Lower-Limb Motion Estimation

Kinematic Modelling and Estimation of the Gait using Cameras and an IMU



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Title

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Description

Recent breakthroughs in the field of artificial intelligence has invigorated the pursuit of humanoid robots. Unfortunately, modern bipedal robots lack the elegance of motion and fluidity observed in nature. Perhaps then a modern take on the lower limb kinematics of humans could provide insight to the field of bio-inspired robotics. By using modern cameras with minimal volume and accurate sensors, data capture systems can be transferred onto the subjects in question. This methodology allows for a much larger spectrum of motion capture and can greatly improve our understanding of movement in the unconstrained real world.

Deliverables

The following items have been identified as critical deliverables for the project:

- Functional harness to hold data capture equipment
- Estimation and fusion algorithm to process captures data
- Kinematic model of the human lower-limbs

Skills and Requirements

Mechanical Design, Electrical Design, Programming and Modelling.

Area

Computer Vision, Sensors, Biomechanics and Bio-inspired Robotics.

Declaration

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- 2. I have used the IEEE convention for citation and referencing. Each contribution to, and quotation in, this report from the work(s) of other people has been attributed, and has been cited and referenced.
- 3. This report is my own work.
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Signature:	
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September 14, 2017

Acknowledgements

I would like to thank some people...

Abstract

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Chapter 1

Introduction

1.1 Background to the study

Human motion capture systems are often very costly and confine the capture area to a certain space. This introduces difficulties when trying to understand the motion of humans in complex environments.

A recent methodology [1] used by the Mechatronics Lab at the University of Cape Town showed data capture with subject-borne cameras and an IMU has shown the viability of these systems.

The field of bio-inspired robotics aims to understand various natural phenomena and incorporate these techniques into the design of modern robotics.

current information surrounding the issue

previous studies on the issue

and relevant history on the issue

1.2 Objectives of this study

This research project aims to show that subject-borne sensors, primarily cameras and IMUs, can provide researchers in the field of biomechanics and bio-inspired robotics with extensive datasets to understand and model the seemingly magical natural world.

1.3 Scope and Limitations

The research presented herein does not seek to push the boundaries of modern sensor technology, nor does it wish to re-imagine understood and accepted models of natural phenomena. Instead, a methodology is proposed that brings together systems from exciting disciplines of research such that richer datasets can be generated and studied.

It should therefore be understood that the following work serves as a proof of concept and not as a final design of a motion capture system.

1.4 Plan of development

The following chapter contains an extensive literature review where various methods of modelling and verifying the human gait has been discussed. There are also sections dedicated to subject borne data capture, computer vision, inertial measurement units (motion sensors), humanoid robotics and mathematical modelling.

1.5 Report Outline

Chapter 2

lit review

2.1 introduction

This research project brings together various disciplines of research. by combining techniques from computer vision with IMU data etc we can build a data capture system that can

2.2 Human Motion and Gait

2.3 Computer Vision

2.3.1 Computer Vision in robotics

2.3.2 New Perspectives from Animal Borne Cameras

In large this researched project was inspired by work done in the Mechatronics Lab at the University of Cape Town. In 2017, Patel et al. [1] showed that using animal borne cameras and motion sensors the tail kinematics of the cheetah (Acinonyx Jubatus) could be tracked. Patel's work was partly inspired by Kane et al.; [2] where falcon (Falco Peregrinus) borne cameras were used to better understand airborne pursuit of prey.

- 2.3.3 Human Motion Analysis Using Computer Vision
- 2.4 Inertial Measurement Units
- 2.4.1 Inertial Measurement Units in robotics
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- 2.4.3 Human Motion Analysis Using Inertial Measurement Units
- 2.5 Mathematical Modelling
- 2.5.1 math model of the human gait
- 2.5.2 linear kinematics
- 2.5.3 rotational matrices
- 2.5.4 KF and EKF

2.6 Observing Natural Solutions for Robotic Shortcomings

Naturally the question arises: why would we want to better understand the dynamics of animals? A persistent problem in the field of modern robotics is that of mobility; robots struggle to navigate real world surfaces and obstacles. Work by Patel et al. [3] shows how we can look towards nature for inspiration to solve this mobility problem.

This follows the central philosophy of bio-inspired robotics as defined by

As demonstrated by various prototype robots built by Boston Dynamics bipedal robots are severely limited in manoeuvrability when compared to

2.7 conclusion

Chapter 3

Methodology

3.1 Mechanical Design

3.1.1 GoPro Session Bracket

further designed bracket

3.2 Vision Calibration

matlab stereo camera calibration software 1. calibrate the cameras 2. get data from the recordings

took some vids

made matlab script to isolate frames in vids

put frames into stereo video camera calibrator

winning at life



Figure 3.1: Solidworks model of the GoPros Hero 4 Session

Bibliography

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