```
    // Thread 1                          // Thread 2
  handle_sig_kill() {          char *libsafe_strcpy(char *dest, char *src) {
1:  dying = 1;                   ...;
2:  ...;                    3:  if (!dying && libsafe_stackVariableP(dest)) // dying==1, security check is bypassed!
  }                         4:    abort();
                            5:  return strcpy(dest, src);
                              }
```