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Steps to follow while executing the program

- First find the mouse event number for your host. In line 11 change event number to the on your host.
- As a root user type make in the terminal window in the same directory where the files are stored. Do **make**.
- To run the file type **./main** in order to run the program.
- Here the user has to give the input how many threads it wants to register. At max 4 threads can be registered. Threads will be registered on first basis. Whichever threads register signal would be sent to that threads only. In this program an array is used to store weather the thread has been registered or not.