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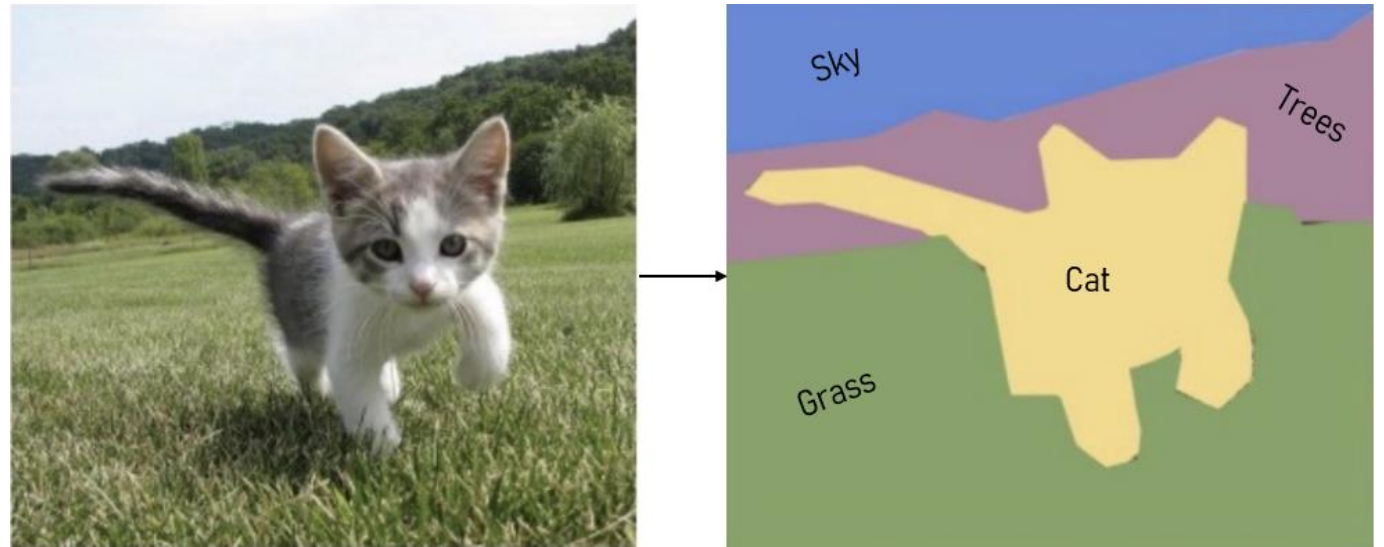
# Image Segmentation

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## ➤ Fundamentals



- Image segmentation **divides an image into connected regions that share some similarities within each region and some differences in adjacent regions.**
- The **goal is to find individual objects in an image.**
- Two things to consider in segmentation:
  1. **Similarity:** Similarity due to pixel intensity, color, or texture.
  2. **Differences** are sudden changes (discontinuities) in any of these, but especially sudden changes in intensity along a boundary line called an edge.

## ➤ Definition of Segmentation

Let Complete Area of Image  $\rightarrow R$

An image can be partitioned into multiple

Regions  $\rightarrow R_1, R_2, R_3 \dots R_n$

## ➤ Definition of Segmentation

Consider an Image

20	20	20	15	15	15
20	20	20	15	15	15
20	20	20	81	81	81
20	20	20	81	81	81
4	4	4	81	81	81
4	4	4	81	81	81

20	20	20	15	15	15
20	20	20	15	15	15
20	20	20	81	81	81
20	20	20	81	81	81
4	4	4	81	81	81
4	4	4	81	81	81

(a) Original Image

(b) Subregions

$R_1$	$R_3$
$R_2$	$R_4$

(c) Image having 4 Subregions

## ➤ Definition of Segmentation

### Characteristics of Segmentation

① If Subregions are combined, original region can be obtained.

$$R_1 \cup R_2 \cup R_3 \dots R_n = R$$

or

$$\bigcup R_i = R \quad \text{for } i = 1, 2, 3, \dots, n$$

## ➤ Definition of Segmentation

② Subregions  $R_i$  should be Connected. Means a region cannot be open-ended during the drawing process.

