

POINTER VARIABLES

VOID POINTERS

- A void pointer is a pointer that has no associated data type with it.
- They are also called as generic pointers.
- They are used when we do not know in advance the data type of the pointer variable.
- They can be made to point to any data type using *type-casting*.
- Syntax of declaration:

`void *ptr;`

- Syntax of type-casting:

`(datatype *) ptr;`

QUICK EXERCISE

➤ Fill in the appropriate format specifiers:

```
int i=2;
float f=3.5;
void *vp;
vp = &i;
printf( "%__", vp);
printf( "%__", (int*)vp);
printf( "%__", *(int *)vp);
printf ("%__", sizeof (vp));
vp = &f;
printf( "%__", (float*)vp);
printf( "%__", *(float *)vp);
printf ("%__", sizeof (vp));
```

Point to note:

➤ **(datatype *) void_ptr** only typecasts the void pointer to the specified datatype.

➤ In order to access value at a given location an additional **"*"** is required which is the actual indirection operator.

➤ size of a void pointer is also 2 bytes like any other pointer variable.

QUICK EXERCISE

- **Predict the output (Assume address of i is 715, and f is 915):**

```
int i=2;
```

```
float f=3.5;
```

```
void *vp;
```

```
vp = &i;
```

```
printf( "%p",vp); → 715
```

```
printf( "%p", (int*)vp); → 715
```

```
printf( "%d", *(int *)vp); → 2
```

```
printf( "%d", sizeof (vp)); → 2
```

```
vp = &f;
```

```
printf( "%p", (float*)vp); → 915
```

```
printf( "%f", *(float *)vp); → 3.5
```

```
printf( "%d", sizeof (vp)); → 2
```

CONSTANT POINTERS

- A constant pointer is a pointer that cannot change the address it is holding
- In other words, we can say that once a constant pointer points to a variable then it cannot point to any other variable.
- Note that a constant pointer must also be initialized in the same line of declaration
- Syntax:

`datatype * const pointer_name = address;`

- An example declaration would look like :

`int * const ptr = &x;`

EXAMPLE

```
int var1 = 0, var2 = 0;  
int *const ptr = &var1; ✓  
ptr = &var2; ✗
```

- In the above example :
 - We declared two variables var1 and var2
 - A constant pointer 'ptr' was declared and made to point var1
 - Next, ptr is made to point var2.
- If we compile the program, we get an error as follows:
 - constptr.c: In function 'main':
 - constptr.c:7: error: assignment of read-only variable 'ptr'

QUICK EXERCISE

```
#include<stdio.h>
int main()
{
    int a = 5;
    int *ptr ;
    ptr = &a;
    *ptr = *ptr * 3;
    printf("%d", a);
    return 0;
}
```

Output:
15

QUICK EXERCISE

```
#include<stdio.h>

int main()
{
    int a = 12;
    void *ptr = &a;
    printf("%d", *ptr);
    return 0;
}
```

Output:

Compiler error.

void pointers must be type-casted
before they are de-referenced.

QUICK EXERCISE

Which line will show an error?

```
main()
{
int i=2, j=10;
void * const vp =&i;
printf("%d",*(int*)vp);
*(int * ) vp=8;
vp = &j;
printf("%d",*(int*)vp);
}
```

Output:

Compiler Error

constant pointers cannot be
reinitialized.