2-3 Tree

Nitish. N. Bandekar
1BM18CS065

```
Class Tree{
  Tree * root;
  int t ; //degree
  Tree(){
     root = NULL;
      t = 2;
  }
};
void insert (int k){
    if (!root){
          root = new TNode();
          root -> keys[0] = k;
          root -> n = 1;
    }
    else if (root -> n == 2*t-1){
        Node * s = new Node();
     s -> c[0] -> root;
      s -> split (0, root);
      int i=0;
      if (s -> keys[0] < k)  i++;
      s -> c[i] -> insertintoNode(k);
      root = s;
     }
     else
         root -> insertintoNode(k);
}
```

Nitish. N. Banakar
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```
void remove (int k){
    if (!root) return;
    root -> remove(k);
    if (root -> n == 0) {
        Tree * temp = root;
        if (root -> leaf) root = NULL
        else root = root -> c[0];
        delete temp;
    }
    return;
}
void insertintoNode(int k){
  int i = n-1;
  if (leaf){
     while(i >= 0 && keys[i] > k){
          keys[i+1] = keys[i];
          i--;
     }
   keys[i+1] = k;
    n += 1;
   } else {
     while(i >= 0 && keys[i] > k) i--;
      if (c[i+1] -> n == 2*t-1)
           split(i+1, c[i+1]);
      if (keys[i+1] < k) i++;
   }
   c[i+1] -> insertintoNode(k);
}
```