```
import numpy as np
import scipy.io
import os
from numpy.linalg import norm from matplotlib import pyplot as plt
from numpy.linalg import det
from numpy.linalg import inv
from scipy.linalg import rq
from numpy.linalg import svd
import matplotlib.pyplot as plt
import numpy as np
import random
import sys
from scipy import ndimage, spatial from tqdm.notebook import tqdm, trange
import torch
import torch.nn as nn
import torch.optim as optim
from torch.optim import lr_scheduler
from torch.autograd import Variable
import torchvision
from torchvision import datasets, models, transforms
from torch.utils.data import Dataset, DataLoader, ConcatDataset
from skimage import io, transform,data from torchvision import transforms, utils
{\tt import\ numpy\ as\ np}
import math
import glob
import matplotlib.pyplot as plt
import time
import os
import sklearn.svm
import cv2
from matplotlib import pyplot as plt
import numpy as np
from os.path import exists
import pandas as pd
import PIL
import random
from google.colab import drive
from sklearn.metrics.cluster import completeness score
from sklearn.cluster import KMeans
from tqdm import tqdm, tqdm_notebook
from functools import partial
from torchsummary import summary from torchvision.datasets import ImageFolder
from \ torch.utils.data.sampler \ import \ SubsetRandomSampler
import h5py as h5
#accelerator = cuda_output[0] if exists('<u>/dev/nvidia0</u>') else 'cpu'
#print("Accelerator type = ",accelerator)
#print("Pytorch verision: ", torch.__version__)
from google.colab import drive
# This will prompt for authorization.
{\tt drive.mount('\underline{/content/drive}')}
     Drive already mounted at /content/drive; to attempt to forcibly remount, call drive.mount("/content/drive", force_remount=True).
{\tt\#!cp} \ {\tt"/content/drive/My~Drive/cv2\_gpu/cv2.cpython-37m-x86\_64-linux-gnu.so"} \ .
cv2.__version__
     '4.5.3-pre'
\tt def \ warpnImages\_mod(len\_H\_left,len\_H\_right,scale\_factor=16,offset=0):
    #img1-centre,img2-left,img3-right
    f=h5.File('drive/MyDrive/all images bgr sift 443.h5','r')
    img = f['data'][0]
    f.close()
    h, w = img.shape[:2]
    h = round(h/scale_factor)
w = round(w/scale_factor)
    pts left = []
    pts_right = []
    pts\_centre = np.float32([[0, 0], [0, h], [w, h], [w, 0]]).reshape(-1, 1, 2)
    for j in range(offset,len_H_left):
      pts = np.float32([[0, \ 0], \ [0, \ h], \ [w, \ h], \ [w, \ 0]]).reshape(-1, \ 1, \ 2)
      pts_left.append(pts)
    for j in range(offset,len_H_right):
      pts = np.float32([[0, 0], [0, h], [w, h], [w, 0]]).reshape(-1, 1, 2)
      pts right.append(pts)
    pts left transformed=[]
    pts_right_transformed=[]
    H_scale = np.eye(3)
    H_scale[0,0] = H_scale[1,1] = 1/scale_factor
H_scale[0,1] = H_scale[1,0] = 1
    H_scale[0,2] = H_scale[1,2] = scale_factor
H_scale[2,0] = H_scale[2,1] = 1/scale_factor
    #H_scale[0,0] = H_scale[1,1] = 1/scale_factor
    for j,pts in enumerate(pts left):
         f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
         H_trans = f['data'][j+offset]
         f.close()
         #H_trans = H_left[j]
```

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f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
         H_trans = H_trans@f['data'][j+offset]
f.close()
         #H_trans = H_trans@H_left[j]
       #H_trans[0,2] = (1/scale_factor) * H_trans[0,2] #H_trans[1,2] = (1/scale_factor) * H_trans[1,2] #H_trans[2,0] = (scale_factor) * H_trans[2,0]
       if scale factor>1:
         pts_ = cv2.perspectiveTransform(pts, H_trans@np.linalg.inv(H_scale))
       else:
         pts = cv2.perspectiveTransform(pts, H trans)
       pts left transformed.append(pts )
    for j,pts in enumerate(pts_right):
         f=h5.File('drive/MyDrive/H_right_sift_222.h5','r')
         H_trans = f['data'][j+offset]
         f.close()
         #H_trans = H_right[j]
       else:
         f=h5.File('drive/MyDrive/H_right_sift_222.h5','r')
         H_trans = H_trans@f['data'][j+offset]
f.close()
         #H_trans = H_trans@H_right[j]
       #H_trans[0,2] = (1/scale_factor) * H_trans[0,2] 
#H_trans[1,2] = (1/scale_factor) * H_trans[1,2] 
#H_trans[2,0] = (scale_factor) * H_trans[2,0]
       if scale_factor>1:
         pts_ = cv2.perspectiveTransform(pts, H_trans@np.linalg.inv(H_scale))
       else:
         pts_ = cv2.perspectiveTransform(pts, H_trans)
       pts right transformed.append(pts )
    print('Step1:Done')
    \#pts = np.concatenate((pts1, pts2_), axis=0)
    pts\_concat = np.concatenate((pts\_centre,np.concatenate(np.array(pts\_left\_transformed),axis=0)), np.concatenate(np.array(pts\_right\_transformed),axis=0)), axis=0))
    [xmin, ymin] = np.int32(pts_concat.min(axis=0).ravel() - 0.5)
[xmax, ymax] = np.int32(pts_concat.max(axis=0).ravel() + 0.5)
t = [-xmin, -ymin]
    Ht = np.array([[1, 0, t[0]], [0, 1, t[1]], [0, 0, 1]]) # translate
     #Ht = Ht*scale_factor
    print('Step2:Done')
    return xmax,xmin,ymax,ymin,t,h,w,Ht
def final_steps_right_union_gpu_mod(warp_img_init_prev,len_H_right,xmax,xmin,ymax,ymin,t,h,w,Ht,scale_factor=16,is_gray=True):
    from tqdm import tqdm
    tqdm = partial(tqdm, position=0, leave=True)
    H scale = np.eye(3)
    H_scale[0,0] = H_scale[1,1] = 1/scale_factor
H_scale[0,1] = H_scale[1,0] = 1
    H_scale[0,0] = H_scale[1,0] = 1
H_scale[0,2] = H_scale[1,2] = scale_factor
H_scale[2,0] = H_scale[2,1] = 1/scale_factor
    #H_scale[0,0] = H_scale[1,1] = 1/scale_factor
    for j in tqdm(range(len_H_right)):
       #print(j)
       f=h5.File('drive/MyDrive/H_right_sift_222.h5','r')
       H = f['data'][j]
       f.close()
       if scale_factor>1:
       H = H@np.linalg.inv(H_scale)
if j==0:
         H_trans = Ht@H
         H_trans = H_trans@H
       f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
       input_img_orig = f['data'][(len_H_right)+j+2]
       f.close()
       del f
       src = cv2.cuda_GpuMat()
       src.upload( np.uint8(input_img_orig))
       if scale_factor>1:
         dst = cv2.cuda.resize(src,None,fx=(1/scale factor),fy = (1/scale factor),interpolation = cv2.INTER CUBIC)
       else:
         dst = src
       #input_img = dst.download()
       ##Input_Img = dst.download()
if is_gray==True:
    dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
#print('input image accesssed')
input_img = dst.download()
       #input_img = images_right[j+1]
       #result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
       src = cv2.cuda GpuMat()
       src.upload( np.uint8(input_img))
       #dst = cv2.cuda_GpuMat()
       #dst.upload(result)
       #print('Step 42: Done')
       dst = cv2.cuda.warpPerspective(src, M = H trans, dsize = (xmax-xmin, ymax-ymin) )
       #cv2.warpPerspective(src = np.uint8(input_img), M = H_trans, dsize = (xmax-xmin, ymax-ymin),dst=result)
       del input_img
       result = dst.download()
```

