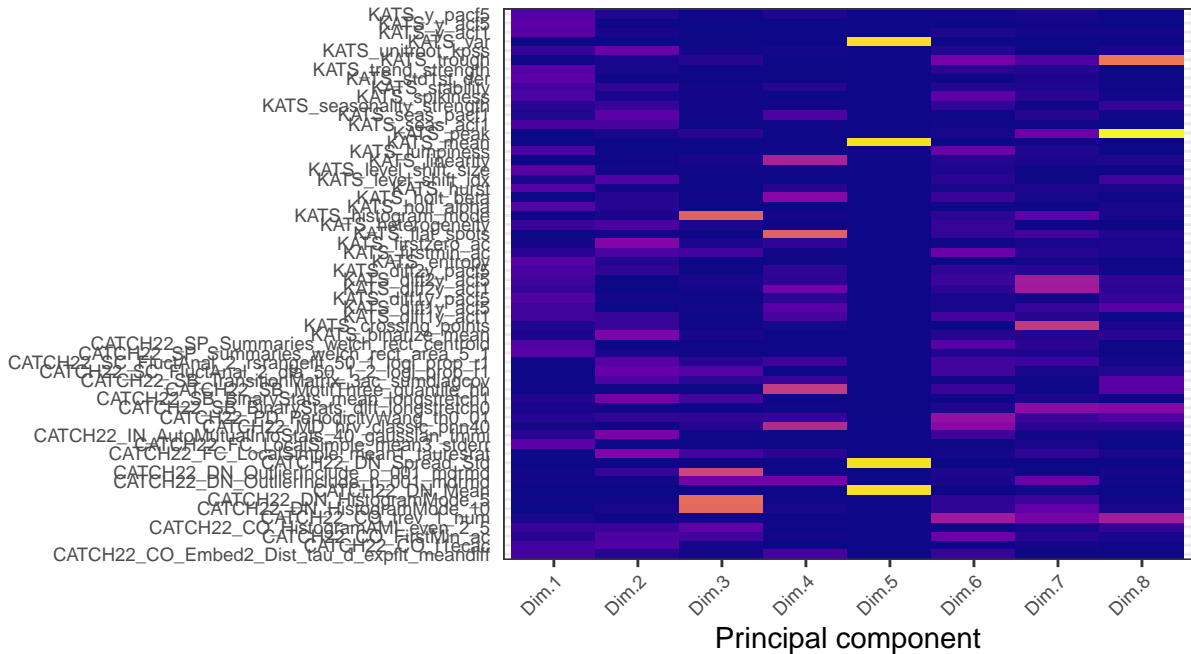
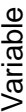


## Loading of variables onto principal components



## Component loading

