

// Thread 1

```
handle_sig_kill() {
```

```
1:  dying = 1;
```

```
2:  ...;
```

```
}
```

// Thread 2

```
char *libsafe_strcpy(char *dest, char *src) {
```

```
    ...;
```

```
3:  if (!dying && libsafe_stackVariableP(dest)) // dying==1, security check is bypassed!
```

```
4:    abort();
```

```
5:    return strcpy(dest, src); // vulnerable instruction.
```

```
}
```