```
del result
      #print('Step 44: Done')
      if is_gray==True:
        inds = warp_img_init_prev[:, :] == 0
      else:
       inds = warp_img_init_prev[:, :, 0] == 0
        inds &= warp_img_init_prev[:, :, 1] == 0
inds &= warp_img_init_prev[:, :, 2] == 0
      #print('Step 45: Done')
      warp_img_init_prev[inds] = warp_img_init_curr[inds]
      #print('Step 46: Done')
      plt.clf()
      plt.imshow(warp_img_init_prev,cmap='gray')
      plt.show()
      plt.imshow(warp_img_init_curr,cmap='gray')
      plt.show()
      del inds,warp_img_init_curr
    return warp_img_init_prev
#%%file mprun_demo31.py
import numpy as np
import cv2
import h5py as h5
import tadm
def final_steps_left_union(len_H_left,xmax,xmin,ymax,ymin,t,h,w,Ht,scale_factor=16):
    for j in range(len_H_left):
      print(j)
      f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
      H = f['data'][j]
      f.close()
      if j==0:
        H_trans = Ht.dot(H)
        H_trans = H_trans.dot(H)
      f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
input_img_orig = f['data'][j+1]
      f.close()
      del f
      input_img = cv2.resize(input_img_orig,None,fx=(1/scale_factor),fy = (1/scale_factor),interpolation = cv2.INTER_CUBIC)
      #input_img = cv2.cvtColor(input_img, cv2.COLOR_BGR2GRAY)
      #print('input image accesssed')
      #input_img = images_left[j+1]
      result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
#print('output init done')
      cv2.warpPerspective(src = np.uint8(input_img), M = H_trans, dsize = (xmax-xmin, ymax-ymin),dst=result)
      del input_img
      warp_img_init_curr = result
      if j==0:
        f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
        first_img_orig = f['data'][0]
        del f
        first_img = cv2.resize(first_img_orig,None,fx=(1/scale_factor),fy = (1/scale_factor),interpolation = cv2.INTER_CUBIC)
        #first_img = cv2.cvtColor(first_img, cv2.COLOR_BGR2GRAY)
result[t[1]:h+t[1], t[0]:w+t[0]] = first_img
        warp_img_init_prev = result
        continue
      #inds = warp_img_init_prev[:, :] == 0
      del result
      inds = warp_img_init_prev[:, :, 0] == 0
      inds &= warp_img_init_prev[:, :, 1] == 0
inds &= warp_img_init_prev[:, :, 2] == 0
      \#black\_pixels = np.where((warp\_img\_init\_prev[:, :, 0] == 0) & (warp\_img\_init\_prev[:, :, 1] == 0) & (warp\_img\_init\_prev[:, :, 2] == 0))
      warp_img_init_prev[inds] = warp_img_init_curr[inds]
      del inds,warp_img_init_curr
   print('Step31:Done')
    return warp_img_init_prev
#%%file mprun demo31.py
import numpy as np
import cv2
import h5py as h5
import tqdm
from tqdm import tqdm
    tqdm = partial(tqdm, position=0, leave=True)
   H_scale = np.eye(3)
H_scale[0,0] = H_scale[1,1] = 1/scale_factor
H_scale[0,1] = H_scale[1,0] = 1
H_scale[0,2] = H_scale[1,2] = scale_factor
    #H_scale[2,0] = H_scale[2,1] = 1/scale_factor
    #H_scale[0,0] = H_scale[1,1] = 1/scale_factor
    for j in tqdm(range(offset,len_H_left)):
      #print(j)
      f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
      H = f['data'][j]
      f.close()
      if scale_factor>1:
        H - H@nn linals inv(H scale)
```

warp_img_init_curr = result

```
if j==0:
        H trans = Ht.dot(H)
        H_trans = H_trans.dot(H)
      f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
      {\tt input\_img\_orig = f['data'][j+1]}
      f.close()
      del f
      src = cv2.cuda_GpuMat()
      src.upload( np.uint8(input_img_orig))
        dst = cv2.cuda.resize(src.None.fx=(1/scale factor).fv = (1/scale factor).interpolation = cv2.INTER CUBIC)
        dst = src
      #input_img = dst.download()
      if is_gray==True:
      dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
#print('input image accesssed')
      input_img = dst.download()
      #input_img = images_left[j+1]
      #result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
      #print('output init done')
      src = cv2.cuda GpuMat()
      src.upload( np.uint8(input_img))
      #print('Step 42: Done')
      #if is_gray==False:
# result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
      # result = np.zeros((ymax-ymin,xmax-xmin),dtype='uint8')
      #dst = cv2.cuda GpuMat()
      #dst.upload(result)
      dst = cv2.cuda.warpPerspective(src, M = H_trans, dsize = (xmax-xmin, ymax-ymin))
      #cv2.warpPerspective(src = np.uint8(input_img), M = H_trans, dsize = (xmax-xmin, ymax-ymin),dst=result)
      del input_img
result = dst.download()
      warp_img_init_curr = result
#print('Step 43: Done')
         f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
        first_img_orig = f['data'][0]
         f.close()
        del f
src = cv2.cuda_GpuMat()
        src.upload(np.uint8(first_img_orig))
        if scale_factor>1:
          \verb|dst = cv2.cuda.resize(src,None,fx=(1/scale\_factor),fy = (1/scale\_factor),interpolation = cv2.INTER\_CUBIC)|
        else:
          dst = src
        #first_img = dst.download()
         \texttt{\#first\_img} = \text{cv2.resize(first\_img\_orig,None,fx=(1/scale\_factor),fy} = (1/scale\_factor), \\ \texttt{inter\_img} = \text{cv2.INTER\_CUBIC}) 
        if is_gray==True:
        dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
first_img = dst.download()
        result[t[1]:h+t[1], t[0]:w+t[0]] = first_img
        warp\_img\_init\_prev = result
         continue
      del result
      #print('Step 44: Done')
      if is gray==True:
        inds = warp_img_init_prev[:, :] == 0
      else:
        inds = warp_img_init_prev[:, :, 0] == 0
        inds &= warp_img_init_prev[:, :, 1] == 0
inds &= warp_img_init_prev[:, :, 2] == 0
      #print('Step 45: Done')
      \#black\_pixels = np.where((warp\_img\_init\_prev[:, :, 0] == 0) & (warp\_img\_init\_prev[:, :, 1] == 0) & (warp\_img\_init\_prev[:, :, 2] == 0))
      plt.clf()
      plt.imshow(warp_img_init_prev,cmap='gray')
      plt.show()
      plt.imshow(warp img init curr,cmap='gray')
      plt.show()
      warp_img_init_prev[inds] = warp_img_init_curr[inds]
      #print('Step 46: Done')
      plt.clf()
      plt.imshow(warp_img_init_prev,cmap='gray')
      plt.show()
      plt.imshow(warp img init curr,cmap='gray')
      plt.show()
      del inds, warp img init curr
    print('Step31:Done')
    return warp_img_init_prev
f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
H_{trans} = f['data'][0]
f.close()
```

print(H_trans.shape)

