Creating Classification Attributes

You can create classification attributes in IP Classification under Attribute Group which can be assigned to any class.

Required access roles:

- Baseline: Leader
- 1. In the navigation pane, click **Administration** and click **Attribute Group Maintenance**.
- 2. Select the attribute group under which you want to create a classification attribute.
- 3. Click ** Create Classification Attribute.

Note: A message appears notifying that all associated classified items will be modified if the attribute group is already associated with libraries and classified items. Click **OK** to proceed.

4. Enter the following details.

Field Name	Description
Name	Enter the name of the classification attribute. The name must be alphanumeric, and can extend up to 127 characters. Spaces are allowed. The first character of the name must not be a number.
Display Name	Enter the display name of the classification attribute. Do not use special characters.
Туре	Select the attribute type.
Dimensions (Unit)	Select a dimension for the attribute. This field is available only for the attribute type Real.
Native App Display Unit	If the dimension is specified, select a display unit for the dimension. The unit selected here is displayed only in native apps.
	Note: The unit shown for Business Objects is the default unit of dimension irrespective of the unit selected here.
Is Multivalue	Select True if the attribute is a multivalued attribute. Otherwise, select False .
Predicate	Search and select a predicate for the selected type.
	Recommendation: Choose a unique predicate for each attribute.
Display in 6WTags	Select Yes to use the attribute with 6WTags. This field is only for attribute types String and Boolean.
Description	Describe the attribute.
Default Value	Enter the default value for the attribute.
Authorized Values	Enter the authorized values for the attribute. This field is only for the attribute types String, Integer, and Real.
Minimum (Inclusive)	Enter the minimum value for the range. This field is only for the attribute types Integer and Real.
Maximum (Inclusive)	Enter the maximum value for the range. This field is only for the attribute types Integer and Real.

5. Click **Done**.

The classification attribute is created.

Note: Notify your business administrator to the following.

- Update the index model to make the attributes available for the indexation process. For more information, see *Working with Server Utilities* in Collaborative Spaces Control Center Administrator's Guide.
- Reload the cache to make the **Display Name** effective. For more information, see *Working with Server Utilities* in Collaborative Spaces Control Center Administrator's Guide.

Recommendation: Use the Indexation or Reload Cache command only after creating all the required attributes.

Classifying Content

You can add existing items to classes.

Required access roles:

- Baseline: Leader, Author
- 1. In the left pane, expand the **Libraries** node, and select a library.
- 2. From the library, select the required class.
- 3. Click Add Existing Content from the IP Classify and Reuse menus.
- 4. Enter the name of the item in the search bar, and click Search.
- 5. From the search results, select the required item, and click **OK**.

The object is added to the class.

Notes:

- You can also drag items from other widgets to the IP Classify and Reuse widget.
- The attribute values of the classified items are shown along with the units.

Removing Classified Content

You can remove the classified items from classes.

Required access roles:

- Baseline: Leader, Author
- 1. Open a class.
- 2. Select the classified item that you want to remove.
- 3. Click Remove Content from the IP Classify and Reuse menus.
- 4. Click OK.

The classified item is removed.

Note: The item is not deleted from **3D**EXPERIENCE.