM for efficient routing
- Explain media access and communication techniques

# **TEXT BOOKS:**

- 1. James F. Kurose, Keith W. Ross, "Computer Networking: A Top-Down Approach", Seventh Edition, Pearson Education, 2016.
- 2. Larry L. Peterson, Bruce S. Davie, "Computer Networks: A Systems Approach", Fifth Edition, Morgan Kaufmann Publishers Inc., 2011.

# **REFERENCES:**

- 1. William Stallings, "Data and Computer Communications", Eighth Edition, Pearson Education, 2011.
- 2. Ying-Dar Lin, Ren-Hung Hwang, Fred Baker, "Computer Networks: An Open Source Approach", 1st Edition, McGraw Hill, 2011.

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| CO4 | ✓   | ✓   | ✓   |     | ✓   |     |     |     | ✓   |      |      | ✓    |
| CO5 | ✓   | ✓   | ✓   | ✓   |     |     |     |     |     |      |      | ✓    |
| CO6 | ✓   | ✓   | ✓   | ✓   |     |     |     |     |     |      |      | ✓    |