```
scale factor=16
H_scale = np.eye(3)
#H_scale[0,1] = H_scale[1,0] = 1

#H_scale[0,2] = H_scale[1,2] = scale_factor

#H_scale[2,0] = H_scale[2,1] = 1/scale_factor
H_scale[0,0] = H_scale[1,1] = scale_factor
print(H trans)
      print(H_trans@np.linalg.inv(H_scale))
      [[ 7.60348396e-02 3.58500309e-03 -2.24433882e+02] 
[ 3.47236920e-03 7.46852986e-02 7.28613496e+01] 
[ 5.19366649e-06 1.42102828e-06 1.00000000e+00]]
def warpnImages(len_H_left,len_H_right,scale_factor=16,offset=0):
    #img1-centre,img2-left,img3-right
     f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
     img = f['data'][0]
     f.close()
     h. w = img.shape[:2]
       = round(h/scale_factor)
    w = round(w/scale_factor)
    pts_left = []
    pts_right = []
    pts_centre = np.float32([[0, 0], [0, h], [w, h], [w, 0]]).reshape(-1, 1, 2)
     for j in range(offset,len H left):
             = np.float32([[0, 0], [0, h], [w, h], [w, 0]]).reshape(-1, 1, 2)
       pts_left.append(pts)
    for j in range(offset,len_H_right):
   pts = np.float32([[0, 0], [0, h], [w, h], [w, 0]]).reshape(-1, 1, 2)
       pts_right.append(pts)
     pts_left_transformed=[]
    pts right transformed=[]
     H scale = np.eye(3)
     #H_scale[0,0] = H_scale[1,1] = 1/scale_factor
#H_scale[0,1] = H_scale[1,0] = 1
#H_scale[0,2] = H_scale[1,2] = scale_factor
     #H_scale[2,0] = H_scale[2,1] = 1/scale_factor
     H_scale[0,0] = H_scale[1,1] = 1/scale_factor
     for j,pts in enumerate(pts_left):
       if j==0:
         f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
         H trans = f['data'][j+offset]
          f.close()
          #H trans = H left[j]
         f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
          H_trans = H_trans@f['data'][j+offset]
          f.close()
          #H_trans = H_trans@H_left[j]
       #H_trans[0,2] = (1/scale_factor) * H_trans[0,2]
#H_trans[1,2] = (1/scale_factor) * H_trans[1,2]
#H_trans[2,0] = (scale_factor) * H_trans[2,0]
       if scale_factor>1:
         \verb|pts_ = cv2.perspectiveTransform(pts, H_scale@H\_trans@np.linalg.inv(H_scale))||
         pts = cv2.perspectiveTransform(pts, H trans)
       pts_left_transformed.append(pts_)
     for j,pts in enumerate(pts_right):
         f=h5.File('drive/MyDrive/H_right_sift_222.h5','r')
         H trans = f['data'][j+offset]
          f.close()
          #H trans = H right[i]
         f=h5.File('drive/MyDrive/H right sift 222.h5','r')
          H_trans = H_trans@f['data'][j+offset]
          f.close()
          #H_trans = H_trans@H_right[j]
       #H_trans[0,2] = (1/scale_factor) * H_trans[0,2]
#H_trans[1,2] = (1/scale_factor) * H_trans[1,2]
#H_trans[2,0] = (scale_factor) * H_trans[2,0]
       if scale_factor>1:
         \verb|pts_ = cv2.perspectiveTransform(pts, H_scale@H\_trans@np.linalg.inv(H_scale))||
         pts = cv2.perspectiveTransform(pts, H trans)
       pts_right_transformed.append(pts_)
    print('Step1:Done')
     #pts = np.concatenate((pts1, pts2_), axis=0)
    pts\_concat = np.concatenate((pts\_centre,np.concatenate(np.array(pts\_left\_transformed), axis=0), np.concatenate(np.array(pts\_right\_transformed), axis=0)), axis=0))
     [xmin, ymin] = np.int32(pts_concat.min(axis=0).ravel() - 0.5)
[xmax, ymax] = np.int32(pts_concat.max(axis=0).ravel() + 0.5)
     t = [-xmin, -ymin]
     Ht = np.array([[1, 0, t[0]], [0, 1, t[1]], [0, 0, 1]]) # translate
     #Ht = Ht*scale_factor
     print('Step2:Done')
     return xmax,xmin,ymax,ymin,t,h,w,Ht
```

```
#%%file mprun demo31.py
import numpy as np
import cv2
import h5py as h5
import tadm
def final_steps_left_union_gpu(len_H_left,xmax,xmin,ymax,ymin,t,h,w,Ht,warp_img_init_prev ,scale_factor=16,is_gray=True,offset=0,H_trans=np.eye(3)): from tqdm import tqdm
    tqdm = partial(tqdm, position=0, leave=True)
    H_scale = np.eye(3)
    #H_scale[0,0] = H_scale[1,1] = 1/scale_factor

#H_scale[0,1] = H_scale[1,0] = 1

#H_scale[0,2] = H_scale[1,2] = scale_factor

#H_scale[2,0] = H_scale[2,1] = 1/scale_factor
    H_scale[0,0] = H_scale[1,1] = 1/scale_factor
    for j in tqdm(range(offset,len_H_left)):
       #print(i)
       f=h5.File('drive/MyDrive/H_left_sift_220.h5','r')
       H = f['data'][j]
       f.close()
       if scale_factor>1:
         H = H_scale@H@np.linalg.inv(H_scale)
       if j==0:
         H trans = Ht.dot(H)
         H trans = H trans.dot(H)
       f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
       input_img_orig = f['data'][j+1]
       f.close()
      del f
src = cv2.cuda_GpuMat()
       src.upload( np.uint8(input_img_orig))
       if scale_factor>1:
         dst = cv2.cuda.resize(src,None,fx=(1/scale factor),fy = (1/scale factor),interpolation = cv2.INTER CUBIC)
         dst = src
       #input_img = dst.download()
       if is_gray==True:
       dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
#print('input image accesssed')
       input_img = dst.download()
       #input_img = images_left[j+1]
       #result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
#print('output init done')
       src = cv2.cuda GpuMat()
       src.upload( np.uint8(input_img))
       #print('Step 42: Done')
       if is_gray==False:
    #result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
         result = lil_matrix((ymax-ymin,xmax-xmin,3))
       else:
         #result = np.zeros((ymax-ymin,xmax-xmin),dtype='uint8')
result = lil_matrix((ymax-ymin,xmax-xmin))
      dst = cv2.cuda_GpuMat()
dst.upload(result.toarray())
       {\tt cv2.cuda.warpPerspective(src, M = H\_trans, dsize = (xmax-xmin, ymax-ymin), dst=dst )}
       #cv2.warpPerspective(src = np.uint8(input_img), M = H_trans, dsize = (xmax-xmin, ymax-ymin),dst=result)
      del input_img
result = dst.download()
       warp_img_init_curr = result
#print('Step 43: Done')
         f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
         first_img_orig = f['data'][0]
          f.close()
         del f
src = cv2.cuda_GpuMat()
         src.upload(np.uint8(first_img_orig))
if scale_factor>1:
           dst = cv2.cuda.resize(src,None,fx=(1/scale_factor),fy = (1/scale_factor),interpolation = cv2.INTER_CUBIC)
         else:
           dst = src
         #first_img = dst.download()
         #first_img = cv2.resize(first_img_orig,None,fx=(1/scale_factor),fy = (1/scale_factor),interpolation = cv2.INTER_CUBIC)
         if is_gray==True:
         dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
first_img = dst.download()
         result[t[1]:h+t[1], t[0]:w+t[0]] = first_img
         warp_img_init_prev = result
       del result
       #print('Step 44: Done')
       if is gray==True:
         inds = warp_img_init_prev[:, :] == 0
       else:
         inds = warp_img_init_prev[:, :, 0] == 0
      inds &= warp_img_init_prev[:, :, 1] == 0
inds &= warp_img_init_prev[:, :, 2] == 0
#print('Step 45: Done')
       \#black\_pixels = np.where((warp\_img\_init\_prev[:, :, 0] == 0) & (warp\_img\_init\_prev[:, :, 1] == 0) & (warp\_img\_init\_prev[:, :, 2] == 0))
       plt.clf()
       plt.imshow(warp img init prev,cmap='gray')
       plt.show()
       plt.imshow(warp img init curr,cmap='gray')
```

