



## Experiment No. - 12

AIM:	Analyse the effect of load on call blocking probability in GSM network using NetSim Academic.																																																						
Theory:	Each base station has certain fixed number of channel available to carry data traffic. If any new call arrives to base station, it will first check for the availability of a free channel. If a free channel is available, then this free channel is allocated for the call. If there is no free channel, then the call is blocked. Call blocking depends on traffic intensity.																																																						
Procedure:	<p>Follow the steps given in the different samples.</p> <ul style="list-style-type: none"><li>• Total number of BTS used: 1</li><li>• Total number of MSC used: 1</li><li>• Connect the devices as shown in figure-1.</li><li>• Total number of MS used: vary from 4 to 20 in steps of 2.</li><li>• For different samples by adding an application every time and changing</li><li>• Source_id and the Destination_id.</li><li>• All the MS are placed in the range of BTS A.</li><li>• BTS A is connected via Wired ling to MSC B.</li><li>• Set Simulation time 100s.</li><li>• MSC properties: Uplink BW (890Mhz to 890.2Mhz)</li></ul> <p>Set the properties by following the tables for each sample.</p> <table><tr><th colspan="2">MSC Properties</th></tr><tr><td>Uplink_Bandwidth Max</td><td>890.2_MHz</td></tr><tr><th colspan="2">BSC Properties : Default</th></tr></table> <table><tr><th>Application Properties</th><th>Application 1</th><th>Application 2</th></tr><tr><th colspan="3">Application</th></tr><tr><td>Application type</td><td>Erlang_call</td><td>Erlang_call</td></tr><tr><td>Source_Id</td><td>3</td><td>5</td></tr><tr><td>Destination_Id</td><td>4</td><td>6</td></tr><tr><th colspan="3">Call Detail</th></tr><tr><td>Duration_Distribution</td><td>Exponential</td><td>Exponential</td></tr><tr><td>Call Duration</td><td>60</td><td>60</td></tr><tr><td>Mean Call Interval Time (sec)</td><td>10</td><td>10</td></tr><tr><td>IAT_Distribution</td><td>Exponential</td><td>Exponential</td></tr><tr><th colspan="3">Packet Size</th></tr><tr><td>Codec</td><td>G.711</td><td>G.711</td></tr><tr><td>Packet Size</td><td>33</td><td>33</td></tr><tr><td>Inter Arrival Time (µs)</td><td>20000</td><td>20000</td></tr><tr><th colspan="3">Service</th></tr><tr><td>Type</td><td>CBR</td><td>CBR</td></tr></table>	MSC Properties		Uplink_Bandwidth Max	890.2_MHz	BSC Properties : Default		Application Properties	Application 1	Application 2	Application			Application type	Erlang_call	Erlang_call	Source_Id	3	5	Destination_Id	4	6	Call Detail			Duration_Distribution	Exponential	Exponential	Call Duration	60	60	Mean Call Interval Time (sec)	10	10	IAT_Distribution	Exponential	Exponential	Packet Size			Codec	G.711	G.711	Packet Size	33	33	Inter Arrival Time (µs)	20000	20000	Service			Type	CBR	CBR
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# VidyaVardhini's College of Engineering & Technology

## Department of Electronics and Telecommunication Engineering

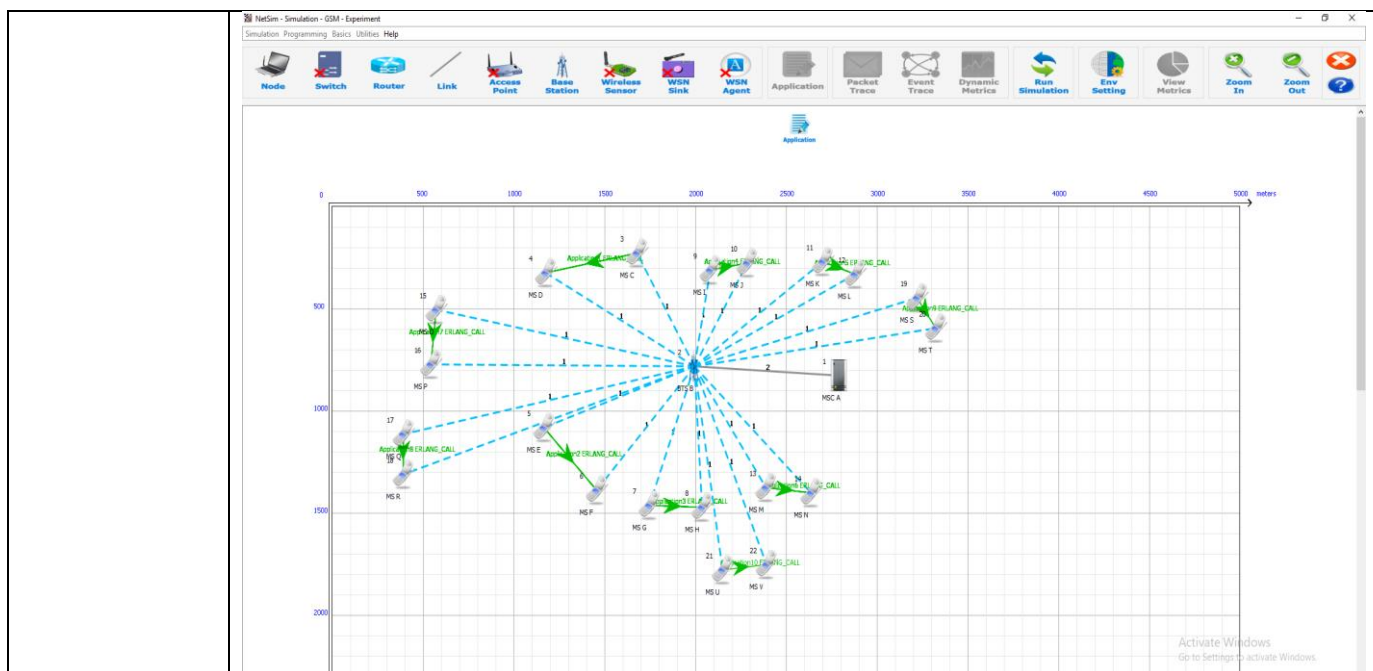


Figure – 1 (GSM network scenario with 20 MS)

- After simulation, go to the cellular metrics.
- In channel metrics, the channel count is mentioned.
- In MS metrics, the call generated, and call blocked is shown for each MS. Add the call blocked for all MS Ids.

$$\text{Call Blocking Probability} = \frac{\text{Total calls blocked}}{\text{Total calls generated}}$$

### Observations:

S.No.	Number of MS	Call Blocking Probability
1	4	
2	6	
3	8	
4	10	
5	12	
6	14	
7	16	
8	18	
9	20	

### Result analysis and Conclusion:



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<b>Post Experiment Questions:</b>	<ol style="list-style-type: none"><li>1. Explain features of GSM.</li><li>2. Why transmission is discontinuous in GSM.</li><li>3. Explain the functions of HLR and VLR.</li></ol>
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