③ Regions  $R_1, R_2, \dots, R_n$  do not share any common property.

$$R_i \cap R_j \neq \emptyset \quad \text{for all } i \neq j, \\ \text{where } i \neq j$$

## ➤ Types of Segmentation

- **Semantic segmentation:** Segments out a **broad boundary of objects belonging to a particular class**. For example, tongue image segmentation is a lightweight semantic segmentation that uses binary image processing to separate the tongue from the rest of the image.
- **Instance segmentation:** It provides a **segment map for each object it views in the image** without any idea of the class the object belongs to.
- **Panoptic segmentation:** This technique **combines instance and semantic segmentation** tasks to provide segment maps of all the objects of any particular class in the image.

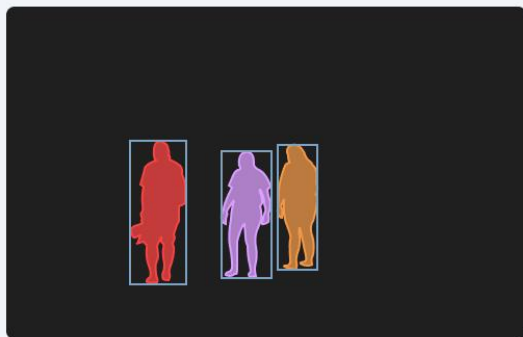
## Semantic Segmentation vs. Instance Segmentation vs. Panoptic Segmentation



(a) Image



(b) Semantic Segmentation



(c) Instance Segmentation



(d) Panoptic Segmentation

V7 Labs

**Image source:**

<https://www.v7labs.com/blog/image-segmentation-guide>



## ➤ Point, Line and Edge Detection

- There are three kinds of discontinuities in intensity:
  - 1. Point
  - 2. Line and
  - 3. Edges
- The most common way to look for discontinuities is to **scan a small mask over the image**. The mask determines which kind of discontinuity to look for.

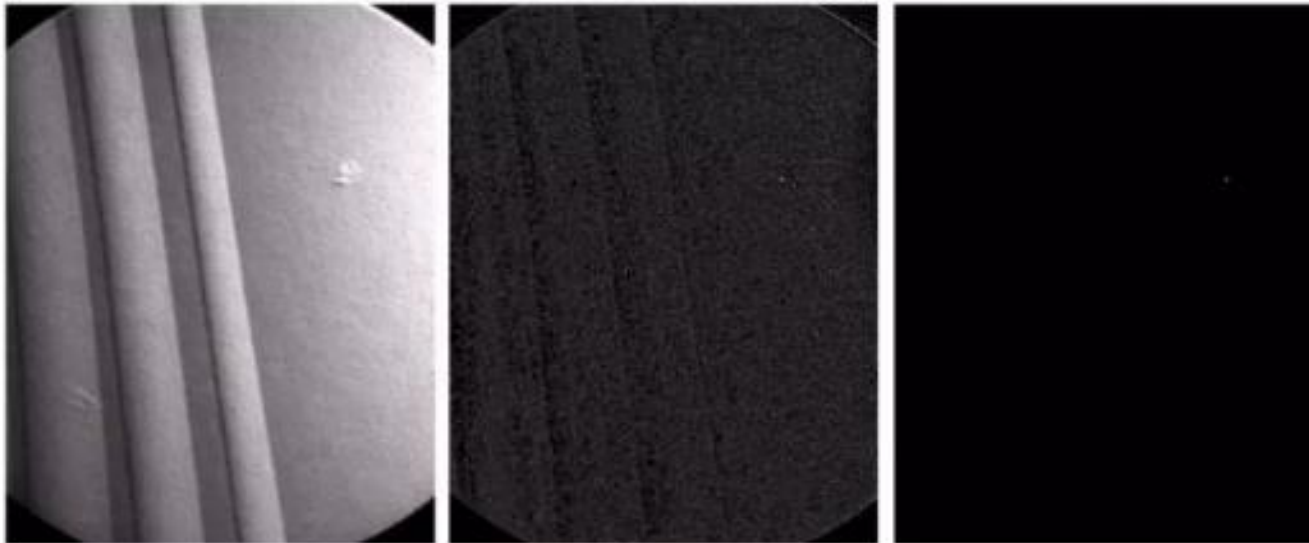
## ➤ Point detection

$$|R| \geq T$$

where  $T$  : a nonnegative threshold

### Point Mask

-1	-1	-1
-1	8	-1
-1	-1	-1



$$R = w_1 z_1 + w_2 z_2 + \dots + w_9 z_9 = \sum_{i=1}^9 w_i z_i$$

$w_1$	$w_2$	$w_3$
$w_4$	$w_5$	$w_6$
$w_7$	$w_8$	$w_9$

a  
b c d

**FIGURE 10.2**

(a) Point detection mask.  
(b) X-ray image of a turbine blade with a porosity.  
(c) Result of point detection.  
(d) Result of using Eq. (10.1-2).  
(Original image courtesy of X-TEK Systems Ltd.)