```
warp_img_init_prev[inds] = warp_img_init_curr[inds]
       #print('Step 46: Done')
       plt.clf()
       plt.imshow(warp img init prev,cmap='gray')
       plt.show()
       plt.imshow(warp_img_init_curr,cmap='gray')
       plt.show()
       del inds,warp_img_init_curr
    print('Step31:Done')
     return warp_img_init_prev
\tt def final\_steps\_right\_union\_gpu(warp\_img\_init\_prev,len\_H\_right,xmax,xmin,ymax,ymin,t,h,w,Ht,scale\_factor=16,is\_gray=True):
     from tqdm import tqdm
     tqdm = partial(tqdm, position=0, leave=True)
    tqdm = partial(tqdm, position=0, leave=Irue)
H_scale = np.eye(3)
#H_scale[0,0] = H_scale[1,1] = 1/scale_factor
#H_scale[0,1] = H_scale[1,0] = 1
#H_scale[0,2] = H_scale[1,2] = scale_factor
#H_scale[2,0] = H_scale[2,1] = 1/scale_factor
H_scale[0,0] = H_scale[1,1] = 1/scale_factor
     for j in tqdm(range(len H right)):
       #print(j)
       f=h5.File('drive/MyDrive/H_right_sift_222.h5','r')
       H = f['data'][j]
       f.close()
       if scale_factor>1:
         H = H_scale@H@np.linalg.inv(H_scale)
       if j==0:
         H trans = Ht@H
       else:
         H_trans = H_trans@H
       f=h5.File('drive/MyDrive/all_images_bgr_sift_443.h5','r')
input_img_orig = f['data'][(len_H_right)+j+2]
       f.close()
       del f
src = cv2.cuda_GpuMat()
       src.upload( np.uint8(input_img_orig))
         dst = cv2.cuda.resize(src,None,fx=(1/scale_factor),fy = (1/scale_factor),interpolation = cv2.INTER_CUBIC)
       else:
         dst = src
       #input_img = dst.download()
       if is_gray==True:
    dst = cv2.cuda.cvtColor(dst, cv2.COLOR_BGR2GRAY)
       #print('input image accesssed')
input_img = dst.download()
       #input_img = images_right[j+1]
       #result = np.zeros((ymax-ymin,xmax-xmin,3),dtype='uint8')
       src = cv2.cuda_GpuMat()
src.upload( np.uint8(input_img))
       #dst = cv2.cuda_GpuMat()
       #dst.upload(result)
       #print('Step 42: Done')
       dst = cv2.cuda.warpPerspective(src, M = H_trans, dsize = (xmax-xmin, ymax-ymin) )
       #cv2.warpPerspective(src = np.uint8(input_img), M = H_trans, dsize = (xmax-xmin, ymax-ymin),dst=result)
       del input_img
       result = dst.download()
       warp_img_init_curr = result
       del result
       #print('Step 44: Done')
       if is_gray==True:
          inds = warp_img_init_prev[:, :] == 0
       else:
         inds = warp_img_init_prev[:, :, 0] == 0
inds &= warp_img_init_prev[:, :, 1] == 0
inds &= warp_img_init_prev[:, :, 2] == 0
       #print('Step 45: Done')
       warp_img_init_prev[inds] = warp_img_init_curr[inds]
       #print('Step 46: Done')
       plt.clf()
       plt.imshow(warp_img_init_prev,cmap='gray')
       plt.show()
       plt.imshow(warp_img_init_curr,cmap='gray')
       plt.show()
       del inds,warp_img_init_curr
     return warp_img_init_prev
```

BA Optmizer

```
def calculate_rcenter_affine(src_list, dst_list):
    log('get_recenter_affine():')
    src = [[], [], []] # current camera locations
```