## ➤ Line detection

- For digital images, there are only three-point straight lines that are **horizontal, vertical, or diagonal (+ 0 or (+,- 45) degrees)**

-1	-1	-1	-1	-1	2	-1	2	-1	2	-1	-1
2	2	2	-1	2	-1	-1	2	-1	-1	2	-1
-1	-1	-1	2	-1	-1	-1	2	-1	-1	-1	2
Horizontal			+45°			Vertical			-45°		

**Line Mask**

## ➤ Edge detection

- First-order derivatives:
  - The gradient of an image  $f(x,y)$  at location  $(x,y)$  is defined as the **vector**:

$$\nabla \mathbf{f} = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

- The **magnitude** of this vector:  $\nabla f = \text{mag}(\nabla \mathbf{f}) = [G_x^2 + G_y^2]^{\frac{1}{2}}$
  - The **direction** of this vector:  $\alpha(x, y) = \tan^{-1}\left(\frac{G_y}{G_x}\right)$

# ➤ Gradient Operators (Edge detection)

Roberts cross-gradient operators



-1	0	0	-1
0	1	1	0

Roberts

Prewitt operators



-1	-1	-1	-1	0	1
0	0	0	-1	0	1
1	1	1	-1	0	1

Prewitt

Sobel operators



-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1

Sobel

## ➤ Gradient Operators (Edge detection)

Prewitt masks for  
detecting diagonal edges ➡

0	1	1	-1	-1	0
-1	0	1	-1	0	1
-1	-1	0	0	1	1

Prewitt

Sobel masks for  
detecting diagonal edges ➡

0	1	2	-2	-1	0
-1	0	1	-1	0	1
-2	-1	0	0	1	2

Sobel

a	b
c	d

# ➤ Detection of Discontinuities: Gradient Operators: Example of Edge detection

a b  
c d

**FIGURE 10.10**

(a) Original image. (b)  $|G_x|$ , component of the gradient in the  $x$ -direction. (c)  $|G_y|$ , component in the  $y$ -direction. (d) Gradient image,  $|G_x| + |G_y|$ .

$$\nabla f \approx |G_x| + |G_y|$$



## ➤ Detection of Discontinuities:

- Second-order derivatives: (The Laplacian)
  - The Laplacian of an 2D function  $f(x,y)$  is defined as

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

- Two forms in practice:

**FIGURE 10.13**

Laplacian masks  
used to  
implement  
Eqs. (10.1-14) and  
(10.1-15),  
respectively.

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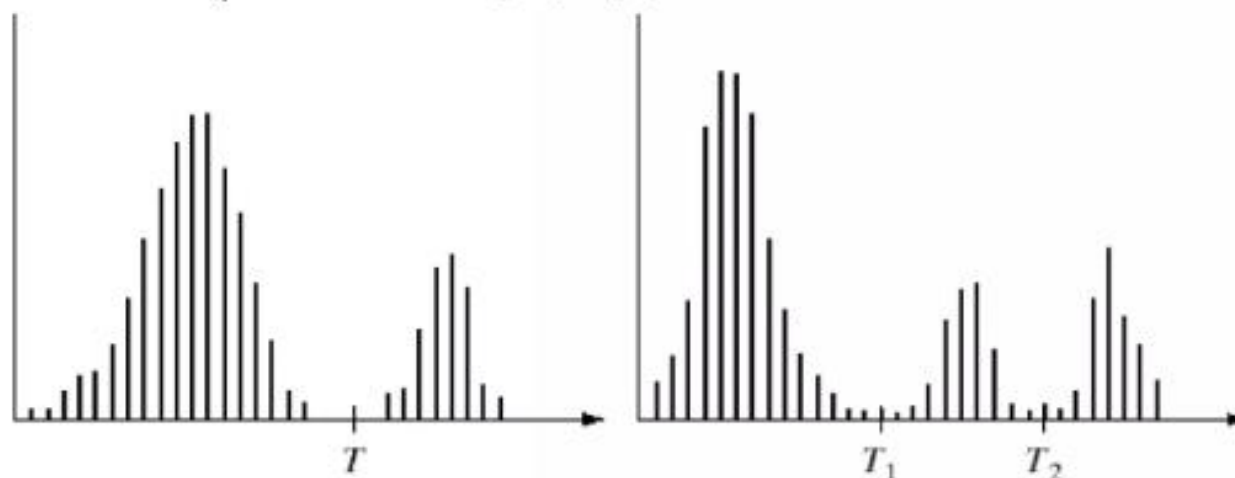
0	-1	0	-1	-1	-1
-1	4	-1	-1	8	-1
0	-1	0	-1	-1	-1