```
= [[], [], [], []]
                                          # original camera locations
     for i in range(len(src_list)):
    src_ned = src_list[i]
           src[0].append(src_ned[0])
src[1].append(src_ned[1])
           src[2].append(src_ned[2])
src[3].append(1.0)
           dst_ned = dst_list[i]
           dst[0].append(dst ned[0])
           dst[1].append(dst_ned[1])
           dst[2].append(dst ned[2])
           dst[3].append(1.0)
           # print("{} <-- {}".format(dst_ned, src_ned))</pre>
     A = transformations.superimposition_matrix(src, dst, scale=True)
     log("A:\n", A)
     return A
# transform a point list given an affine transform matrix
# transform_points( A, pts_list ):
    src = [[], [], [],
    for p in pts_list:
        src[0].append(p[0])
           src[1].append(p[1])
           src[2].append(p[2])
src[3].append(1.0)
     dst = A.dot( np.array(src) )
     result = []
      for i in range(len(pts_list)):
          result.append( [ float(dst[0][i]), float(dst[1][i]),
                                 float(dst[2][i]) ] )
\mbox{\tt\#} This is a python class that optimizes the estimate camera and 3d
\mbox{\tt\#} point fits by minimizing the mean reprojection error. class Optimizer():
     def __init__(self, root):
    self.root = root
           self.camera_map_fwd = {}
           self.camera map rev = {}
           self.feat_map_fwd = {}
self.feat_map_rev = {}
self.last_mre = None
           self.graph = None
           #self.graph_counter = 0
#self.optimize_calib = 'global' # global camera optimization
           self.optimize_calib = 'none' # no camera calibration optimization
                                                 # stop condition - extra coarse
# stop condition - quicker
           #self.ftol = 1e-2
           self.ftol = 1e-3
           #self.ftol = 1e-4
                                                  # stop condition - better
# use whatever matches are defind upstream
           self.min_chain_len = 2
           self.with_bounds = True
#self.cam_method = 'rvec_tvec'
           self.cam_method = 'ned_quat'
           if self.cam_method == 'rvec_tvec':
                self.ncp = 6
                                              # 3 tvec values, 3 rvec values
           elif self.cam_method == 'ned_quat':
self.ncp = 7 # 3 ned
                                                # 3 ned values, 4 quat values
           self.body2cam = np.linalg.inv(self.cam2body)
     # plot range
     def my_plot_range(self, data, stats=False):
          if stats:
                avg = np.mean(data)
                std = np.std(data)
                min = math.floor((avg-3*std) / 10) * 10
                max = math.ceil((avg+3*std) / 10) * 10
               min = math.floor(np.amin(data) / 10) * 10
max = math.ceil(np.amax(data) / 10) * 10
           return min, max
     # input rvec, tvec, and return
     # corresponding ypr and ned values
def rvectvec2yprned(self, rvec, tvec):
          rvectveczyprneq(self, rvec, tvec):
Rned2cam, jac = cv2.Rodrigues(rvec)
Rned2body = self.cam2body.dot(Rned2cam)
Rbody2ned = np.matrix(Rned2body).T
ypr = transformations.euler_from_matrix(Rbody2ned, 'rzyx')
pos = -np.matrix(Rned2cam).T * np.matrix(tvec).T
ned = np.squeeze(np.asarray(pos.T[0]))
           return ypr, ned
     def nedquat2rvectvec(self, ned, quat):
           body2ned = transformations.quaternion_matrix(np.array(quat))[:3,:3]
ned2body = body2ned.T
           R = self.body2cam.dot( ned2body )
rvec, jac = cv2.Rodrigues(R)
           tvec = -np.matrix(R) * np.matrix(ned).T
           return rvec, tvec
     # compute the sparsity matrix (dependency relationships between
     # observations and parameters the optimizer can manipulate.)
# Because of the extreme number of parameters and observations, a
        sparse matrix is required to run in finite time for all but the
     # smallest data sets.
     def bundle_adjustment_sparsity(self, n_cameras, n_points)
                                               camera_indices, point_indices):
           m = camera_indices.size * 2
           n = n_cameras * self.ncp + n_points * 3
if self.optimize_calib == 'global':
           n += 8 # three K params (fx == fy) + five distortion params A = lil_matrix((m, n), dtype=int)
           log('sparsity matrix is %d x %d' % (m, n))
              = np.arange(camera_indices.size)
           for s in range(self.ncp):
    A[2 * i, camera_indices * self.ncp + s] = 1
                A[2 * i + 1, camera_indices * self.ncp + s] = 1
           for s in range(3):
                A[2 * i , n_cameras * self.ncp + point_indices * 3 + s] = 1
A[2 * i + 1, n_cameras * self.ncp + point_indices * 3 + s] = 1
           if self.optimize calib == 'global':
```

```
for s in range(0,3): # K
          for s in range(0,3): # K
    A[2 * i, n_cameras * self.ncp + n_points * 3 + s] = 1
    A[2 * i + 1, n_cameras * self.ncp + n_points * 3 + s] = 1
for s in range(3,8): # dist coeffs
    A[2 * i, n_cameras * self.ncp + n_points * 3 + s] = 1
    A[2 * i + 1, n_cameras * self.ncp + n_points * 3 + s] = 1
     log('A-matrix non-zero elements:', A.nnz)
# compute an array of residuals (one for each observation)
# params contains camera parameters, 2-D coordinates, and
# camera calibration parameters.
def residuals(self, params, n cameras, n points, by camera point indices, by camera points 2d):
     # extract the parameters
     camera_params = params[:n_cameras * self.ncp].reshape((n_cameras, self.ncp))
     points_3d = params[n_cameras * self.ncp:n_cameras * self.ncp + n_points * 3].reshape((n_points, 3))
     if self.optimize_calib == 'global':
          # assemble K and distCoeffs from the optimizer param list camera_calib = params[n_cameras * self.ncp + n_points * 3:]
          K = np.identity(3)
          K[0,0] = camera_calib[0]
K[1,1] = camera_calib[0]
K[0,2] = camera_calib[1]
K[1,2] = camera_calib[2]
distrocffs
          distCoeffs = camera_calib[3:]
          # use a fixed K and distCoeffs
               self.K
          distCoeffs = self.distCoeffs
     #fixme: global calibration optimization, but force distortion
     #paramters to stay fixed to those originally given
#distCoeffs = self.distCoeffs
     # cams_3d = np.zeros((n_cameras, 3)) # for plotting
by_cam = [] # for debugging data set problems
     for i, cam in enumerate(camera params):
          if len(by_camera_point_indices[i]) == 0:
               continue
          if self.cam_method == 'rvec_tvec':
               rvec = cam[:3]
tvec = cam[3:6]
          elif self.cam_method == 'ned_quat':
               ned = cam[:3]
quat = cam[3:7]
                rvec, tvec = self.nedquat2rvectvec(ned, quat)
                #print(i, ned, quat)
          # ypr, ned = self.rvectvec2yprned(rvec, tvec)
# cams_3d[i] = ned # for plotting
          proj_points, jac = cv2.projectPoints(points_3d[by_camera_point_indices[i]], rvec, tvec, K, distCoeffs)
          sum += len(proj_points.ravel())
           cam_error = (by_camera_points_2d[i] - proj_points).ravel()
          by_cam.append( [np.mean(np.abs(cam_error)),
                                np.amax(np.abs(cam_error)),
                                self.camera_map_fwd[i] ] )
          if error is None:
               error = cam_error
                error = np.append(error, cam_error)
     mre = np.mean(np.abs(error))
std = np.std(error)
     # debug
     count_std = 0
     count bad = 0
             in error.tolist():
          if e > mre + 3 * std:
               count_std += 1
          if e > 10000:
                count_bad += 1
     # print( 'std: %.2f %d/%d > 3*std (max: %.2f)' % (std, count_std, error.shape[0], np.amax(error)) ) # by_cam = sorted(by_cam, key=lambda fields: fields[0], reverse=True)
     # for line in by_cam:
            if line[0] > mre + 2*std:
    print(" %s -- mean: %.3f max: %.3f" % (line[2], line[0], line[1]))
     # provide some runtime feedback for the operator
     if self.last_mre is None or 1.0 - mre/self.last_mre > 0.001:
          \mbox{\tt\#} mre has improved by more than 0.1%
          self.last_mre = mre
log('mre: %.3f std: %.3f max: %.2f' % (mre, np.std(error), np.amax(np.abs(error))) )
          if self.optimize_calib == 'global':
    log("K:\n", K)
                log("distCoeffs: %.3f %.3f %.3f %.3f %.3f % ^{\prime\prime} %
          (distCoeffs[0], distCoeffs[1], distCoeffs[2],
    distCoeffs[3], distCoeffs[4]))
# if not self.graph is None:
                  points = points_3d
#points = cams_3d
                  self.graph.set_offsets(points[:,[1,0]])
                  self.graph.set_array(-points[:,2])
xmin, xmax = self.my_plot_range(points[:,1])
ymin, ymax = self.my_plot_range(points[:,0])
plt.xlim(xmin, xmax)
                  plt.ylim(ymin, ymax)
                  cmin, cmax = self.my_plot_range(-points[:,2], stats=True)
                  plt.clim(cmin, cmax)
                  plt.gcf().set size inches(16,9,forward=True)
                  plt.draw()
                  if False:
                      # animate the optimizer progress as a movie
                       # ex: ffmpeg -f image2 -r 2 -s 1280x720 -i optimizer-%03d.png -vcodec libx264 -crf 25 -pix_fmt yuv420p optimizer.mp4 plt_name = 'optimizer-%03d.png' % self.graph_counter out_file = os.path.join(self.root, plt_name) plt.savefig(out_file, dpi=80)
                  self.graph_counter += 1
plt.pause(0.01)
     return error
# assemble the structures and remapping indices required for
# optimizing a group of images/features
def assemble initialization(self, proj, groups, group index, matches list, optimized=False,
```