## ➤ Thresholding

- Assumption: the range of intensity levels covered by objects of interest is different from the background.

$$g(x, y) = \begin{cases} 1 & \text{if } f(x, y) > T \\ 0 & \text{if } f(x, y) \leq T \end{cases}$$



a b

Single threshold

Multiple threshold

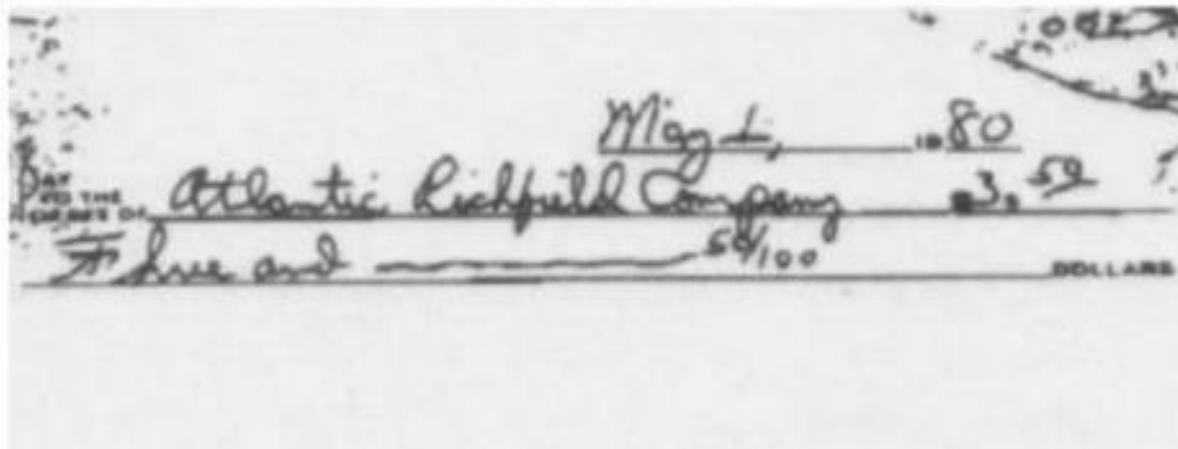
**FIGURE 10.26** (a) Gray-level histograms that can be partitioned by (a) a single threshold, and (b) multiple thresholds.

## ➤ Application of Thresholding

a  
b

**FIGURE 10.37**

(a) Original image. (b) Image segmented by local thresholding. (Courtesy of IBM Corporation.)



# ➤ Region-based Segmentation: Basic formulation Summary

- Let  $R$  represent the entire image region.
- Segmentation is a process that partitions  $R$  into subregions,  $R_1, R_2, \dots, R_n$ , such that

$$(a) \bigcup_{i=1}^n R_i = R$$

(b)  $R_i$  is a connected region,  $i = 1, 2, \dots, n$

(c)  $R_i \cap R_j = \emptyset$  for all  $i$  and  $j, i \neq j$

(d)  $P(R_i) = \text{TRUE}$  for  $i = 1, 2, \dots, n$

(e)  $P(R_i \cup R_j) = \text{FALSE}$  for any adjacent regions  $R_i$  and  $R_j$

where  $P(R_k)$ : a logical predicate defined over the points in set  $R_k$

**For example:**  $P(R_k) = \text{TRUE}$  if all pixels in  $R_k$  have the same gray level.

Thank You