```
cam calib=False):
log('Setting up optimizer data structures...')
if cam calib:
    _____self.optimize_calib = 'global' # global camera optimization
else:
     self.optimize_calib = 'none' # no camera calibration optimization
# if placed images == None:
       # if no placed images specified, mark them all as placed
       for i in range(len(proj.image_list)):
           placed_images.append(i)
placed_images = set()
for name in groups[group_index]:
    i = proj.findIndexByName(name)
    placed_images.add(i)
log('Number of placed images:', len(placed_images))
# construct the camera index remapping
self.camera_map_fwd = {}
self.camera_map_rev = {}
for i, index in enumerate(placed_images):
    self.camera_map_fwd[i] = index
self.camera_map_rev[index] = i
#print(self.camera_map_fwd)
#print(self.camera_map_rev)
# initialize the feature index remapping
self.feat_map_fwd = {}
self.feat_map_rev = {}
self.K = camera.get_K(optimized)
self.distCoeffs = np.array(camera.get_dist_coeffs(optimized))
  assemble the initial camera estimates
self.n_cameras = len(placed_images)
self.camera_params = np.empty(self.n_cameras * self.ncp)
for cam_idx, global_index in enumerate(placed_images):
     image = proj.image list[global index]
    if self.cam_method == 'rvec_tvec':
    rvec, tvec = image.get_proj(optimized)
    self.camera_params[cam_idx*self.ncp:cam_idx*self.ncp+self.ncp] = np.append(rvec, tvec)
elif self.cam_method == 'ned_quat':
    ned, ypr, quat = image.get_camera_pose(optimized)
         self.camera_params[cam_idx*self.ncp:cam_idx*self.ncp+self.ncp] = np.append(ned, quat)
# count number of 3d points and observations
self.n_points = 0
n_observations = 0
for i, match in enumerate(matches_list):
     # count the number of referenced observations
     if match[1] == group_index: # used by the current group
         count = 0
          for m in match[2:]:
              if m[0] in placed_images:
                   count += 1
         if count >= self.min_chain_len:
              n_observations += count
              self.n_points += 1
# assemble 3d point estimates and build indexing maps
self.points_3d = np.empty(self.n_points * 3)
point idx = 0
feat_used = 0
for i, match in enumerate(matches list):
    if match[1] == group_index: # used by the current group
         count = 0
          for m in match[2:]:
              if m[0] in placed_images:
    count += 1
         if count >= self.min_chain_len:
              self.feat_map_fwd[i] = feat_used
               self.feat_map_rev[feat_used] = i
               feat used += 1
               ned = np.array(match[0])
              if np.any(np.isnan(ned)):
                   print(i, ned)
              self.points_3d[point_idx] = ned[0]
self.points_3d[point_idx+1] = ned[1]
self.points_3d[point_idx+2] = ned[2]
point_idx += 3
# assemble observations (image index, feature index, u, v)
self.by_camera_point_indices = [ [] for i in range(self.n_cameras) ]
self.by_camera_points_2d = [ [] for i in range(self.n_cameras) ]
#print('by_camera:', by_camera)
#points_2d = np.empty((n_observations, 2))
#obs_idx = 0
for i, match in enumerate(matches_list):
   if match[1] == group_index: # used by the current group
         count = 0
          for m in match[2:]:
              if m[0] in placed_images:
                   count += 1
         if count >= self.min_chain_len:
    for m in match[2:]:
                   if m[0] in placed_images:
                        cam_index = self.camera_map_rev[m[0]]
feat_index = self.feat_map_fwd[i]
                        kp = m[1] \# orig/distorted
                        #kp = proj.image_list[m[0]].uv_list[m[1]] # undistorted
                        self.by_camera_point_indices[cam_index].append(feat_index)
self.by_camera_points_2d[cam_index].append(kp)
 convert to numpy native structures
for i in range(self.n_cameras):
    size = len(self.by_camera_point_indices[i])
    self.by_camera_point_indices[i] = np.array(self.by_camera_point_indices[i])
self.by_camera_points_2d[i] = np.asarray([self.by_camera_points_2d[i]]).reshape(size, 1, 2)
# generate the camera and point indices (for mapping the
  sparse jacobian entries which define which observations
# depend on which parameters.)
self.camera_indices = np.empty(n_observations, dtype=int)
self.point_indices = np.empty(n_observations, dtype=int)
obs_idx = 0
for i in range(self.n_cameras):
   for i in range(len(self by camera noint indices[i])).
```

```
self.camera_indices[obs_idx] = i
self.point_indices[obs_idx] = self.by_camera_point_indices[i][j]
                obs_idx += 1
    log("num observations:", obs idx)
# assemble the structures and remapping indices required for # optimizing a group of images/features, call the optimizer, and
# save the result.
def process_start(self):
     if self.optimize_calib == 'global':
          x0 = np.hstack((self.camera_params.ravel(), self.points_3d.ravel(),
                               self.K[0,0], self.K[0,2], self.K[1,2],
self.distCoeffs))
    A = self.bundle_adjustment_sparsity(self.n_cameras, self.n_points,
                                                    self.camera_indices,
self.point_indices)
     if self.with bounds:
          \# quick test of bounds \dots allow camera parameters to go free,
          # but limit 3d points =to +/- 100m of initial guess
          upper = []
          tol = 100.0
          for i in range(self.n_cameras):
    # unlimit the camera params
               for j in range(self.ncp):
    if self.cam_method == 'ned_quat' and j < 3:</pre>
                          # bound the position of the camera to +/- 3
# meters of reported position
                          lower.append( self.camera_params[i*self.ncp + j] - 3 )
upper.append( self.camera_params[i*self.ncp + j] + 3 )
                          lower.append( -np.inf )
                          upper.append( np.inf )
          for i in range(self.n_points * 3):
    #lower.append( points_3d[i] - tol )
    #upper.append( points_3d[i] + tol )
    # let point locations float without constraint
          lower.append( -np.inf )
  upper.append( np.inf )
if self.optimize_calib == 'global':
               #tol = 0.0000001
                tol = 0.2
                # bound focal length
               lower.append(self.K[0,0]*(1-tol))
upper.append(self.K[0,0]*(1+tol))
                #lower.append(self.K[0,0]*0.9)
               #upper.append(self.K[0,0]*1.1)
cu = self.K[0,2]
                cv = self.K[1,2]
                lower.append(cu*(1-tol))
               upper.append(cu*(1+tol))
lower.append(cv*(1-tol))
                upper.append(cv*(1+tol))
                # unlimit radial distortion params, limit tangential
                # params (5 parameters)
               lower.append( -np.inf )
upper.append( np.inf )
               lower.append( -np.inf )
upper.append( np.inf )
               lower.append( -tol )
upper.append( tol )
                lower.append( -tol )
               upper.append( tol )
                lower.append( -np.inf )
               upper.append( np.inf )
          bounds = [lower, upper]
     else:
          bounds = (-np.inf, np.inf)
     # plt.figure(figsize=(16,9))
     # plt.ion()
    # mypts = self.points_3d.reshape((self.n_points, 3))
# self.graph = plt.scatter(mypts[:,1], mypts[:,0], 100, -mypts[:,2], cmap=cm.jet)
     # plt.colorbar()
     # plt.draw()
    # plt.pause(0.01)
     t0 = time.time()
     # bounds=bounds.
     res = least_squares(self.fun, x0,
                               jac_sparsity=A,
verbose=2,
                               method='trf'
                               loss='linear'
                               ftol=self.ftol,
x_scale='jac',
                               bounds=bounds,
                               args=(self.n cameras, self.n points,
                                       self.by_camera_point_indices,
                                       self.by_camera_points_2d))
     log("Optimization took %.1f seconds" % (t1 - t0))
     # print(res['x'])
     log("res:", res)
     self.camera_params = res.x[:self.n_cameras * self.ncp].reshape((self.n_cameras, self.ncp))
self.points_3d = res.x[self.n_cameras * self.ncp:self.n_cameras * self.ncp + self.n_points * 3].reshape((self.n_points, 3))
     if self.optimize_calib == 'global':
    camera_calib = res.x[self.n_cameras * self.ncp + self.n_points * 3:]
          fx = camera_calib[0]
          fy = camera_calib[0]
          cu = camera_calib[1]
          cv = camera_calib[2]
          distCoeffs_opt = camera_calib[3:]
     else:
          fx = self.K[0,0]
          fy = self.K[1,1]
cu = self.K[0,2]
          cv = self.K[1,2]
          distCoeffs_opt = self.distCoeffs
```

```
iterations = res.njev
      time_sec = t1 - t0
      log("Starting mean reprojection error: %.2f" % mre_start)
       log("Final mean reprojection error: %.2f" % mre_final)
      log("Iterations:", iterations)
log("Elapsed time = %.1f sec" % time_sec)
if self.optimize_calib == 'global':
    log("Final camera calib:\n", camera_calib)
      # final plot
      # plt.plot(res.fun)
      # plt.ioff()
      # plt.show()
      return ( self.camera params, self.points 3d,
                     self.camera_map_fwd, self.feat_map_rev,
                    fx, fy, cu, cv, distCoeffs opt )
def optmizeed_poses_camera(self, proj):
    log('Updated the optimized camera poses.')
       # mark all the optimized poses as invalid
      for image in proj.image_list:
    opt_cam_node = image.node.getChild('camera_pose_opt', True)
            opt_cam_node.setBool('valid', False)
       for i, cam in enumerate(self.camera_params):
            image index = self.camera map fwd[i]
            image = proj.image_list[image_index]
            # print('optimized cam:', cam)
if self.cam_method == 'rvec_tvec':
    rvec = cam[0:3]
                   tvec = cam[3:6]
                   Rned2cam, jac = cv2.Rodrigues(rvec)
                   cam2body = image.get_cam2body()
Rned2body = cam2body.dot(Rned2cam)
Rbody2ned = np.matrix(Rned2body).T
                  (yaw_rad, pitch_rad, roll_rad) = transformations.euler_from_matrix(Rbody2ned, 'rzyx')
#print "orig ypr =", image.camera_pose['ypr']
#print "new ypr =", [yaw/d2r, pitch/d2r, roll/d2r]
pos = -np.matrix(Rned2cam).T * np.matrix(tvec).T
ned = pos.T[0].tolist()[0]
            elif self.cam_method == 'ned_quat':
                   ned = cam[0:3]
                   quat = cam[3:7]
            (yaw_rad, pitch_rad, roll_rad) = transformations.euler_from_quaternion(quat, "rzyx") log(image.name, ned_orig, '->', ned, 'dist:', np.linalg.norm(np.array(ned_orig) - np.array(ned))) image.set_camera_pose( ned, yaw_rad*r2d, pitch_rad*r2d, roll_rad*r2d, opt=True )
             image.placed = True
       proj.save_images_info()
# compare original camera locations with optimized camera
\# locations and derive a transform matrix to 'best fit' the new \# camera locations over the original \dots trusting the original
   group gps solution as our best absolute truth for positioning
the system in world coordinates. (each separately optimized
# time system in worid coordinates. (each separately optimized
# group needs a separate/unique fit)
def re_project_optm(self, proj, matches, groups, group_index):
    matches_opt = list(matches) # shallow copy
    group = groups[group_index]
    log('refitting group size:', len(group))
    src list = []
      src_list = []
dst_list = []
      # only consider images that are in the current group
       for name in group:
            image = proj.findImageByName(name)
ned, ypr, quat = image.get_camera_pose(opt=True)
            src_list.append(ned)
ned, ypr, quat = image.get_camera_pose()
            dst_list.append(ned)
      A = get recenter affine(src list, dst list)
      # extract the rotation matrix (R) from the affine transform
      # extract the rotation matrix (R) from the affine transform
scale, shear, angles, trans, persp = transformations.decompose_matrix(A)
log(' scale:', scale)
log(' shear:', shear)
log(' angles:', angles)
log(' translate:', trans)
log(' perspective:', persp)
R = transformations.euler_matrix(*angles)
log('", log('", formations.euler_matrix(*angles)
      log("R:\n{}".format(R))
      # fixme (just group):
      # update the optimized camera locations based on best fit
      camera_list = []
# load optimized poses
       for image in proj.image_list:
            if image.name in group:
                  ned, ypr, quat = image.get_camera_pose(opt=True)
                  \ensuremath{\text{\#}} this is just fodder to match size/index of the lists
                  ned, ypr, quat = image.get_camera_pose()
            camera_list.append( ned )
      new_cams = transform_points(A, camera_list)
      # update position
       for i, image in enumerate(proj.image_list):
            if not image.name in group:
                  continue
            ned, [y, p, r], quat = image.get_camera_pose(opt=True)
             image.set_camera_pose(new_cams[i], y, p, r, opt=True)
       proj.save_images_info()
            # update optimized pose orientation.
             dist_report = []
            for i, image in enumerate(proj.image_list):
    if not image.name in group:
                         continue
                   ned_orig, ypr_orig, quat_orig = image.get_camera_pose()
                   ned, ypr, quat = image.get_camera_pose(opt=True)

Rbody2ned = image.get_body2ned(opt=True)
```

```
newRbody2ned = R[:3,:3].dot(Rbody2ned)
                  (yaw, pitch, roll) = transformations.euler_from_matrix(newRbody2ned, 'rzyx')
                  dist = np.linalg.norm( np.array(ned_orig) - np.array(new_cams[i]))
                  qlog("image:", image.name)
                 qlog(" orig pos:", ned_orig)
qlog(" fit pos:", new_cams[i])
qlog(" dist moved:", dist)
dist_report.append( (dist, image.name) )
             proj.save_images_info()
             reverse=False)
             log("Image movement sorted lowest to highest:")
             for report in dist_report:
                 log(report[1], "dist:", report[0])
         # tranform the optimized point locations using the same best
         # fit transform for the camera locations.
         new_feats = transform_points(A, self.points_3d)
         # update any of the transformed feature locations that have
         # membership in the currently processing group back to the # master match structure. Note we process groups in order of
         # little to big so if a match is in more than one group it
         # follows the larger group.
         for i, feat in enumerate(new_feats):
    match_index = self.feat_map_rev[i]
             match = matches_opt[match_index]
             in group = False
                 m in match[2:]:
                 if proj.image_list[m[0]].name in group:
                      in_group = True
                     break
             if in_group:
    #print(" before:", match)
    match[0] = feat
                 #print(" after:", match)
from tadm import tadm
tqdm = partial(tqdm, position=0, leave=True)
xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(10-1,10-1,scale_factor=1,offset=00)
      Step1:Done
      Step2:Done
print
print(ymax-ymin,xmax-xmin)
     44133 17883
print(ymax-ymin,xmax-xmin)
      5500 2232
print(ymax-ymin,xmax-xmin)
     5737957 370990
print(ymax-ymin,xmax-xmin)
     261829 24888
from scipy.sparse import lil matrix
A = np.zeros((ymax-ymin,xmax-xmin))
B = lil_matrix((ymax-ymin,xmax-xmin))
del B
print(ymax-ymin,xmax-xmin)
     7463438 382989
warp_imgs_left = final_steps_left_union_gpu(100-1,xmax,xmin,ymax,ymin,t,h,w,Ht,1,scale_factor=1,is_gray=True,offset=0)
                      | 1/99 [00:05<08:34, 5.25s/it]
for j in range(1000,443,100):
  xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(j-1,j-1,scale_factor=1,offset=j)
  warp_imgs_left = final_steps_left_union_gpu(j-1,xmax,xmin,ymax,ymin,t,h,w,Ht,1,scale_factor=1,is_gray=True,offset=j)
warp_imgs_all = final_steps_right_union_gpu(warp_imgs_left,j-1,xmax,xmin,ymax,ymin,t,h,w,Ht,scale_factor=1,is_gray=True,offset=j)
fig,ax =plt.subplots()
fig.set size inches(20,20)
ax.imshow(warp_imgs_left,cmap='gray')
ax.set_title('300-Images Mosaic-SIFT-Modified2')
warp_imgs_all = final_steps_right_union_gpu(warp_imgs_left,10-1,xmax,xmin,ymax,ymin,t,h,w,Ht,scale_factor=1,is_gray=True)
      100%| 9/9 [00:06<00:00, 1.35it/s]
fig,ax =plt.subplots()
```

everything in proper consistent alignment

fig.set size inches(20,20)

ax.imshow(warp_imgs_all,cmap='gray')

#ax.set_title('300-Images Mosaic-SIFT-Modified2')

```
f=h5.File('drive/MyDrive/all_images_bgr_sift.h5','r')
input_img_orig = f['data'][10]
f.close()

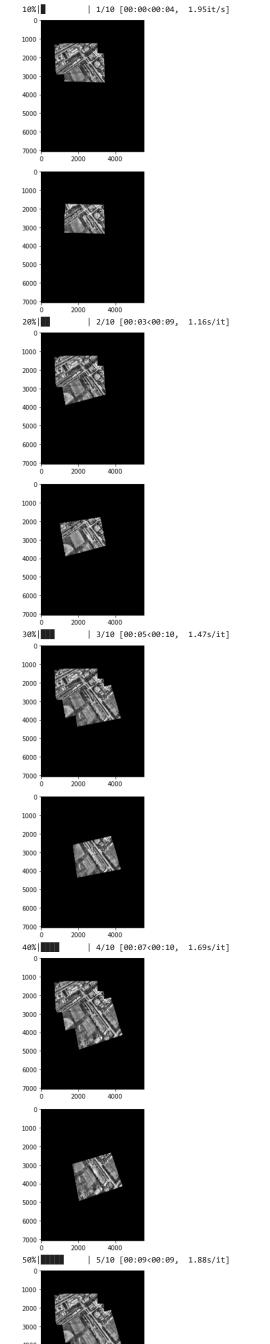
plt.imshow(input_img_orig)

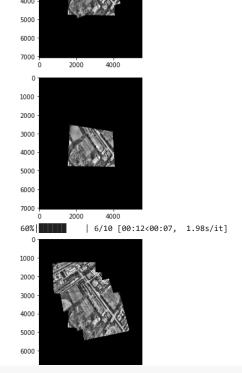
plt.imshow(input_img_orig)

xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(10,10,scale_factor=16,offset=00)

Step1:Done
Step2:Done
```

 $warp_imgs_left, H_trans = final_steps_left_union_gpu(10, xmax, xmin, ymax, ymin, t, h, w, Ht, 1, scale_factor=1, is_gray=True, offset=0)$





xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(5,5,scale_factor=1,offset=00)

Step1:Done Step2:Done

 $warp_imgs_left2, H_trans = final_steps_left_union_gpu(5, xmax, xmin, ymax, ymin, t, h, w, Ht, 1, scale_factor = 1, is_gray = True, offset = 0)$

```
20%|
                    | 1/5 [00:01<00:05, 1.30s/it]
      1000
      2000
      3000
      4000
              1000 2000 3000 4000
        0 -
      1000
      2000
              1000 2000 3000 4000
      40%|
                    | 2/5 [00:04<00:05, 1.90s/it]
      1000
xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(10,10,scale_factor=1,offset=5)
     Step1:Done
     Step2:Done
warp_imgs_left2,H_trans = final_steps_left_union_gpu(10,xmax,xmin,ymax,ymin,t,h,w,Ht,warp_img_init_prev=warp_imgs_left2,scale_factor=1,is_gray=True,offset=5,H_trans=H_trans)
fig,ax =plt.subplots()
fig.set size inches(20,20)
ax.imshow(warp_imgs_left,cmap='gray')
ax.set_title('300-Images Mosaic-SIFT-Modified2')
               xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(10,10,scale_factor=1,offset=00)
     Step1:Done
     Step2:Done
print(xmax-xmin, ymax-ymin)
     5557 7060
print(xmax-xmin, ymax-ymin)
     5557 7060
warp_imgs_left,H_trans = final_steps_left_union_gpu(10,xmax,xmin,ymax,ymin,t,h,w,Ht,scale_factor=1,is_gray=True,offset=0)
     100%| 10/10 [00:01<00:00, 9.21it/s]Step31:Done
fig,ax =plt.subplots()
fig.set_size_inches(20,20)
ax.imshow(warp_imgs_left,cmap='gray')
ax.set_title('300-Images Mosaic-SIFT-Modified2')
print(H trans)
     [[ 1.65387354e+00 -1.79429296e-01 2.83591525e+03]
      [ 3.33226951e-01 1.46379734e+00 4.52182521e+03]
[ 7.59172052e-05 -1.26960152e-04 1.10845051e+00]]
xmax,xmin,ymax,ymin,t,h,w,Ht = warpnImages(20,20,scale_factor=1,offset=11)
     Step1:Done
     Step2:Done
         warp_imgs_left2,H_trans2 = final_steps_left_union_gpu(20,xmax,xmin,ymax,ymin,t,h,w,Ht,warp_imgs_left,scale_factor=1,is_gray=True,offset=11,H_trans=H_trans)
              warp\_imgs\_all = final\_steps\_right\_union\_gpu(warp\_imgs\_left, 10, xmax, xmin, ymax, ymin, t, h, w, Ht, scale\_factor=1, is\_gray=True)
     100%| 100/100 [03:30<00:00, 2.10s/it]
fig,ax =plt.subplots()
fig.set_size_inches(20,20)
ax.imshow(warp_imgs_all,cmap='gray')
ax.set_title('300-Images Mosaic-SIFT-Modified2')
```

Text(0.5, 1.0, '300-Images Mosaic-SIFT-Modified2')
300-Images Mosaic-SIFT-Modified2

